# JONATHAN IKPEN

# • Frontend Developer & UI/UX Designer •

#### **ABOUT ME**

Frontend developer with more than a year of experience in web development. Passionate about building solutions and systems on the web. Working with HTML, CSS, JavaScript, and other functional web technologies to create responsive web applications. Love to learn, grow, network, read, write and speak at tech events.

## **EDUCATION**

2020 - 2022 • Petroleum Training institute National diploma in computer science

2021 - 2022 • Udemy
Certificate course in web development

## EXPERIENCE

## 2021 Side Hustle Internship

Frontend Developer Intern

- Collaborated with a team of 10+ to build several responsive and interactive UIs.
- Assisted the team lead to ensure members deliver on their assigned tasks.

## 2022 Zuri & Ingressive for Good Programme

Full stack developer

- Collaborated with a team of 20+ to build a price comparison web application using Django as a backend language.
- Assisted the team lead to ensure members deliver on the assigned task

# 2022 Side Hustle

User Interface and User Experience Intern

- Collaborated with a team of 10 to research and design an LMS.
- Was the Team Lead.

## 2022 Google Developers Student Club PTI

**Programs Lead** 

- Manage all programs in the community including mentorship and tutor programs.
- Work closely with the Lead Tutor, Content Lead, and Design Lead.
- actively participate and volunteer in events and community moderation.
- Helping newbie developers contribute to projects.

# **SKILLS AND INTERESTS**

- Proficient in HTML, CSS, JavaScript, Tailwind, SASS/SCSS, Git/GitHub Communication.
- Good Problem-Solving Skills
- User Experience and User Interface design
- Interest: AI, Robotics, Education, Research, Web 3.0, NFTs, IoT, etc.

# **PROJECTS**

# **Guessing game**

This responsive game has an inviting and user-centric interface that allows players to guess a number between 1 and 20.

GitHub repo

## **Omnifood**

Built the interface of an Al-powered web application where users can select their diet and foods they like and dislike and the Al algorithm creates a custom and weekly meal plan for them.

<u>Live link</u> <u>GitHub repo</u>

# **Pig Game**

This is a game where users roll a die and score only if the random dice roll is not a 1.

GitHub repo

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