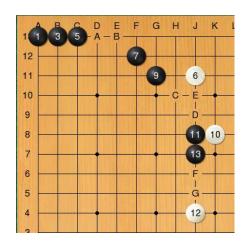
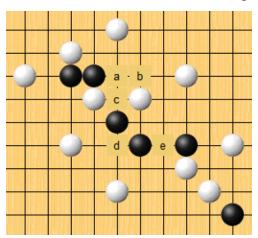
Homework/Pop Quiz #6 of the course: Theory of Computer Games.

- 1. For DLP game with "aabcdeabcdbcdeabcdee", draw the dependency-based search tree to solve this. Also describe how many nodes to explore, if use the traditional search with and without transposition table respectively.
- 2. Consider the Gomoku game. For the lower left case, where Black to move, depict its  $\lambda^1$ -tree and also evaluate its value. For the lower right case, where Black to move and to win, depict its  $\lambda^2$ -tree.





3. If black is played at m10, depict all the next  $\lambda^2$ -moves by white.

