Jonathan Redwine

Lead Software Engineer

WORK EXPERIENCE

Decision Point Healthcare Solutions / mPulse Mobile

Lead Software Engineer

July 2023 - Present

- Lead the product team and our Agile SDLC, including architecting designs for feature epics, the creation, estimation, and assignment of stories, managing sprints and running daily standup, as well as handling our CI/CD and driving all releases
- Contribute to road map discussions, helping determine upcoming features and the future of the product. Design feature architecture, ensuring scalability as well as high performance and security
- Go-to person for all things relating to our product, such as reviewing all PRS and handling source code management, as well as being on call and investigating and debugging issues
- Manage the other software engineers on the product development team
- Navigated the integration of products during a multi-company merger as the engineering owner of our product

Senior Software Engineer

April 2022 – July 2023

 Drove the development effort for our product, including taking ownership of feature epics and overseeing the engineering side of our SDLC

EPFR

Software Engineer

February 2020 – April 2022

- Contributed to regular maintenance and development of our site and back end, as well as built new tools and features for our internal site
- Played a large role in the migration of a legacy system, including in the design and implementation of the new system as well as the migration of a large amount of client data
- Constructed DevOps pipelines and managed our Linux Server

Wolf, Greenfield & Sacks, P.C.

Technology Specialist

August 2016 - July 2018

 Met with inventors to gain an understanding of their technology and worked with attorneys to help represent clients in front of the USPTO

EDUCATION

Boston University

Graduated January 2020

Master of Science in Computer Science

Bucknell University

Graduated May 2016

Bachelor of Science in Physics Minors in Computer Science and Mathematics

CONTACT

- Weymouth, MA
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SKILLS

Languages

- C
- C#
- C++
- CSS
- HTML
- Java
- JavaScript
- Python
- TypeScript

Frameworks/Interfaces

- Angular
- ASP.NET
- Blazor
- Django
- ExpressFlask
- JWT
- .NET
- Node
- React

Database

- MongoDB
- ORMs (e.g., Django and EntityFramework)
- PostgreSQL
- SQL Server

DevOps

- AWS
- Azure
- Docker
- Git
- Unit Testing
- UNIX

PERSONAL PROJECTS

Fantasy Football League and Trade Simulator

Full stack web application hosted on Azure and built using Angular, Express, Flask, and SQL Server