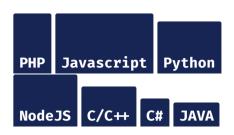
+44 (0)7754 218 610 contact@jonathanruiz.co.uk

Coding



Cloud



Frameworks / Libs / Tools / Others



🝸 Awards & **Patents**

1st Place - University UJI of Castellon -Sumobot 2008 2nd Place - University UJI of Castellon - Web application development 2007

Web Accessibility:

https://courses.edx.or g/certificates/457be78 e0c8947fb8305c38ad3530 00b

Patents:

https://www.patentguru .com/inventor/ruizpeinado-jonathan

As a software engineer, I design and develop applications and the infrastructure to support them. I have over 20 years of experience in software engineering, spanning different roles, technologies and platforms. I enjoy learning new skills and paradigms, adapting changing environments and to and requirements.

I have also led teams of up to 9 people, and worked on my own products from ideation to production. I have a strong background in web development, devOps and cloud. My goal is to deliver reliable, scalable and user-friendly solutions that meet the needs and expectations of my team and users.

Work Experience

Senior DevOps Engineer ∂ Scopely ——

Jul 2022 - Present (1 Years 7 Months)

GAMING

in Star Trek Fleet Command

- Design and implement infrastructure using Terraform for new applications in AWS, such as ECS (Fargate, EC2), Lambda, DynamoDB, etc.
- Optimize current infrastructure for improved performance, scalability, and cost-efficiency, using a data-driven approach based off metrics from DataDog, Cloudwatch & Kibana.
- Advise cross-functional teams on AWS services and best practices.
- Docker image creation and publishing, implementing CI/CD processes using Jenkins and GitLab CI, and developing Python scripts for AWS Lambda functions.
- Establish robust monitoring using DataDog and Kibana, enabling early issue detection & streamlined support processes.



Education

University Jaume I Computer Science

Senior Software Engineer @ Dovetailgames -May 2021- Jul 2022 (1 Years 3 Months) **GAMING**

in Train Sim World 4

- Designed and implemented the REST API used for the game and the creators club website
- Led application development and refactoring initiatives for Train Sim World 4's Creators Club, applying knowledge of Gitlab CI, Cucumber, Nest, and Next to enhance features and user experience.
- Performed ongoing maintenance of applications to ensure consistent functionality, optimal performance, and a positive user experience.
- Implemented robust CI/CD workflows using Gitlab CI, leveraging Docker for seamless automation.
- Analyzed and optimized the existing infrastructure (Linux, Nginx) for enhanced performance, scalability, and cost-efficiency.
- Managed Google Cloud Services (GCP), specifically focusing on App Engine, utilizing skills in Docker and Kubernetes for resource efficiency.



Lead Full Stack Developer @ Bitheater Ltd — Dec 2013- May 2021 (7 Years 6 Months)

BUILDING

in Truecarbon Score

- Designed and implemented the API used first for the migration process from the old version of the application to the new one and later to offer a M2M connection to the data stored in the app
- Led the design and development of the Truecarbon Score application using Laravel and VueJS with Inertia.
- Provided project owner reporting for effective project communication and transparency.
- Managed the team, including task assignment and progress monitoring to ensure project timelines were met.
- Managed AWS services, specifically with Beanstalk, for optimal deployment and scalability.



Y Full Stack Developer

HEALTH

in SINA HIS (Hospital Information System)

- REST API, application development and bug fixing using JAVA, Spring, and Angular, ensuring the delivery of high-quality software solutions.
- Implemented refactoring processes in MySQL to align codebase with coding standards, improving code maintainability and readability.
- Pioneered the implementation of crucial features, leveraging skills in JBoss (Firefly), contributing to a significant increase in the company's customer pool.





Lead Software Engineer

PUBLIC INFRASTRUCTURE

- Led the migration from heavily Microsoft libs bond C/C++ code to a cross-platform solution (Linux + Windows) for an Intelligent Traffic System (ITS).
- Refactored and optimized existing C/C++ codebase for improved maintainability and performance.
- Utilized C++, Qt, and CMake for the successful migration, ensuring compatibility with both Linux and Windows environments.
- Implemented **Boost** libraries to enhance the functionality and capabilities of the ITS.
- Collaborated with the team to address platform-specific challenges and ensure seamless integration.
- Achieved Linux compatibility, allowing the application to apply to tenders requiring Linux support.
- Press articles: Article 1: https://bit.ly/2Z11mgC Article 2: https://bit.ly/30AVGva





Lead Software Engineer

ECOMMERCE

- Led IoT device prototyping using Python on Raspberry Pi.
- Implemented given IoT business logic on Python's Raspberry Pi, facilitating quick testing, modification, and addition of new features.
- Conducted comprehensive testing of NFC, 6LowPan, GSM, and TCP/IP for hotspot internet access to evaluate the most effective method of sending information to the internet.
- As a result, filed a set of patent requests to protect the potential use of the mechanisms developed for data exchange.(link in awards section



Lead DevOps Engineer

ECOMMERCE

- Automated and maintained E-Commerce platform infrastructure, ensuring optimal performance and reliability.
- Developed and managed CI/CD processes for Progressive Web App development, enabling almost instantaneous releases to staging and production environments.
- Implemented backup and disaster recovery processes to comply with fundamental ISO standards certifications.
- Managed and configured Atlassian platform tools including GIT/ Bitbucket, Bamboo, and Jira.





Full Stack Developer

FINANCE

in Lendico

- Developed a P2B lending platform with a focus on functionality, security, and scalability.
- Refactored the application to ensure compatibility with two similar platforms - P2P and P2B lending, maintaining a single code source for both during simultaneous development.





Lead Android Developer @ Movistar —

Dec 2012- Dec 2013 (1 Years 1 Months)

TELECOMMUNICATIONS in Por Ser Movistar

- Led the development of a native Android application using SSO (Single Sign On) SAML, serving a client pool of 20M users for exclusive Movistar client offers.
- Published the Android app to provide seamless access to exclusive offers for Movistar clients.
- Developed tools for deployment and statistics compilation to streamline development processes.
- Configured Apache servers for optimal performance and security.
- Implemented high-availability systems to ensure continuous service availability for users.

Android Java



TELECOMMUNICATIONS in Por Ser Movistar

- Led the development of a promotional site and REST API service providing exclusive offers and coupons to Movistar clients.
- Created a web platform enabling Movistar customers to access exclusive offers and coupons.
- Developed a REST service as the foundation for future mobile app development.
- Led Android applications development for seamless user access to exclusive offers.
- Contributed to web development using PHP/Symfony, REST Web services, and SSO (SAML) login systems.
- Implemented high-availability systems to ensure continuous service availability for users.





Full Stack Developer @ Universitat Jaume I Dec 2010 - Dec 2012 (2 Years 1 Months)

LEARNING

• Developed a web application for the management of the university's research projects using Drupal



Senior Software Engineer

ROBOTICS

- Developed applications for humanoid robotics, contributing to advancements in the field.
- Implemented neural networks training systems for humanoid robotics.
- Developed computer vision applications using OpenCV
- Contributed to the project documented at http://ieeexplore.ieee.org/document/7363592/? reload=true.
- Worked on the humanoid torso robot project documented at http://robinlab.uji.es/tombatossalshumanoid-torso.





$oldsymbol{\mathsf{Q}}$ Senior Software Engineer $\mathfrak A$ Inovacion Dental $oldsymbol{\mathsf{--}}$

May 2010- Dec 2010 (8 Months)

HEALTH

- Managed and visualized DICOM Images using VTK/ITK libraries for medical image processing.
- Developed a Dental DICOM Images Analysis application for specialized medical imaging.
- Created a Mitsubishi Robotic Arm handling application for automation in dental procedures.

VTK/ITK DICOM Swift OpenCV

🄊 Full Stack Developer බ Overon

TELECOMMUNICATIONS

- Designed and maintained internal applications for efficient enterprise management.
- Managed databases and email servers to ensure seamless operation of internal applications, utilizing Linux, Apache, and MySQL.
- Developed and maintained Client/Server Applications, meeting business requirements and leveraging PHP skills.





Full Stack Developer @ Thyssen-Bornemisza —

Mar 2009- Jun 2009 (4 Months)

LEARNING

- Development of an SDK in PHP to build CMS managed web applications
- Contributed to services provided by an interactive communication agency.
- Designed and developed websites, ensuring a seamless user experience.
- Developed multimedia content for engaging online experiences.
- Provided internet consulting services for strategic online presence.
- Contributed to branding, positioning, and corporate identity initiatives online.
- Resolved issues in enterprise web portals to maintain optimal functionality.
- Developed enterprise web portals using PHP and the CodeIgniter development framework, showcasing expertise in Linux, Apache, MySQL, and PHP.



ECOMMERCE

Full Stack Developer @ Hughes Media Internet Ltd - Mar 2008- Feb 2009 (1 Years)

- Conducted PHP web development, creating dynamic and interactive websites.
- Developed CMS solutions based on MYSQL, LINUX, and PHP5, emphasizing skills in eCommerce and MVC architecture.
- Utilized Object-Oriented Programming (OOP) principles for efficient and modular code development.
- Monitored and troubleshooted web and mail servers for optimal performance and reliability.
- Contributed to the development, maintenance, and integration of various websites.
- Developed and deployed SOAP web services to enhance functionality.
- Administered Linux servers for seamless operation, specifically CentOS Linux.





S Full Stack Developer 🛈 EADS CASA Espacio – **AERONAUTICS**

- Developed a warehouse and providers management application using PHP and MySQL.
- Created a non-conformance reports (NCR) management application in PHP , HTML, CSS, and MySQL.
- Contributed to the development of enterprise internal network services, including intranet and data transfer between partners.
- Resolved technical questions, conducted troubleshooting, and developed tools for improved efficiency.
- Developed graphic user interfaces for data consultation, modification, and insertion.
- Designed a data exchange interface between ORACLE and MySQL.
- Developed an autoclave management application using Visual Basic 5.0.
- Facilitated information exchange between partners and the company, including **SAP** interfaces.



Systems Administrator

AERONAUTICS

- Administered AIX/UNIX/Linux servers, overseeing various services for optimal performance.
- Configured and tuned Apache2, including mod_proxy, mod_php, and virtual domains, ensuring efficient web services.
- Conducted troubleshooting, upgrades, and configuration of services/systems on AIX/UNIX/Linux/Solaris servers.
- Managed databases, ensuring their integrity and availability for critical operations.
- Implemented and maintained the MySQL backups system to safeguard data integrity.
- Provided technical support for CATIA users.





Freelance Teacher @ Informática 64 SL. —

Jun 1999- Nov 2002 (3 Years 6 Months)

LEARNING

- Delivered training sessions for UNIX shell scripting.
- Delivered a comprehensive Master class on C/C++, funded by the Madrid Council.
- Delivered a Master class on Linux sponsored by the Madrid Council.
- Delivered a course for application development with Java, sponsored by the Madrid Council.

