

CS 7800: Advanced Algorithms

Class 13: Network Flow Applications

- Reductions
- Bipartite Matching

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Network Flow Summary

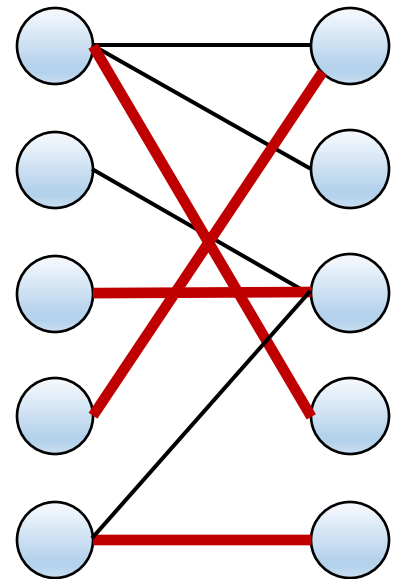
- **First Pass:** Can solve maximum flow in time $O(m \cdot v^*)$
 - Can be very slow when capacities are large
 - Cannot be improved if we allow arbitrary augmenting paths
 - Always finds an integer max flow when capacities are integers
- **Second Pass:** Improved running time via better paths
 - **Widest Augmenting Path:** $O(m \cdot \log v^*)$
 - **Shortest Augmenting Path:** $O(m^2 n)$
- **Still actively studied!**
 - Can solve maximum flow in $O(mn)$ using augmenting path* algos
 - **Recent Breakthrough:** Can solve maximum flow in time* $m^{1+o(1)}$
- **Today:** Using maximum-flow/minimum-cut as a building block for solving many more problems

Maximum Bipartite Matching

- **Input:** bipartite graph $G = (V, E)$ with $V = L \cup R$
- **Output:** a matching of maximum size
 - A **matching** $M \subseteq E$ is a set of edges such that every node v is an endpoint of at most one edge in M
 - **Size** = $|M|$

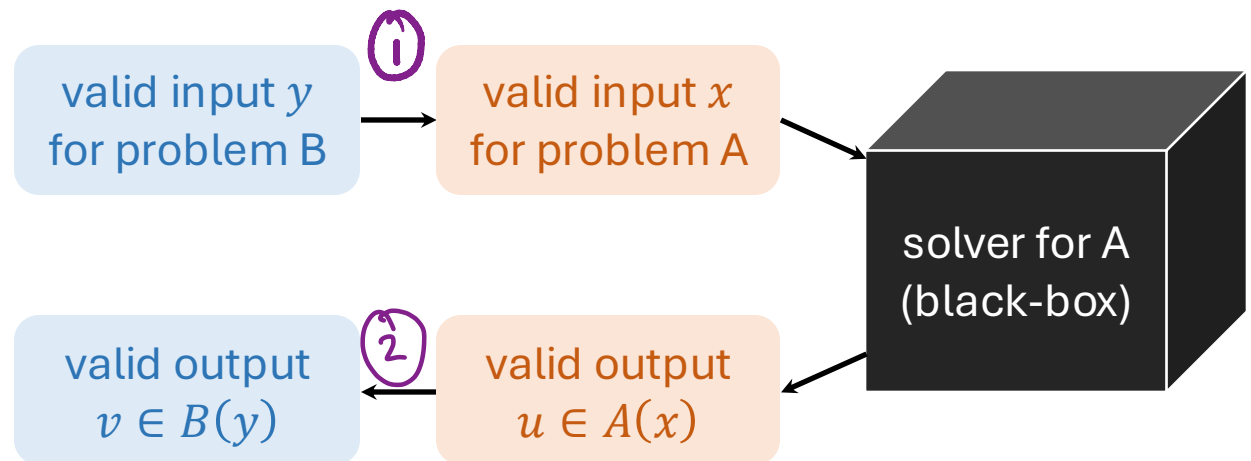
Models any problem where one type of object is assigned to another type:

- doctors to hospitals
- jobs to processors
- advertisements to websites



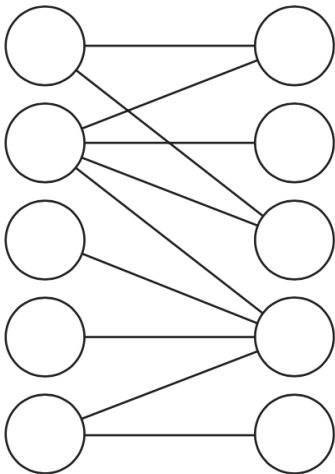
Mechanics of Reductions

- **Theorem:** There is an efficient algorithm that solves **maximum bipartite matching (MBM)** using an algorithm that solves **integer max s-t flow (MF)**



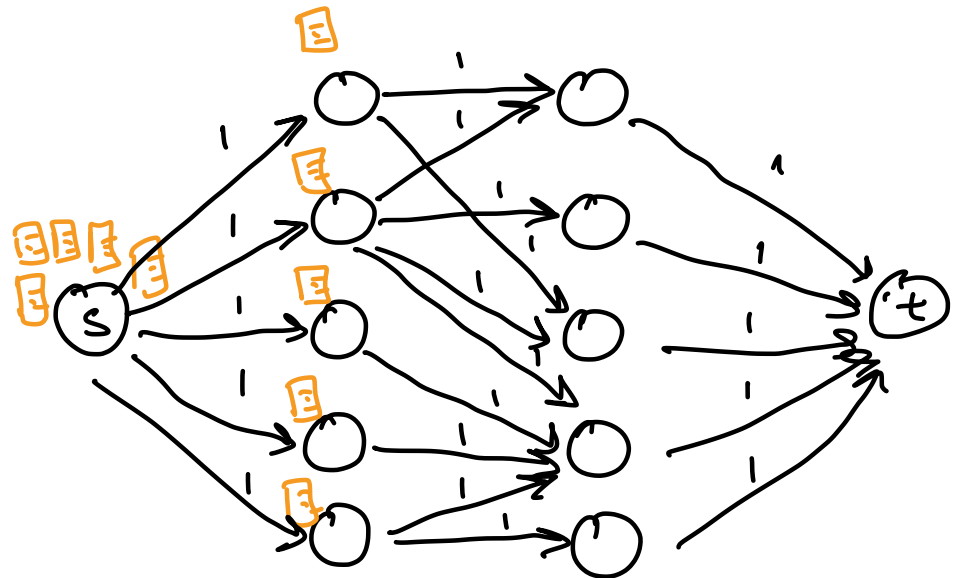
Step 1: Transform the Input

Input $G=(V,E)$
for MBM



Input $G'=(V,E,s,t,\{c_e\})$
for MF

integers
↓

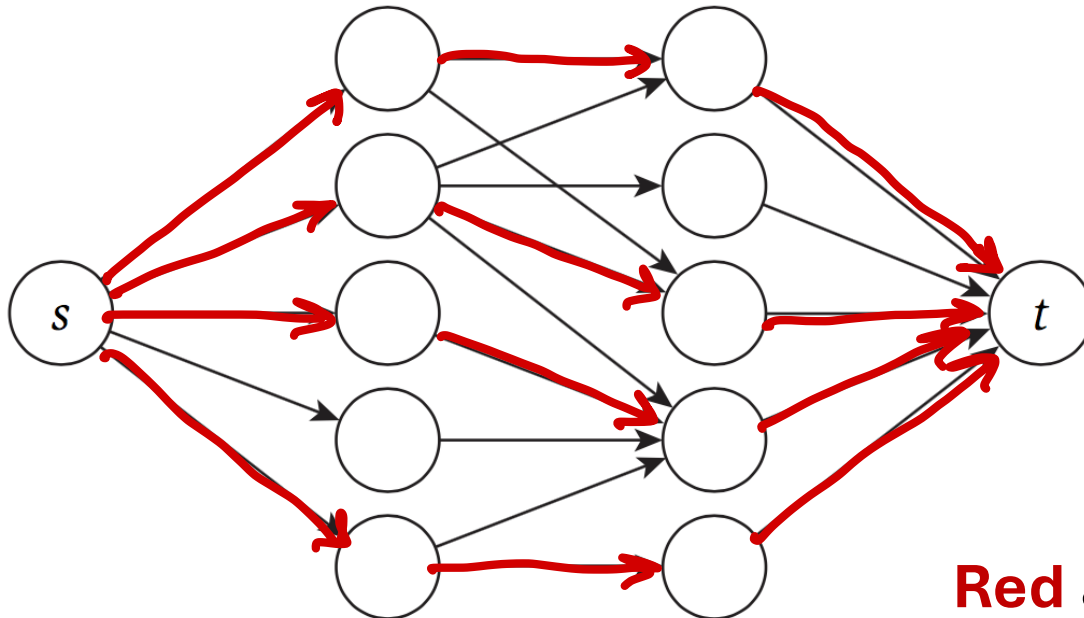


Step 2: Receive the Output

valid network
 G' for MF

valid MF f' for
network G'

solver
for MF
(black-box)



Red arrow means $f'(e) = 1$

Black arrow means $f'(e) = 0$

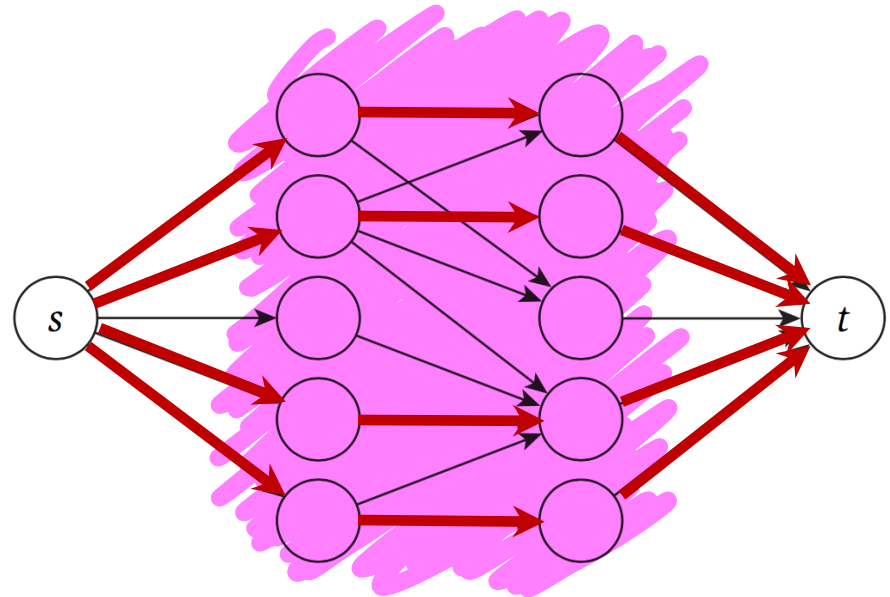
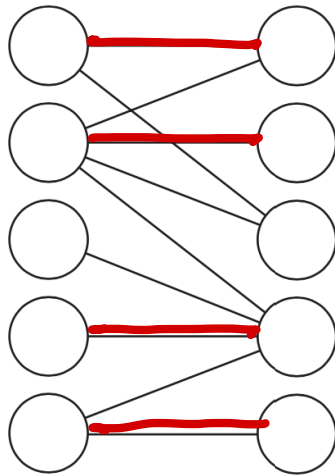
Step 3: Transform the Output

valid MBM M
for graph G



valid MF f' for
network G'

$$M = \{ \text{all } L \rightarrow R \text{ edges with } f'(e) = 1 \}$$

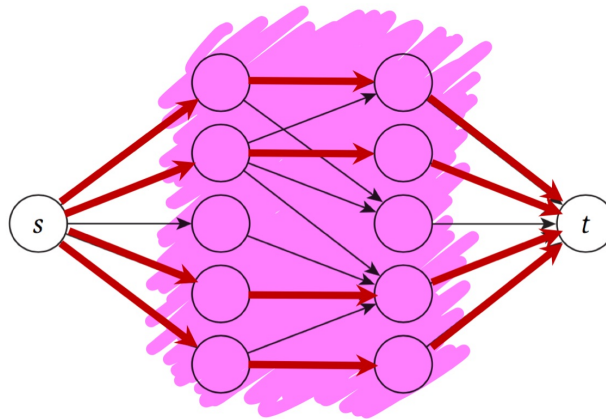
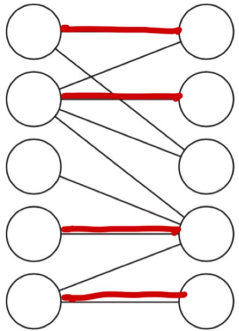


Correctness

- Need to show:
 - Our algorithm returns a matching
 - Our algorithm returns a maximum matching

Correctness

- Our algorithm returns a matching



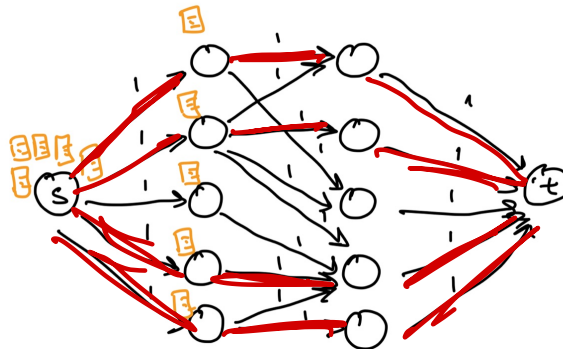
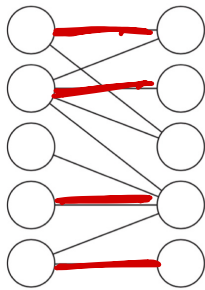
- every node in L has 1 incoming edge, has at most 1 unit incoming flow
- every node in R has at most one outgoing edge of flow 1
- every node in L is in at most 1 pair in the matching
- "same for nodes in R "

Correctness

- Our algorithm returns a maximum matching

Claim: G has a matching of size k if and only if G' has a flow of value k

① Matching of size $k \Rightarrow$ Flow of value k

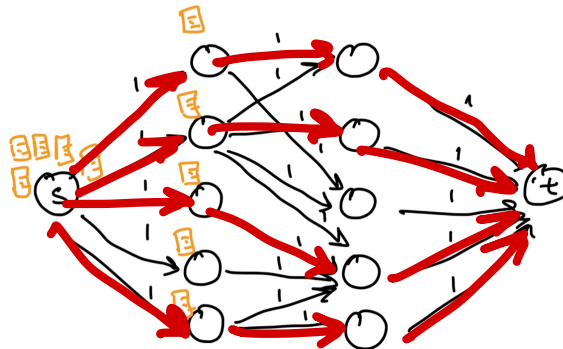
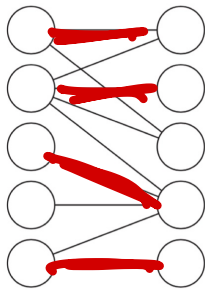


Correctness

- Our algorithm returns a maximum matching

Claim: G has a matching of size k if and only if G' has a flow of value k

① Matching of size $k \iff$ Flow of value k



Running Time

- Need to analyze:

- Time to transform the input $\rightarrow O(m)$
- Time to run the max-flow solver $\rightarrow O(mn)$
- Time to transform the output $\rightarrow O(m)$

→ Assuming we can solve max flow on networks with n' nodes and m' edges in time $O(m'n')$

• Our reduction takes a graph with n nodes, m edges and outputs a network with $n' = n + 2$ nodes, and $m' = m + n$ edges

$$O((m+n)(n+2)) = O(mn)$$

Maximum Bipartite Matching Summary

Solve maximum s - t flow in a graph with $n + 2$ nodes and $m + n$ edges and $c(e) = 1$ in time T



Solve maximum bipartite matching in a graph with n nodes and m edges in time $T + O(m)$

- Can solve max bipartite matching in time $O(nm)$ using Ford-Fulkerson
 - Improvement for maximum flow gives improvement for maximum bipartite matching!

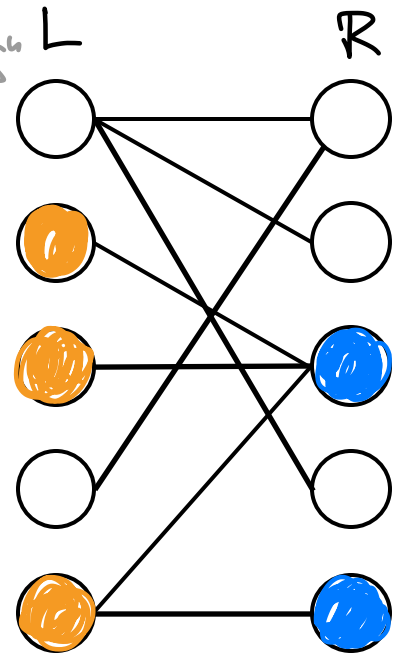
Hall's Theorem

- How can we tell that a graph does not have a perfect matching?

Obstruction to a Perfect Matching:

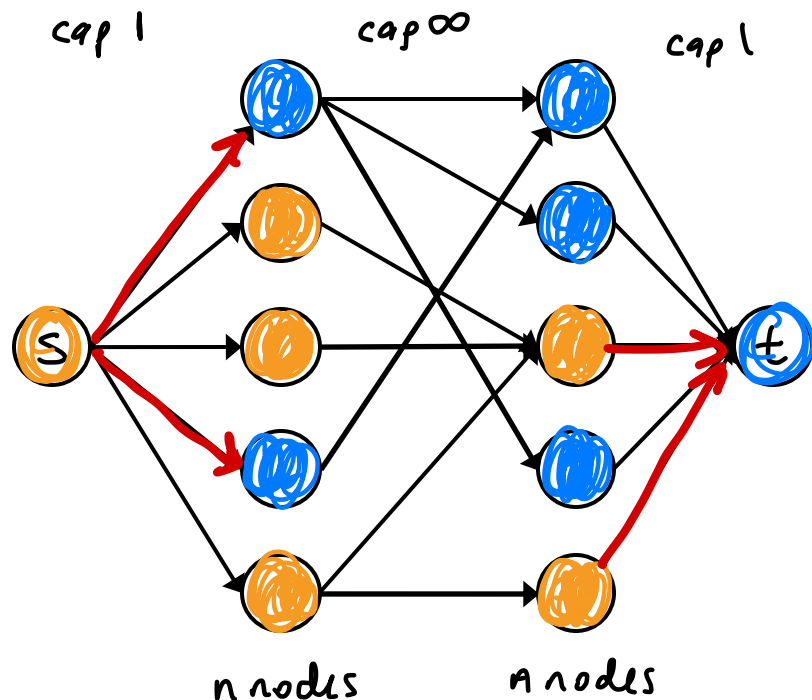
A set $S \subseteq L$ such that $|N(S)| < |S|$

$N(S)$ = "neighborhood of S "
 $\{v : (u,v) \in E \text{ and } u \in S\}$



Hall's Theorem: A bipartite graph $G=(L \cup R, E)$ with $|L|=|R|$ has a perfect matching if and only for every $S \subseteq L$, $|N(S)| \geq |S|$

Proof of Hall's Theorem via Duality



- Observation: Min cut A, B does not cut any $L \rightarrow R$ edges
- For every node in $L \cap A$, all of its neighbors are also in A

$$\text{cap}(A, B) = |L \setminus A| + |N(L \cap A)|$$

$$\text{cap}(A, B) = n - |L \cap A| + |N(L \cap A)|$$

$$|N(L \cap A)| = |L \cap A| + (\text{cap}(A, B) - n)$$

$$|N(L \cap A)| = |L \cap A| + (\text{val}(f^*) - n)$$

If the value of the max flow is $< n$
 then $|N(L \cap A)| < |L \cap A|$

\Rightarrow

If there is no perfect matching
 then $\exists S \subseteq L$ s.t. $|N(S)| < |S|$

Image Segmentation



- Separate image into foreground and background
- We have some idea of:
 - whether pixel i is in the foreground or background
 - whether pair (i,j) are likely to go together

Image Segmentation

- Input:

- a directed graph $G = (V, E)$
 - V = “pixels”, E = “pairs”
- likelihoods $a_i, b_i \geq 0$ for every $i \in V$
- separation penalty $p_{ij} \geq 0$ for every $(i, j) \in E$

- Output:

- a partition of V into (A, B) that maximizes

$$q(A, B) = \sum_{i \in A} a_i + \sum_{j \in B} b_j - \sum_{\substack{(i,j) \in E \\ \text{cut by } A, B}} p_{ij}$$

Reduction to MinCut

$$\min_{A,B} \sum_{i \in A} -a_i + \sum_{j \in B} -b_j + \sum_{\substack{i,j \\ \text{btw } A,B}} p_{ij}$$

$$\min_{A,B} \sum_{i \in A} a_i + b_i + \dots$$

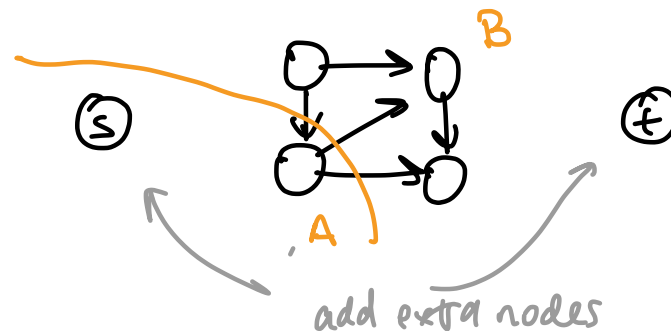
- Differences between **SEG** and MINCUT:

- SEG asks us to maximize, MINCUT asks us to minimize

$$\max_{A,B} \sum_{i \in A} a_i + \sum_{j \in B} b_j - \sum_{\substack{(i,j) \in E \\ \text{btw } A \text{ and } B}} p_{ij} \iff \min_{A,B} \left(\sum_{i \in A} b_i + \sum_{j \in B} a_j + \sum_{\substack{(i,j) \in E \\ \text{btw } A \text{ and } B}} p_{ij} \right)$$

minimized by same cut A, B

- SEG allows any partition, MINCUT requires $s \in A, t \in B$



- SEG counts any cut edge, MINCUT counts $A \rightarrow B$ edges

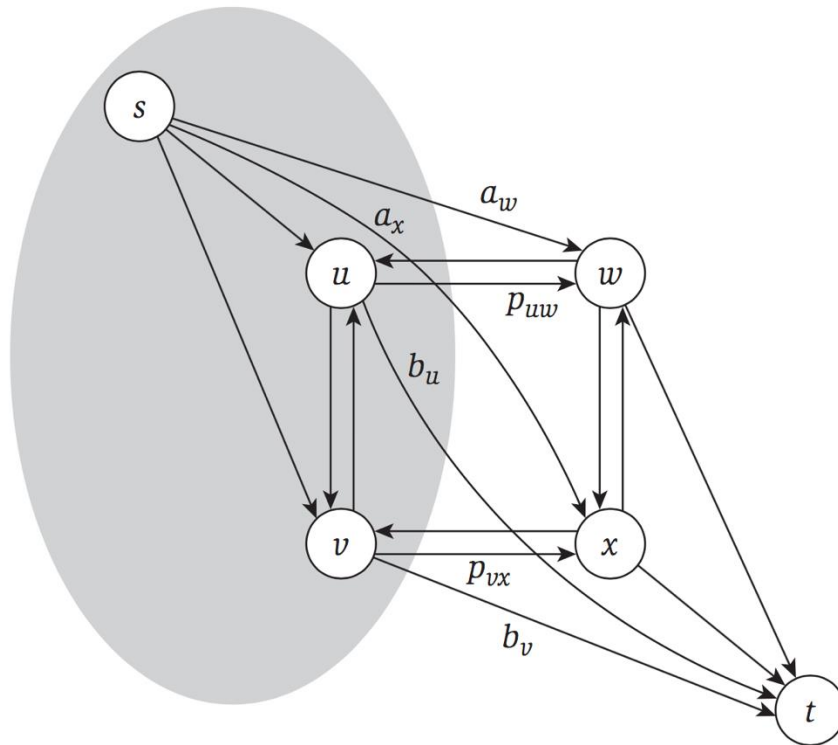


Reduction to MinCut

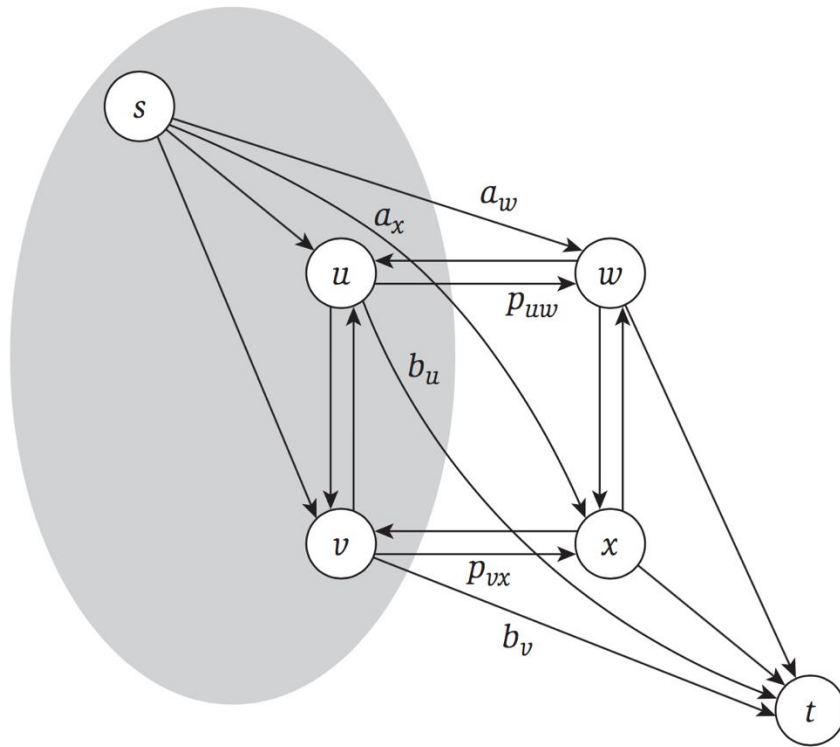
- How can we set up a flow network where the cost of the segmentation is the capacity of a cut

$$\min_{A,B} \sum_{i \in A} b_i + \sum_{j \in B} a_j + \sum_{\substack{(i,j) \in E \\ \text{btw } A \text{ and } B}} p_{ij}$$

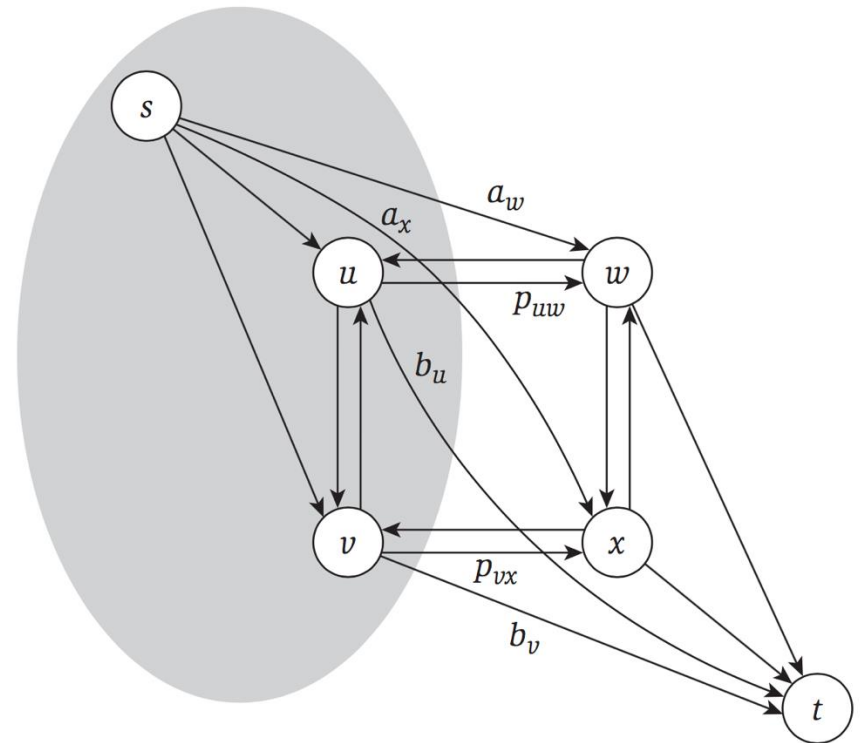
Step 1: Transform the Input



Step 2: Receive the Output



Step 3: Transform the Output



Summary

Solving minimum s-t cut in a graph with.
 $n + 2$ nodes and $2m + 2n$ edges in time T



Solving image segmentation in a graph with n
nodes and m edges in time $T + O(m)$

- Can solve image segmentation in $O(mn)$ time

Flow Applications Summary

- Network flow algorithms are powerful
 - Can use them to solve many optimization problems
 - Improvements for maxflow implies lots of new algorithms
- Many natural applications
 - Bipartite matching
 - Image segmentation
 - Airline scheduling
 - Fair division
 - Auction design
 - ...
- Maxflow-Mincut duality (often) implies interesting duality theorems for these problems