

Alexzander W.R. Stone

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Permanent Address: 334 Sudlow Lake Road, Graniteville, SC 29829

Education:

Bachelor of Science in Computer Science

May 2019

Clemson University

Clemson, SC

Emphasis: Software Development

GPA: 3.57

Experience:

Undergraduate Teaching Assistant

Jan 2017 – Dec 2017

School of Computing, Clemson University

Clemson, SC

- Maintaining and leading labs consisting up to 28 students on topics such as introductory programming concepts.
- Led group and one on one discussions with students.
- Stimulating the critical thinking of students.

Virtual Reality Developer

Aug 2017 – Dec 2017

School of Computing, Clemson University

Clemson, SC

Worked in a student group on a four month long virtual reality application for the IEEEVR 3DUI 2018 contest.

- Understanding problems faced by development teams.
- Integrating constructive criticism from teammates and integrating into a project.
- Followed strict self-imposed timelines for producing modular deliverables.

School Club Founding Member

Sept 2016 – Present

New Game+ Studios

Clemson, SC

Established and set a precedent for the Clemson University Game Development club. Heavily evolved in the organization, leadership, and expansion of the club.

- Leading and maintaining a club and development team.
- Facilitating passionate and healthy discussions within the organization.
- Participated in the Ludum Dare game competition. Created a game involving recursion as the theme.

Technology Skill Summary:

Programming/Languages: Java, C++, C#, Unity3D, MySQL, Python, Version Control Software (Git)

Recognitions:

President's List in Fall of 2017 and Spring of 2018, Dean's List in Fall of 2016.

1st place recipient of the best virtual reality product in Clemson University's Virtual Reality Systems course during Fall of 2017.