Alexzander W.R. Stone

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Permanent Address: 334 Sudlow Lake Road, Graniteville, SC 29829

Education:

Bachelor of Science in Computer Science	May 2019
Clemson University	Clemson, SC
Emphasis: Software Development	GPA: 3.47

Experience:

Undergraduate Teaching Assistant	Jan 2017 – Dec 2017
School of Computing, Clemson University	Clemson, SC

- Maintaining and leading labs consisting up to 28 students on topics such as introductory programming concepts.
- Led group and one on one discussions with students.
- Stimulating the critical thinking of students.

Virtual Reality Developer	Aug 2017 – Dec 2017
School of Computing, Clemson University	Clemson, SC

Worked in a student group on a four month long virtual reality application for the IEEEVR 3DUI 2018 contest.

- Understanding problems faced by development teams.
- Integrating constructive criticism from teammates and integrating into a project.
- Followed strict self-imposed timelines for producing modular deliverables.

School Club Founding Member	Sept 2016 – Present
New Game+ Studios	Clemson, SC

Established and set a precedent for the Clemson University Game Development club. Heavily evolved in the organization, leadership, and expansion of the club.

- Leading and maintaining a club and development team.
- Facilitating passionate and healthy discussions within the organization.
- Participated in the Ludum Dare game competition. Created a game involving recursion as the theme.

Technology Skill Summary:

Programming/Languages: Java, C++, C#, Unity3D, MySQL, Python, Git, Github

Recognitions:

President's List in Fall of 2017 and Dean's List in Fall of 2016.

1st place recipient of the best virtual reality product in Clemson University's Virtual Reality Systems course during Fall of 2017.