

Project 7 (C++) : Given a connected undirected graph, G, using the Prim's algorithm to construct the Minimum Spanning Tree of G.

(This is an easy project, start early to get extra credit!)

Prim's algorithm uses two sets, setA and setB to construct a MST of G. Initially, setA contains only one node (can be any node in G) and setB contains the rest of nodes. You will run your program four (4) times, using 2, 5, 9, 11 on each run as the initial node in setA.

Include in your hard copy:

- cover page
- draw the cost matrix of the graph
- draw the illustration of the MST construction process for setA = 5 and setA = 11
- source code
- print MSTfile for setA = 2
- print deBugFile for setA = 2
- print MSTfile for setA = 5
- print deBugFile for setA = 5
- print MSTfile for setA = 9
- print deBugFile for setA = 9
- print MSTfile for setA = 11
- print deBugFile for setA = 11

Language: C++

Project points: 10pts

Due Date: Soft copy (*.zip) and hard copies (*.pdf):

+1 11/10 early submission: 11/14/2022 Monday before midnight

10/10 on time: 11/17/2022 Thursday before midnight

-1 9/10 for 1 day late: 11/18/2022 Friday before midnight

-2 8/10 for 2 days late: 11/19/2022 Saturday before midnight

-10/10: 11/19/2022 Saturday after midnight

-5/10: does not pass compilation

0/10: program produces no output

*** Follow "Project Submission Requirement" to submit your project.

I. Inputs: There are two inputs to the program

a) inFile (argv [1]): A text file contains a connected undirected graph, as a list of edges with costs, $\langle n_i, n_j, c \rangle$.

The first text line is the number of nodes in G, follows by a list of triplets, $\langle n_i, n_j, cost \rangle$; $n_i > 0$ and $n_j > 0$.

Please note that an undirected edge includes two directed edges; therefore, the cost matrix is symmetry.

For example:

5 // there are 5 nodes in the graph

1 5 10 // an undirected edge: i.e., an edge $\langle 1, 5, 10 \rangle$ and an edge $\langle 5, 1, 10 \rangle$

2 3 5 // an undirected edge: i.e., an edge $\langle 2, 3, 5 \rangle$ and an edge $\langle 3, 2, 5 \rangle$

1 2 20

3 5 2

:

b) nodeInSetA (argv[2]) // user select a node to be in setA: run 4 times 2, 5, 9, 11

II. Output: MSTfile (argv [3]): The result of Prim's MST in text file format.

Your program output should look like the following:

*** Prim's MST of the input graph, G is: ***

5

2 3 5

3 5 2

:

*** The total cost of the Prim's MST is: whatever

b) debugFile (argv[4]) : For all other outputs.

III. Data structure:

- An uEdge class

- (int) Ni // an integer 1 to N
- (int) Nj // an integer 1 to N
- (int) cost // a positive integer > 0
- (uEdge *) next

Methods:

- constructor (...) // to create a new uEdge node with (Ni, Nj , cost, null)
- printEdge (edge, debugFile) // print the given edge info to debugFile

- A PrimMST class

- (int) numNodes // number of nodes in G.
- (int) nodeInSetA // get from argv [2]
- (char) whichSet [] // a 1-D char array, size of numNodes +1, dynamically allocated.
// to indicate which set each node belongs to (A for setA or B for setB).
- (uEdge *) edgelistHead // pointer to a linked list of uEdge of the input graph edges in ascending order w.r.t. cost;
// so that to find a min cost edge would be simple, i.e., at the front of the list, with O(1).
// Initially, it points to a dummy node <0, 0, 0, null> when created.
- (uEdge *) MSTlistHead // pointer to a linked list of uEdge nodes in Prim's MST.
// Initially, it points to a dummy node <0, 0, 0, null>
- (int) totalMSTCost // initially set to zero

Methods:

- listInsert (...) // inserts an edge into the list of edgelistHead in ascending order w.r.t. edge cost.
// This is an insertion sort, re-use code in your previous projects.
- (uEdge *) removeEdge (...) // The method searches edge nodes in edgelistHead list
// to find the first edge, e, where: a) whichSet[e->Ni] != whichSet[e->Nj]
// && b) either whichSet[e->Ni] == 'A' or whichSet[e->Nj] == 'A'.
// Then, remove edge node e from the edgelist and returns e.
// Re-use code in your previous projects.
- addEdgeToMST (...) // add edge on the top of MSTlistHead after dummy. NOT sorted!
// Re-use code in your previous projects.
- printSet (...) // print the whichSet array to debugFile. On your own.
- printEdgeList (...) // print nodes in the list point by edgelistHead to debugFile with the following
// edgelistHead → <0, 0, 0, Ni1> → <Ni1, Nj1, edgeCost, Ni2> → <Ni2, Nj2, edgeCost, Ni3> ...
// Re-use code in your previous projects.
- printMSTList (outFile) // print nodes in the list point by MSTlistHead to outFile with the following
// MSTlistHead → <0, 0, 0, Ni1> → <Ni1, Nj1, edgeCost, Ni2> → <Ni2, Nj2, edgeCost, Ni3> ...
// Re-use code in your previous projects.
- (bool) isEmpty(...) // returns true if whichSet are all 'A', otherwise returns false.
- updateMST (newEdge) // see algorithm below.

IV. main (...)

Step 0: inFile, MSTfile, debugFile \leftarrow open

numNodes \leftarrow get from inFile

nodeInSetA \leftarrow get from argv [2]

whichSet [] \leftarrow dynamically allocated, size of numNodes+1, and initialize to 'B'

whichSet [0] \leftarrow 'A' // although we do not use index 0.

whichSet[nodeInSetA] \leftarrow 'A' // now, setA has only one node.

printSet (...)

edgelistHead \leftarrow get an uEdge as the dummy node <0, 0, 0, null> for it to point to.

MSTlistHead \leftarrow get an uEdge as the dummy node <0, 0, 0, null> for it to point to.

totalMSTCost \leftarrow 0

// Step 1 to Step 3 below are creating a linked list for all edges in G, in ascending order w.r.t the edge cost.

Step 1: Ni \leftarrow read from inFile.

Nj \leftarrow read from inFile.

edgeCost \leftarrow read from inFile.

newEdge \leftarrow create a new uEdge node with (Ni, Nj, edgeCost, null)

listInsert (newEdge)

Step 2: debugFile \leftarrow printEdgeList (...) // print to debugFile

Step 3: repeat step 1 to step 2 until the inFile is empty.

// Step 4 to Step 9 are constructing MST

Step 4: nEdge \leftarrow removeEdge (edgelistHead)

Step 5: printEdge (nEdge, debugFile)

Step 6: updateMST (nEdge)

Step 7: printSet (debugFile)

Step 8: printEdgeList (debugFile)

printMSTList (debugFile)

Step 9: repeat step 4 – step 8 until isEmpty (...) // whichSet are all 'A'

Step 10: MSTfile \leftarrow print "*** Prim's MST of the input graph, G is: ***"

MSTfile \leftarrow print numNodes

MSTfile \leftarrow printMSTList (...)

MSTfile \leftarrow print " *** MST total cost = " totalMSTCost

Step 11: close all files.

V. updateMST (edge)

Step 1: addEdgeToMST (edge)

Step 2: totalMSTCost += edge -> cost

Step 3: if whichSet [edge -> Ni] == 'A' // Ni is in setA,

whichSet [edge -> Nj] \leftarrow 'A' // re-assign Nj from setB to setA

else

whichSet [edge -> Ni] \leftarrow 'A' // re-assign Ni from setB to setA