

# Jonathan Carlson

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## Education

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### University of California, Los Angeles (UCLA)

Los Angeles, CA

*B.S. in Cognitive Science, GPA: 3.6*

*Sep. 2019 – Jun. 2023*

- Relevant UCLA Coursework: Data Structures and Algorithms (CS32), Introduction to Computer Science (CS31), Multivariable Calculus (Math32A), Psychological Statistics (Psych100A)
- Independent Coursework: Stanford Machine Learning (Coursera), Deep Learning (deeplearning.ai)

## Experience

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### IDEA Hacks

Los Angeles, CA

*Corporate Committee Member*

*Jun. 2020 – Present*

- Connecting and securing sponsorships with tech companies such as Qualcomm, to fundraise for the largest hardware hackathon on the west coast, IDEA Hacks.

### WakeU

Los Angeles, CA

*Team Member of WakeU at IDEA Hacks*

*Jan. 2020*

- Created a smart sleep tracker that woke the wearer during their lightest sleep cycle.
- Wirelessly communicated acceleration data from an IMU on Arduino to Raspberry Pi using Bluetooth.
- If the wearer moved past a pre-defined acceleration threshold, a speaker attached to their ear would wake them.

### IEEE Student Branch at UCLA

Los Angeles, CA

*Open Project Space (OPS) Member*

*Oct. 2019 – Mar. 2020*

- Implemented serial communications such as SPI using Arduino, designed a PCB using EAGLE.
- Used an Arduino, IMU, and I2C to change the brightness of LED's based on IMU orientation.

### UCLA

Los Angeles, CA

*Rogue-like video game*

*Mar. 2020*

- Implemented random level creation, created different monsters that use recursion to follow the player.

### Boy Scouts of America (BSA)

Petaluma, CA

*Eagle Scout Project*

*Jun. 2015 – Jul. 2015*

- Oversaw over 50 people creating a memorial garden at my elementary school for a friend who passed away from cancer in my 8th grade.
- Facilitated relationships and donations with local companies and community members.
- 300 hours later, created Buddy Benches (if a student sat here, they wanted a friend), and play areas.

## Skills

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### Programming Technologies

C++, Python, Arduino, R, Bash  
TensorFlow, Git, Github