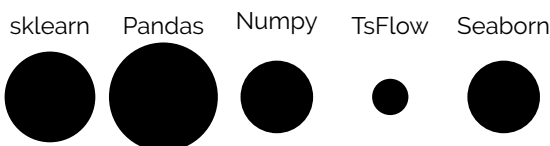# JONATHAN BATISTA

Undergraduate Student (USP)

📍 Personal Website
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@ jonathanbf@usp.br
in Jonathan Batista
○ jonathanbff

INTRO

Hello World, my name is Jonathan Batista I'm a Undergraduate Student from University of São Paulo (USP), 19 years old and actually i'm being former director of the group Neuron Data Science and Artificial Intelligence, that does works with Workshops, Speeches and Events in Data Science and programming

Skill	Level
Python	██████████████
Data Analysis	████████████
Machine Learning Models	███████
Java and C	█████
R	███
Office	████████

sklearn   Pandas   Numpy   TsFlow   Seaborn

EXPERIENCE

2014 – 2018
part time

OBMEP - Math Scientific Initiation (Jr.)   OBMEP - Math Faculty (USP)
Math Scientific Initiation, for Awarded students of the National Math Olympics
`Math  /  Programming  /  LaTeX`

2017 – 2019
part time

Neuroscience Scientific Initiation (Jr.)   Ribeirão Preto Medical School - USP
Neuroscience Scientific Initiation that has promoted scientific diffusion and Lab essays
`Scientific Methodology  /  Communication`

2019 - 2020
part time

Co-founder and General Director   Neuron Data Science and Artificial Intelligence
Co-founder and Actually General Director of the group Neuron Data Science and Artificial Intelligence doing Data Science Projects and material to diffuse Data Science and Machine Learning
`Data Science  /  Machine Learning  /  Python`

EDUCATION

2020

Machine Learning Scientific Initiation   IME -Univeristy of São Paulo (USP)
The Machine Learning Scientific Initiation, is a student group in Machine Learning, where ungrad students learn statics and programming skills of Machine Learning every week from post-degree students, papers/books and teacher orientation

2020 – 2024

Bachelor's Degree   Univeristy of São Paulo (USP)
The Molecular Sciences Course (CCM) aims to train researchers with a multidisciplinary view in scientific and applied areas. In the first semesters, the student has a broad view of several scientific areas (Biology, Chemistry, Physics, Mathematics and Computation). In the rest of the course, the student develops a project in his area of interest, with the help of an advisor. At this stage, the student has complete freedom as to the choice of his curriculum, by creating an innovative project in science and technology, which includes academic research or Business Project.

LANGUAGES

English - proficient
Portuguese - native
Spanish - proficient

HOBBIES

I like to play RPG like D&D, Sci-fi Books, video games, listening to podcasts and being part of Hackathons

NON PROFIT

Blood Donor, Voluntary Math Teacher at a college prep course