

# Documentación

## PRÁCTICA 5

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Estructura de computadores



**UNIVERSIDAD  
DE GRANADA**

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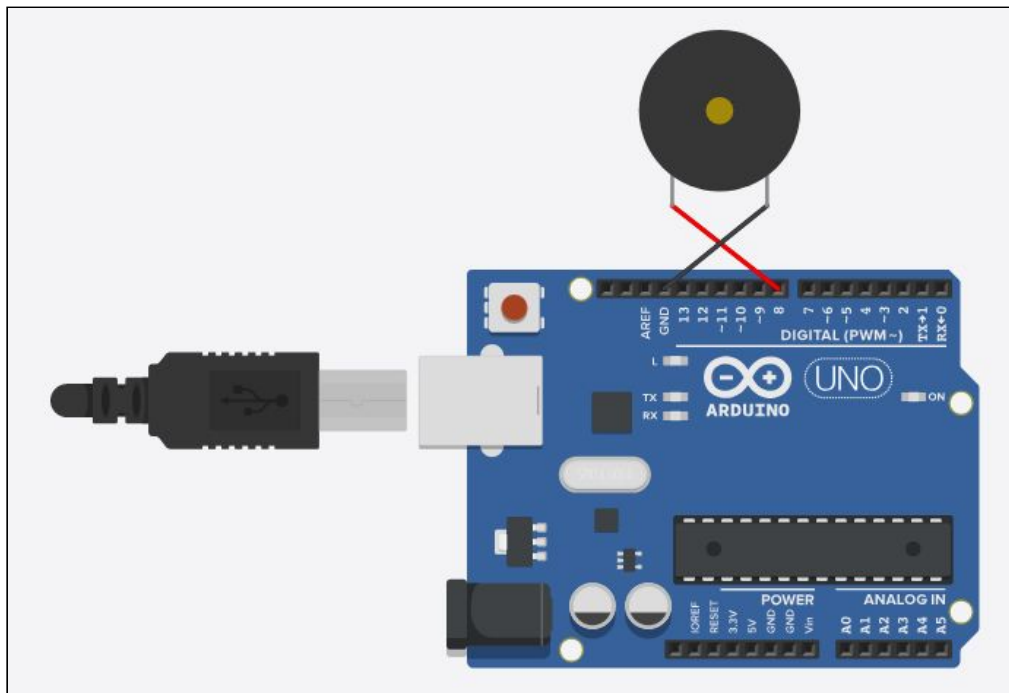
# Primer circuito: Passive Buzzer

La intención de este circuito es emitir ocho sonidos a diferentes frecuencias, cada uno durante 0,5 segundos.

Componentes requeridos:

- (1) x Placa Elegoo Mega 2560 R3
- (1) x Passive buzzer
- (2) x H-M cables

## Diagrama



## Código

Proporcionado en las sesiones de el guión de Elegoo.

```
#include <pitch.h>

// notes in the melody:
int melody[] = {
  NOTE_C5, NOTE_D5, NOTE_E5, NOTE_F5, NOTE_G5, NOTE_A5, NOTE_B5,
  NOTE_C6};
int duration = 500; // 500 milliseconds

void setup() {
```

```

}

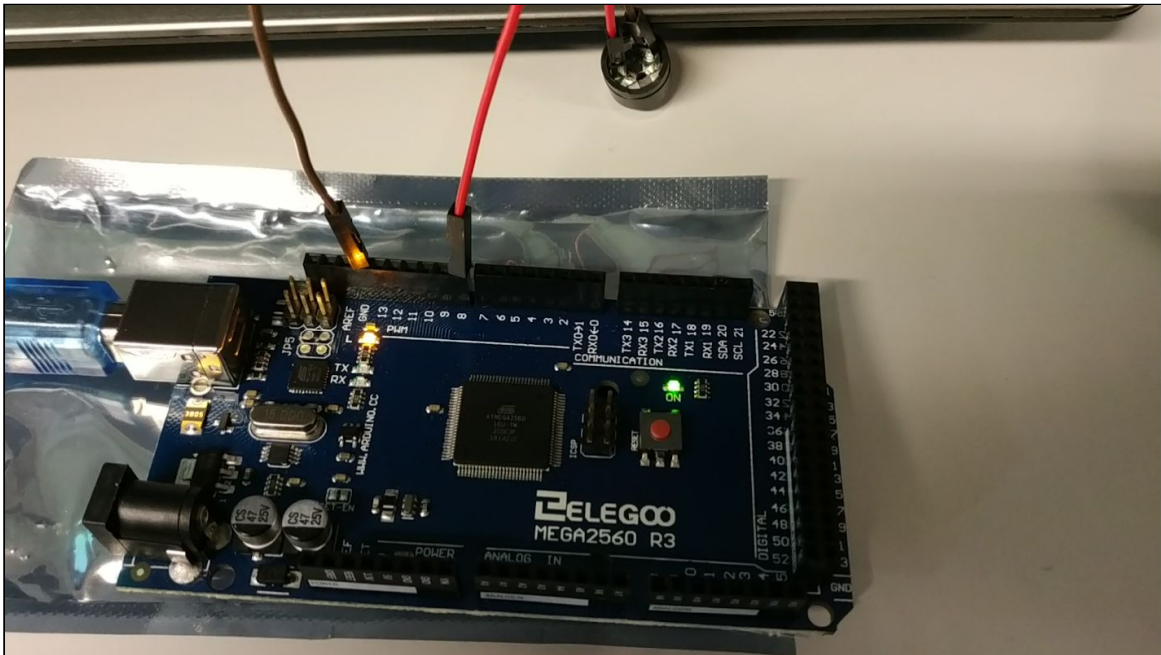
void loop() {
  for (int thisNote = 0; thisNote < 8; thisNote++) {
    // pin8 output the voice, every scale is 0.5 sencond
    tone(8, melody[thisNote], duration);

    // Output the voice after several minutes
    delay(500);
  }

  // restart after two seconds
  delay(1000);
}

```

## Montaje



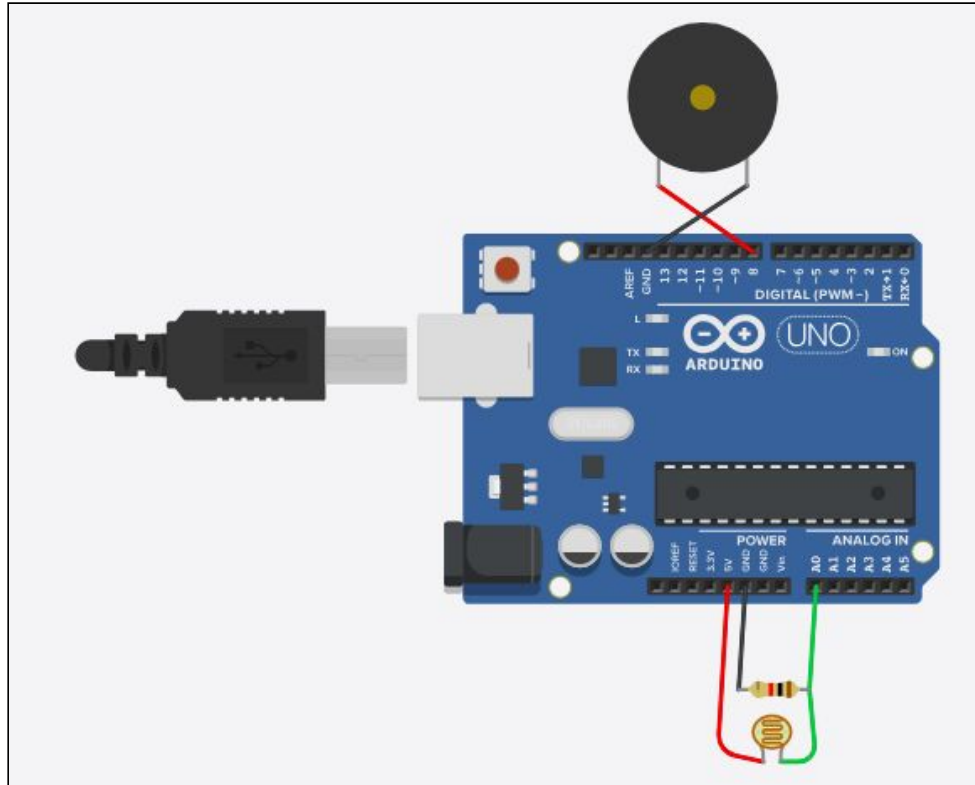
## Segundo circuito: Light Theremin

La intención de este circuito es implementar un theremin para que funcione con una célula fotovoltaica como sensor de luz para controlar la frecuencia.

Componentes requeridos:

- (1) x Placa Elegoo Mega 2560 R3
- (1) x Passive buzzer
- (1) x Célula fotovoltaica
- (1) x Resistencia 1kΩ
- (X) x H-M cables

## Diagrama



## Código

Proporcionado por arduino como ejemplo.

```
// variable to hold sensor value
int sensorValue;
// variable to calibrate low value
int sensorLow = 1023;
// variable to calibrate high value
int sensorHigh = 0;
// LED pin
const int ledPin = 13;

void setup() {
  // Make the LED pin an output and turn it on
  pinMode(ledPin, OUTPUT);
  digitalWrite(ledPin, HIGH);

  // calibrate for the first five seconds after program runs
  while (millis() < 5000) {
    // record the maximum sensor value
```

```
    sensorValue = analogRead(A0);
    if (sensorValue > sensorHigh) {
        sensorHigh = sensorValue;
    }
    // record the minimum sensor value
    if (sensorValue < sensorLow) {
        sensorLow = sensorValue;
    }
}
// turn the LED off, signaling the end of the calibration period
digitalWrite(ledPin, LOW);
}

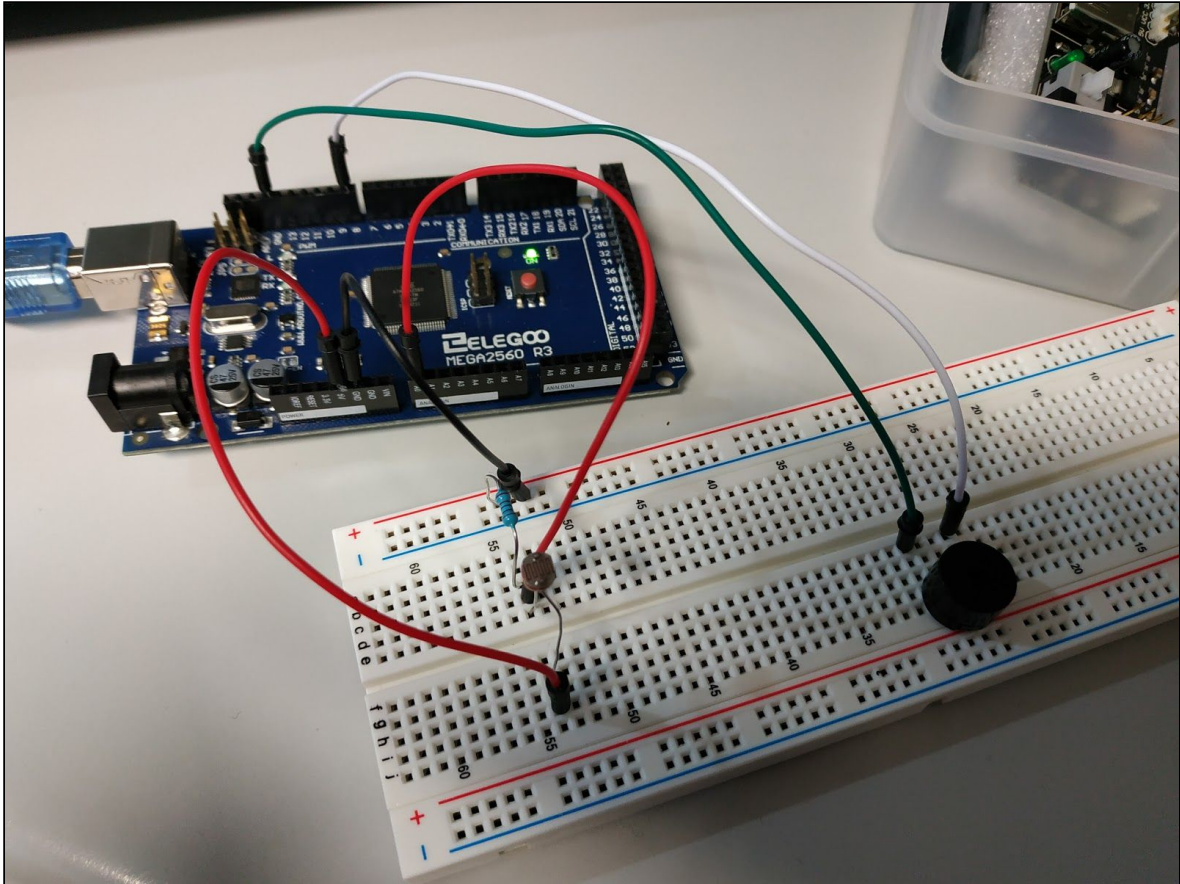
void loop() {
    //read the input from A0 and store it in a variable
    sensorValue = analogRead(A0);

    // map the sensor values to a wide range of pitches
    int pitch = map(sensorValue, sensorLow, sensorHigh, 50, 4000);

    // play the tone for 20 ms on pin 8
    tone(8, pitch, 20);

    // wait for a moment
    delay(10);
}
```

## Montaje



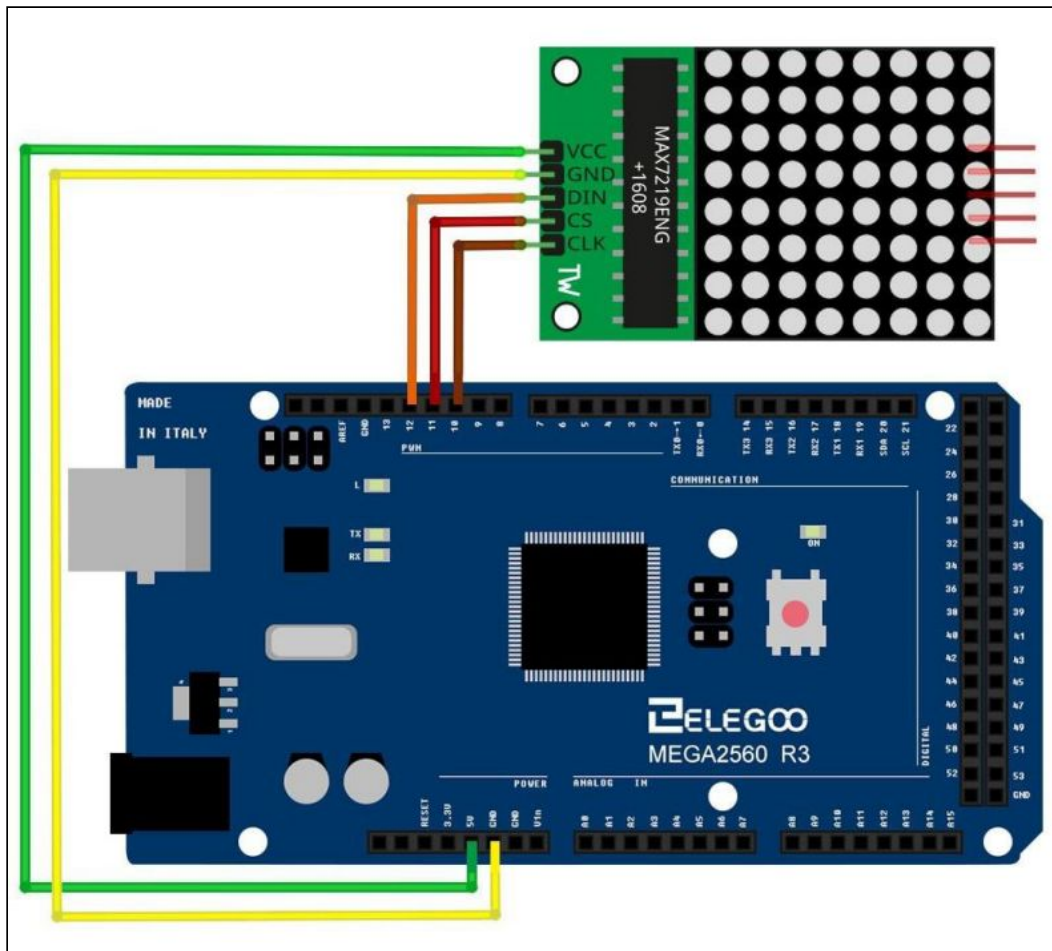
## Tercer circuito: Led Matrix 8x8 + controller

Implementación de un circuito que permite controlar una matriz 8x8 de luces led con un controlador de membrana.

Componentes requeridos:

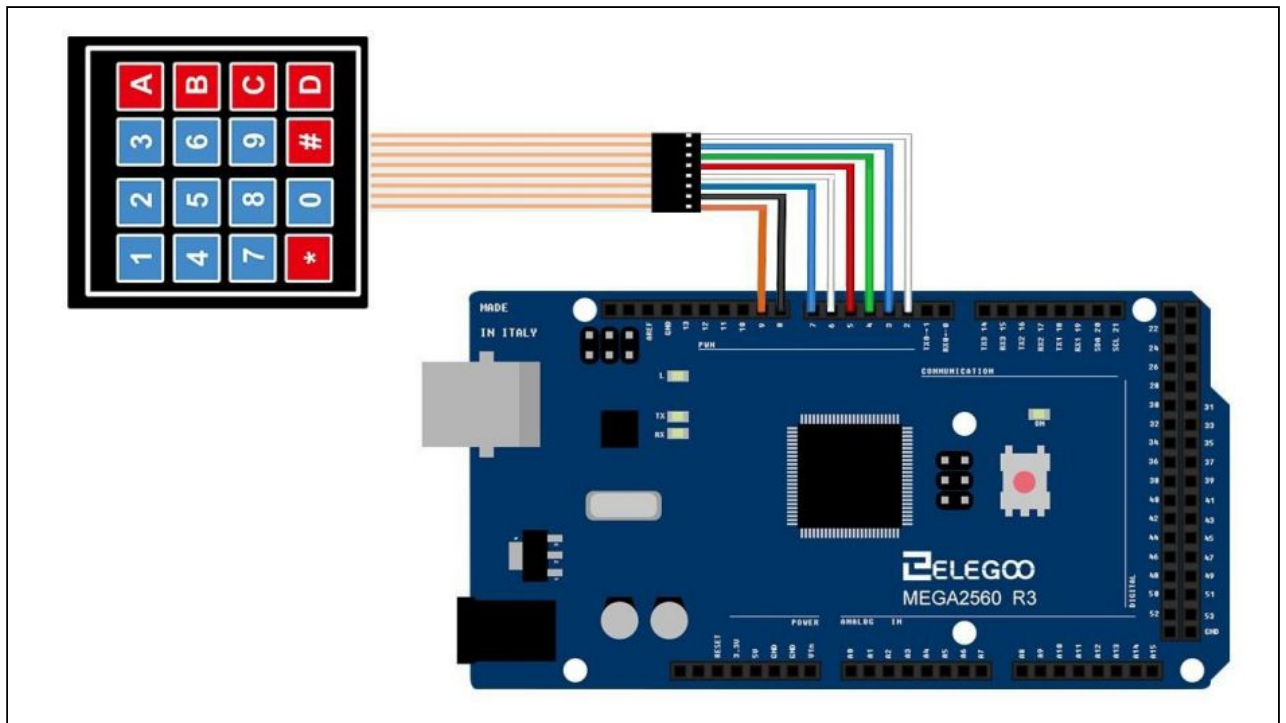
- (1) x Placa Elegoo Mega 2560 R3
- (1) x Led Matrix 8x8
- (1) x Controlador de membrana
- (X) x H-M cables

## Diagrama



+





## Código

```
#include <LedControl.h>
#include <Keypad.h>

const byte ROWS = 4; //four rows
const byte COLS = 4; //four columns
//define the symbols on the buttons of the keypads
char hexaKeys[ROWS][COLS] = {
  {'1','2','3','A'},
  {'4','5','6','B'},
  {'7','8','9','C'},
  {'*','0','#','D'}
};
byte rowPins[ROWS] = {9, 8, 7, 6}; //connect to the row pinouts of the
keypad
byte colPins[COLS] = {5, 4, 3, 2}; //connect to the column pinouts of
the keypad

//initialize an instance of class NewKeypad
Keypad customKeypad = Keypad( makeKeymap(hexaKeys), rowPins, colPins,
ROWS, COLS);

/*
Now we need a LedControl to work with.
***** These pin numbers will probably not work with your hardware *****
```

```

pin 12 is connected to the DataIn
pin 11 is connected to LOAD(CS)
pin 10 is connected to the CLK
We have only a single MAX72XX.
*/
LedControl lc=LedControl(12,10,11,1);

/* we always wait a bit between updates of the display */
unsigned long delaytime1=1000;
unsigned long delaytime2=50;

/*
This method will display the characters that are pressed
on the keypad on the matrix .
*/

void writeMatrix(byte C[8]){
    lc.setRow(0,0,C[0]);
    lc.setRow(0,1,C[1]);
    lc.setRow(0,2,C[2]);
    lc.setRow(0,3,C[3]);
    lc.setRow(0,4,C[4]);
    lc.setRow(0,5,C[5]);
    lc.setRow(0,6,C[6]);
    lc.setRow(0,7,C[7]);
}

void printKey(char key){
    byte
A[8]={B00011000,B00100100,B00100100,B00111100,B00111100,B00100100,B00100
100,B00100100};
    byte
B[8]={B00111000,B00100100,B00100100,B00111000,B00111000,B00100100,B00100
100,B00111000};
    byte
C[8]={B00011000,B00100100,B00100000,B00100000,B00100000,B00100000,B00100
100,B00011000};
    byte
D[8]={B00111000,B00100100,B00100100,B00100100,B00100100,B00100100,B00100
100,B00111000};
    byte
n0[8]={B00111100,B00100100,B00100100,B00100100,B00100100,B00100100,B0010
0100,B00111100};
    byte
n1[8]={B00001000,B00011000,B00101000,B00001000,B00001000,B00001000,B0000

```

```

1000,B00001000});
    byte
n2[8]={B00011000,B00100100,B00000100,B00001000,B00010000,B00100000,B0010
0000,B00111100};
    byte
n3[8]={B00011000,B00100100,B00000100,B00011000,B00011000,B00000100,B0010
0100,B00011000};
    byte
n4[8]={B00000100,B00001100,B00010100,B00100100,B00111100,B00000100,B0000
0100,B00000100};
    byte
n5[8]={B00111100,B00100000,B00100000,B00111000,B00000100,B00000100,B0000
0100,B00111000};
    byte
n6[8]={B00011000,B00100100,B00100000,B00100000,B00111000,B00100100,B0010
0100,B00011000};
    byte
n7[8]={B00111100,B00000100,B00000100,B00001000,B00001000,B00010000,B0001
0000,B00010000};
    byte
n8[8]={B00011000,B00100100,B00100100,B00011000,B00011000,B00100100,B0010
0100,B00011000};
    byte
n9[8]={B00011000,B00100100,B00100100,B00011100,B00000100,B00000100,B0010
0100,B00011000};
    byte
cross[8]={B00000000,B00010100,B01001000,B00111010,B01011100,B00010010,B0
0101000,B00000000};
    byte
hashtag[8]={B00010100,B00010100,B01111110,B00100100,B00100100,B01111110,
B00101000,B00101000};

```

```

switch(key){
    case 'A':
        Serial.println(key);
        writeMatrix(A);
        break;
    case 'B':
        Serial.println(key);
        writeMatrix(B);
        break;
    case 'C':
        Serial.println(key);
        writeMatrix(C);
        break;
}

```

```
case 'D':
    Serial.println(key);
    writeMatrix(D);
    break;
case '0':
    Serial.println(key);
    writeMatrix(0);
    break;
case '1':
    Serial.println(key);
    writeMatrix(n1);
    break;
case '2':
    Serial.println(key);
    writeMatrix(n2);
    break;
case '3':
    Serial.println(key);
    writeMatrix(n3);
    break;
case '4':
    Serial.println(key);
    writeMatrix(n4);
    break;
case '5':
    Serial.println(key);
    writeMatrix(n5);
    break;
case '6':
    Serial.println(key);
    writeMatrix(n6);
    break;
case '7':
    Serial.println(key);
    writeMatrix(n7);
    break;
case '8':
    Serial.println(key);
    writeMatrix(n8);
    break;
case '9':
    Serial.println(key);
    writeMatrix(n9);
    break;
case '*':
```

```

        Serial.println(key);
        writeMatrix(cross);
        break;
    case '#':
        Serial.println(key);
        writeMatrix(hashtag);
        break;
    default:
        break;
    }
}

void setup() {
    /*
     * The MAX72XX is in power-saving mode on startup,
     * we have to do a wakeup call
     */
    lc.shutdown(0,false);
    /* Set the brightness to a medium values */
    lc.setIntensity(0,8);
    /* and clear the display */
    lc.clearDisplay(0);
    /* open a port to print */
    Serial.begin(9600);
}

void loop() {
    char customKey = customKeypad.getKey();
    if (customKey){
        lc.clearDisplay(0);
        printKey(customKey);
    }
}

```

## Montaje

