

NAME

icheck – file system storage consistency check

SYNOPSIS

/etc/icheck [**-sdev-code**] [**-b numbers**] [filesystem]

DESCRIPTION

Icheck examines a file system, builds a bit map of used blocks, and compares this bit map against the free list maintained on the file system. If the file system is not specified, a set of default file systems is checked. The normal output of *icheck* includes a report of

- The number of blocks missing; i.e. not in any file nor in the free list,
- The number of special files,
- The total number of files,
- The number of large and huge files,
- The number of directories,
- The number of indirect blocks, and the number of double-indirect blocks in huge files,
- The number of blocks used in files,
- The number of free blocks.

The **-s** option causes *icheck* to ignore the actual free list and reconstruct a new one by rewriting the super-block of the file system. The file system should be dismounted while this is done; if this is not possible (for example if the root file system has to be salvaged) care should be taken that the system is quiescent and that it is rebooted immediately afterwards so that the old, bad in-core copy of the super-block will not continue to be used. Notice also that the words in the super-block which indicate the size of the free list and of the i-list are believed. If the super-block has been curdled these words will have to be patched. The **-s** option causes the normal output reports to be suppressed.

The **-s** option allows for creating optimal free-list organization and posts (in the super-block) the current free counts of i-nodes and blocks. The following forms of *dev-code* are supported:

- sk** (RK disk)
- s3** (RP03)
- s4** (RP04)
- sBlocks-per-cylinder:Blocks-to-skip** (for anything else)

Important note: some PWB/UNIX commands will not work unless the file system has been prepared with the **-s option.** See *ustat(II)*.

Following the **-b** flag is a list of block numbers; whenever any of the named blocks turns up in a file, a diagnostic is produced.

Icheck is faster if the raw version of the special file is used, since it reads the i-list many blocks at a time.

FILES

Currently, /dev/rp0 is the default file system.

SEE ALSO

ustat(II), *fs(V)*, *check(VIII)*, *dcheck(VIII)*, *ncheck(VIII)*, *fsdb(VIII)*, *clri(VIII)*, *clrm(VIII)*, *restor(VIII)*

DIAGNOSTICS

For duplicate blocks and bad blocks (which lie outside the file system) *icheck* announces the difficulty, the i-number, and the kind of block involved. If a read error is encountered, the block number of the bad block is printed and *icheck* considers it to contain 0. “Bad freeblock” means that a block number outside the available space was encountered in the free list. “*n* dups in free” means that *n* blocks were found in the free list which duplicate blocks either in some file or in the earlier part of the free list.

BUGS

Since *icheck* is inherently two-pass in nature, extraneous diagnostics may be produced if applied to active file systems.

It believes even preposterous super-blocks and consequently can get core images.