

**NAME**

pause – indefinite wait

**SYNOPSIS**

(pause = 29.)

**sys**     **pause**

**pause** ();

**DESCRIPTION**

*Pause* causes its caller to suspend execution indefinitely. A caught signal is processed normally. The most plausible use of *pause* is in conjunction with an alarm-clock signal: *alarm(II)*.

**SEE ALSO**

alarm(II), signal(II)