

Jonathan Gustafsson

FRONTEND DEVELOPER



✉ jonathan@gustafsson.work

☎ 070 367 99 49

🌐 /in/jonathan-gustafsson

🐙 /jonathangus

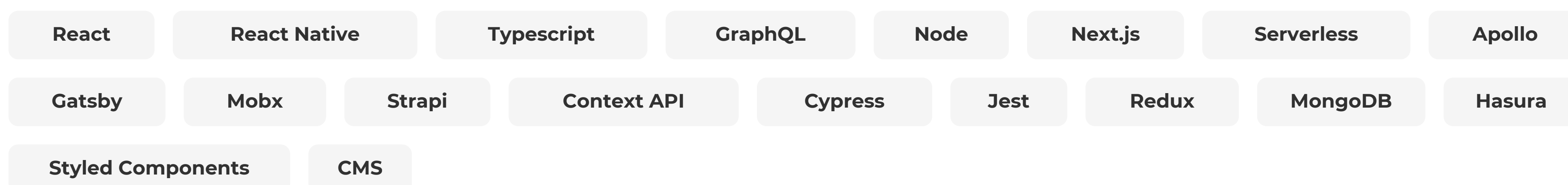
PROFILE

Currently working almost exclusively with **JavaScript** building UI:s with **React**, backend with **Node**, and native apps with **React Native**. I enjoy building applications from the ground up: deciding on tech stack and set architecture, be part of UI/UX design, and do iterations on data-driven decisions.

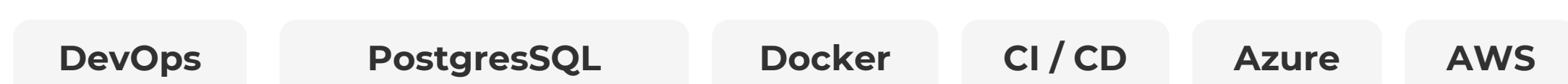
Working with frontend has always been my main passion going back to my early teenage years. I am well-versed in topics as SEO, accessibility, performance, build tools, PWA and web sockets. I furthermore have some experience in areas such as DevOps with Docker and Serverless and QA with end-to-end- and integration testing.

SKILLSET

🏆 Primary



🧠 Secondary



EXPERIENCE



3

Consultant - Senior frontend developer, October 2019 - March 2021

I was brought in to be part of the building and launching tre.se new webshop. After completion, I joined the foundation team and worked on various tasks such as:

- Lead the migration work from Next.js to Gatsby.
- Implement an on-second release of iPhone 12 (that was the fastest and beat all other telemarket competitors and performed excellently with a huge traffic increase).
- Work on architecture and foundation to improve developer, editor, and end-user experience.
- Develop and maintain production environment on various cloud tools (Azure, Gatsby Cloud, Netlify).

As a senior developer, I spent part of my time helping our junior developers grow with workshops and pair-programming.





Cabonline Technologies

Senior frontend developer, February 2018 - October 2019

Cabonline is the largest taxi network in the Nordics with a large extent of applications being used for both internal and external purposes. Here, I have taken part in modernizing and setting a scalable architecture that has been used in all new frontend projects. Short summary of selected work tasks:

- Set up of the foundation- and implementation of various sub-applications in the internal administration tool.
- Building public websites with a headless CMS.
- Making a new React Native app used for booking vehicles to airports and trains.
- Migrating the main native app used for booking to the web.
- Building a new booking central for customer service.

React

Node

React Native

Typescript

Next.js

Gatsby

Webpack

Jest

Cypress



Bidtheatre

Lead frontend developer, November 2016 - February 2018

Bidtheatre works with data-driven marketing. Here I was responsible for developing a brand new web application to set up and manage programmatic advertisement campaigns. The tool allowed clients to set up new campaigns with a few clicks while also being able to do precise impression-level targeting with a lot of fine-tuning. Some fun challenges were building customizable dashboards and tables, generating interactive reports and presenting the real-time data on maps.

React

Node

Flow

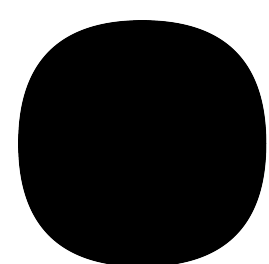
Express

Redux Saga

Webpack

Mapbox GL

Isomorphism



Digitalist

Digitalist (former Wunderkraut)

Fullstack developer, July 2014 - November 2016

Wunderkraut is specialized in developing websites using Drupal for clients wanting performant and robust websites. Here I worked with implementing designs on the frontend and customizing the CMS to fit the client needs. Some of the clients I worked with were Rädga Barnen, Rädga Barnen and ComHem Play.

React

Angular

PHP

Drupal

Streaming

INNOVATION CHALLENGES

Verksamst.se Data Challenge 2019

2nd place

The government initiative Verksamst sent out a challenge where they wanted solutions built on Open Data to help companies further develop their business - with a winning price of 250.000 SEK. My team's solution was an attempt to make public tendering more accessible for all. We managed to end at 2nd place after a well-deserved winner. See the slides at vexapp.tech.

SAS Hackathon 2018

4th place

Me and my team of three aimed at approaching a new solution to SAS standard low-price calendar. 24 intensive hours and a lot of code later, we managed to create an interactive map that resulted in 4th place. Check it out at sas-labs.herokuapp.com

Hack for Sweden 2018

4-10th place

Hack for Sweden is a hackathon focusing on solving some of our society's challenges using OpenData provided by Swedish governments. Me and two friends submission was an attempt to create a centralized and secure platform for people to communicate and provide help in case of a terror attack, inspired by the hashtag #openstockholm from the terror attack on Drottninggatan 2017. Taking part in the hackathon eventually led to me getting the mission to build Hack for Sweden's new website.