# Project Progress Tracking Form

IS52018C Software Projects 2018

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| **Project Name** | Augmented Reality Navigator |
| **Project Number** | 14 |
| **Document Start Date** | 08/10/2018 |
| **Business Plan Objective** | To develop a navigation assistant application for composited structures and spaces, specifically looking at museums |
| **Sponsor/Supervisor** | Basil Elmasri |
| **Project Manager** | Jonathan “JT” Tang |

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| **Budget/hrs** | |
| Resource Name (Student Name) | Budget/hrs |
| Hamza Sheikh | 220 |
| Jonathan Tang | 220 |
| Hardik Ramesh | 220 |
| Nicholas Orford-Williams | 220 |
| Arif Kharoti | 220 |
| Gabriel Sampaio Da Silva Diogo | 220 |

**Status/Progress**

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| **Date** | Task ID | Status | Resources Used: Name & hrs |
| 08/10/2018 | 001 | Conceptualising potential software project ideas | All members / 3h30m |
| 10/10/2018 | 002 | Conduct research based around discussed idea | All members / 1h ea. |
| 15/10/2018 | 003 | Discuss prospective stakeholders | All members / 1h ea. |
| 15/10/2018 | 004 | Create questionnaire to attach in contact with stakeholders, gather requirements | Gabriel, Hardik / 1h ea. |
| 15/10/2018 | 005 | Send emails and get in contact with stakeholders | Arif / 1h |
| 15/10/2018 | 006 | Market Research: current solutions to the existing problem, competitors, studies on museum visitors’ behaviour and the retail experience, regulations and standards, footfall in museums | Nicholas, Hamza, JT / 7h ea. |
| 22/10/2018 | 007 | Model Driven Development: Use Case Diagram | JT / 1h |
| 22/10/2018 | 008 | Model Driven Development: Activity Model | Hardik, Arif, Nicholas / 1h ea. |
| 22/10/2018 | 009 | Model Driven Development: Write-up | Hamza, Gabriel / 1h ea. |
| 29/10/2018 | 010 | Concept Validation & Prototyping: Prepare open questions | All members / 1h ea. |
| 29/10/2018 | 011 | Gannt Chart | JT / 1h |
| 29/10/2018 | 012 | Concept Validation & Prototyping: Initial Application Storyboard | Hamza, Arif, Nicholas / 1h ea. |
| 05/11/2018 | 013 | Prototype UI & UX designs | Hamza / 1h |
| 05/11/2018 | 014 | Meet stakeholders and visit museums to speak to potential users to gain feedback for prototype | Hamza, Nicholas, JT / 1h ea. |
| 12/11/2018 | 015 | Continue UI & UX Prototype designs | Hamza, Arif, Nicholas / 2h ea. |
| 12/11/2018 | 016 | Research on Android/iOS platforms: Specifically looking at Android, iOS and Unity | JT, Gabriel, Hardik / 2h ea. |
| 19/11/2018 | 017 | Finalise UI & UX prototypes and test | Hamza, Arif, Nicholas / 2h ea. |
| 19/11/2018 | 018 | Refine the Android Prototype and test | JT, Gabriel, Hardik / 2h ea. |
| 26/11/2018 | 019 | Create a backlog | Hamza, JT / 1h ea. |
| 26/11/2018 | 020 | Define User Stories & Acceptance Stories | Arif, Nicholas, Hardik, Gabriel / 1h (Arif) |

**Milestone Revision Plan**

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| Milestone ID | Revision Plan, including budget revision | Existing Milestone Date | Revised Milestone Date |
| 1 | Introduction to Software Projects & Project Planning: Concept Defined | 08/10/2018 | 12/10/2018 |
| 2 | Requirements & Market Study | 15/10/2018 | 19/10/2018 |
| 3 | Model Driven Development: Service Model Presented | 26/10/2018 | 26/10/2018 |
| 4 | Concept Validation & Prototyping | 23/11/2018 | 23/11/2018 |
| 4.1 | Initial Application Storyboard & Prototype Questions | 02/11/2018 | 02/11/2018 |
| 4.2 | UI & UX Prototype design | 09/11/2018 | 16/11/2018 |
| 4.3 | Research on Android/iOS platforms | 16/11/2018 | 16/11/2018 |
| 4.4 | Prototype testing | 23/11/2018 | 23/11/2018 |
| 5 | Technical Architecture & Specification | 03/12/2018 |  |

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| **Cumulative Resource Usage/hrs** | | | |
| Resource Name | Hrs Used | Hrs Remaining | Revision Date |
| Working Time | 83 | 1237 | 23/10/2018 |