

ImGui_ImplOpenGL3_Init



```
graph LR; A[ImGui_ImplOpenGL3_Init] --> B[ImGui::GetIO]
```

A diagram showing a horizontal flow from left to right. On the left is a gray rectangular box with a black border containing the text 'ImGui_ImplOpenGL3_Init'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box with a black border on the right, which contains the text 'ImGui::GetIO'.

ImGui::GetIO