```
sf::NonCopyable
 # NonCopyable()
 # ~NonCopyable()
 sf::InputSoundFile
+ InputSoundFile()
+ ~InputSoundFile()
+ openFromFile()
+ openFromMemory()
+ openFromStream()
+ getSampleCount()
+ getChannelCount()
+ getSampleRate()
+ getDuration()
+ getTimeOffset()
+ getSampleOffset()
+ seek()
+ seek()
+ read()
```