

ImGui::GcAwakeTransientWindow  
Buffers



```
graph LR; A[ImGui::GcAwakeTransientWindow Buffers] --> B[ImVector::reserve]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'ImGui::GcAwakeTransientWindow Buffers'. The right box is white and contains the text 'ImVector::reserve'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

ImVector::reserve