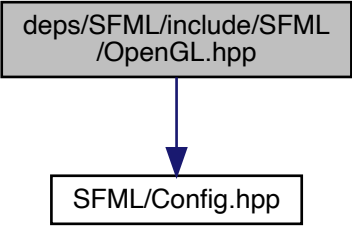


deps/SFML/include/SFML
/OpenGL.hpp



```
graph TD; A["deps/SFML/include/SFML /OpenGL.hpp"] --> B["SFML/Config.hpp"]
```

SFML/Config.hpp