

ResetDevice



```
graph LR; A[ResetDevice] --> B[ImGui_ImplDX9_InvalidateDeviceObjects]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'ResetDevice'. A dark blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and contains the text 'ImGui_ImplDX9_InvalidateDeviceObjects' on two lines.

ImGui_ImplDX9_Invalidate
DeviceObjects