# Queen’s University of Belfast

# Computer Science

# Minute of Project Supervision Meeting

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| **Student Name:** | **40126401** | | |
| **Project Module Code:** | **CSC4006** | | |
| **Project Supervisor:** | **Blesson Varghese** | | |
| **Meeting Number:** | **2** | **Date of Meeting:** | 16/10/2018 |

**Progress since last meeting, and decisions arrived at during meeting:**

Games Researched:

geocaching-game https://github.com/elliottlawrence/geocaching-game

p2k https://github.com/Raekye/p2k

Mafia Unity https://github.com/OpenMafia/MafiaUnity

iPokeMon https://github.com/Kjuly/iPokeMon

Tanks of freedom https://github.com/w84death/Tanks-of-Freedom

SuperTuxKart https://github.com/supertuxkart/stk-code (?)

0 A.D https://github.com/0ad/0ad

Battle For Wesnoth https://github.com/wesnoth

OpenTTD https://github.com/OpenTTD/OpenTTD

minetest https://github.com/minetest

**Action Points:**

Finish researching papers:

-- ENORM: A Framework for Edge NOde Resource Management

-- Cloud Benchmarking for Maximising Performance of Scientific Applications

-- Challenges and Opportunities in Edge Computing

-- MVR: AN Architecture for Computation Offloading in Mobile Edge Computing

-- Generation of synthetic workloads for multiplayer online gaming benchmarks

-- Benchmarking leading-edge mobile devices for data-intensive distributed mobile cloud applicances

-- Exploiting Google's Edge Network for Massively Multiplayer Online Games

**Date of next meeting:**

23/10/2018

**Agreed minute should be signed by the student and initialled by the supervisor.**

**Student's Signature: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Supervisor's Initials: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Supervisor's Comments:**