## **Rules of Space Chess**

The goal of Space Chess is to destroy all of the opponent's pieces, before the opponent can destroy yours.

In every turn a player can do two actions; move and then attack or only attack (the turn ends). Exception is the ENCORE special (2x move or attack allowed).

Space chess is played with a set of eight pieces. The players sit on opposite sides of the board, and each controls four creatures that have **Attack**, **Health**, **Range**, and **Movement** ratings.

Attack ratings represent the damage the piece can inflict when attacking.

**Health** ratings represent the amount of damage the piece can absorb before being removed from the board.

D

Start position

Range ratings indicate how far away a piece may attack.

**Movement** ratings represent the number of spaces a piece may move when moving.

Some creatures also have Special Abilities.

There are eight traditional Space Chess pieces, as follows;

Creature Statistics					
Piece	Health	Attack	Range	Movement	Special Ability
Savrip (A in above Image)	9	8	1	1	
Monnok (B in above Image)	6	6	2	1	Encore: Two move & attack actions
Ghhhk (D in above Image)	4	2	1	2	Recover: after action, 1 random ally to full health.
Houjix (H in above Image)	8	4	1	4	
Strider (F in above Image)	8	4	1	2	Regen: 2 Health at end of its turn
Takonada (E in above Image)	6	4	1	2	Encore: Two move or attack actions
Slug (C in above Image)	4	3	4	1	Poison: Victim -2 Health each round
Molator (G in above Image)	4	2	3	1	Stun: Attack stuns for two rounds.

Note: a monster can jump over friendly and hostile pieces.

STAR WARS is a registered trademarks of Lucasfilm, Ltd. No relationship or endorsement of this product is stated or implied.

Space Chess is copyleft (CL) 2020, No Name Publishing. This product may be freely reproduced or distributed so long as original authorship credit is provided to No Name Publishing. Based on HOLOCHESS implementation in the Lenovo Jedi Challenges AR game with additional background information from the Expanded Universe and starwars.com.