



Fat Brain Toy Co.
Elkhorn, NE
www.fatbraintoyco.com

I Got This! was designed in
the U.S. by engineer and
tinkerer, Brady Peterson.

2-12 Players
Ages 8+

I Got This!

Game Rules



Components:

Score Pad, 12 I Got This! Cards, 12 Do Over Cards,
100 Challenge Cards, 1 I Got This! Die, 4 Ping Pong Balls,
1 Rubber Ring, 4 Buttons, 1 10' Measuring Tape

Objective:

Successfully complete challenges and score the most points over nine rounds of play.

Setup:

Find a room with a large table and plenty of space to play. At the beginning of the game, each player receives one I Got This! card, one Do Over card, and one score sheet. Choose a player to begin play and continue clockwise.

Let's Play!

To begin the game, the first player rolls the die and reads aloud the corresponding challenge card.



Measurement Challenges



Ring Challenges



Ping Pong Challenges



Button Challenges

After hearing the challenge, each player checks the box by the number on the score sheet. This number indicates how many points you will receive if you successfully complete the challenge. Each number may only be used once per game.

Feeling confident? Check nine points. Not so much? Check one point. Feeling like you can conquer the world? Why not play your I Got This! card for double points? Simply mark "x2" next to the number to double the points if successful. Beware, you can only use this once during the game.



Mark indicates this score cannot be used again.

NOTE: You may ONLY play the I Got This! card AFTER all players have selected their points and BEFORE the challenge takes place.

Things didn't go as planned? Good thing you have a Do Over card. If you fail a challenge, use a Do Over card and you can try again. You may only use this card once during game play. This card must be surrendered after use.

When all players have selected their points for the round, each player, starting with the player who read the card, performs the challenge.

If the player successfully completes the challenge, the number for that round is circled. If the player is unsuccessful, an X is placed over the number for that round.

After all players have recorded their results, the next player rolls the die and play continues. After completing the 9th and final round, players add up the numbers (including double points for a successful I Got This! round). The player with the highest score wins!

NOTES ON MEASUREMENT CHALLENGES:

Do Over cards may NOT be used for measurement challenges or other challenges where this is a repeatable answer. Also, if a measurement challenge asks for an estimate, be sure not to say the number aloud until scores have been chosen by all players.

Completed score card example:

I Got This!		
Player: Chad		
Score: 30		
1 ✓	2 ✓	3 ✓
4 ✓	5 ✓	6 ✓
7 x2 ✓	8 ✓	9 ✓

I Got This! card was successfully used on round seven.

Player did NOT successfully complete challenges 2, 5, 6, and 9.