

# Animalogic

*Solve the Puzzle to Stop the Stampede!*



## Game Contents:

- 16 wooden animals in yellow, blue, green and red.
- 4 lions—1 each of yellow, blue, green and red
  - 4 hippos—1 each of yellow, blue, green and red
  - 4 giraffes—1 each of yellow, blue, green and red
  - 4 camels—1 each of yellow, blue, green and red

Game board

Game notebook

(includes 60 full color puzzles and solutions)



## The Story...

The river is rising and the rapids are raging! Can you help the animals to safety by solving the puzzle? AnimaLogic is a brilliant new puzzle game that will have children working their brains overtime to solve these wonderfully smart safari stumpers!

# AnimaLogic™

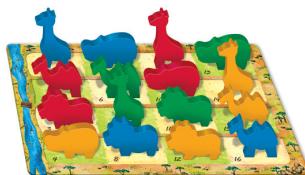
Lions, hippos, giraffes and camels are all waiting to get to the other side of the river. The animals know they may only cross the river bridge one at a time and they must travel in the proper order to arrive safely at the other side.

One after another, the animals make their way across the river. The end result is all 16 animals in a row in the correct order. The first animal to cross the river stands at the front of the row. The second animal stands directly behind the first and so on. This results in the last animal in the row being the final one to cross the river.

With sixty puzzles and five levels of difficulty (beginner to advanced), these logic puzzles have players solving the correct sequence to remove the sixteen wooden animals from the game board.

## Setup...

Place the game notebook on the table and place the game board to the right of the book. Place the animals on the board in the order they are pictured in the notebook. This is the beginning of the puzzle you are solving.



**These simple rules apply when solving the puzzles:**

- Only one animal may cross the river at a time.
- The next animal to cross MUST be of the SAME COLOR or the SAME SPECIES as the animal that crossed before it.

**Example:** a yellow giraffe may follow a yellow camel or a blue giraffe, but not a red hippo. *Just remember:* Color follows color or species follows species.



- An animal may cross the bridge only if there is not another animal in front of it blocking its path.
- No animal may jump across another animal to reach the bridge.



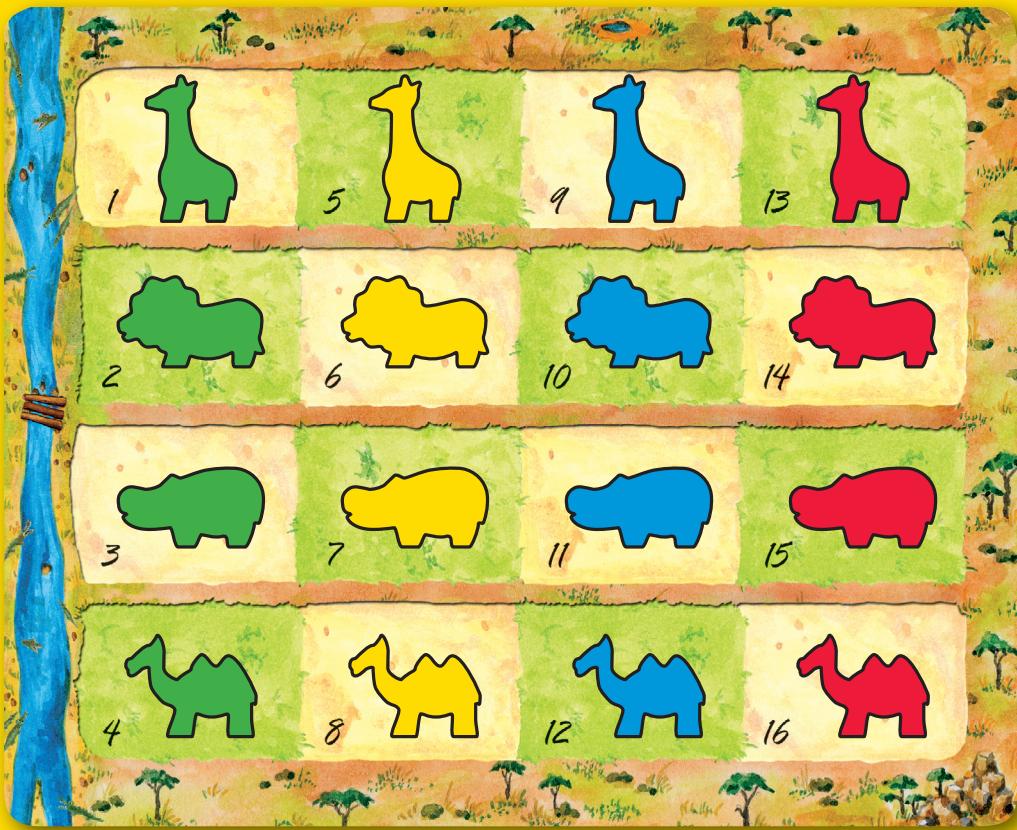
### Solving the Puzzles...

Each puzzle is complete when all 16 animals have been removed from the game board and placed in a single row in the correct order on the table.

Solutions to each puzzle are found in the back of the game notebook. The numbers under the animals correspond with the original location that they were found on the game board.

**PLEASE NOTE:** THERE CAN BE MORE THAN ONE SOLUTION (PARTICULARLY WITH THE BEGINNER PUZZLES). ONLY ONE SOLUTION IS PICTURED.

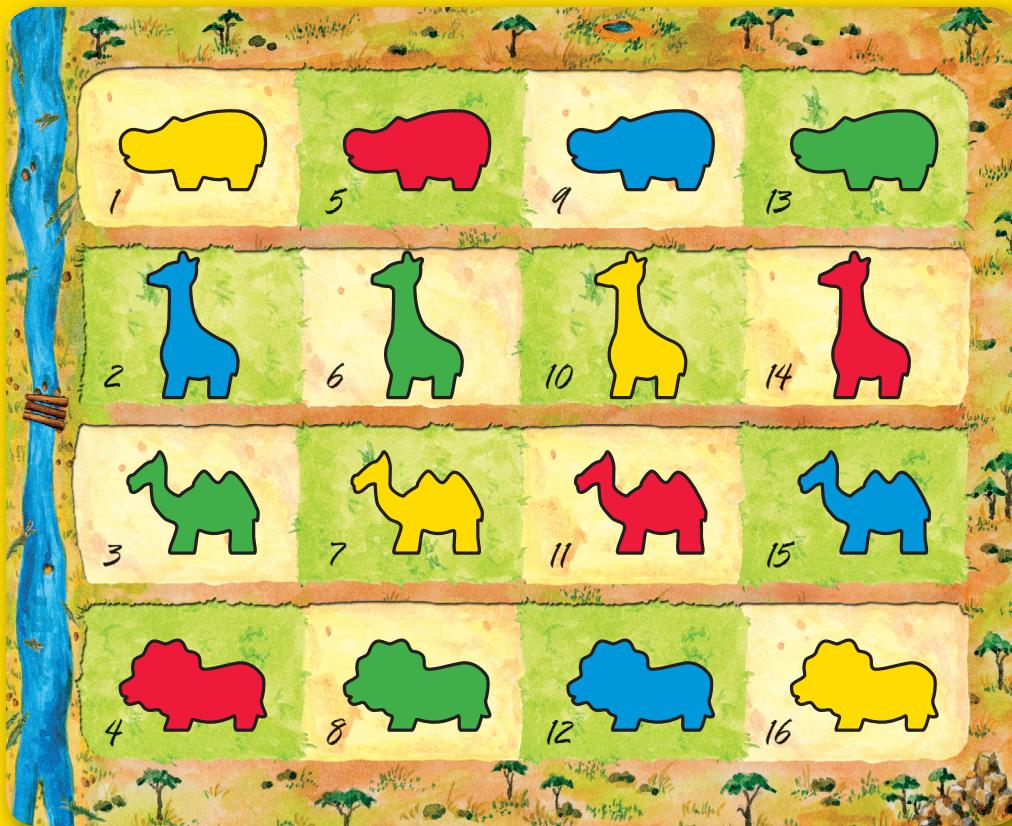




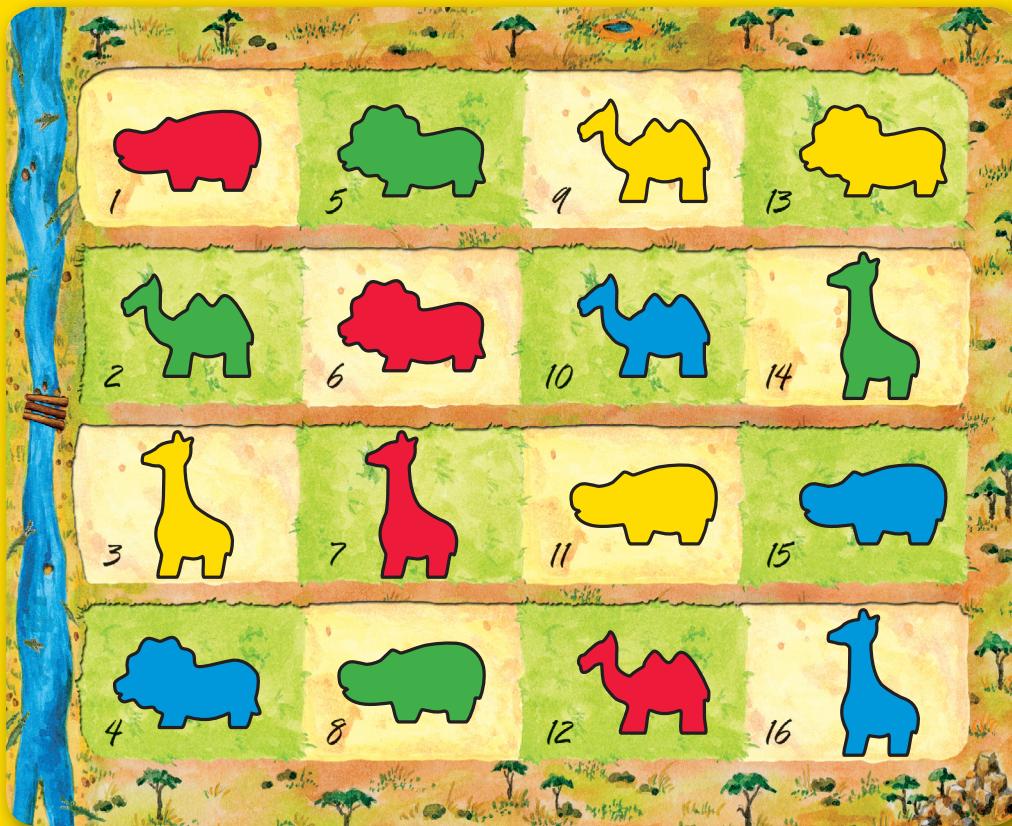
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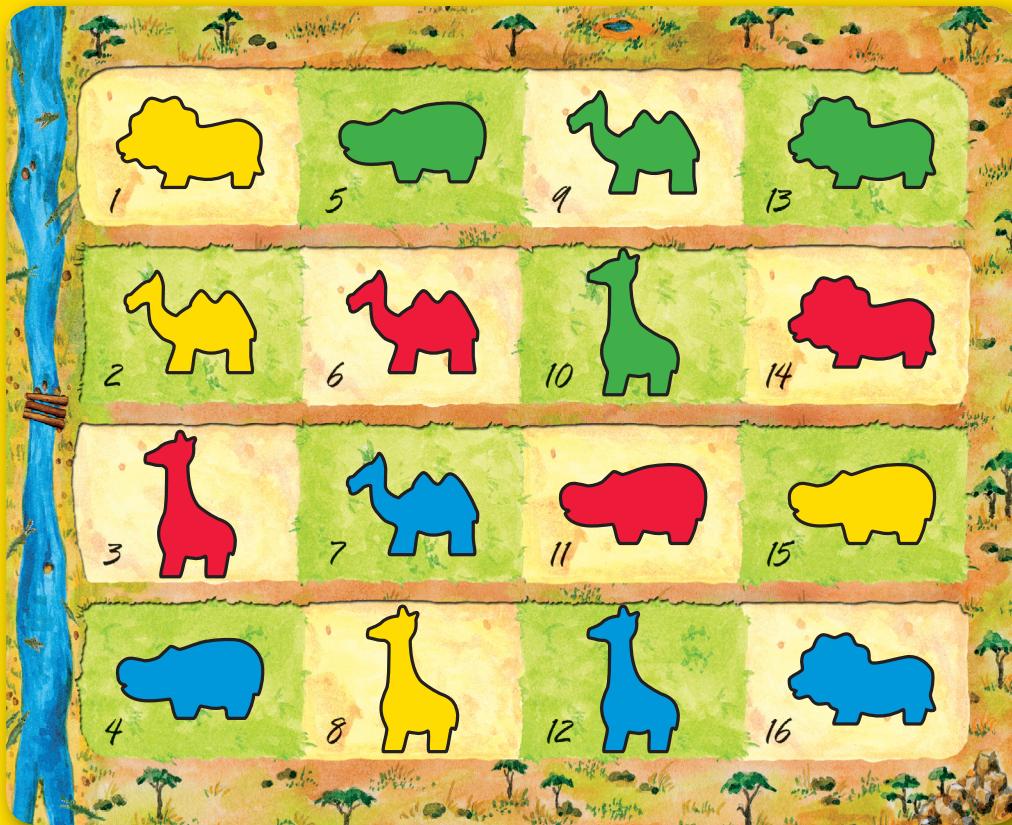
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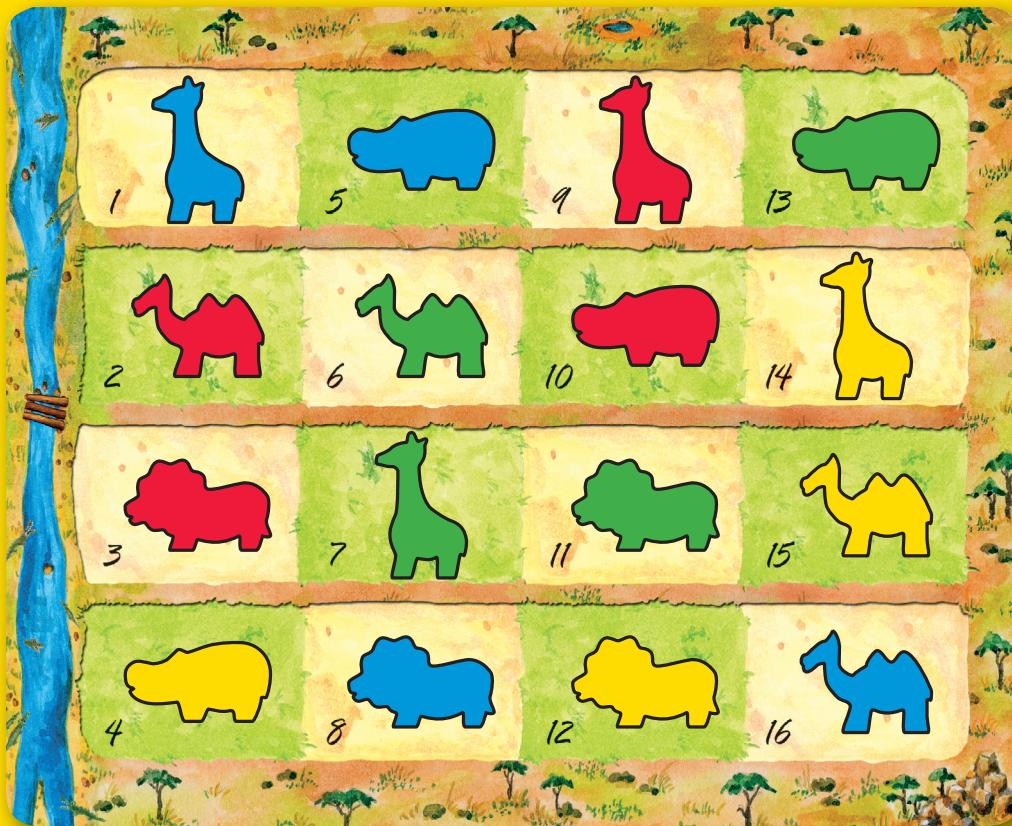
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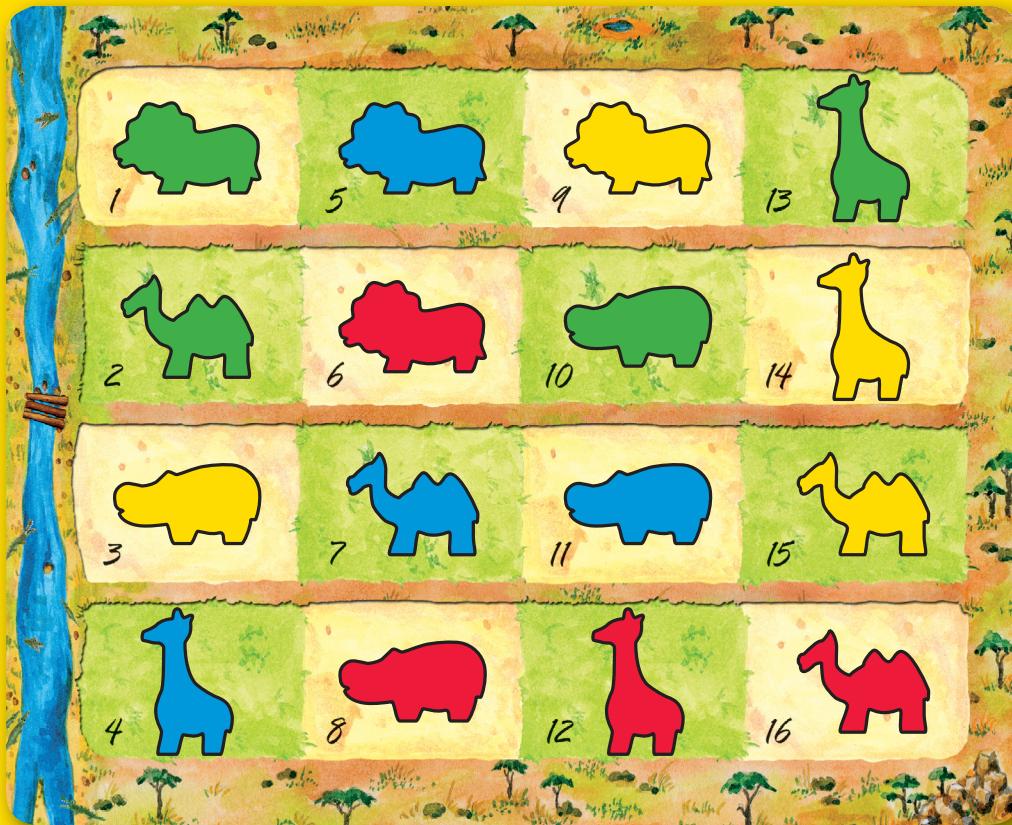
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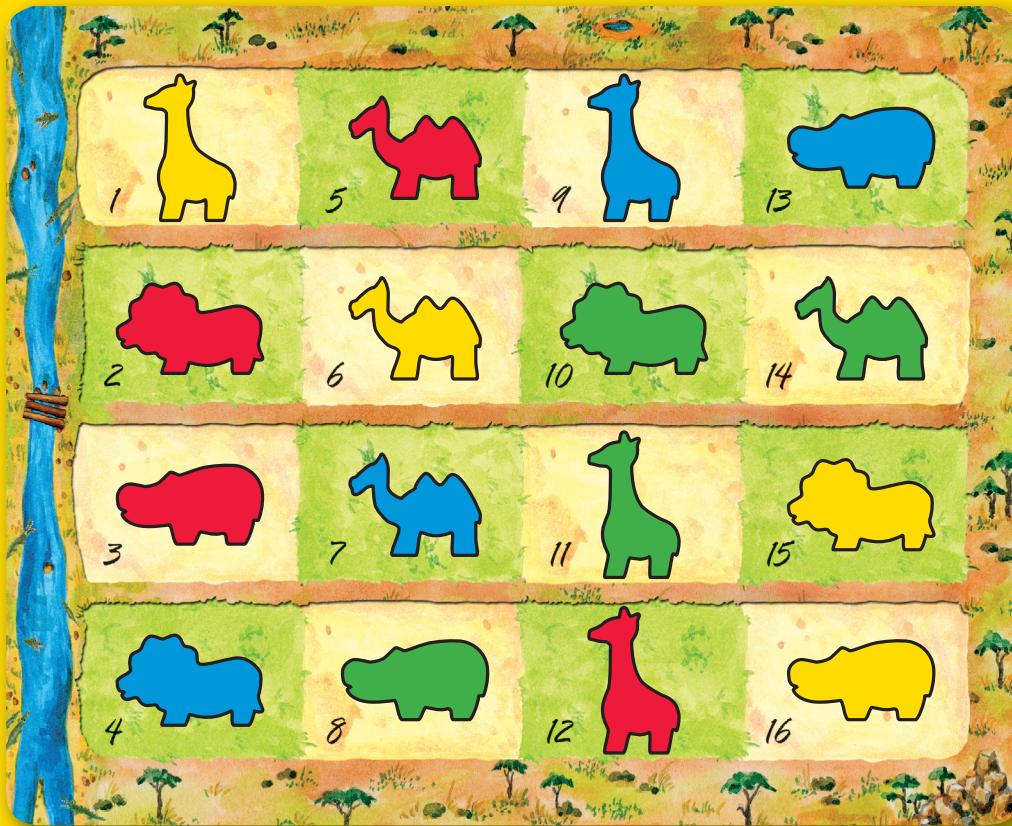
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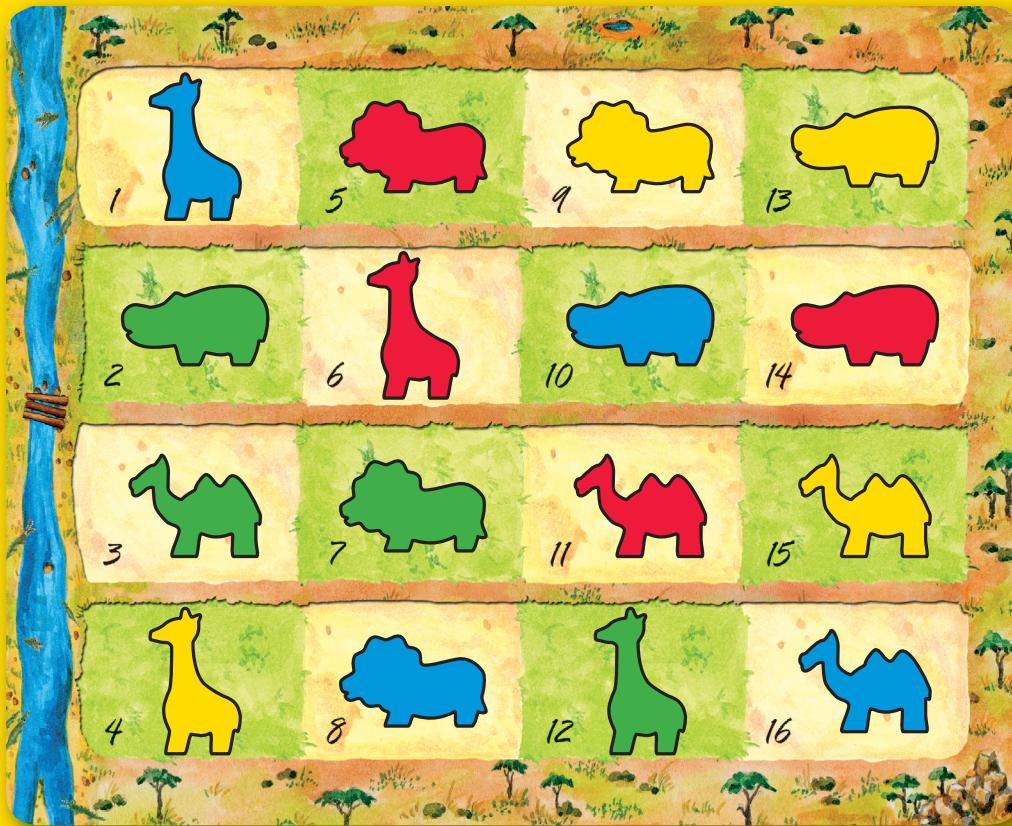
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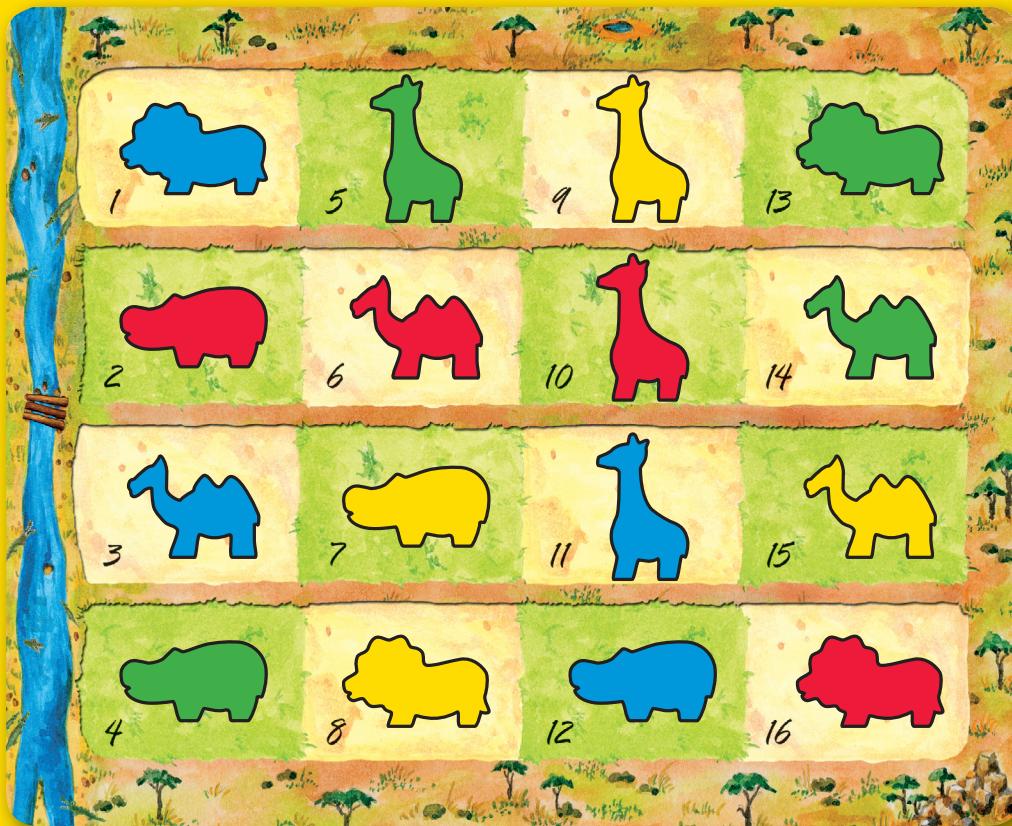
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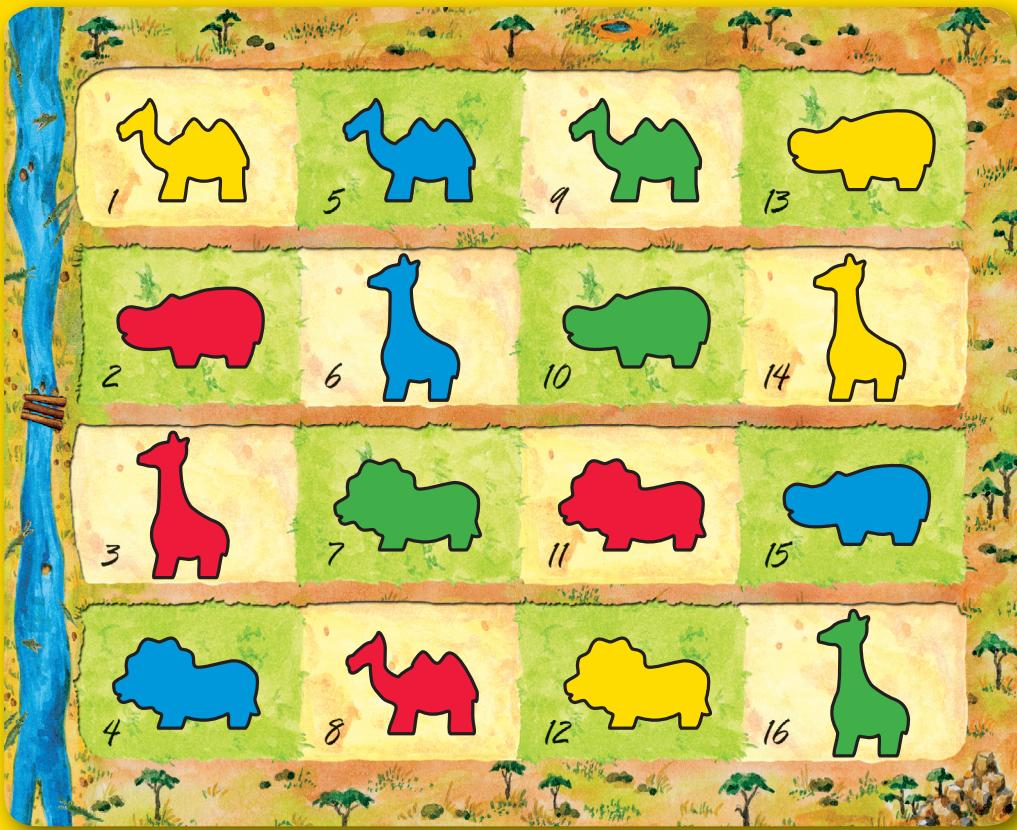


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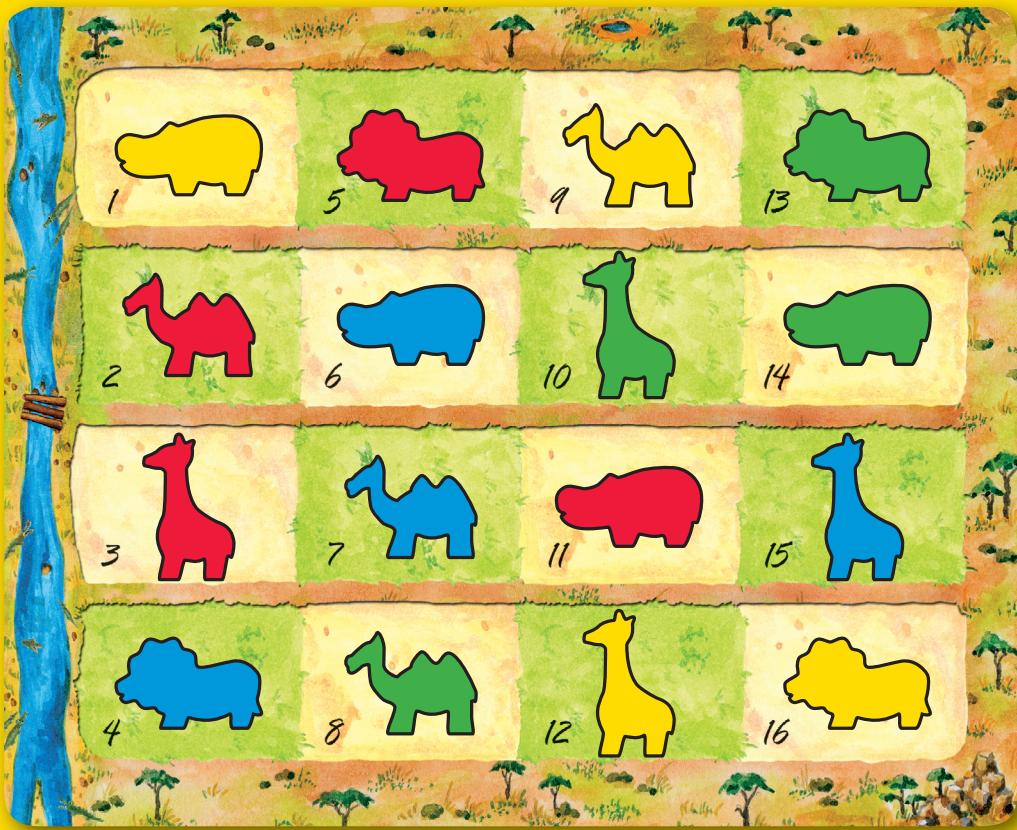
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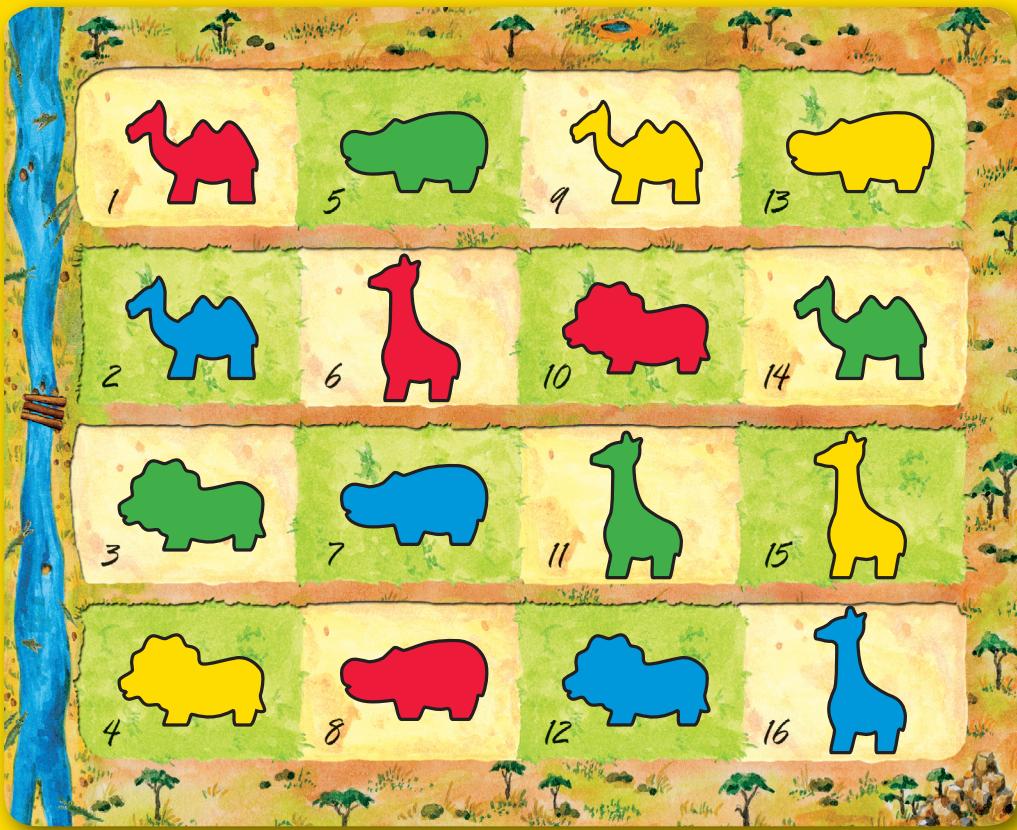
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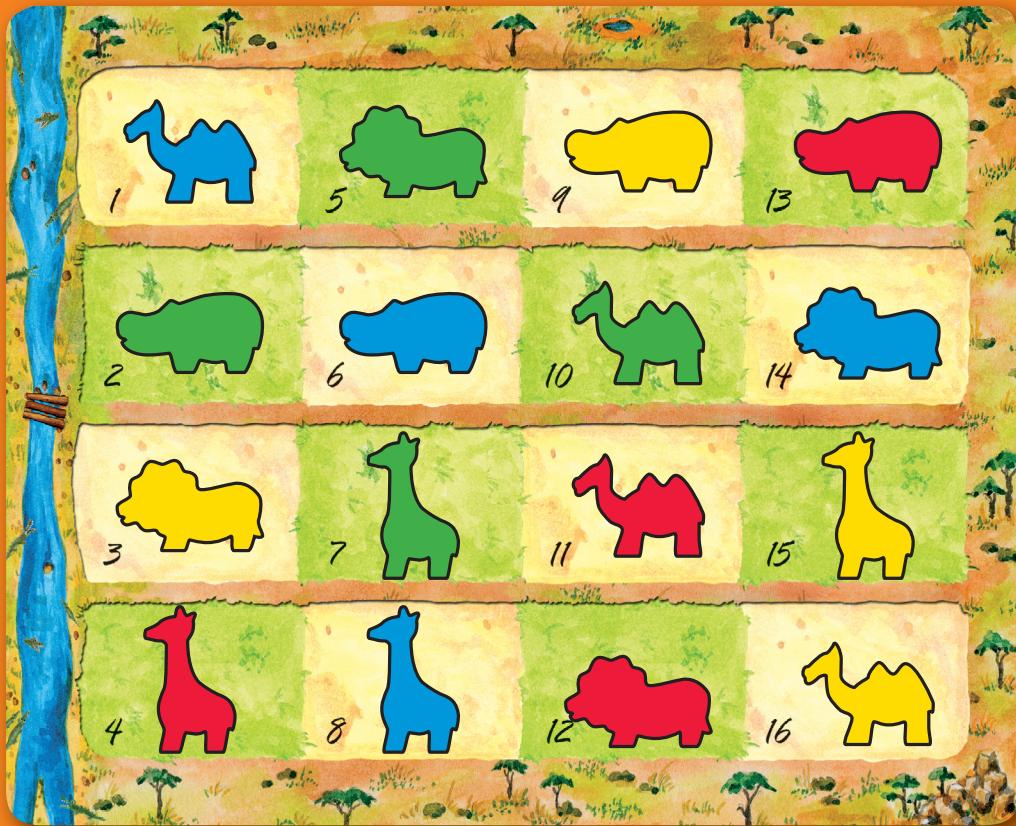


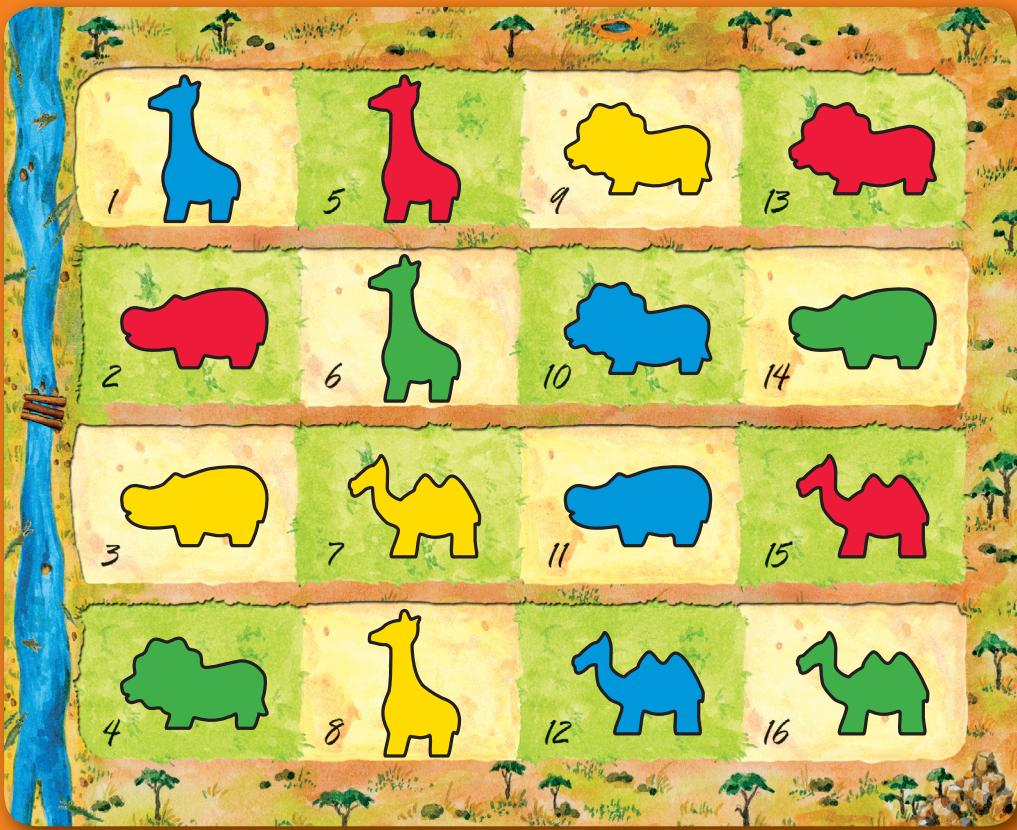


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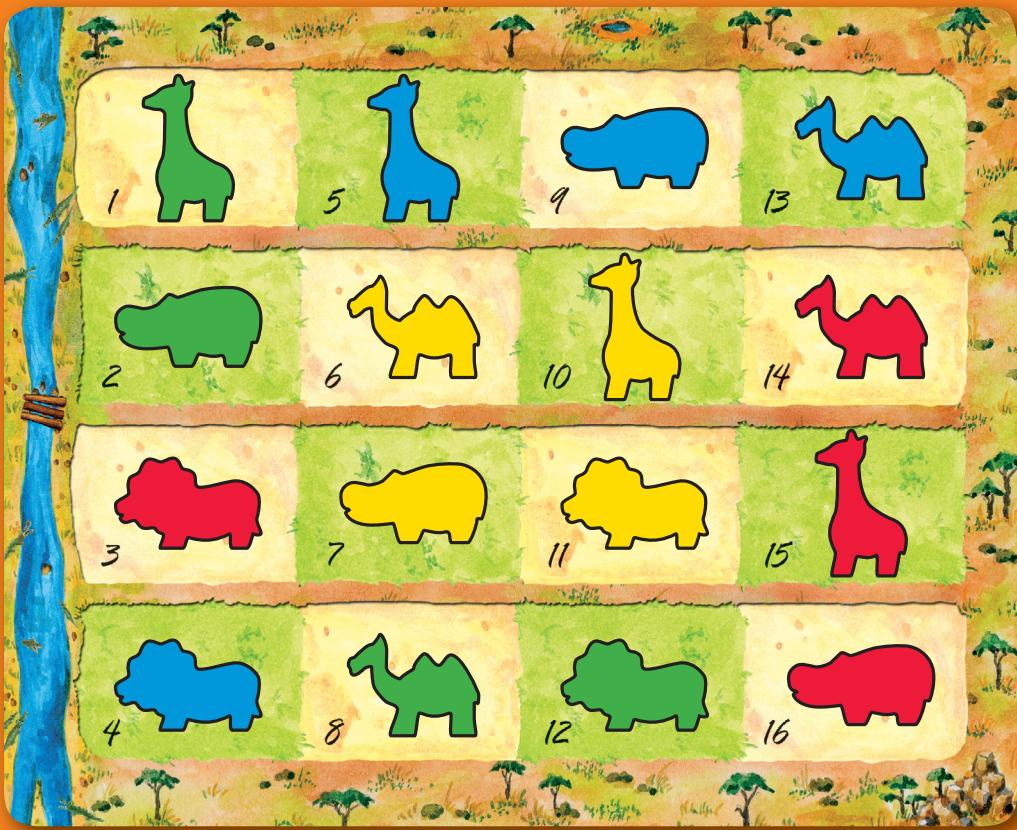
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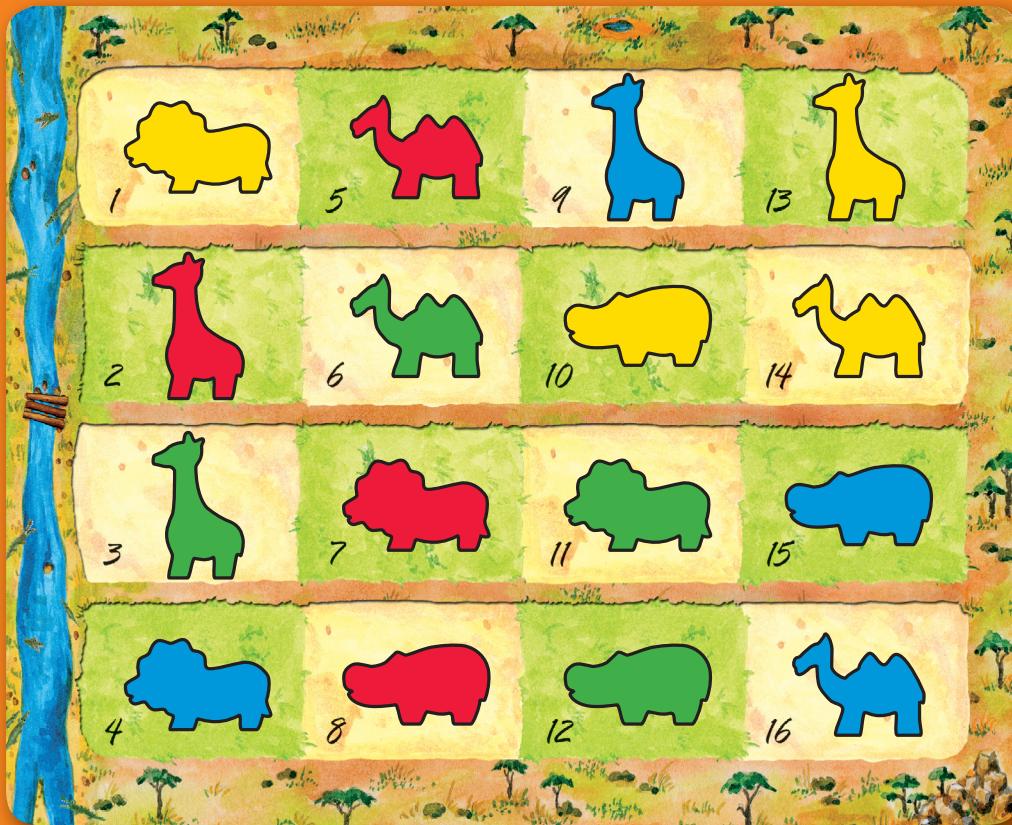




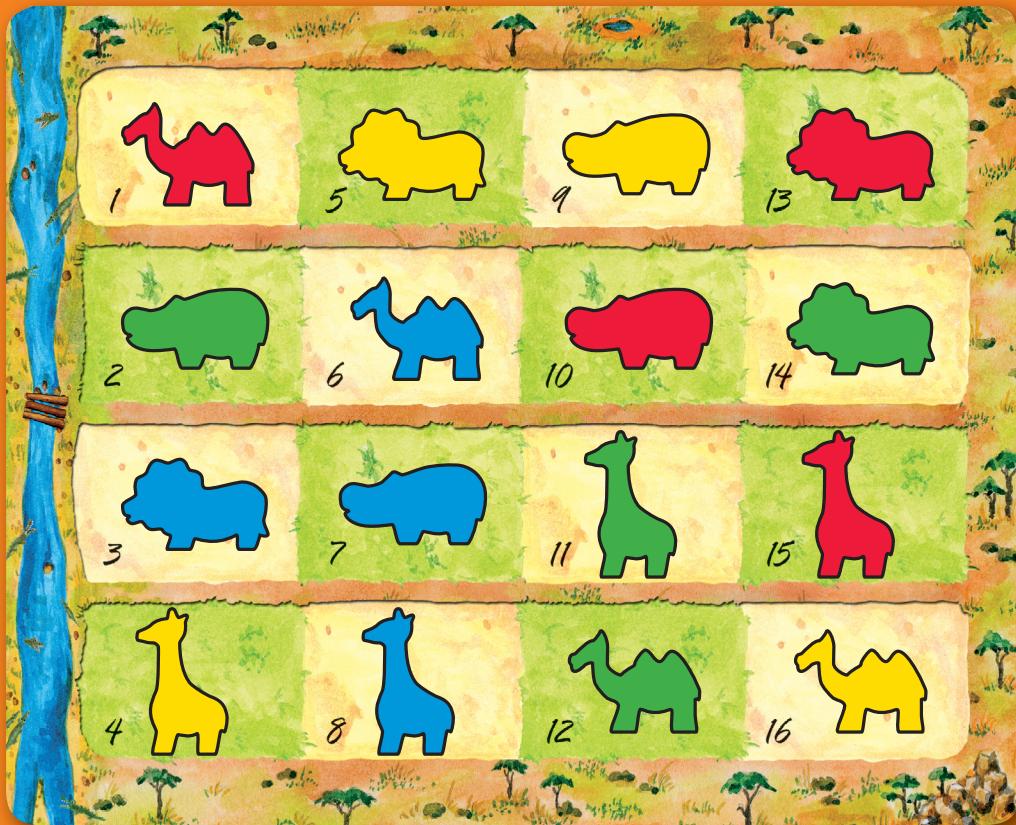
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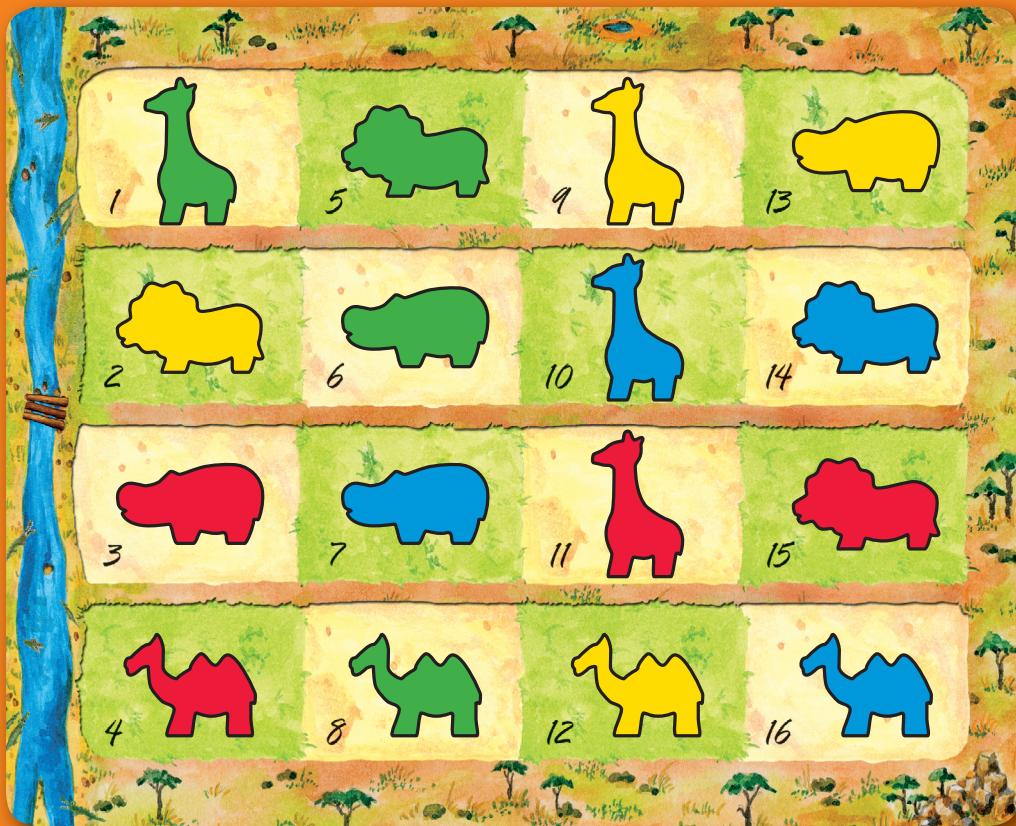
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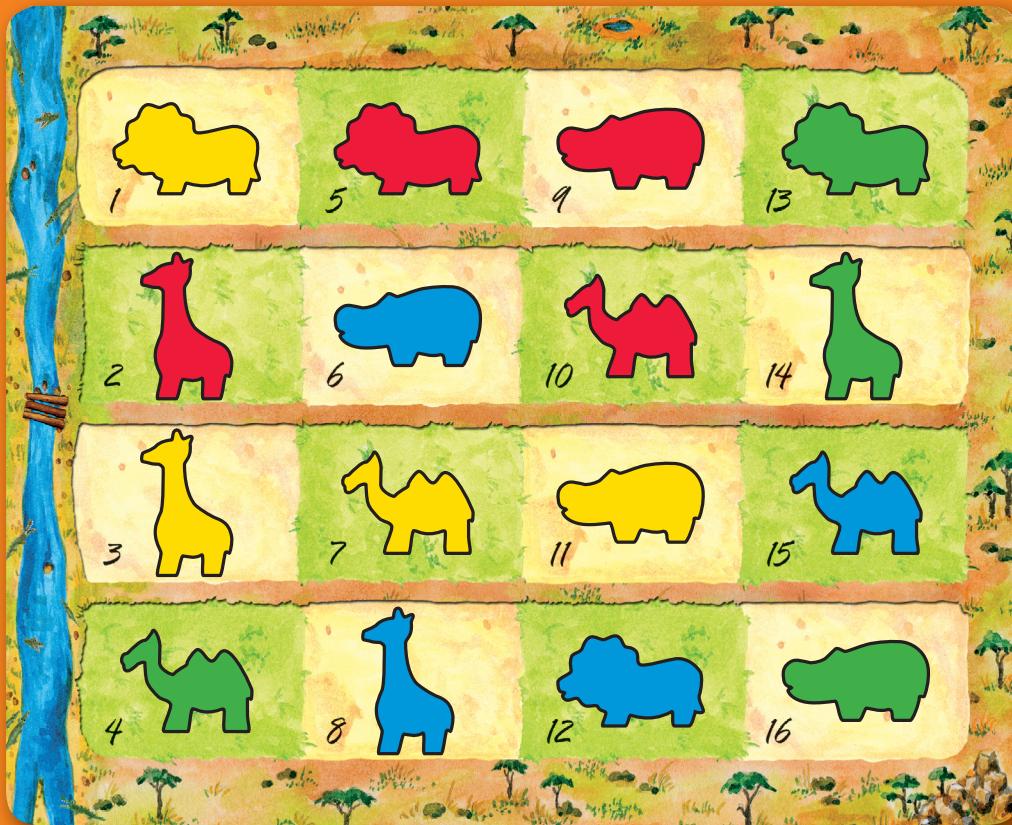
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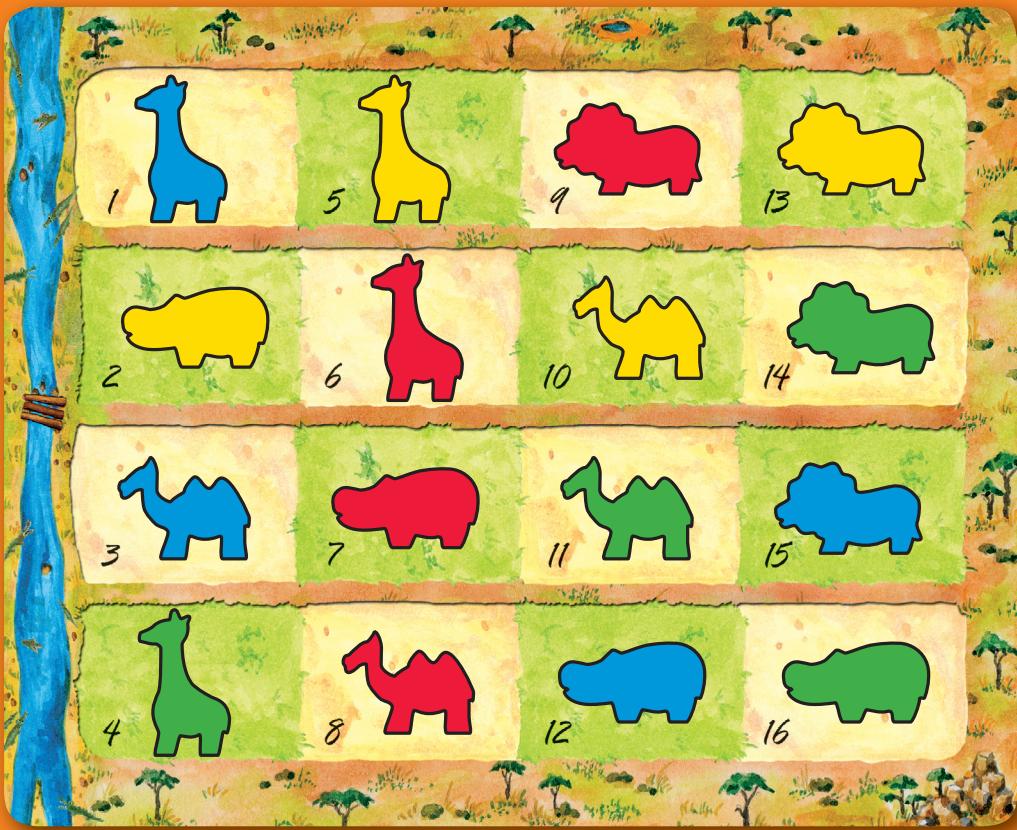


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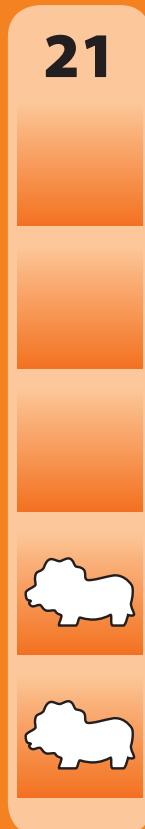
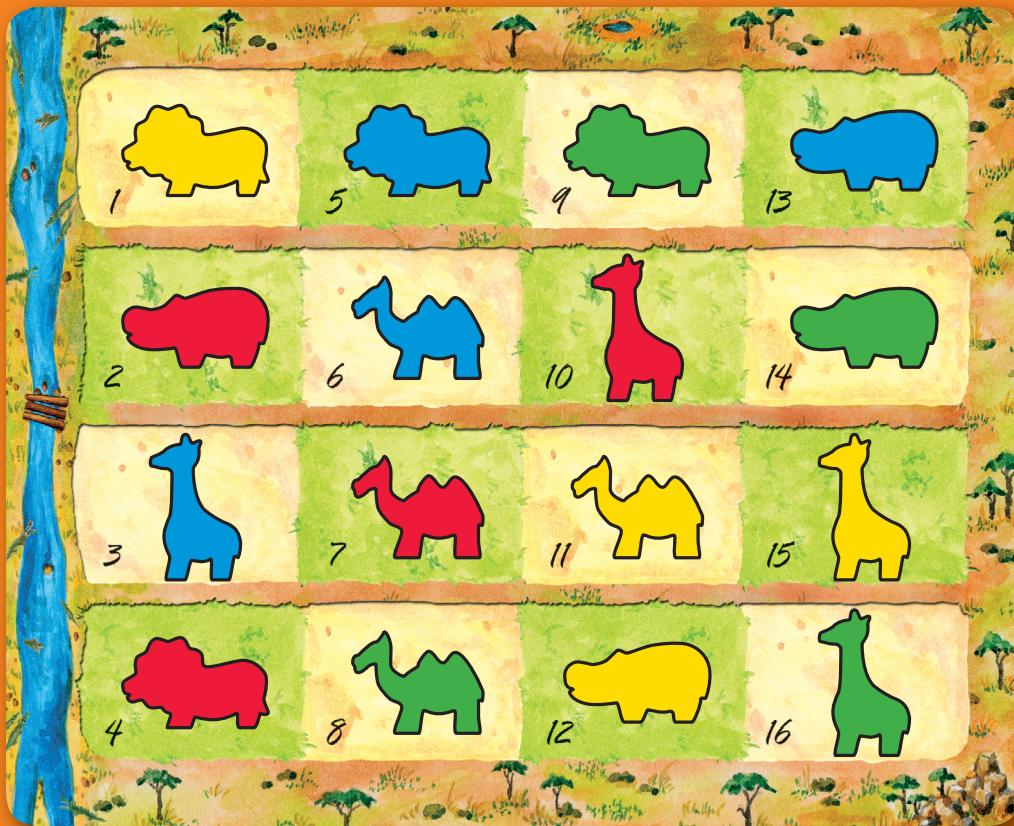




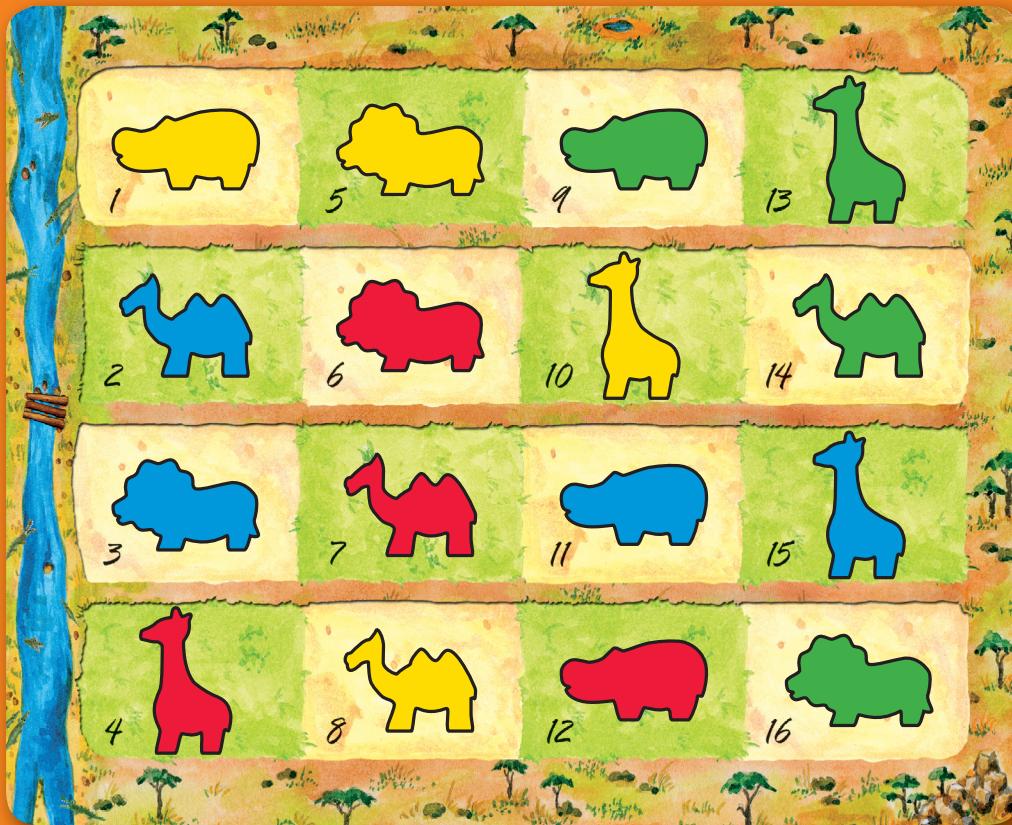
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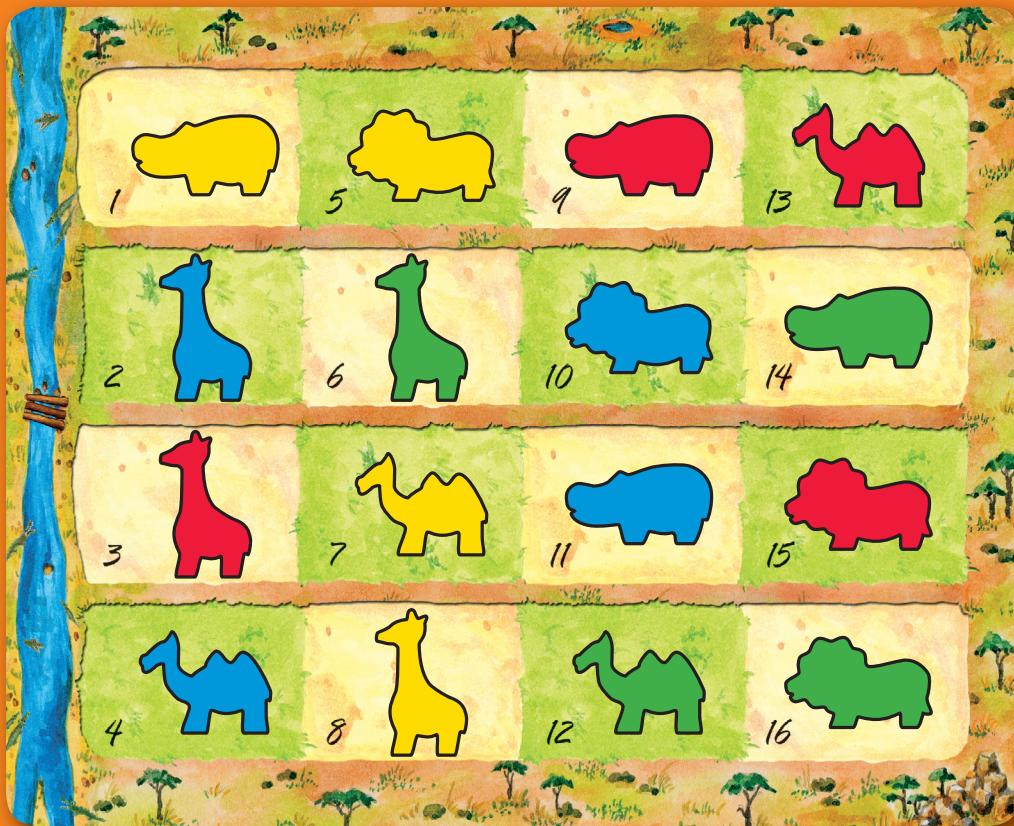
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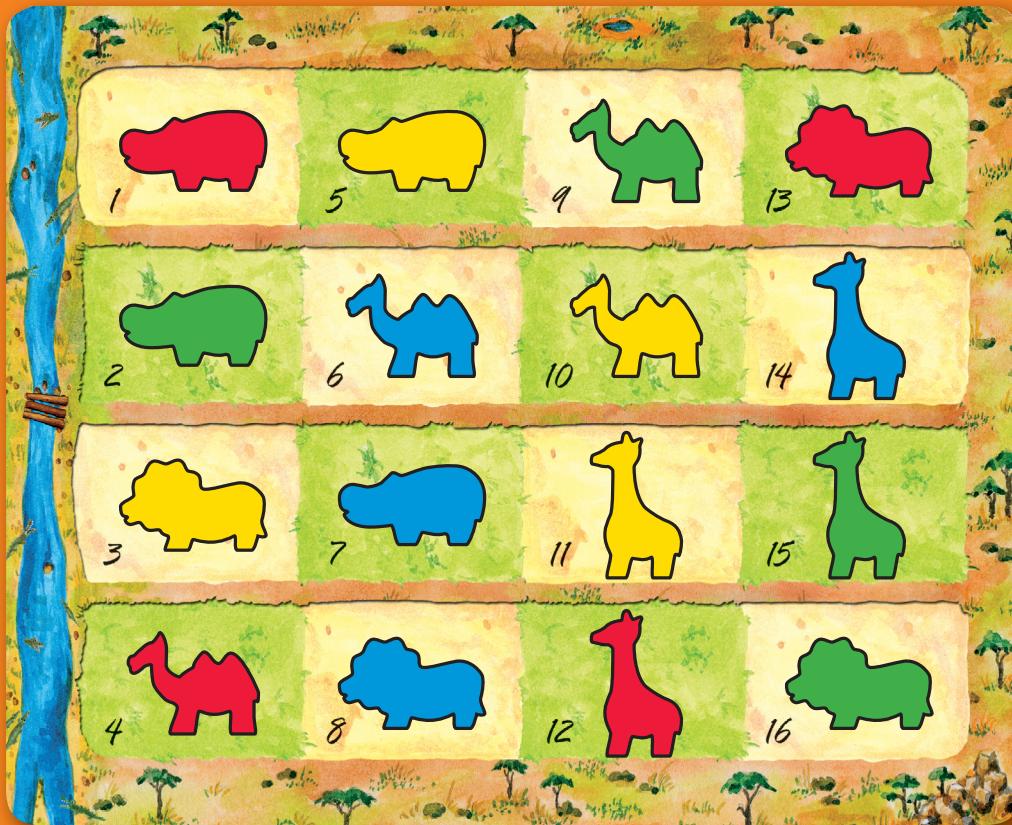
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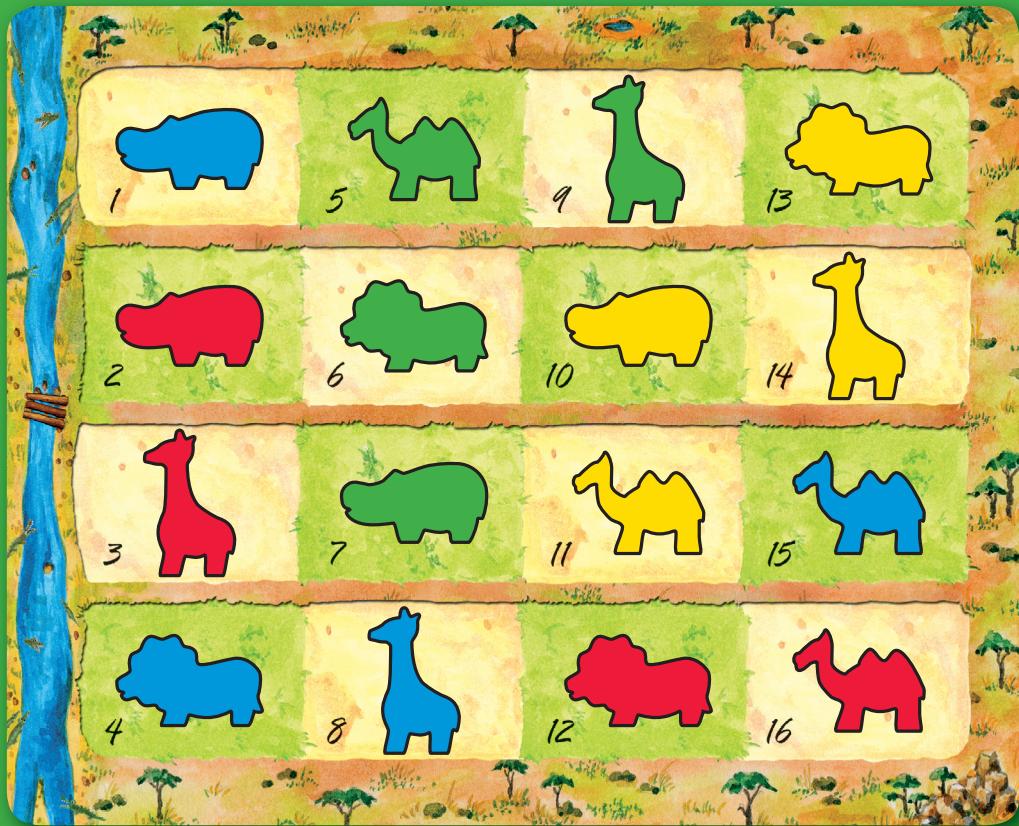
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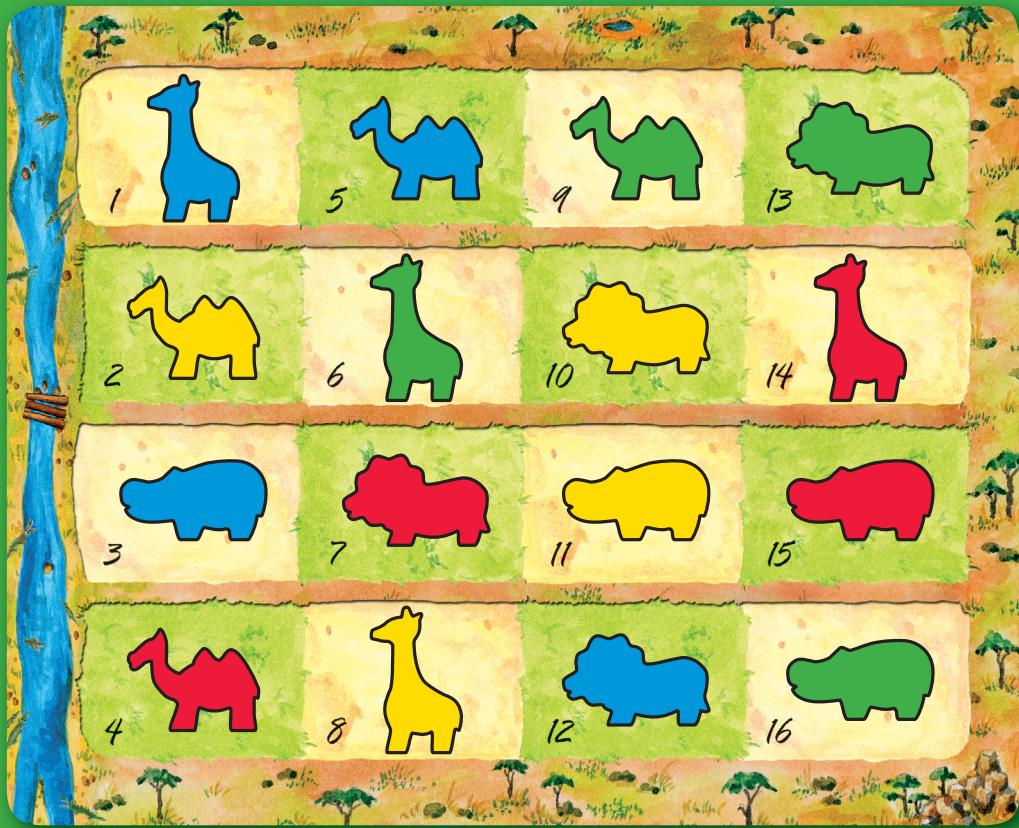
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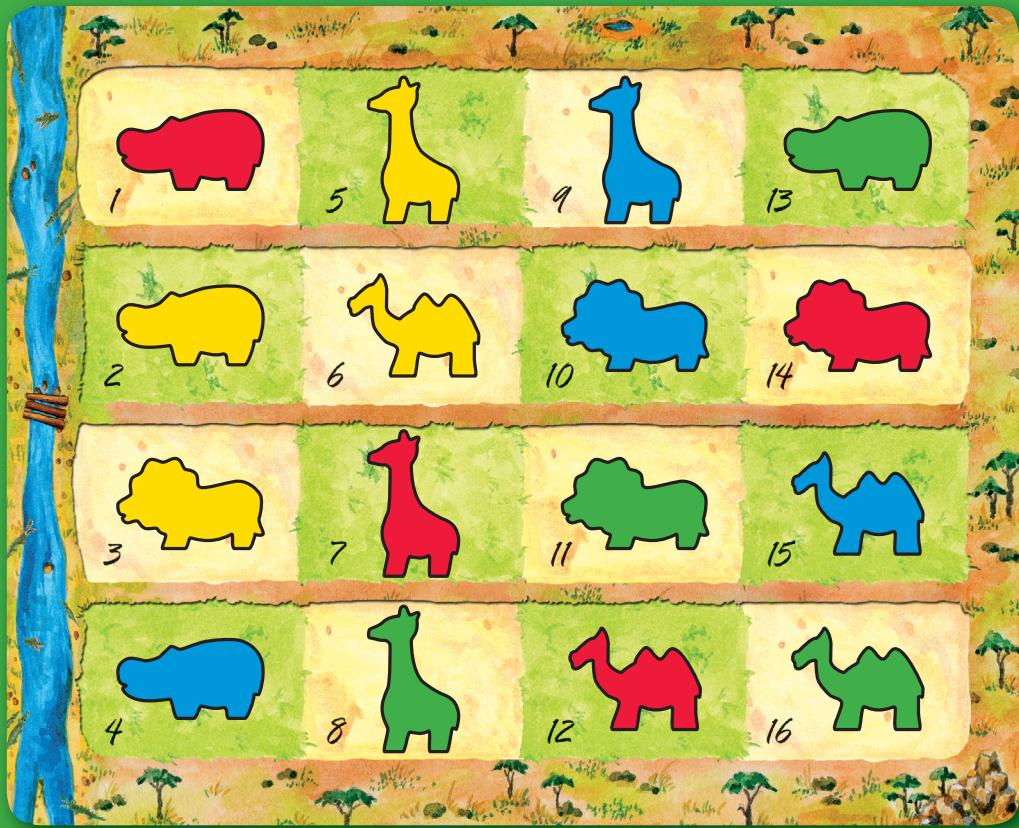
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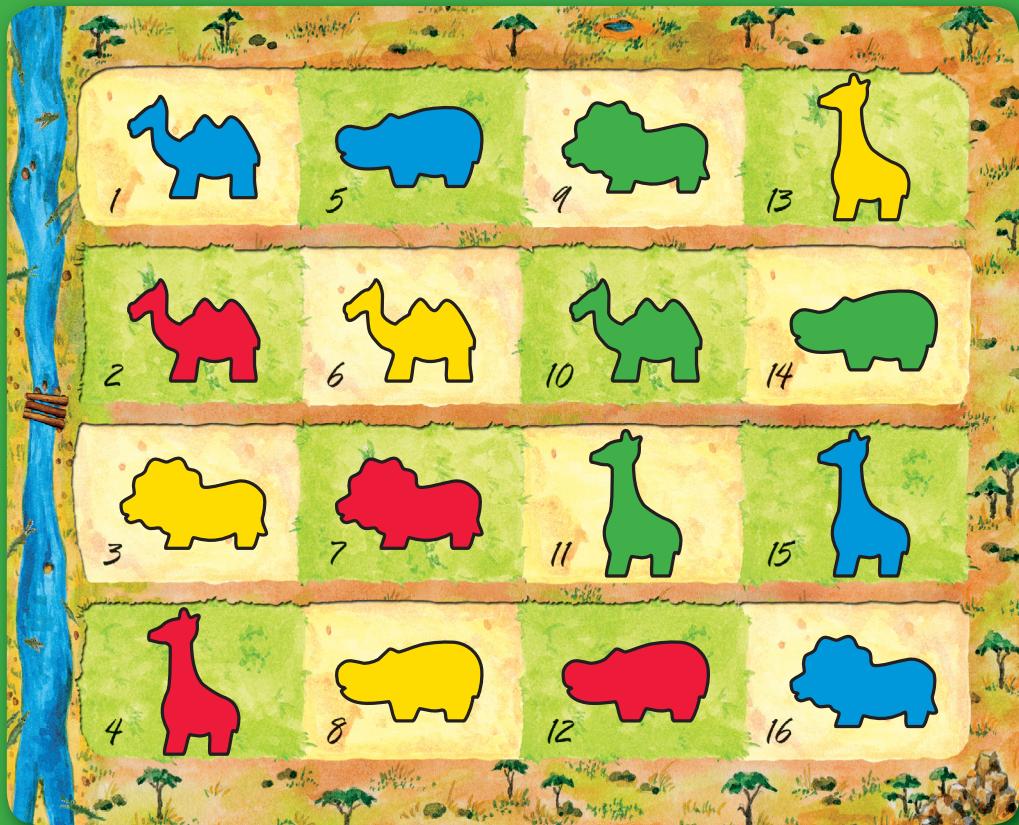
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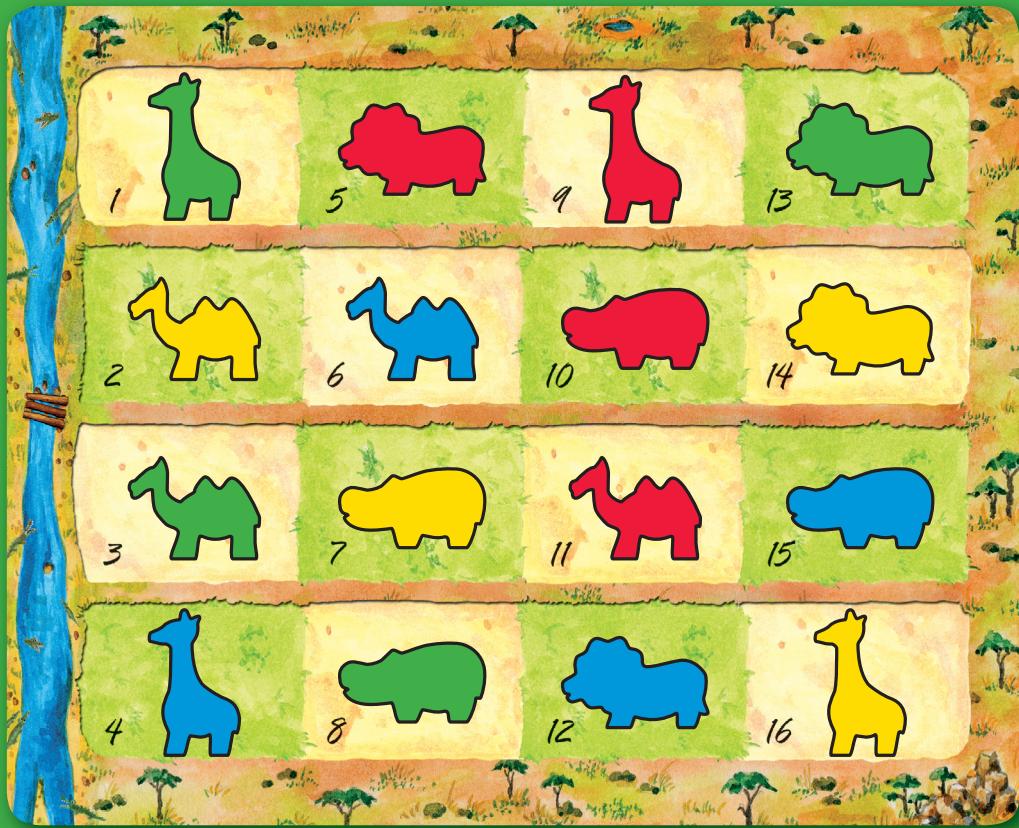
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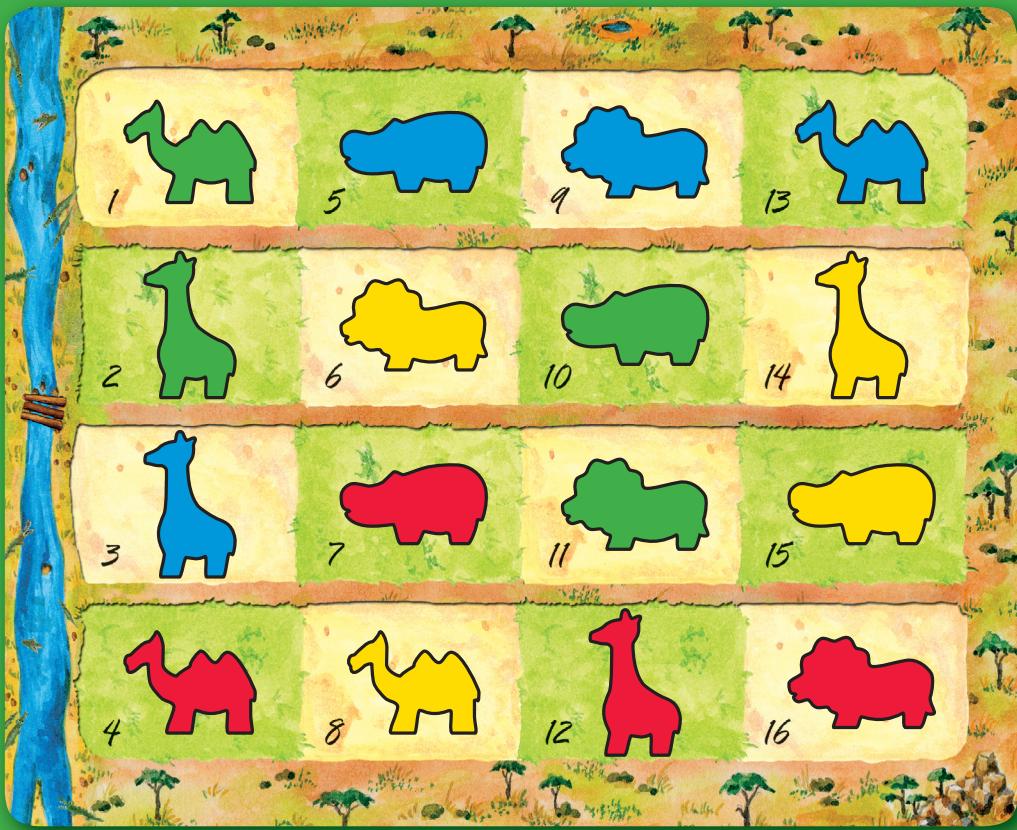


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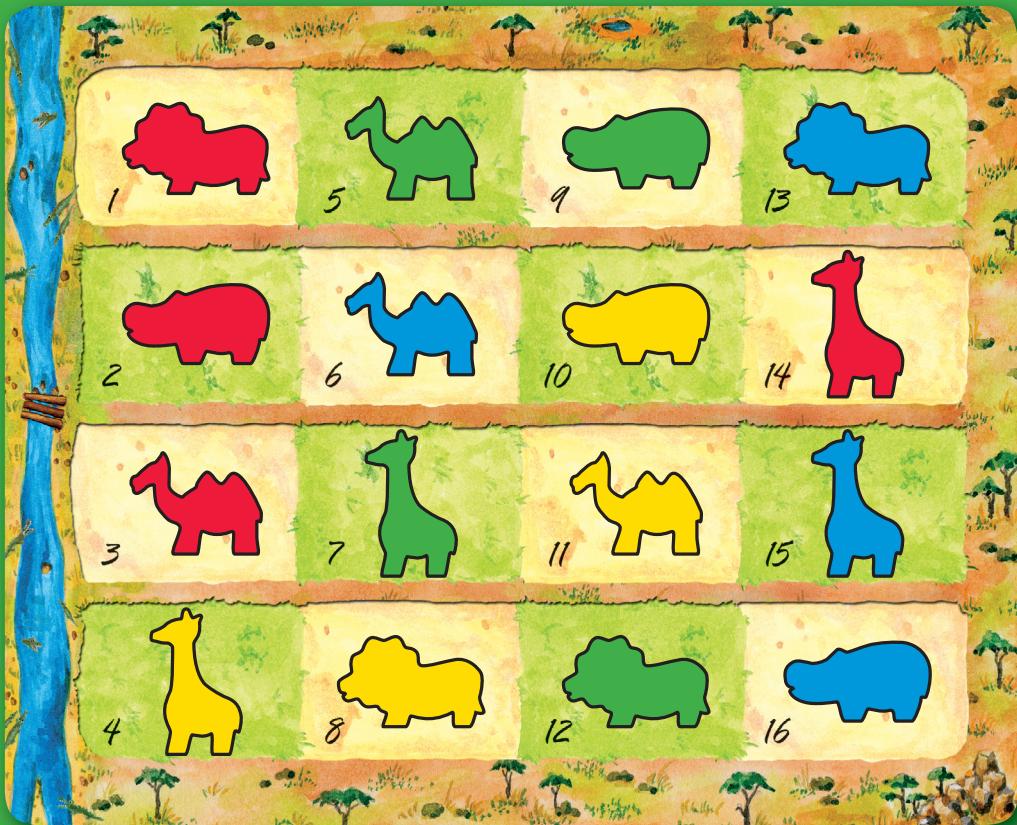




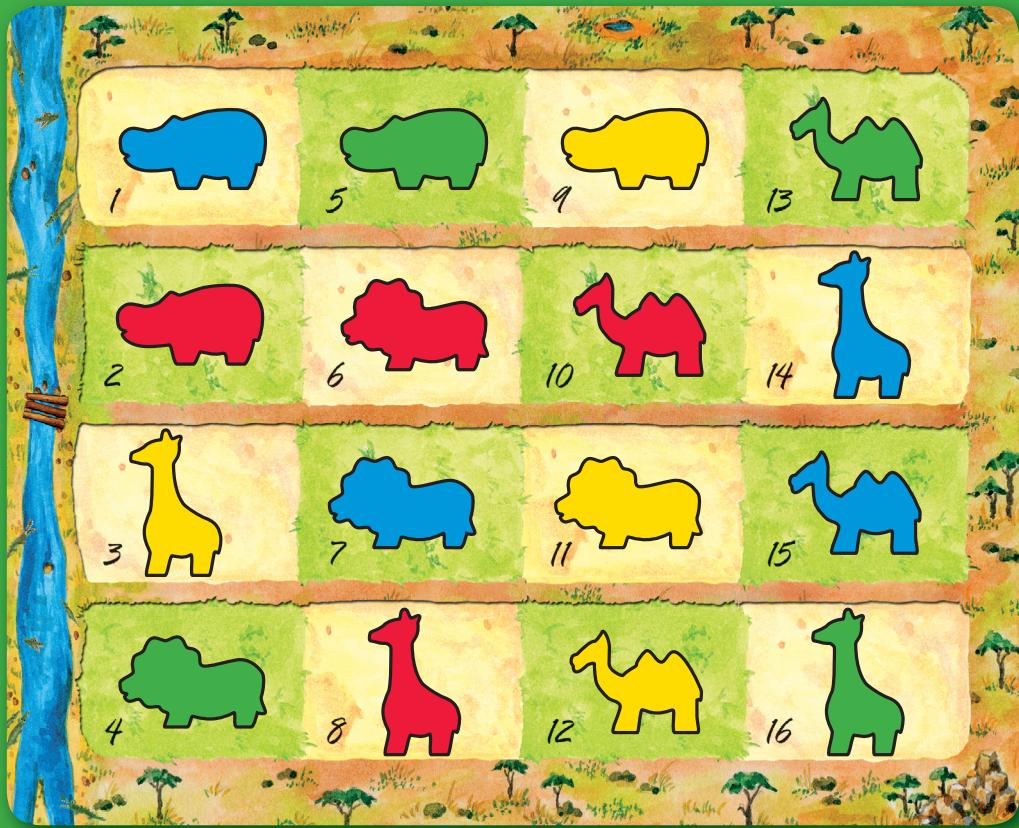
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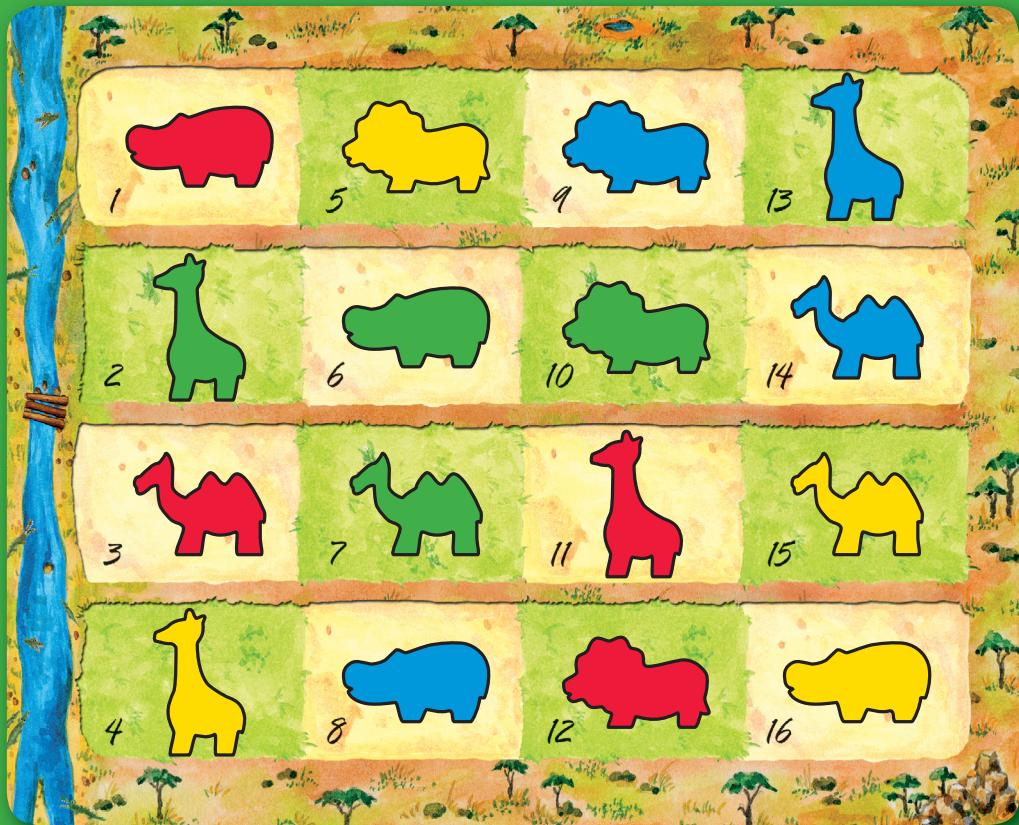
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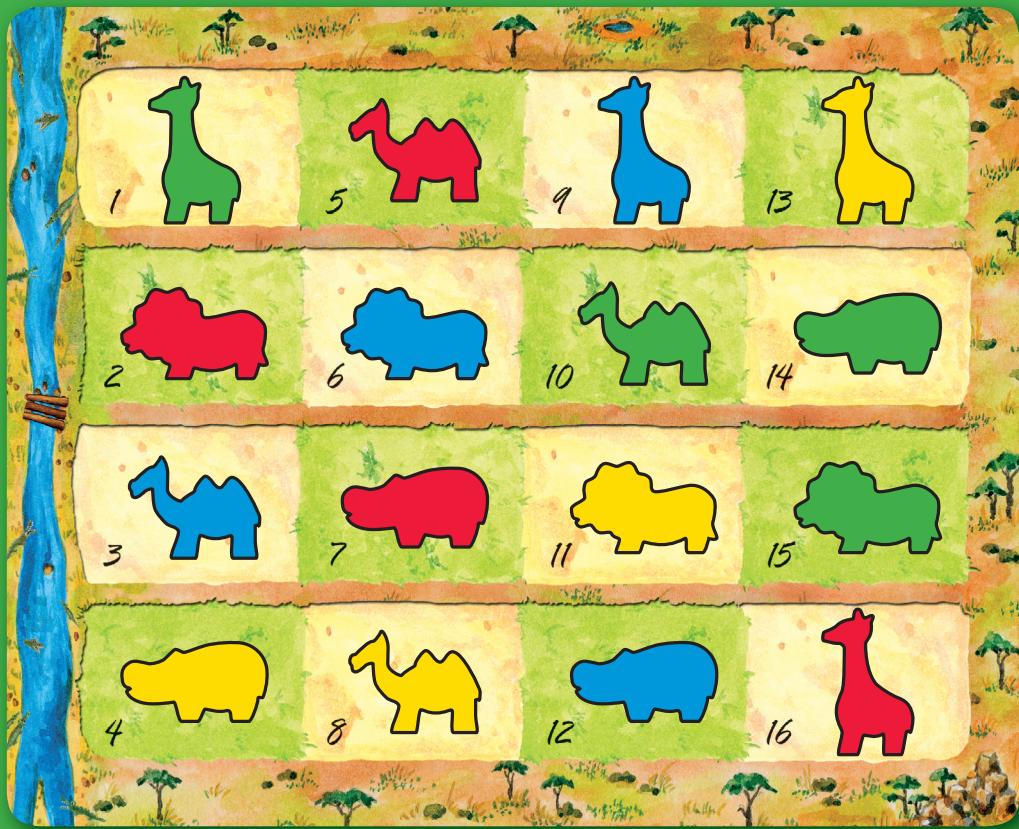
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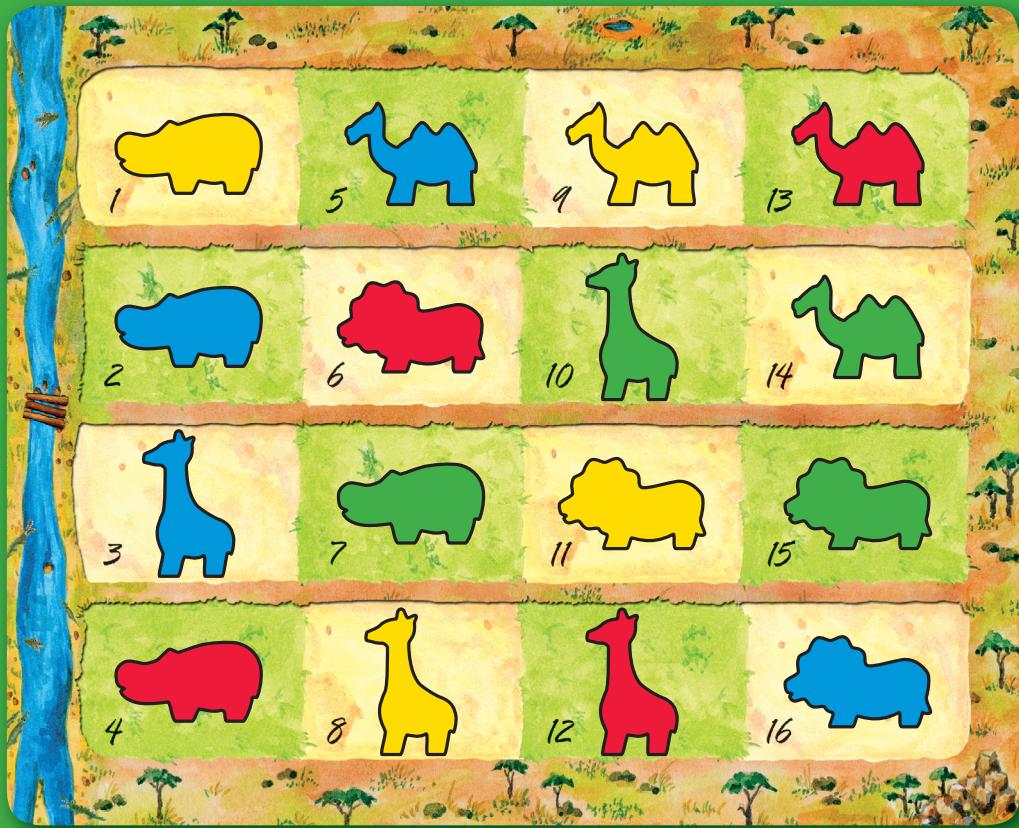
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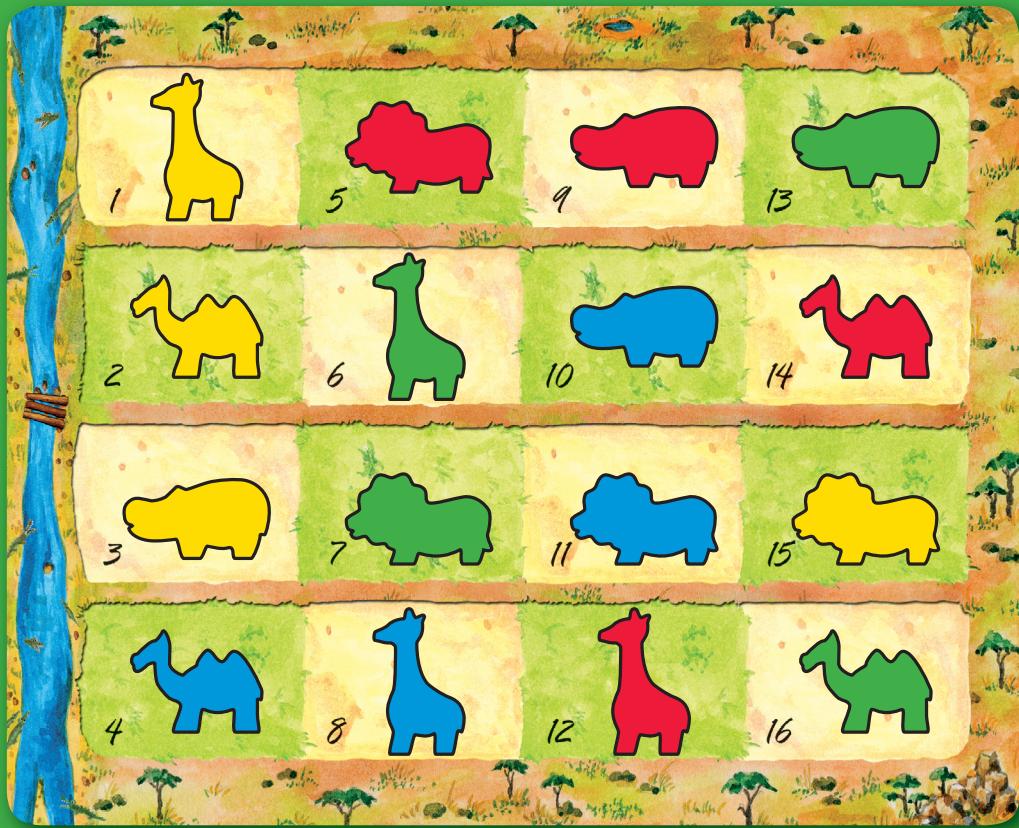
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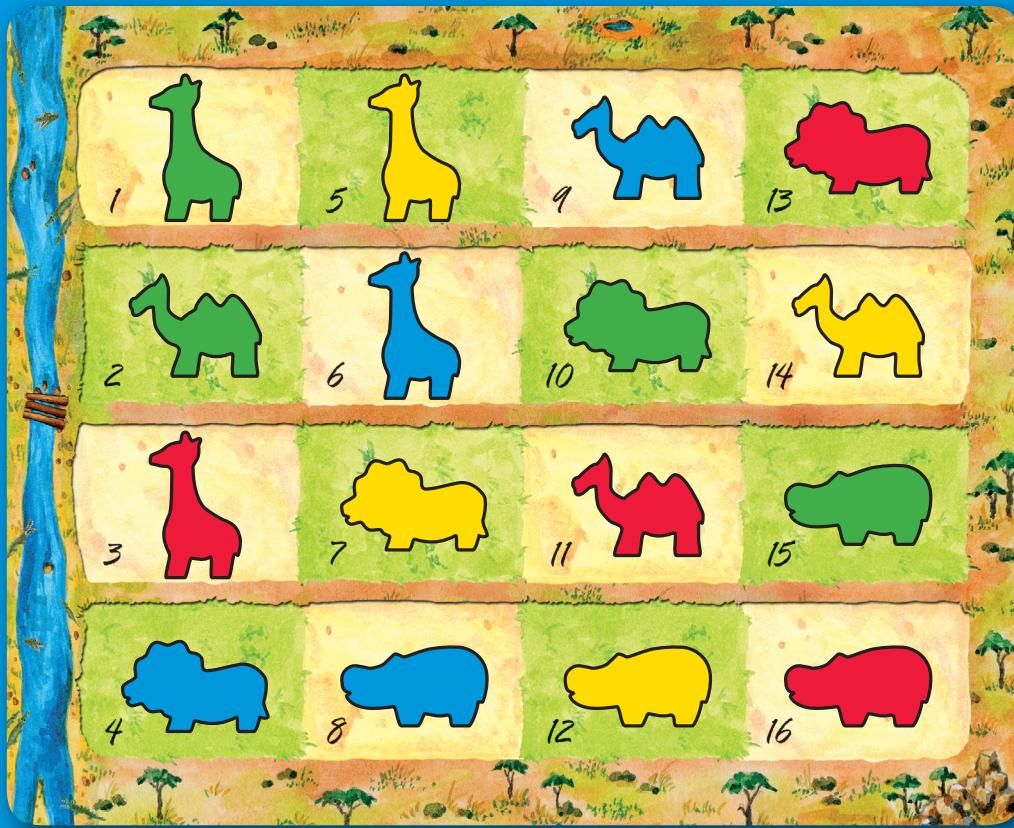
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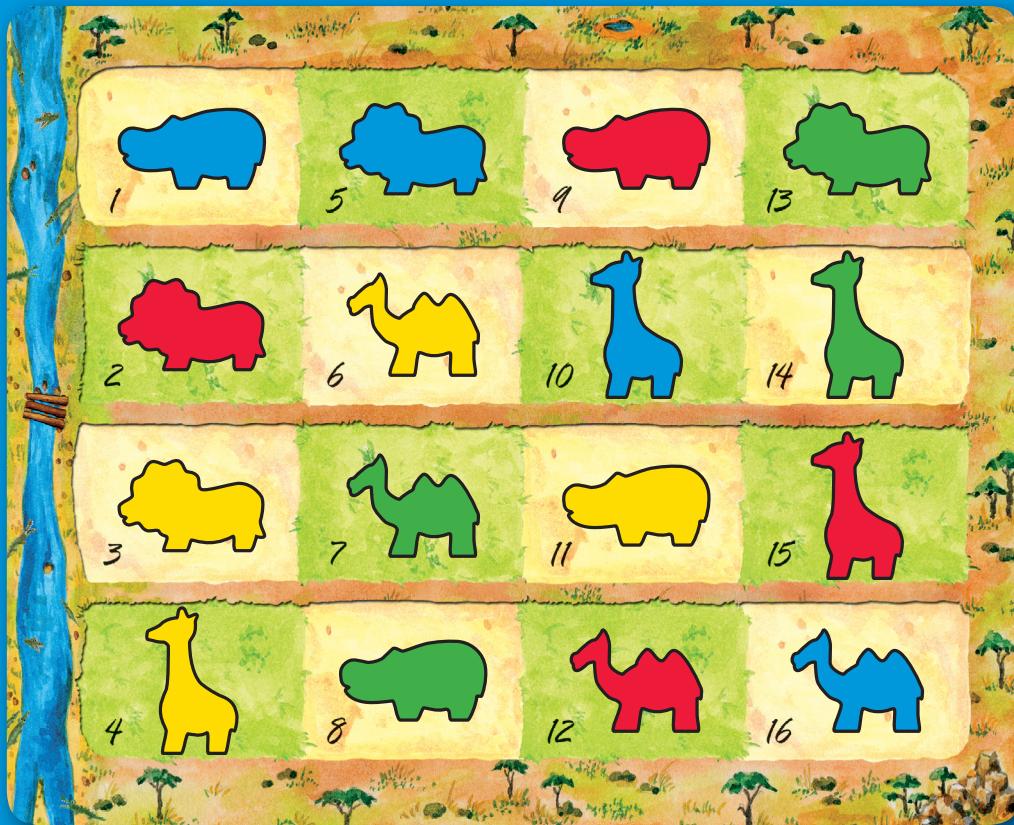
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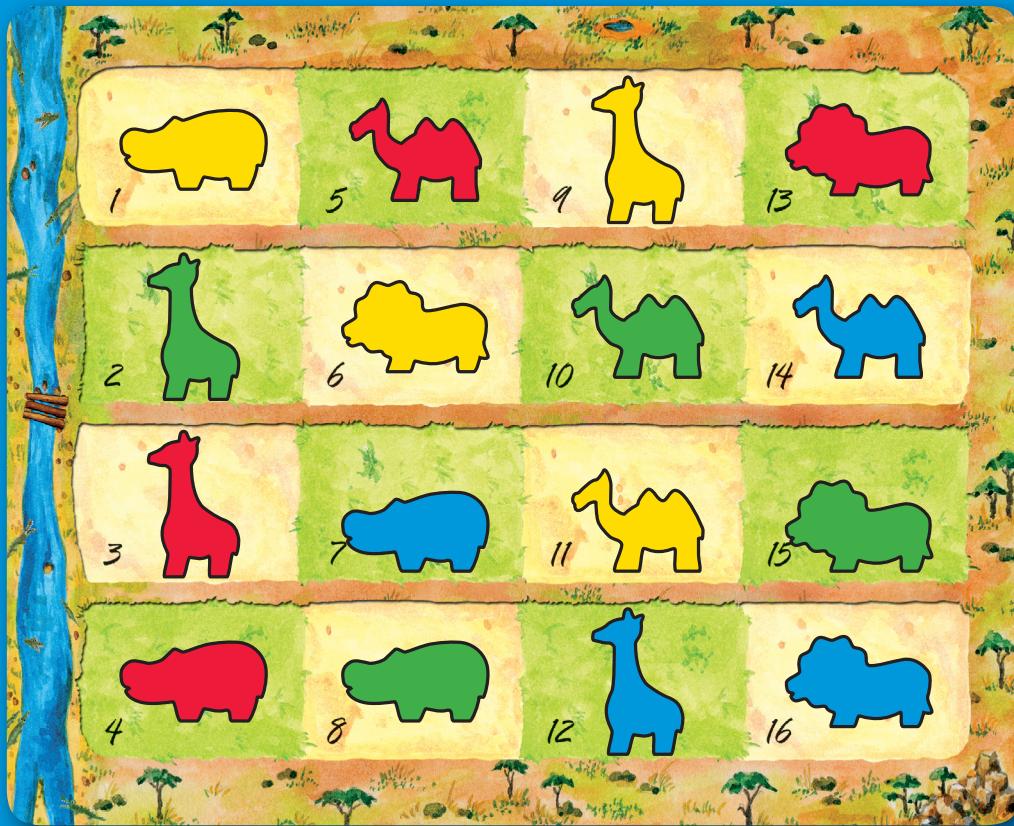
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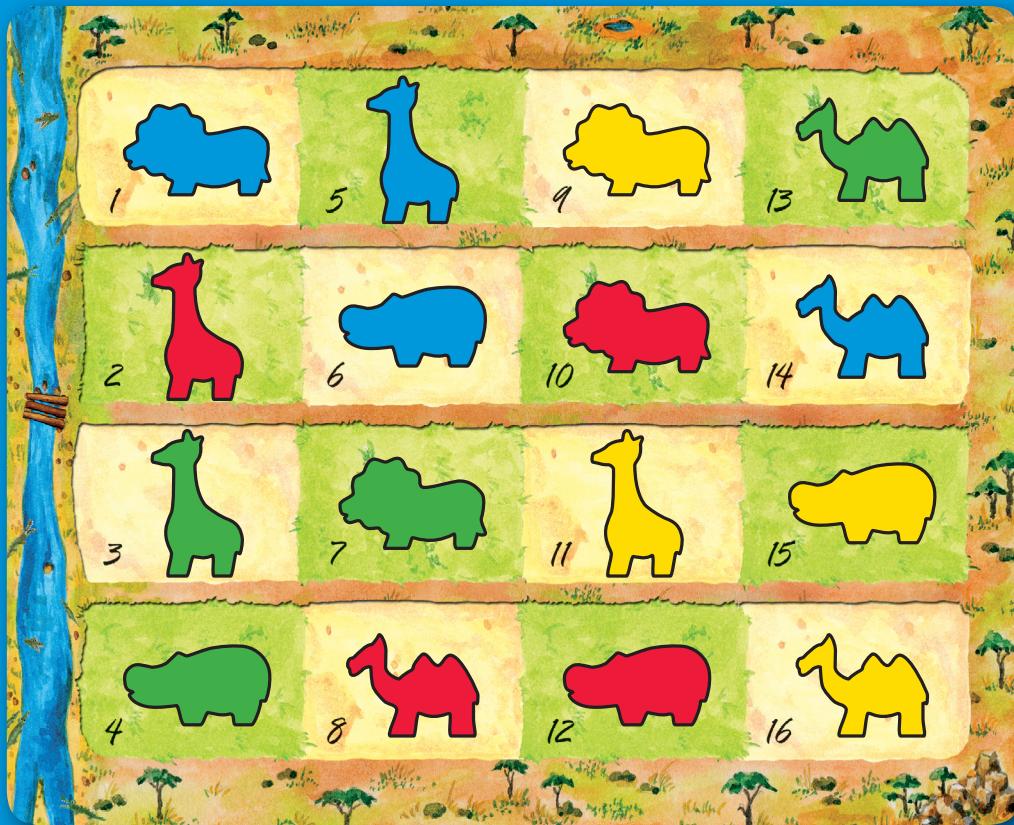
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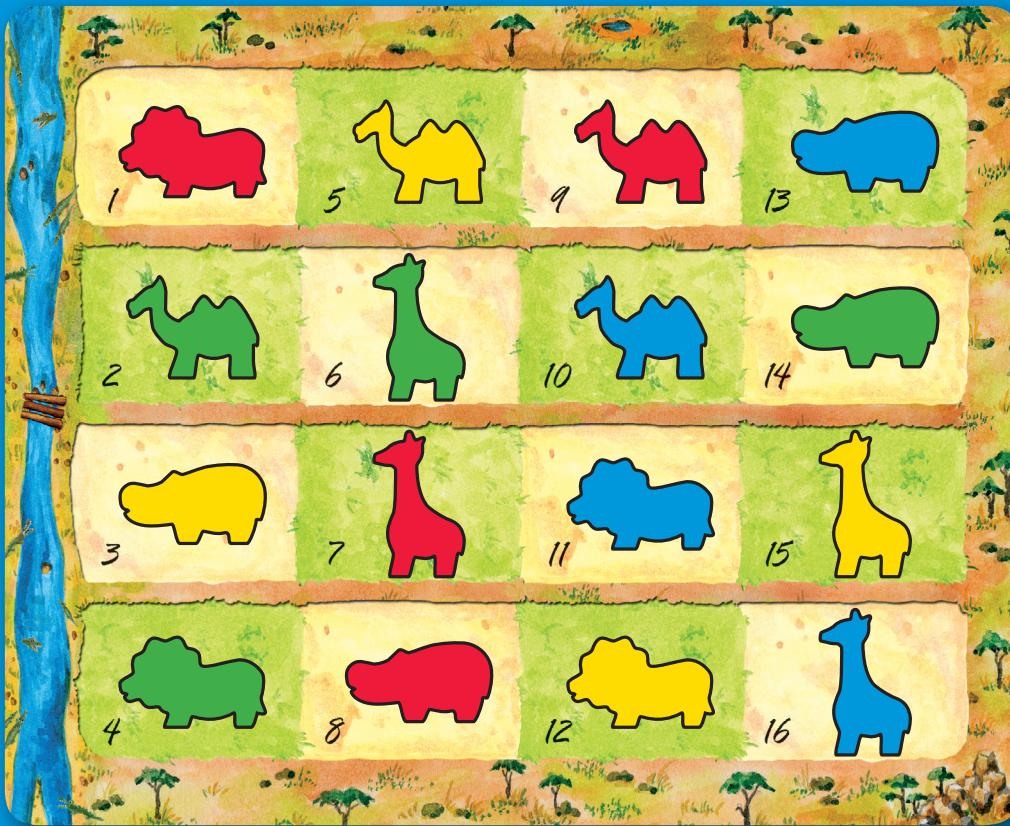
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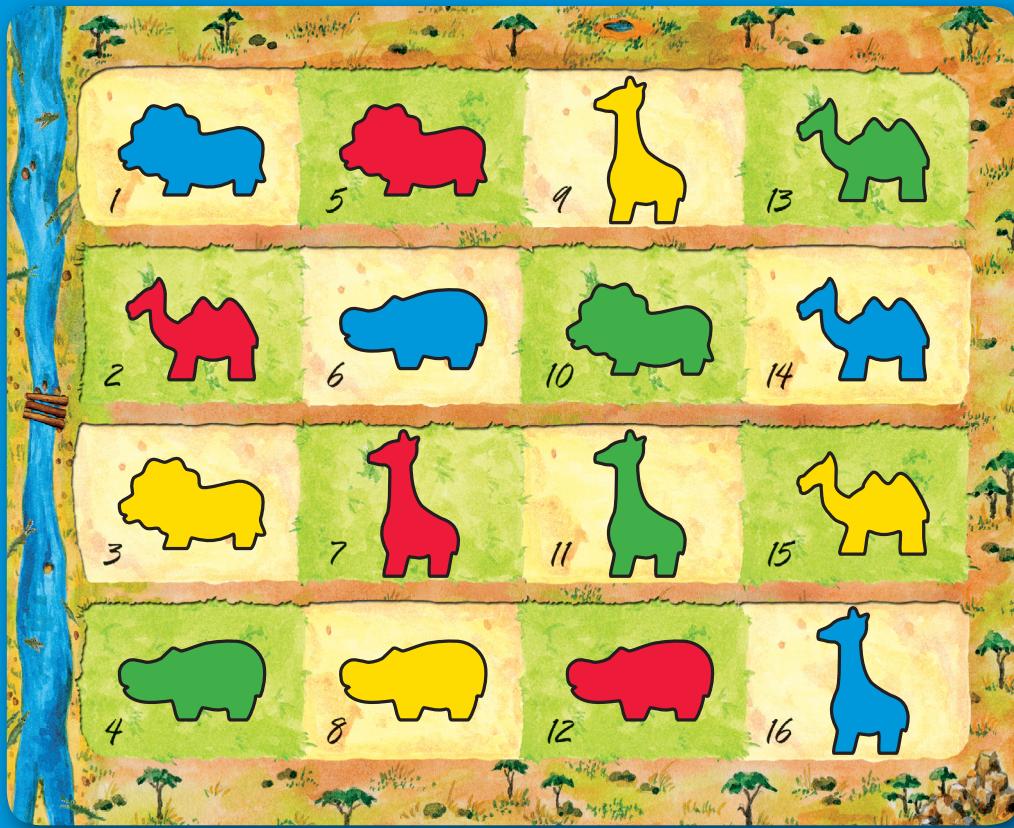
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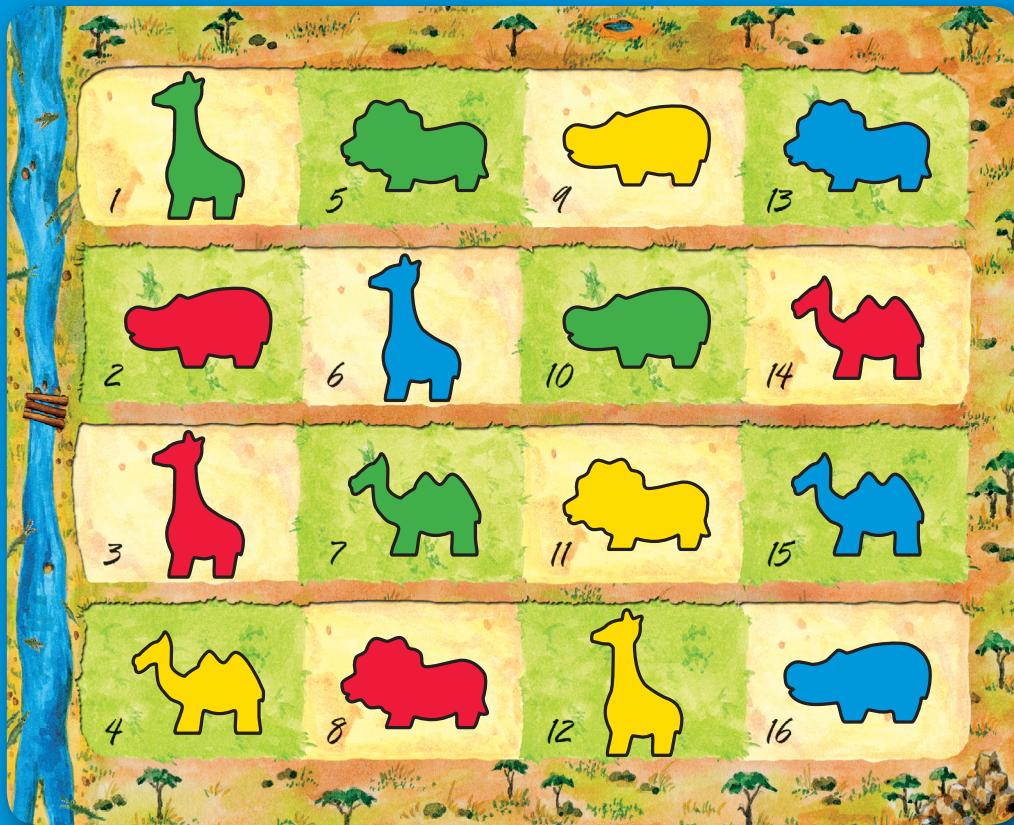
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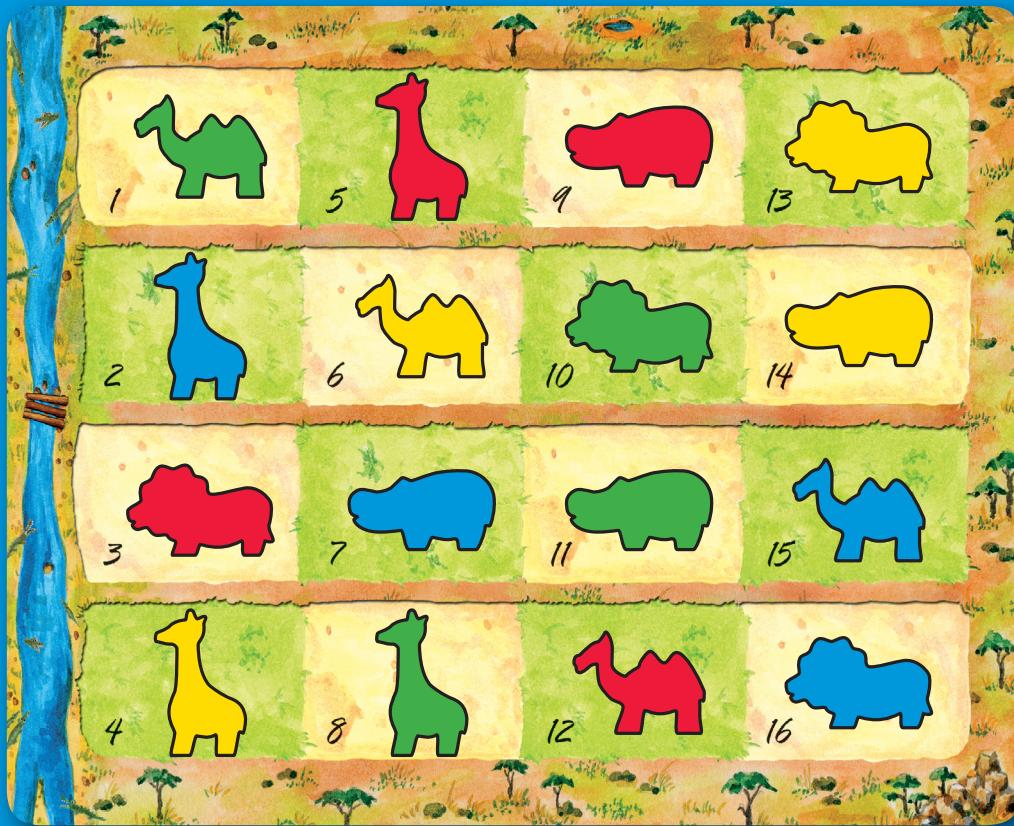
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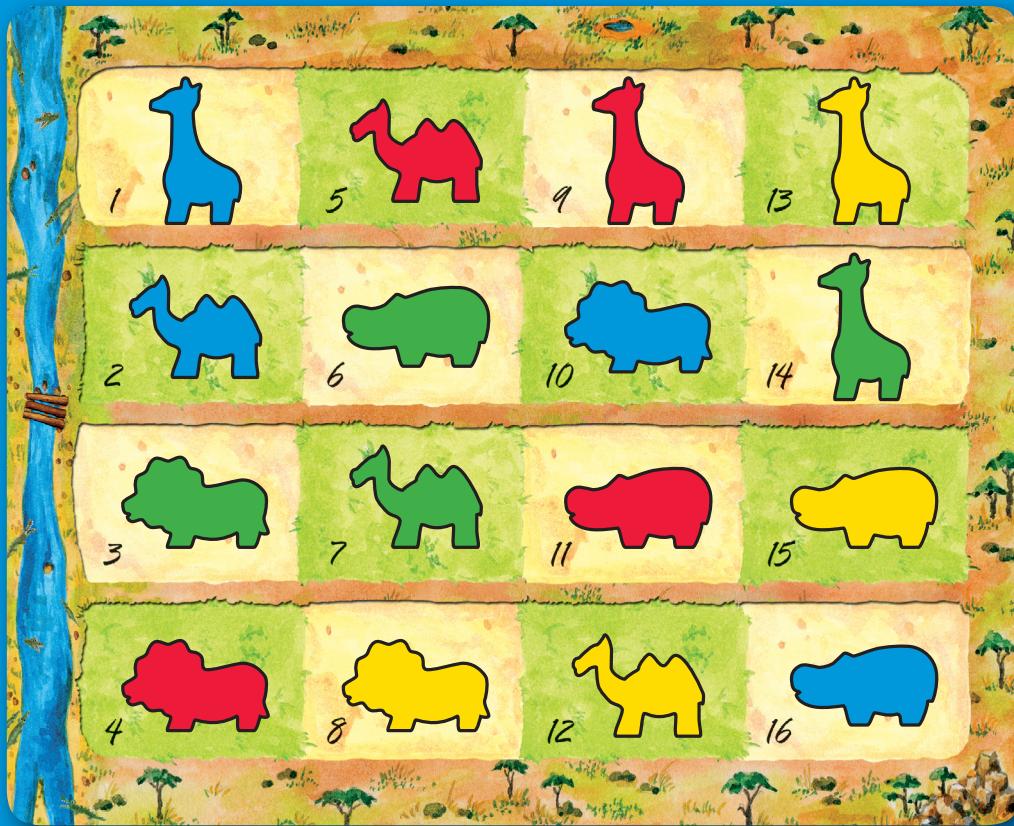
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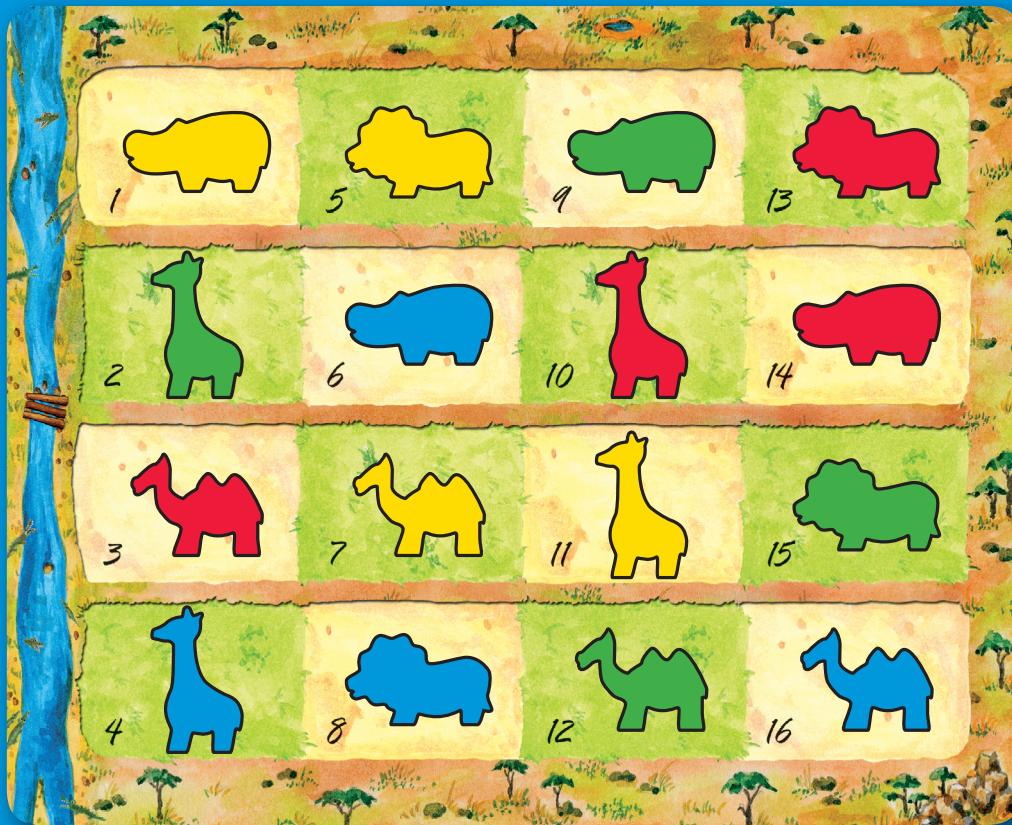
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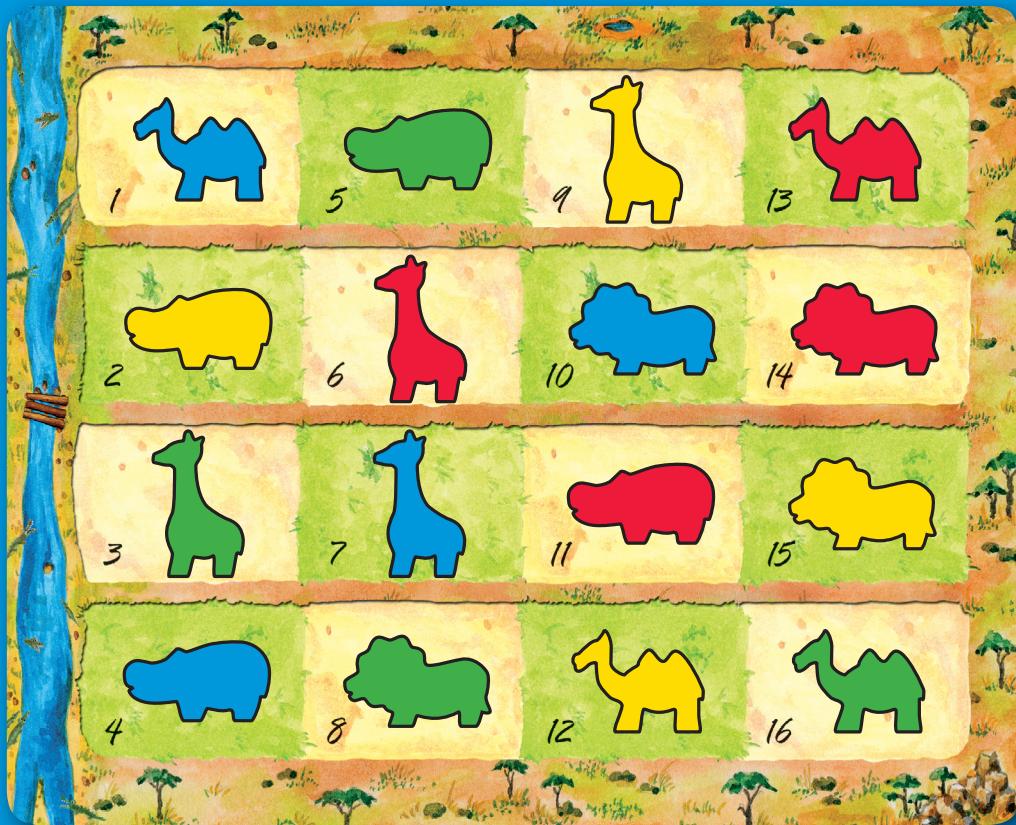
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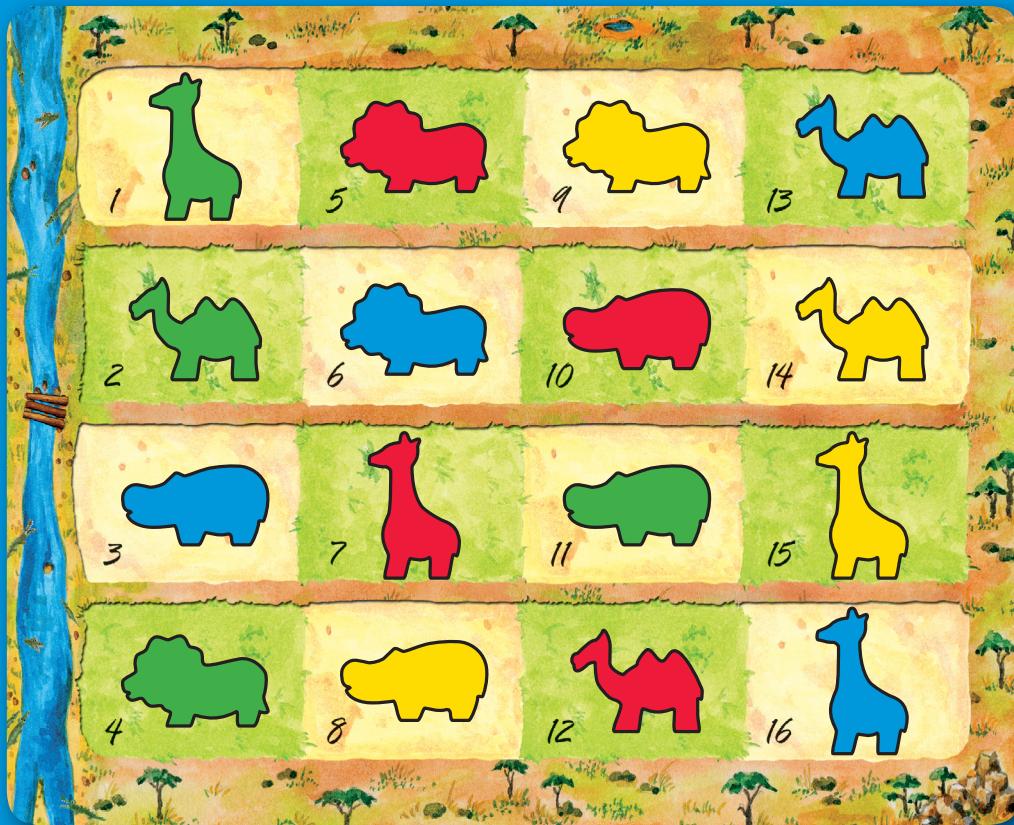
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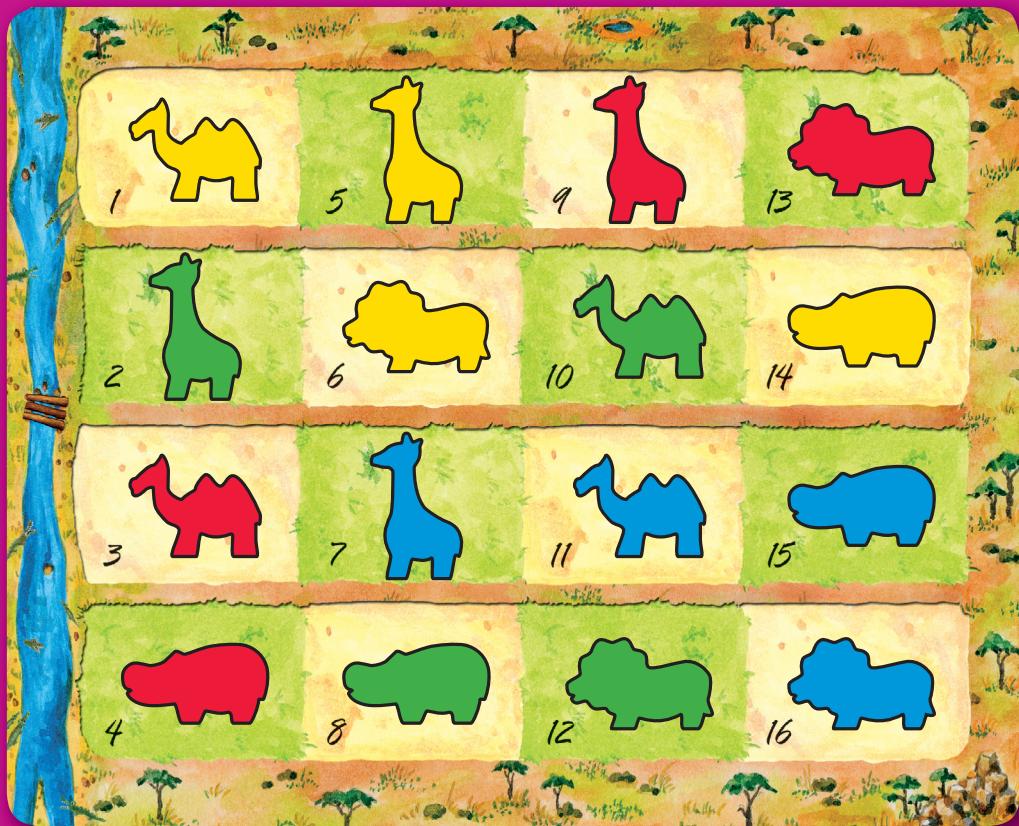
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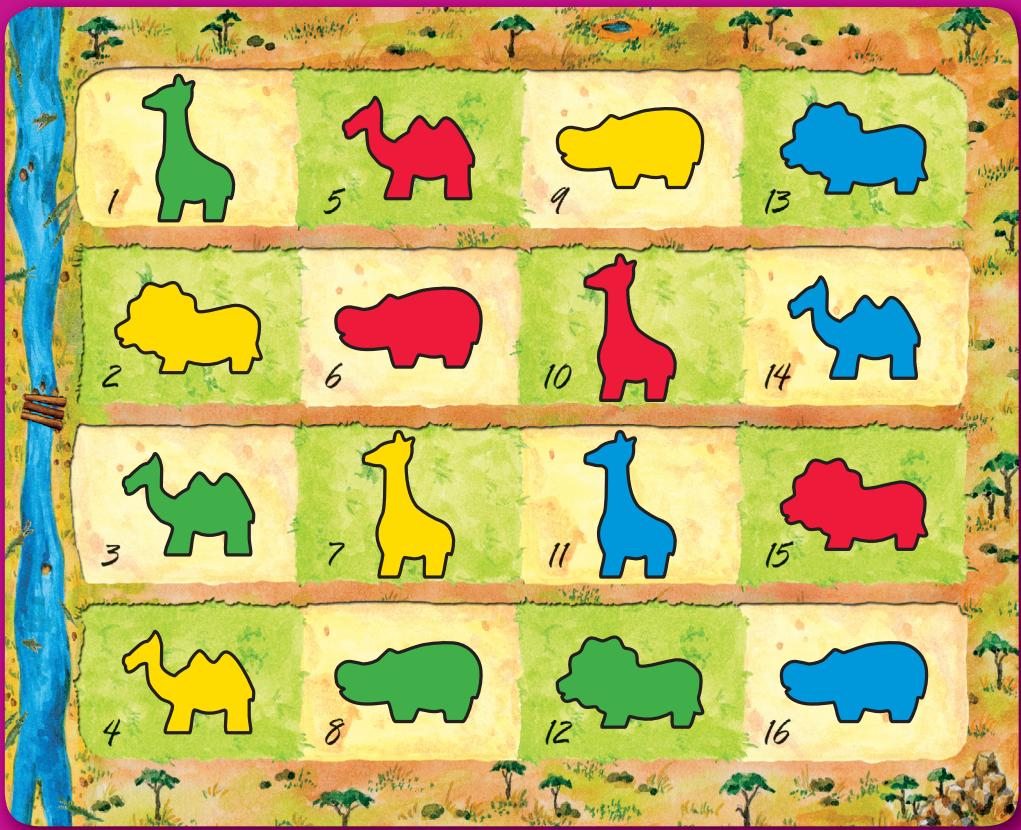


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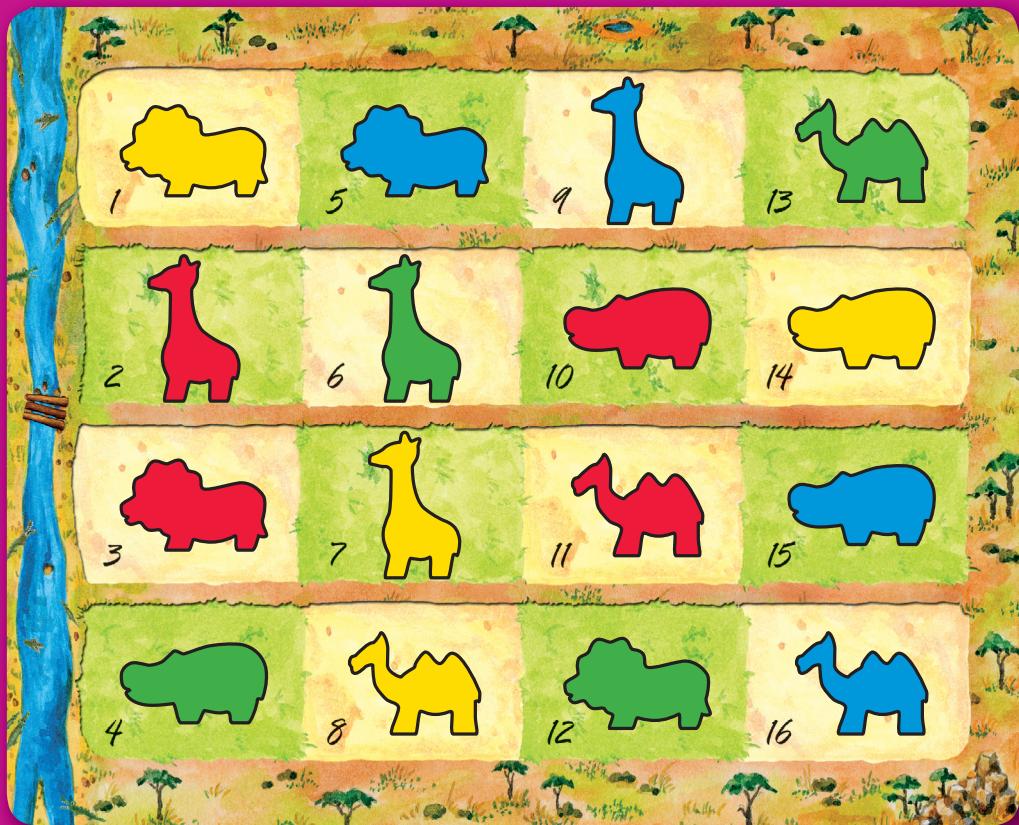




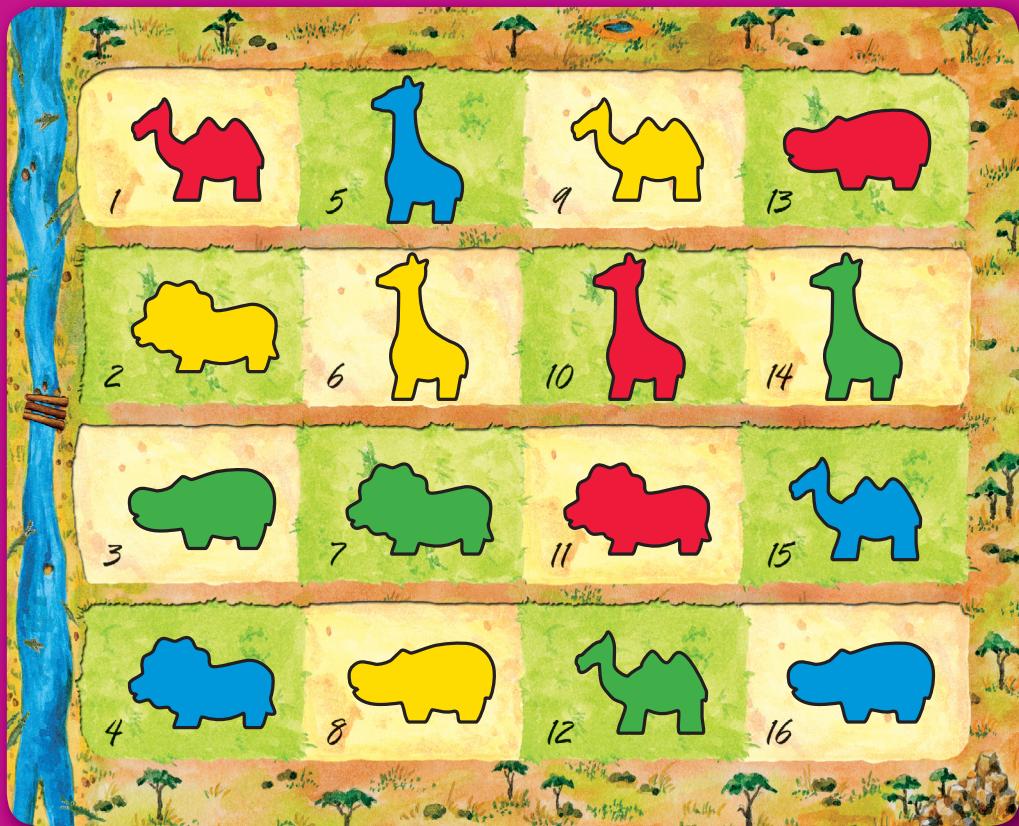
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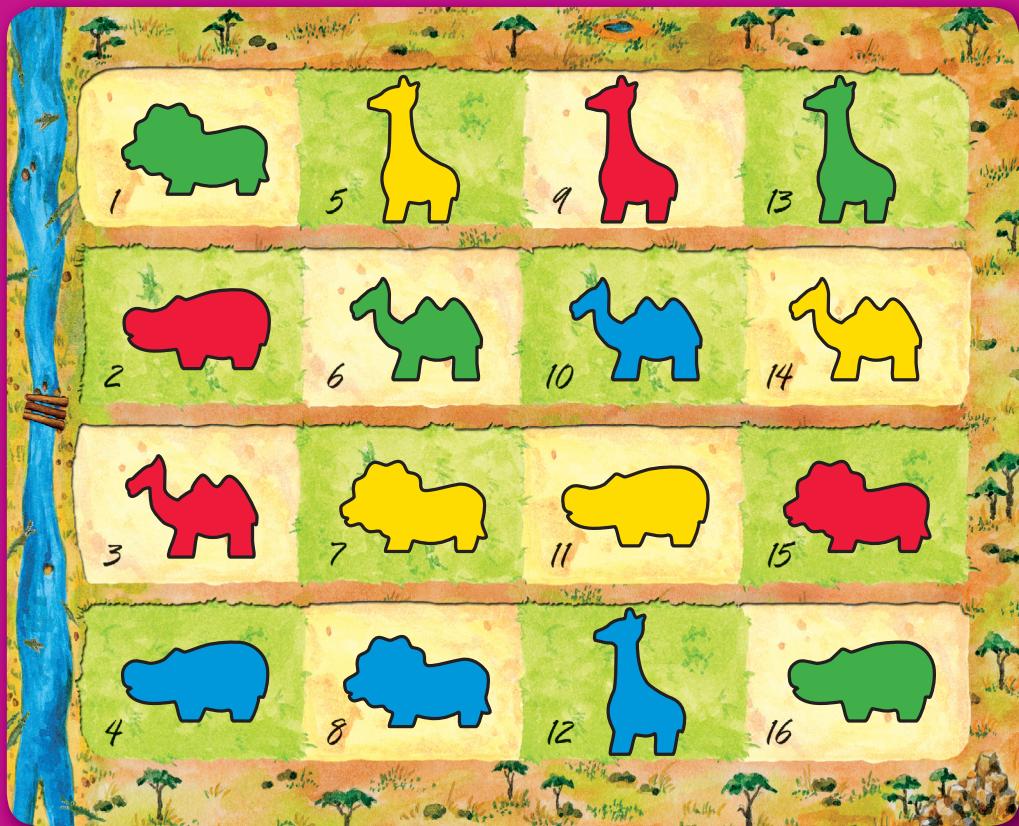
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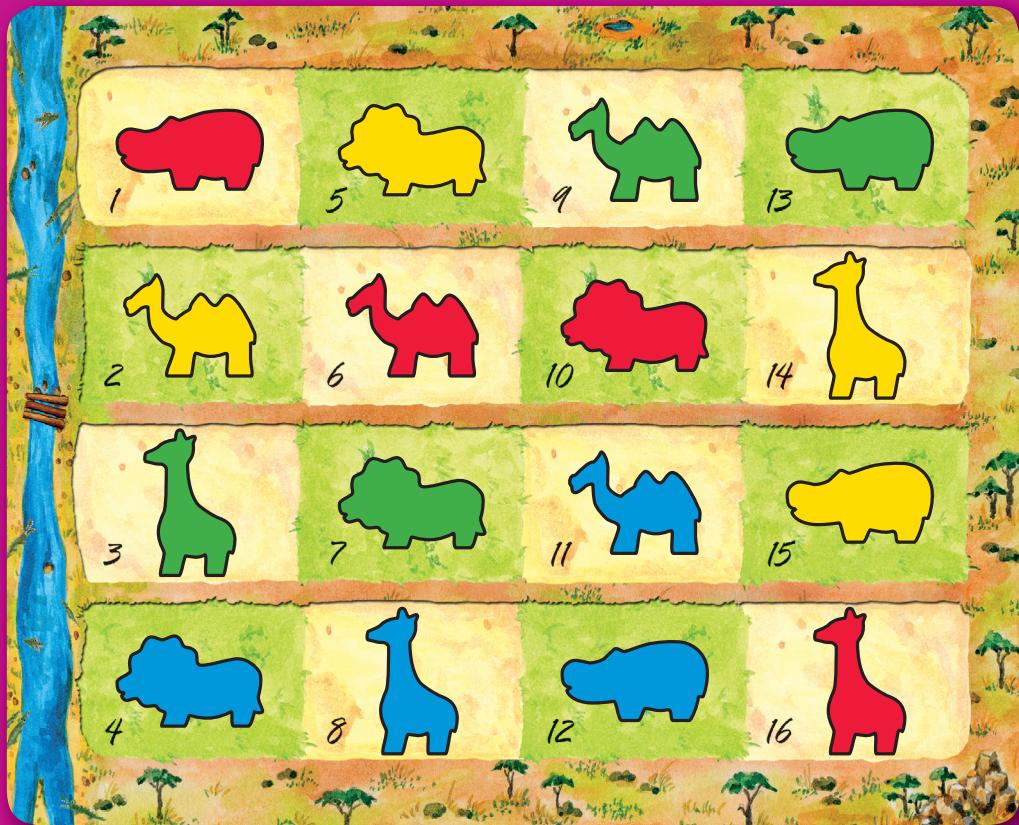
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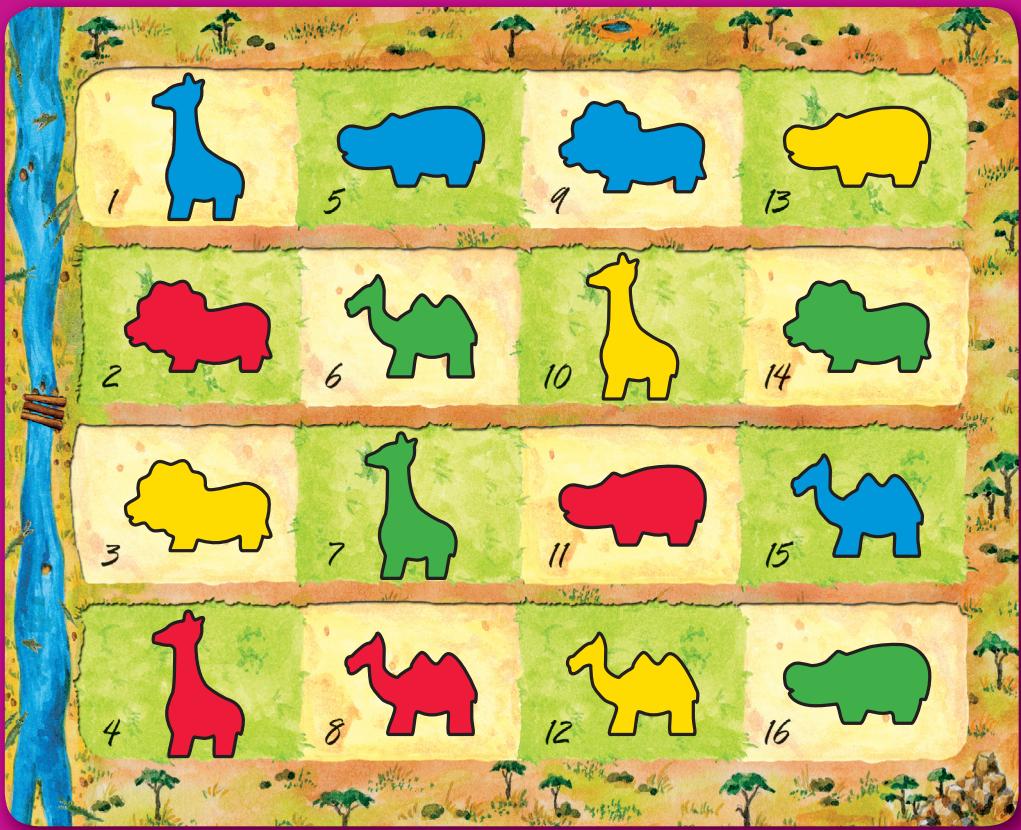


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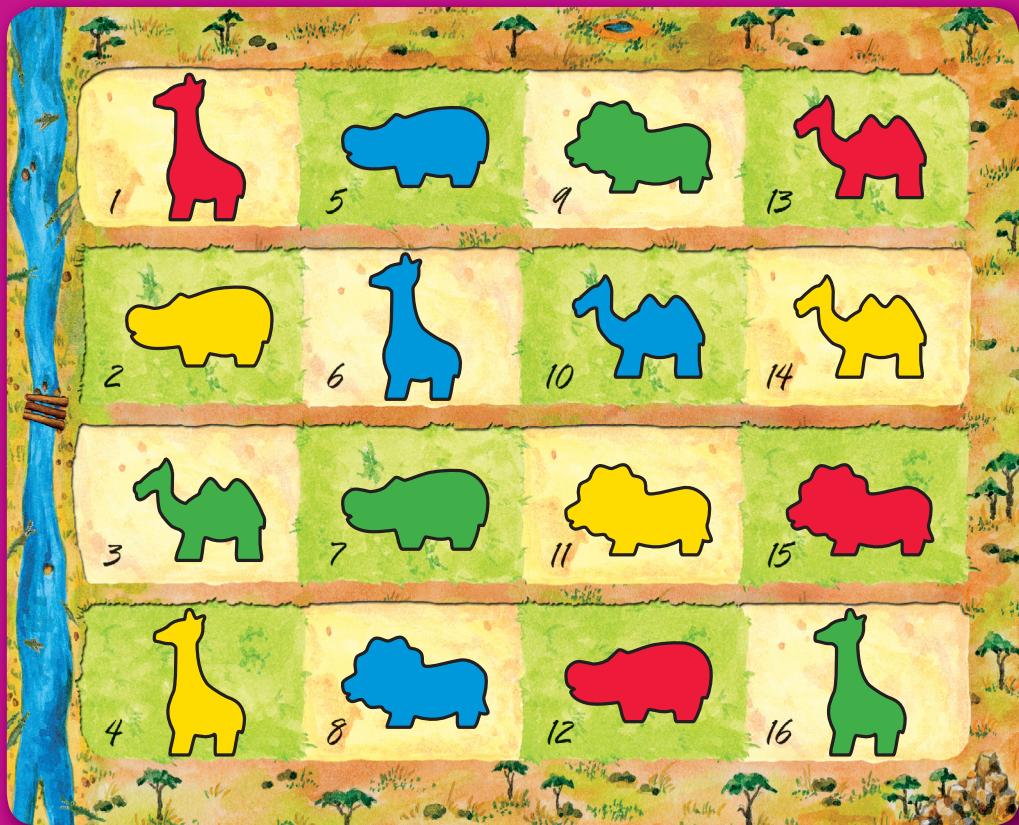




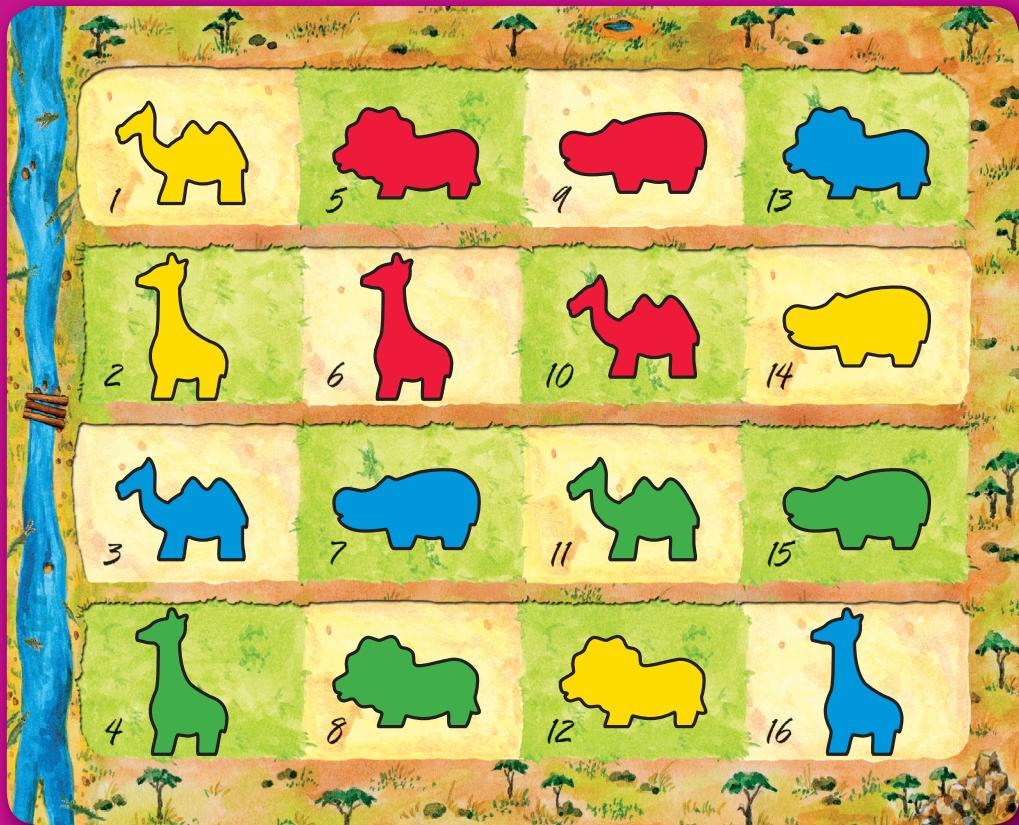
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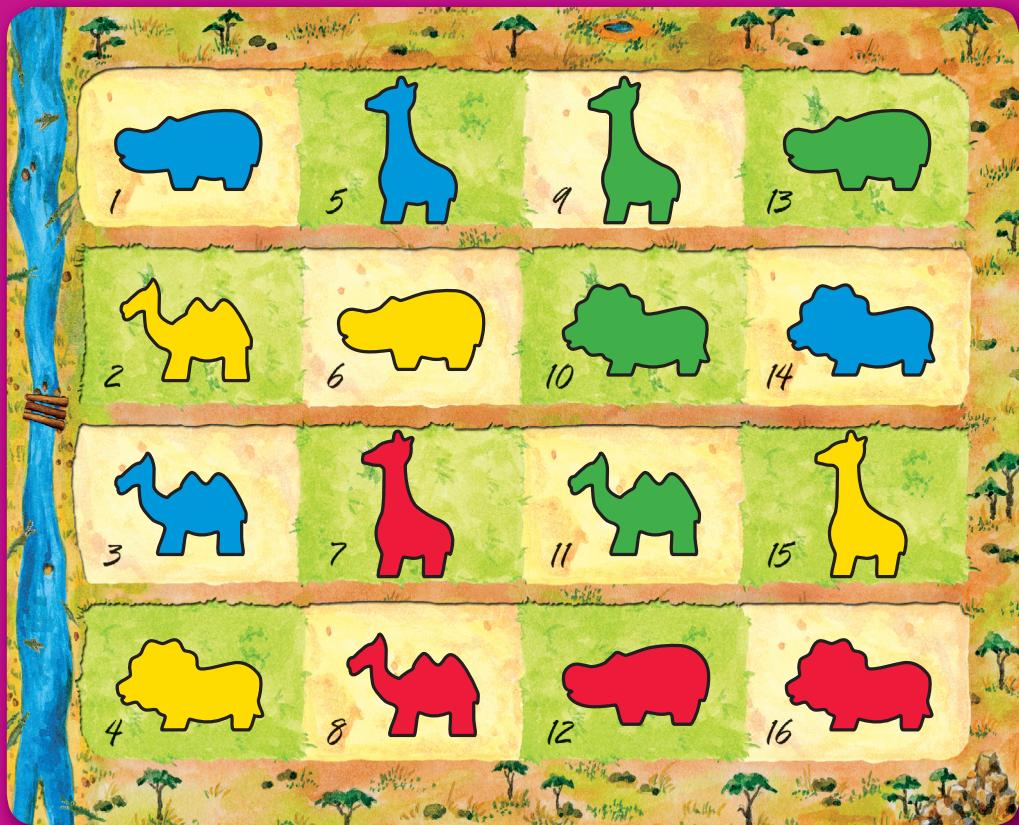
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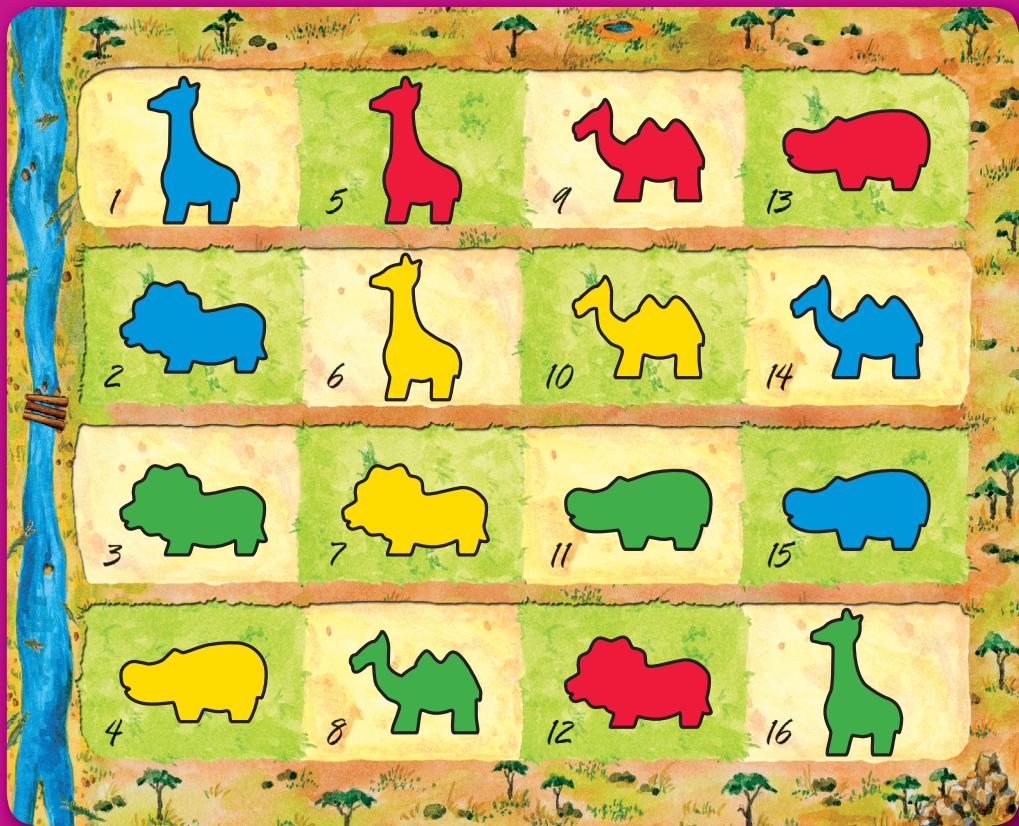
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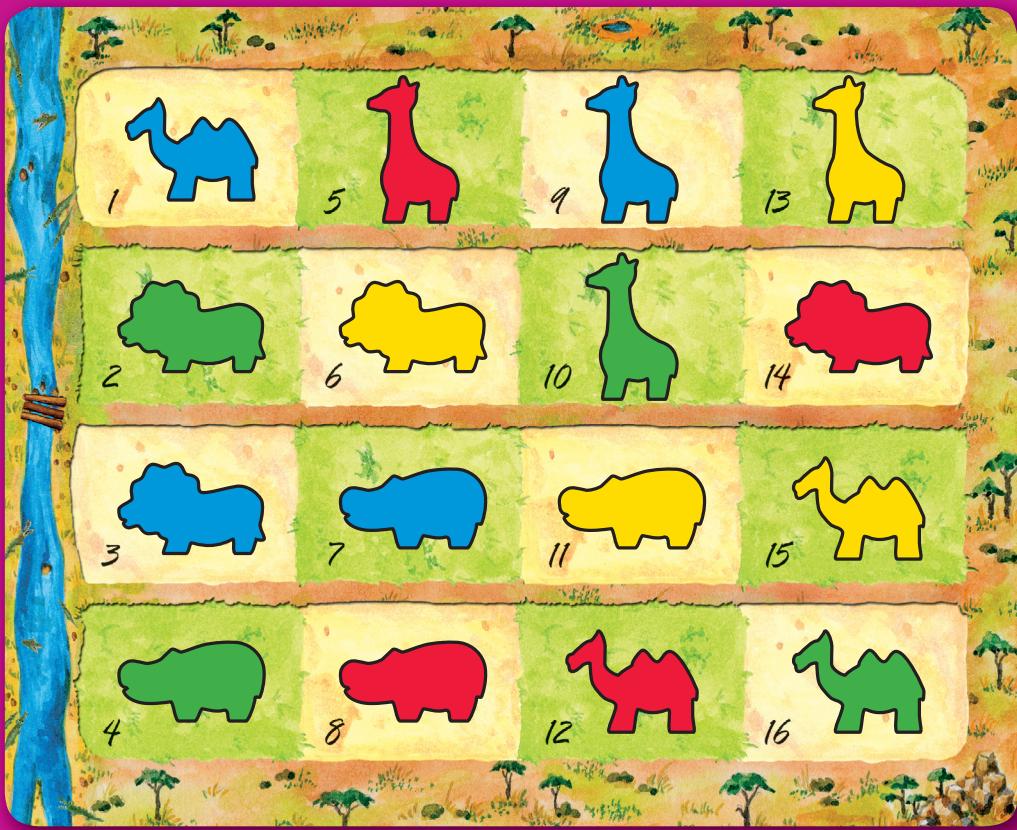


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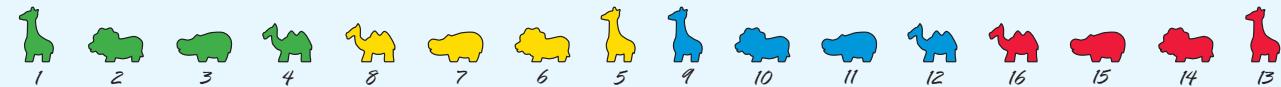
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## Solutions

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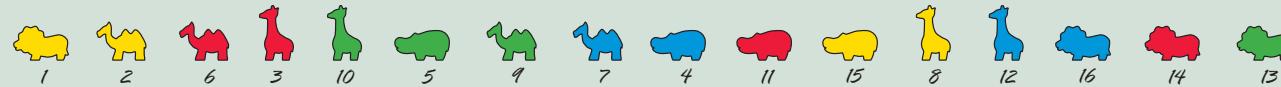
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003



004



005

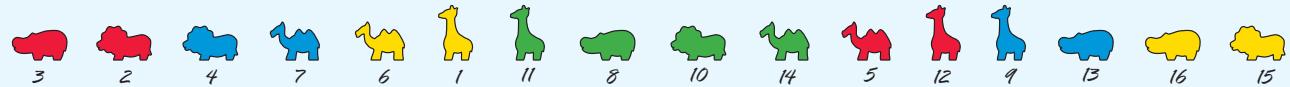


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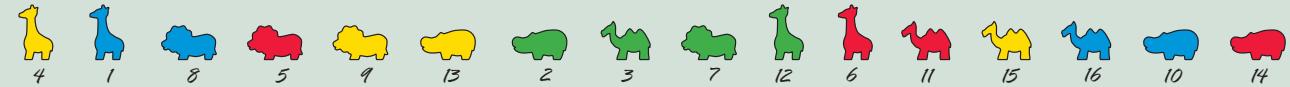


## Solutions

007



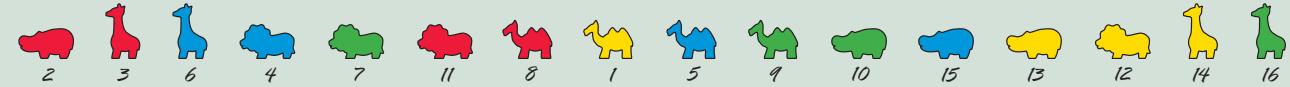
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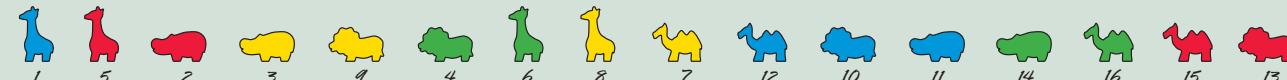


## Solutions

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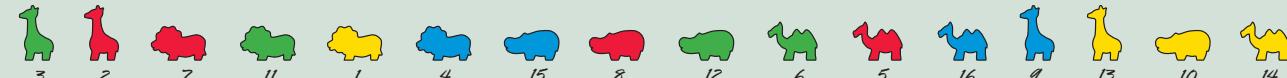
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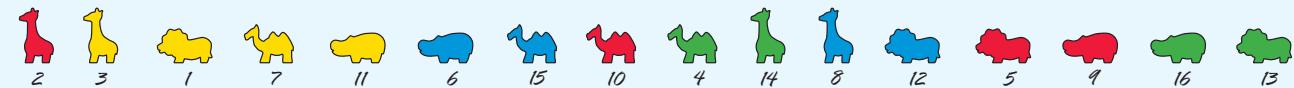


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## Solutions

019



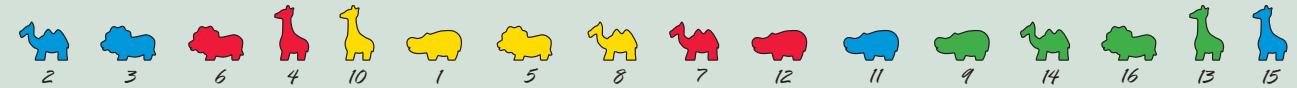
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022



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024



## Solutions

025



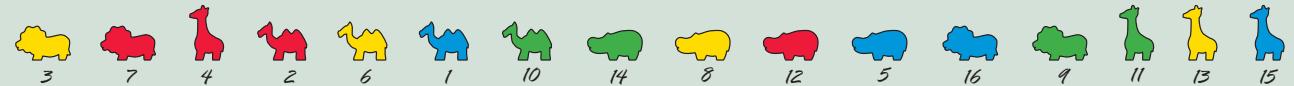
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027



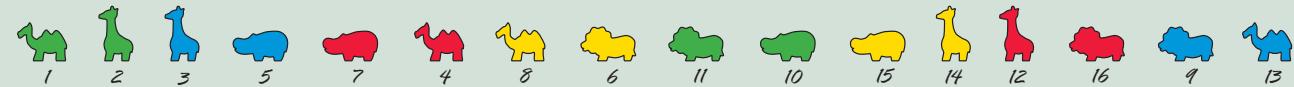
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029



030



## Solutions

031



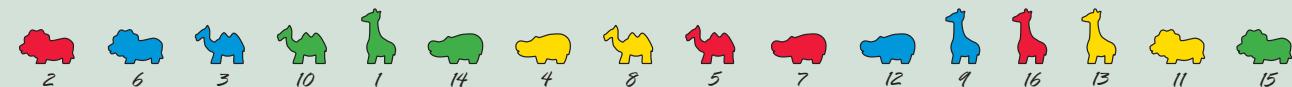
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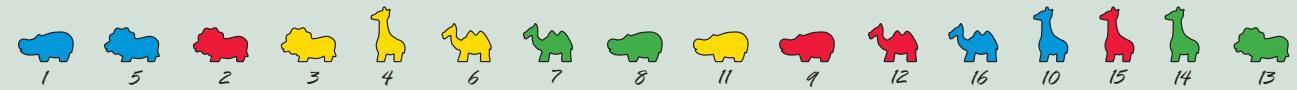


## Solutions

037



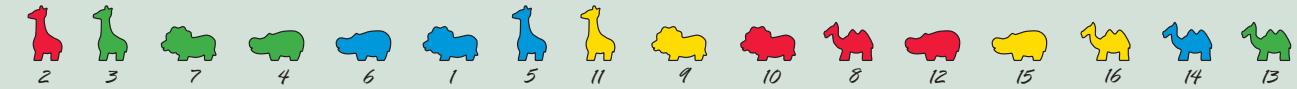
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042

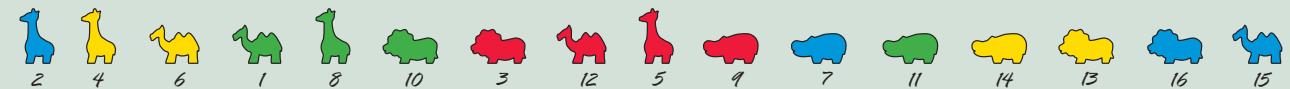


## Solutions

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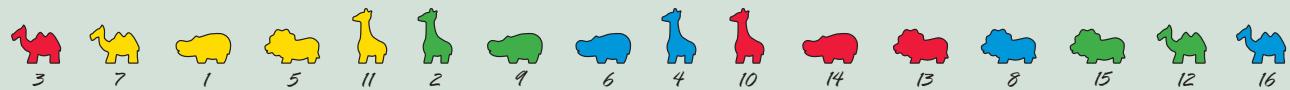
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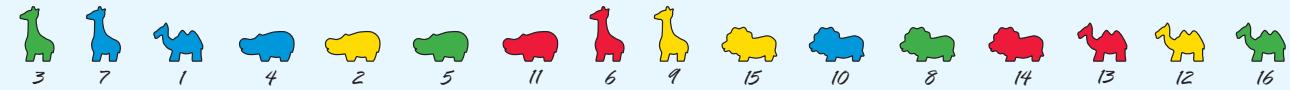
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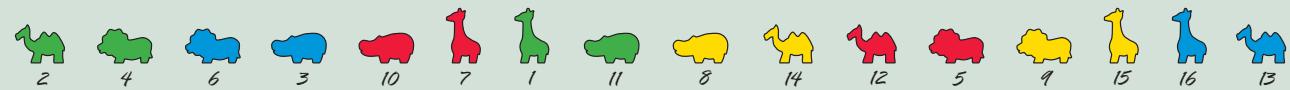
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048

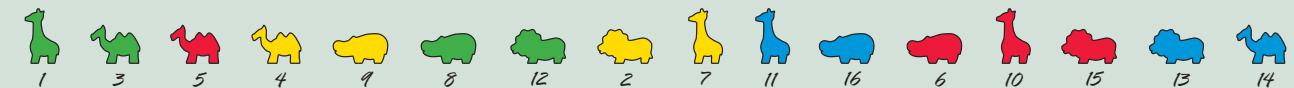


## Solutions

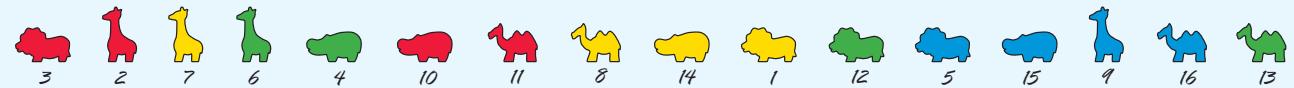
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050



051



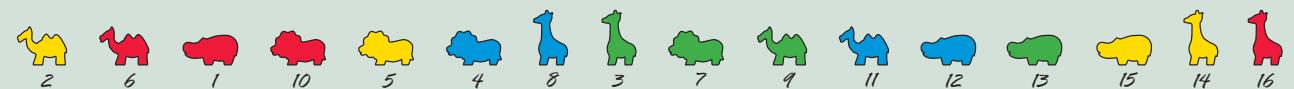
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053

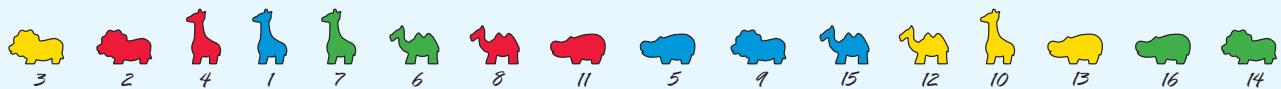


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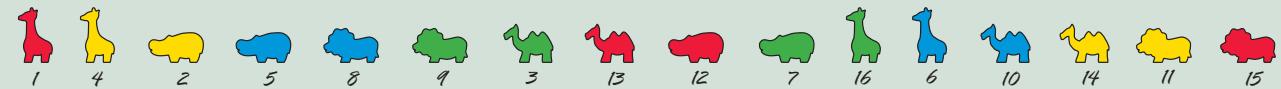


## Solutions

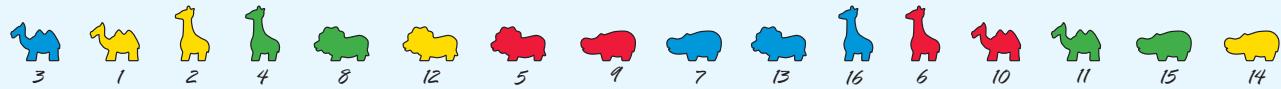
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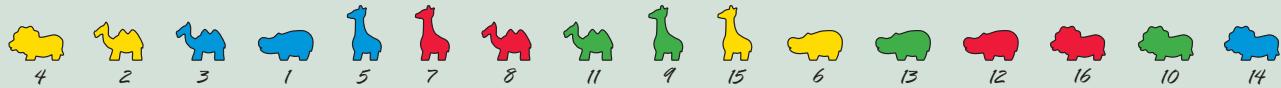
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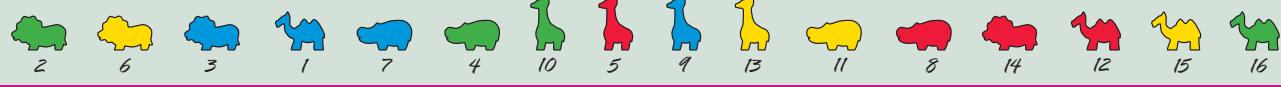
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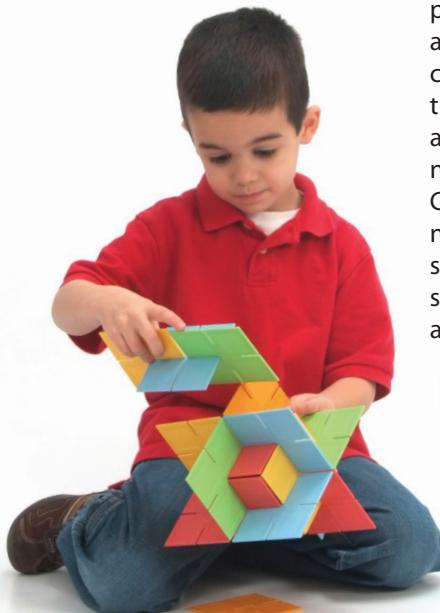
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**Also Available...**



Dado™ combines art and science as kids of all ages explore architectural principles, proportion, balance, structure, composition, and color. A contemporary twist on classic stacking blocks, Dado™ engages the imagination as the slits on each cube are interlocked to create an unlimited number of three-dimensional structures. Constructed horizontally, vertically or nested together, Dado™ invites visual spatial development and problem solving through design-centered, attention-grabbing fun!



*Also Available...*

# TRI-SPY™

Tri-Spy is a frantically fast-paced game challenging players to think, look and react quickly while attempting to spot and match patterns. Tri-Spy is the ultimate visual spatial challenge that promotes concentration, pattern recognition and problem solving!

With only one simple rule to follow, Tri-Spy is truly one of those few games that take a minute to learn and a lifetime to master! Move one (and only one) of the eight wooden tokens to any open space on the board to recreate a pattern on one of the 12 cards laying face up in the pile. If a pattern is matched, that player keeps the card!

With three unique variations of play, Tri-Spy brings pattern matching to a challenging new level while teaching visual concentration and quick thinking! Good luck!

**Contents:**

- 60 cards
- 1 game board
- 8 wooden tokens  
(2 each of red, blue, green, yellow)

Approx. 20 minutes

**Ages 8 and up**  
1 to 6 players





*Also Available...*



When precision wooden shapes and vibrant colors meet, expect nothing less than masterwork! Natural wood, carved with care and colored with brilliance. Light plays its way through the windows of Twig - illuminating lines, contours, space, and arrangement. Opening the mind and imagination to new exercises in visual spatial development.

Each Twig set consists of 72 wooden pieces, each precision-cut and compatible with one another. The interactivity between components means limitless combinations in open-ended play.

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Distributed exclusively in North America by:



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