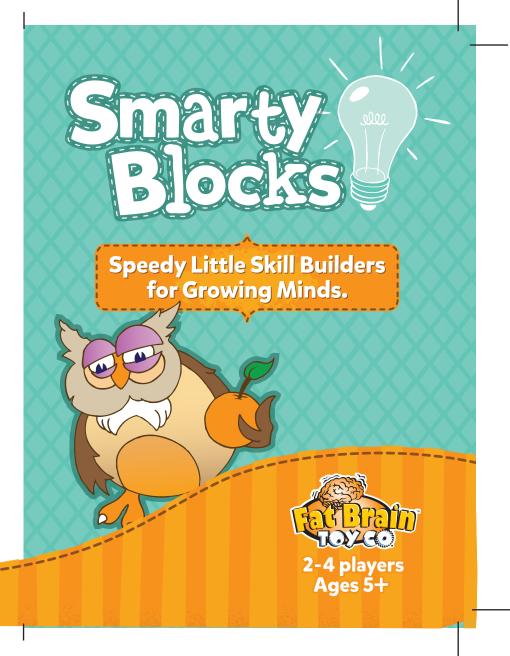


Fat Brain Toy Co. Elkhorn, NE 68022 www.fatbraintoyco.com Please keep all relevant information. Original game concept by Brad Ross Made in China.







Object

To solve as many challenges as possible before time runs out. The player or team solving the most challenges in three rounds of play wins.

Components:

10 cubes 80 double-sided challenge cards Sand Timer



Place the ten cubes in the center of the playing area. Choose which level you will play.

Orange is for beginners and requires no reading. In this level, players simply stack and recreate the blocks in the same patterns as shown on the card.

Blue is for more advanced players who are able to read. In this level, players follow the directions on the card to complete the challenge.

Players may choose to use both orange and blue cards if various ages are playing together.

Shuffle the deck of challenge cards and place them next to the cubes.

How to Play

Player A flips the timer to start time keeping and tries to perform the challenge indicated on the card as quickly as possible.

If successful, Player A keeps that challenge card and moves on to the next card from the top of the pile. Play continues until time has run out. Player A keeps as many challenge cards as he/she has solved, earning one point for each card.

If time runs out in the middle of a challenge that was not solved, that card must be returned to the bottom of the deck.

Now Player B attempts to solve as many challenges as time allows. Again, collecting a card for each successful challenge completed.

Play continues until all players have had a turn. This is one round of play.

Winning the Game

The winner is the player/team collecting the most challenge cards over three rounds of play.

When a player/team completes a challenge, opponents must verify the challenge has been performed correctly.

Smarty Blocks can be played solo, too!