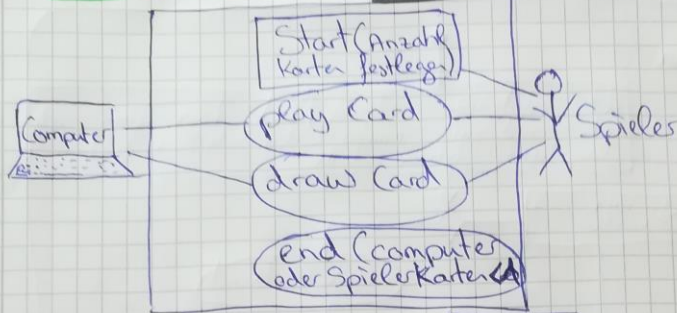
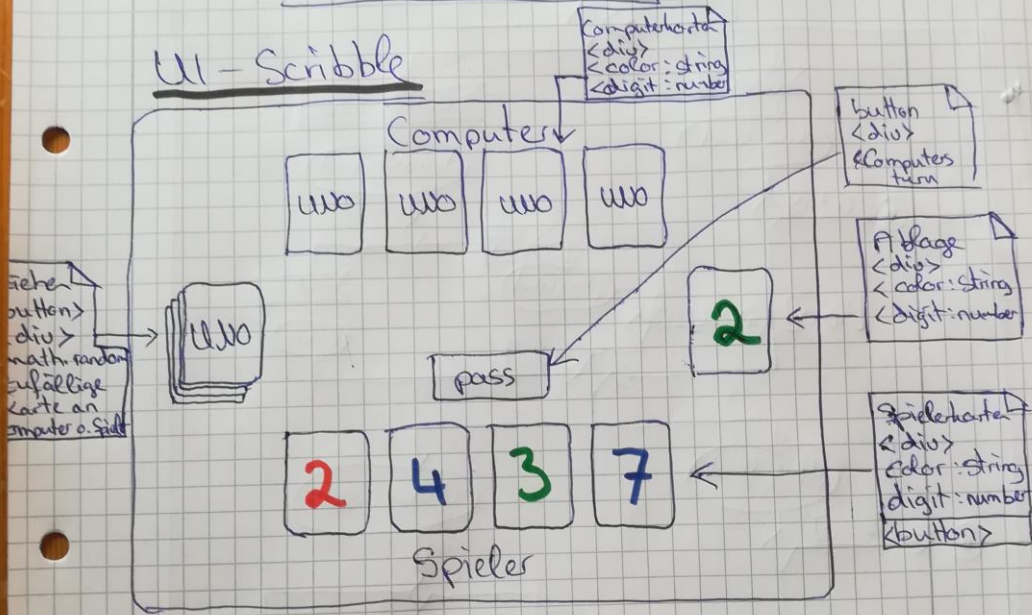


202 - UWO

# Use-Case-Diagramm



## UI-Skizze



# Aktivitätsdiagramm 1

Main

```

let cardColor : string ["red", "blue", "green", "purple"]
let cardDigit : number [1, 2, 3, 4, 5, 6, 7, 8]
playerTurn : boolean = false;
    
```

Anzahl 3-7  
Karten

create firstCard

click Card

play Card

[i1=0]

[i1>0]

[i1=0]

[i1>0]

play Card

[i2=0]

[i2>0]

play Card

[i2=0]

[i2>0]

click Stapel

draws Card

click Card

play Card

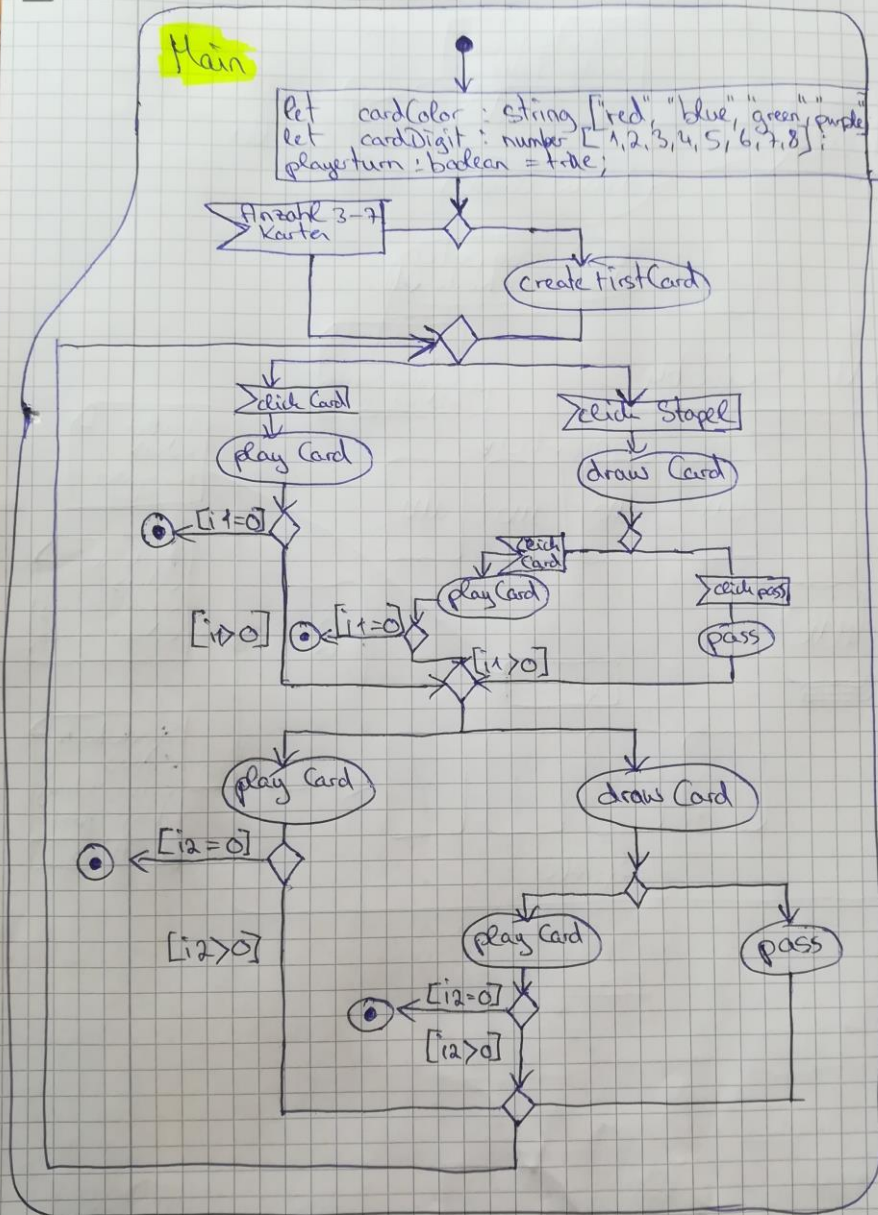
click pass

pass

draw Card

play Card

pass





# Handkarte festlegen

