

LEADING Boot Camp

Information Visualization

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Introduction

Section I

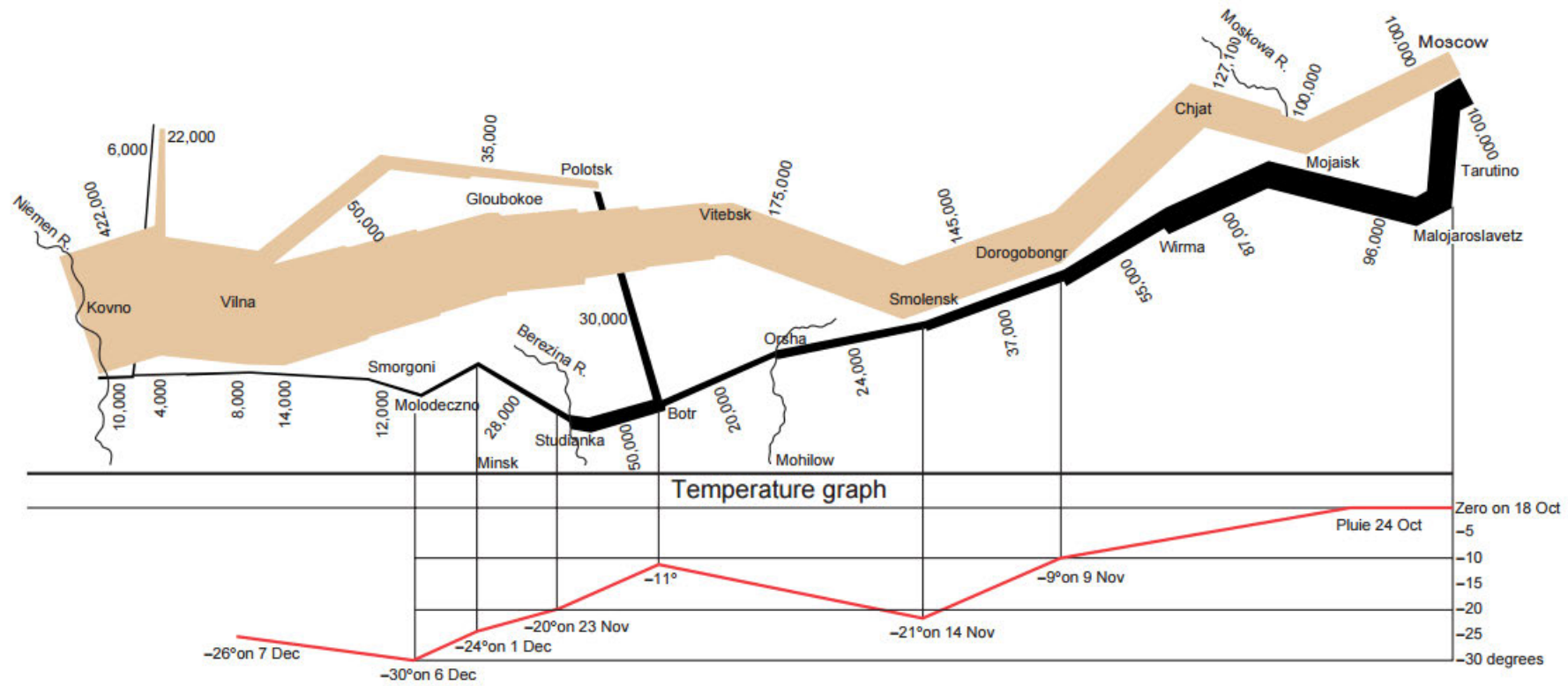


FIGURE 1 | Losses suffered by the Grande Armée during the Russian Campaign.^c

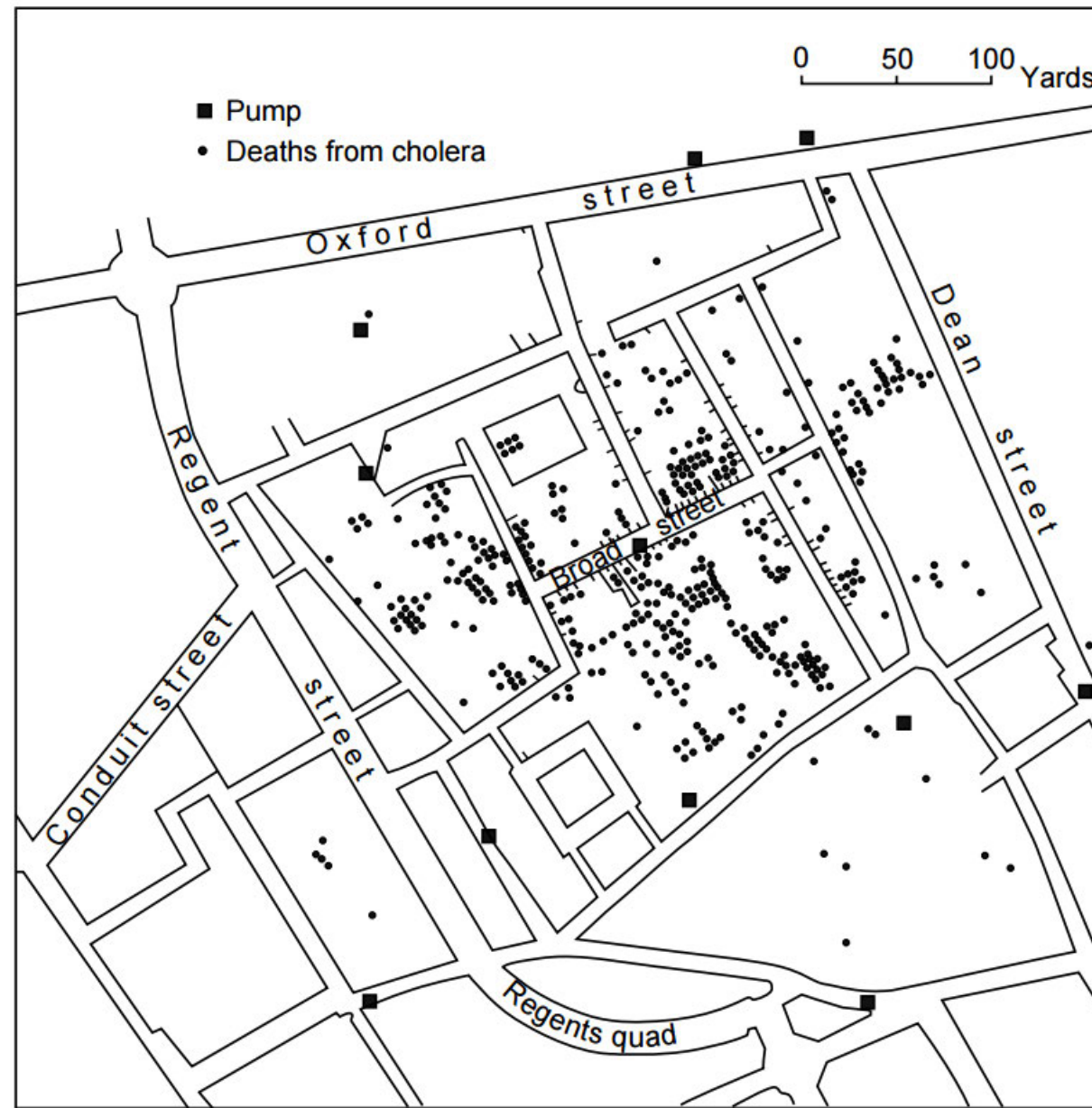
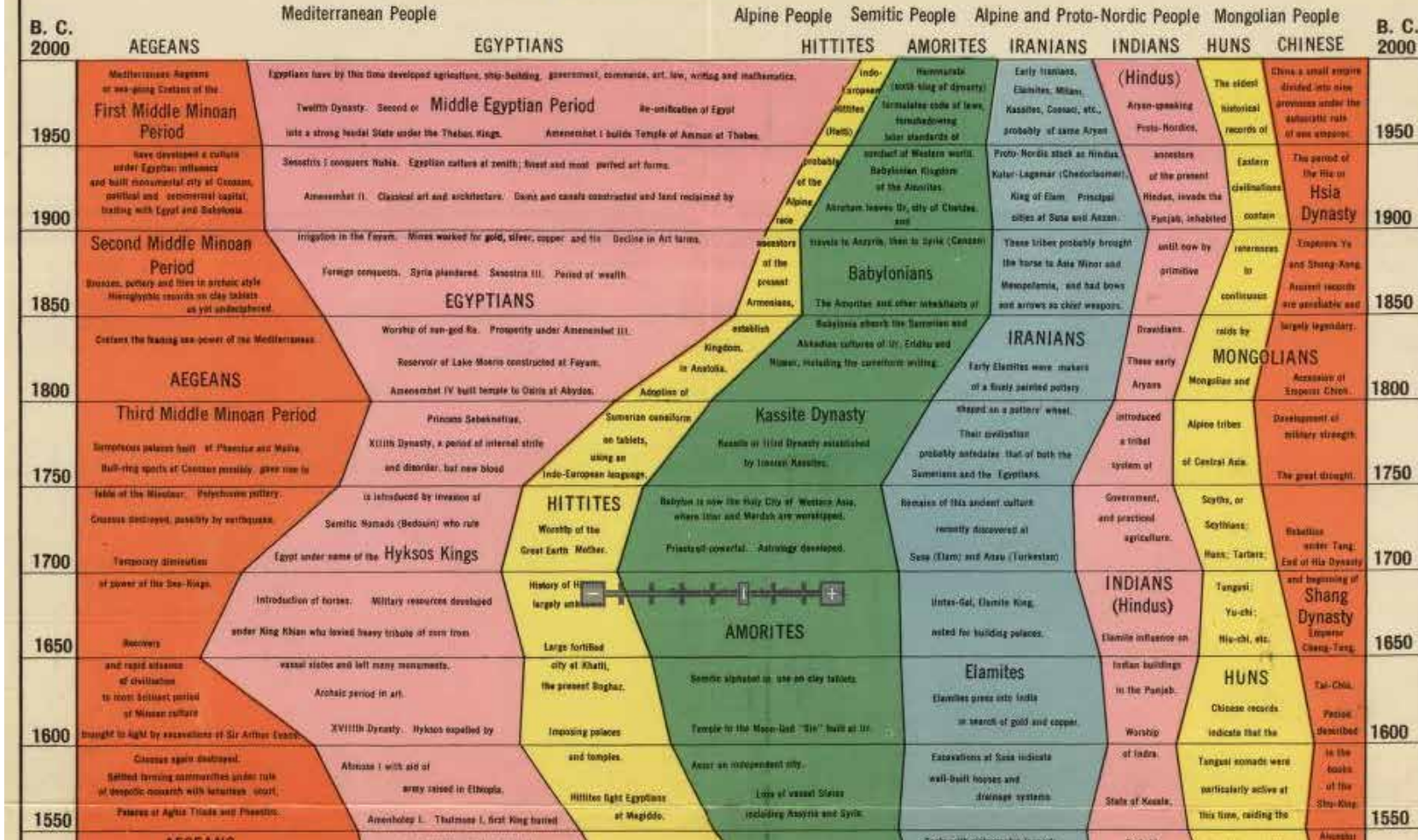


FIGURE 2 | John Snow's dot map of cholera deaths.^d

The HISTOMAP

FOUR THOUSAND YEARS OF WORLD HISTORY
RELATIVE POWER OF CONTEMPORARY STATES, NATIONS AND EMPIRES



Mapping America: Every City, Every Block

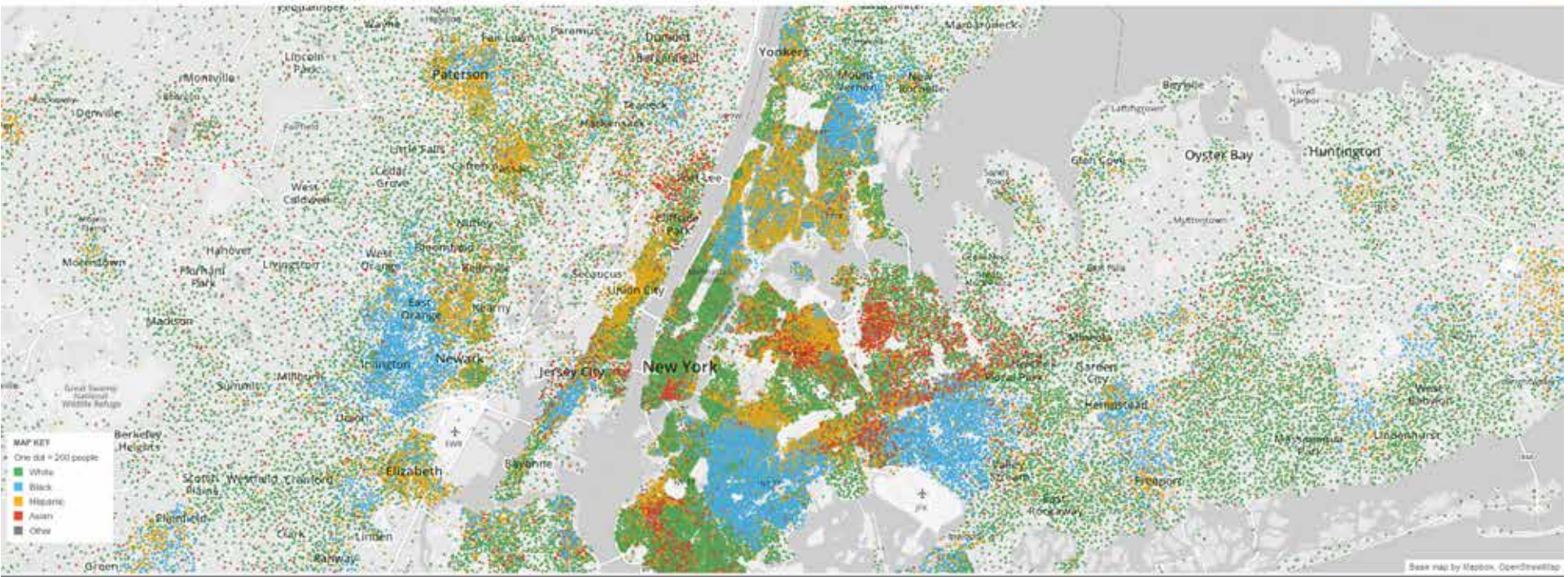
Browse local data from the Census Bureau's American Community Survey, based on samples from 2005 to 2009. Because these figures are based on samples, they are subject to a margin of error, particularly in places with a low population, and are best regarded as estimates.

Find something interesting? Share this view on [Twitter](#) or [Facebook](#)

[View Readers Maps \(46\)](#)

Distribution of racial and ethnic groups

[View More Maps](#)



By MATTHEW BLOCH, SHAN CARTER and ALAN MUISAN | Source: 2008-9 American Community Survey, Census Bureau, [dataexplorer.com](#)

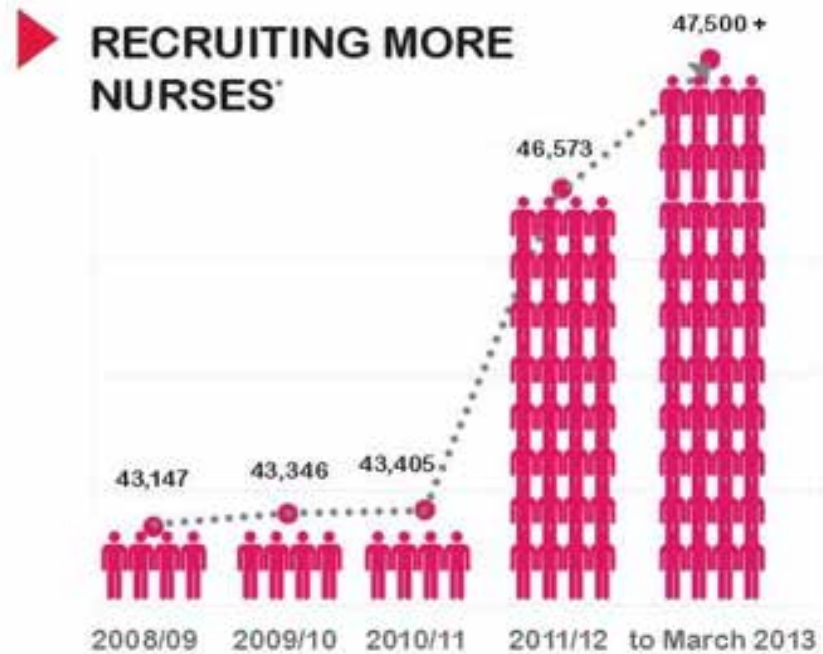
Note: Data are evenly distributed across each Census tract or county. Dollar amounts are adjusted for inflation.

Mental models

Section II



The NSW Health system is...



* Nursing headcount figures at June includes non casual staff and 3rd schedule

Some Important Properties

Mind-sets tend to be quick to form but resistant to change.

Once events have been perceived one way, there is a natural resistance to other perspectives.

New information is assimilated to existing images.

So, don't rush it.

Gradual, evolutionary change often goes unnoticed.

It takes more information, and more unambiguous information, to recognize an unexpected phenomenon than an expected one.

**Be aware what you are
expecting**

Mental models are easy to form, but hard to change

The early but incorrect impression tends to persist because the amount of information necessary to invalidate a hypothesis is considerably greater than the amount of information required to make an initial interpretation.

People form impressions on the basis of very little information, but once formed, they do not reject or change them unless they obtain rather solid evidence.

Analysts might seek to limit the adverse impact of this tendency by suspending judgment for as long as possible as new information is being received.

Keeping an Open Mind

- Major intelligence failures are usually caused by failures of analysis, not failures of collection.
- Relevant information is discounted, misinterpreted, ignored, rejected, or overlooked because it fails to fit a prevailing mental model or mind-set.

Misleading visualizations...

- <https://venngage.com/blog/misleading-graphs/>
 1. Omitting the baseline
 2. Manipulating the Y-axis
 3. Cherry picking data
 4. Using the wrong graph
 5. Going against conventions
 6. Misleading Coronavirus graphs

Grammar of Graphics

Section III

Grammar of Graphics (I)

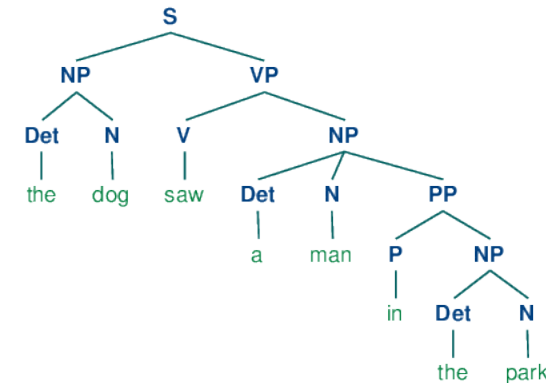
- **Grammar of graphics** deals with the question: what components are included in information visualization outputs?
- Why it's important?
 - You need to learn about the language of InfoVis.
 - It is a very important design tool.

grammar noun

gram·mar | \ˈgra-mər

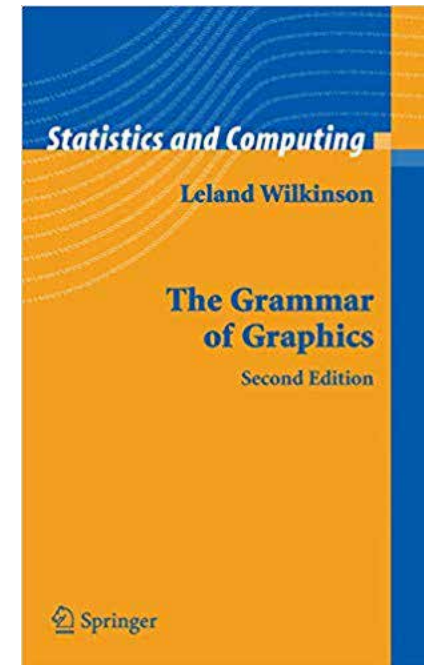
Definition of *grammar*

- a** : the study of the classes of words, their inflections (see [INFLECTION sense 3](#)), and their functions and relations in the sentence
- b** : a study of what is to be preferred and what avoided in inflection (see [INFLECTION sense 3](#)) and syntax (see [SYNTAX sense 1](#))

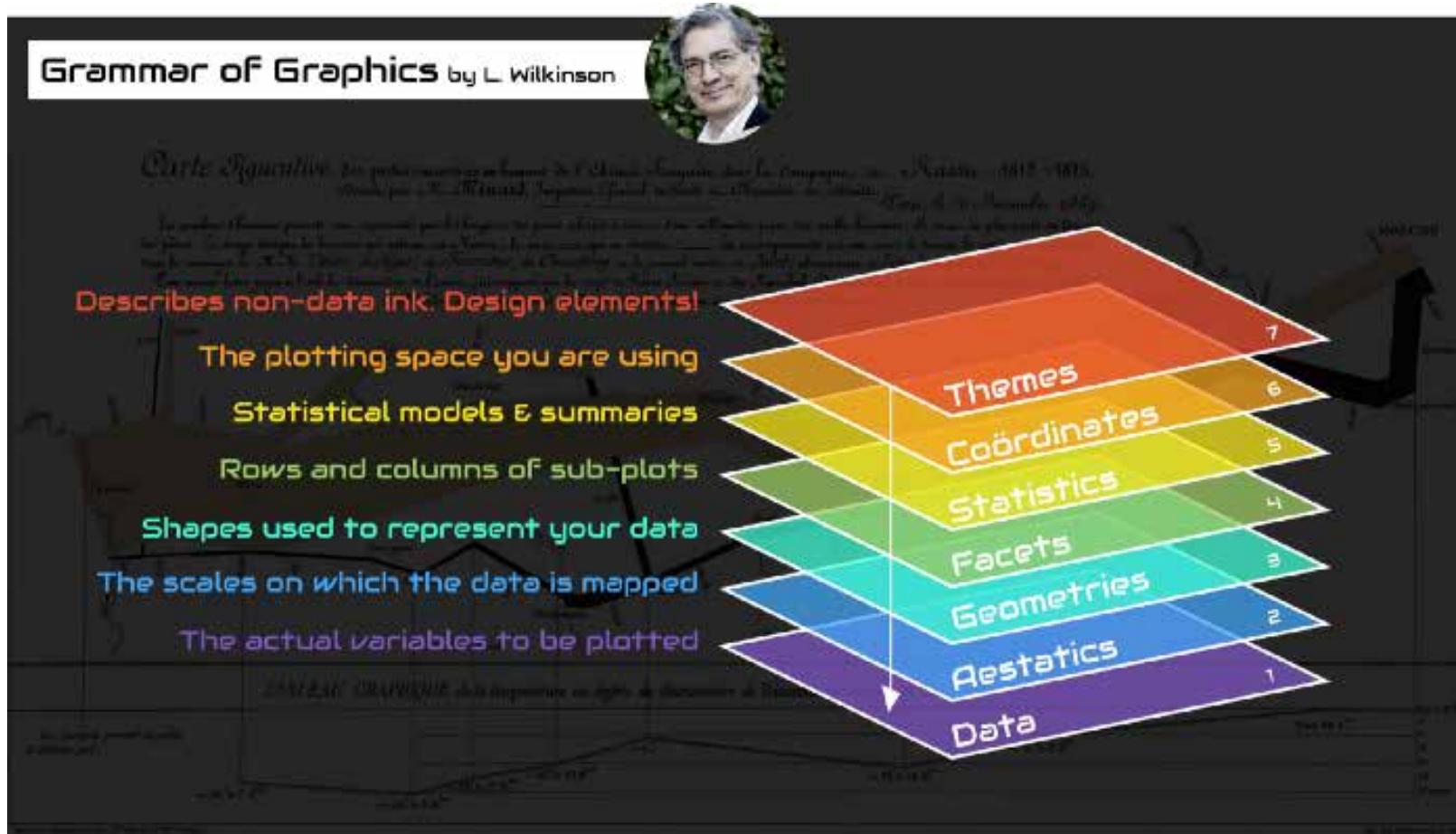


Grammar of Graphics (II)

- It was first proposed by Leland Wilkinson, an American statistician and computer scientist, in his book *The Grammar of Graphics*, published in 1999.
- It became the foundation of the ggplot2 (*gg* stands for grammar of graphics) visualization package and some other visualization projects.
 - <https://ggplot2.tidyverse.org/reference/index.html>
 - <https://bokeh.pydata.org/en/latest/>



Grammar of Graphics (III)



Aesthetics (I)

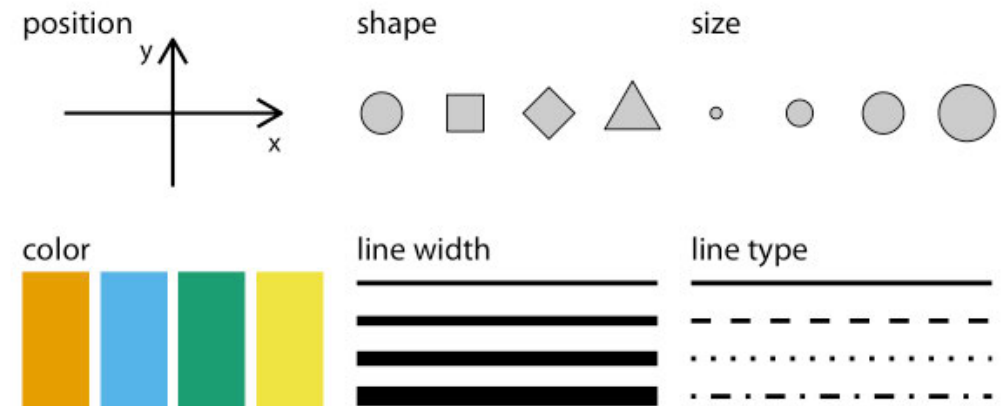
- Aesthetics are the shapes that we see in the graph. In general, you should consider using the following aesthetic elements (or “visual patterns”):
 - Axes
 - Color
 - Shape
 - Size
 - Transparency
- Question 2: What visual patterns can be meaningfully used in each graph type? (Answer this question based on the **ontology of visual patterns** in this week's class.)

Aesthetics (II)

- The availability and applicability of aesthetic elements are dependent upon the specific graph type.
- Some elements cannot be used or are meaningless in certain graph types. (Can you think of any examples?)
 - Is color a meaningful aesthetic element in:
 - Pie chart?
 - Bar chart?
 - Scatterplot?
 - How about size?

Aesthetics (II)

- Some aesthetics elements are more strongly connected to certain **type of data**.
 - Think about if the elements on the right can be used for *numeric or categorical data, or both?*

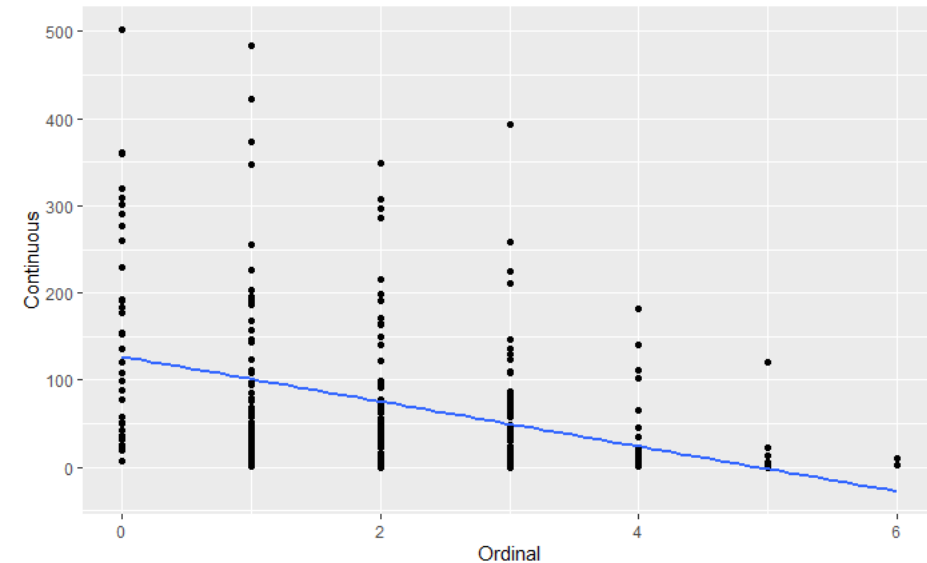


Scale

- All aesthetic elements representing a data value need to be put into a **scale**. Some examples of the scale includes:
 - whether the data should be represented as numeric or categorical
 - whether the numeric scale should be reversed
 - whether the numeric scale should be linear or statistically transformed (log, square root...)
 - what color palette should be used
 - what scheme of shapes should be used
 - ...

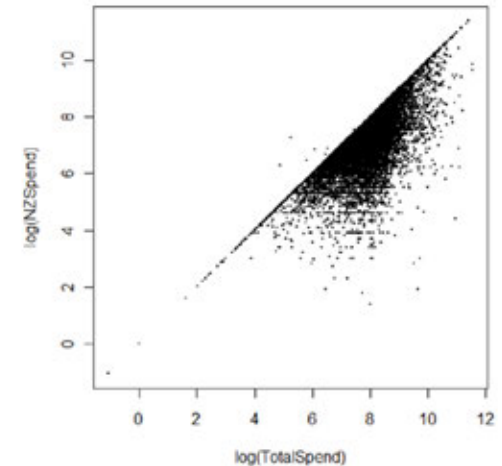
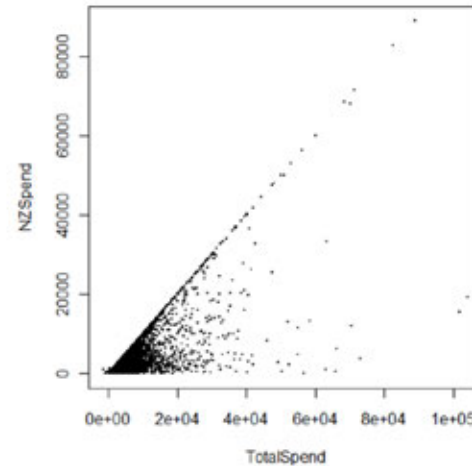
Ordinal and reversed scales

- In general, ordinal data should be plotted to categorical scales, no matter which type of aesthetic element that is used.
 - As compared, interval data (like Fahrenheit degrees) should be plotted to numeric scales.
- Reversed scales are used when:
 - Opposite graph
(<https://playfairdata.com/how-to-make-a-diverging-bar-chart-in-tableau/>)



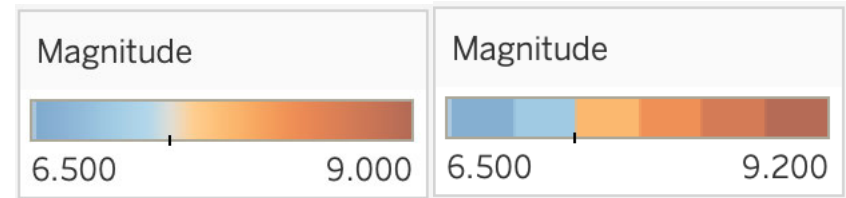
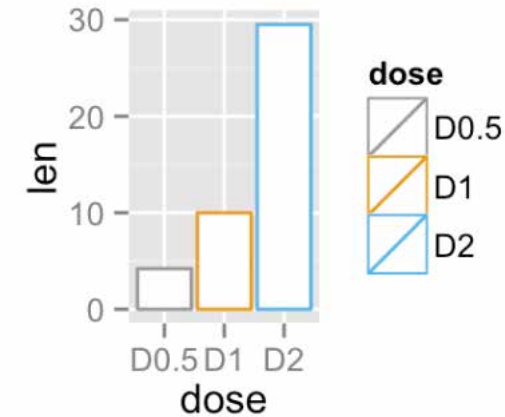
Logarithmic scale

- Logarithmic scales are often used in both axes, rather than other aesthetic elements.
- This scale should be used very carefully because it is quite difficult to be understood by the public.



Legend of scale

- For all scales used not on axes, always use a legend!
 - An exception is when the information is obvious, in which case, think about the possibility of not using the aesthetic element.
- Even the same data point can be plotted to different types of scales.

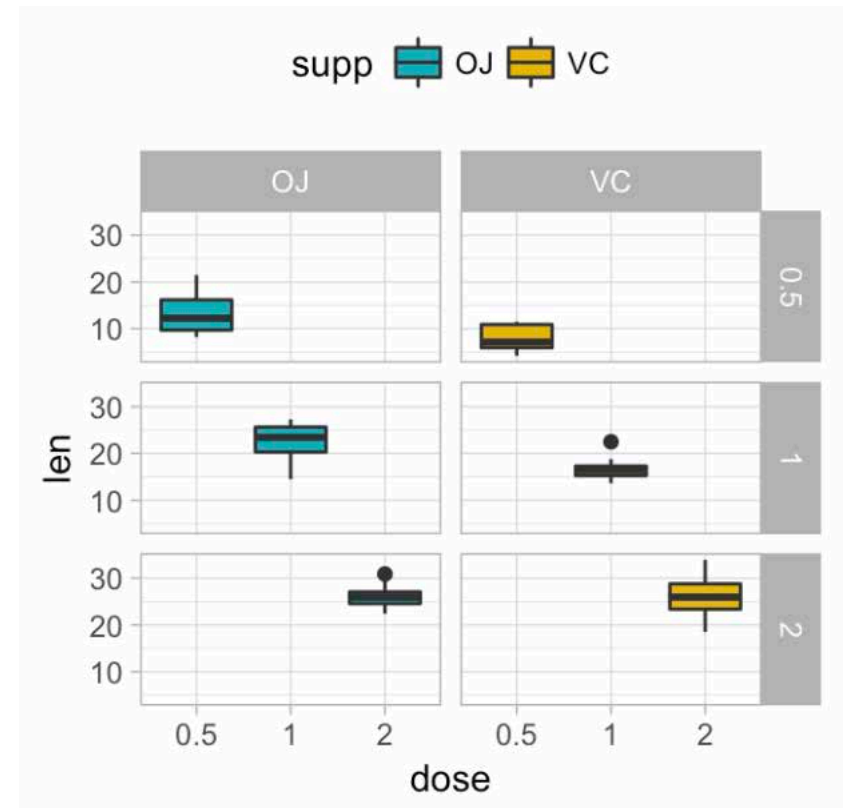


Geometrics

- Geometrics means the specific visual objects (graph types), which are the containers of visual patterns.
- It is a big decision in the visualization pipeline, but also one that is based on many other considerations (your questions, intended users...).
- No software can support all graph types, and thus it is important to understand what graph types can be created in which software.

Facet

- The idea of faceting is embedded in **small multiples**.
- As a layer in this framework, it is broadly applicable to nearly all graph types.



Statistical transformation

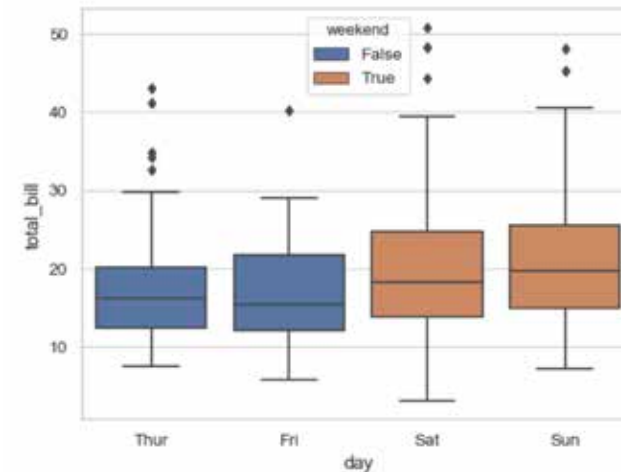
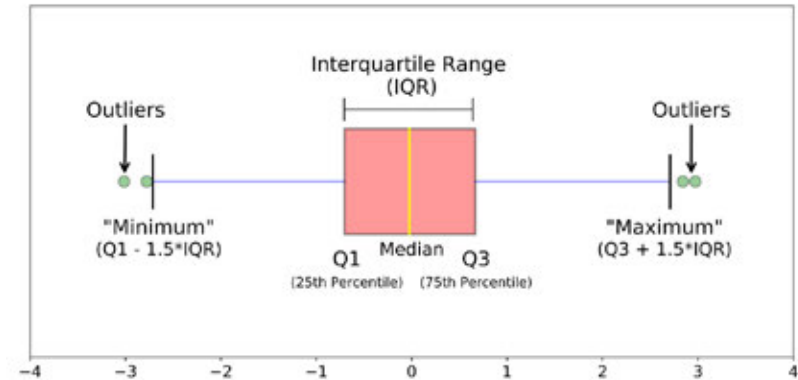
- We have talked about statistical transformation of scales, but that does not change the data points themselves.
- In many cases, we also want to transform the dataset per se to draw deeper meanings.
 - Sometimes, these procedures are black-boxed into the software.
 - A lot of transformations are embedded in the functions to create the visualization.

Group	Member
A	A1
A	A2
A	A3
B	B1
B	B2
B	B3
B	B4

Group	Member
A	3
B	4

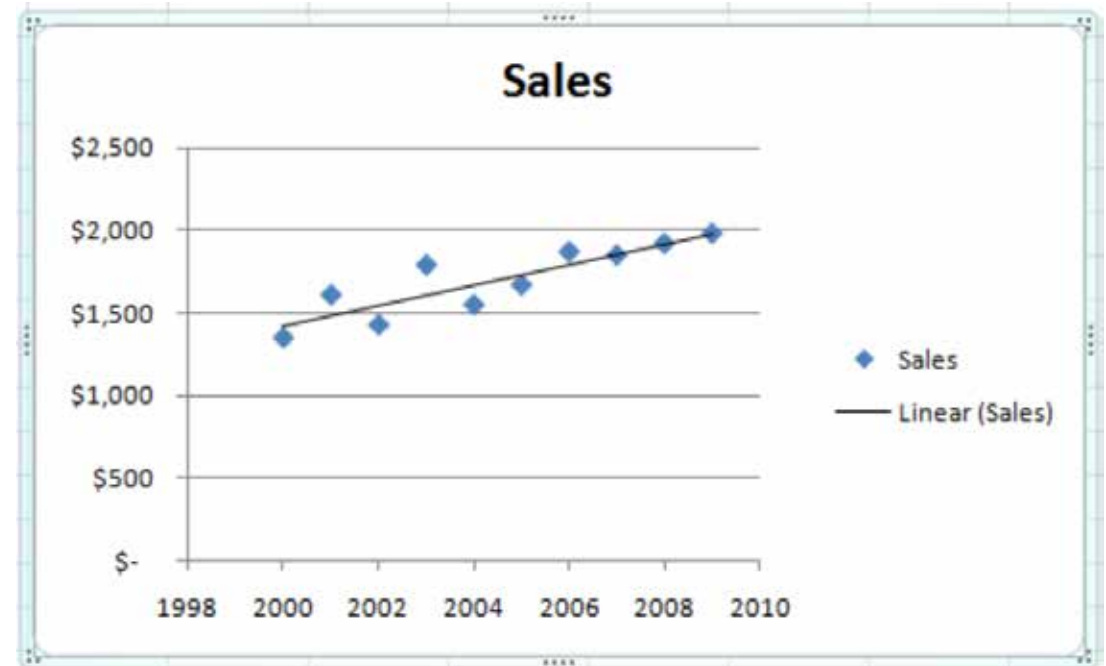
Box plot

- Box plot is one type of graph that shows the statistical summary of data value distribution.
 - As compared to histogram, it is able to show an extra data point, the group.
- It is a useful when:
 - (1) there are too many data points in your dataset (so that they are not able to be displayed meaningfully) and
 - (2) all you need is to understand the distribution of groups.



Regression (trend) line

- Different regression models can be applied to create the line to summarize the trend of the data.
 - Linear
 - Generalized linear
 - Local regression
 - ...



Annotation (I)

- Annotations are used so that users can get access to important information beyond the graph to understand the visualization.
- You should not assume that your readers know everything about your work. Instead, you should try to explain the most basic and/important things in clear and simple ways.
 - The amount of annotation also partly depends on whom your work is designed for.
 - But even for a visualization work designed for experts, it is still important to offer annotations for them to understand what is going on.

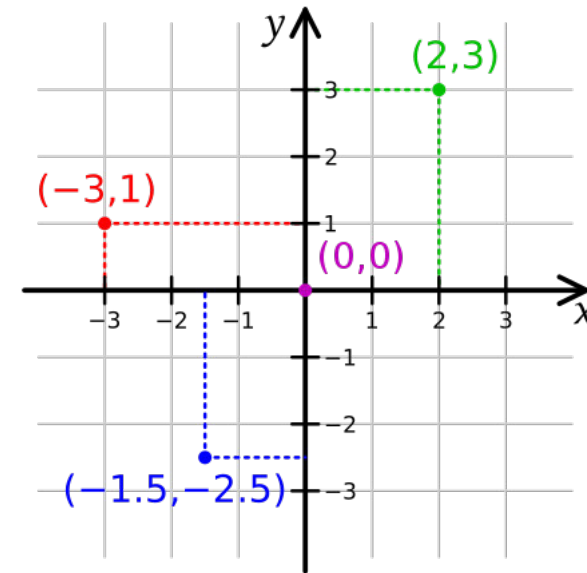
Annotation (II)

- You should think about the following types of annotations:
 - Title
 - Caption
 - Source of data
 - Authorship (if the visualization is not created by a very famous organization)
 - Highlights on aesthetic elements
 - Numbers
 - Shapes
 - Explanations
- Example: <https://informationisbeautiful.net/visualizations/what-could-really-increase-life-expectancy-lifespan-and-longevity/>

Coordinates systems

- A coordinate system in the visualization denotes the rules of how objects should be mapped to the 2-d space that we can see.
- Cartesian coordinate system: a point is referenced by two coordinates (x, y) specifying the positions along the x- and y-axes, respectively.

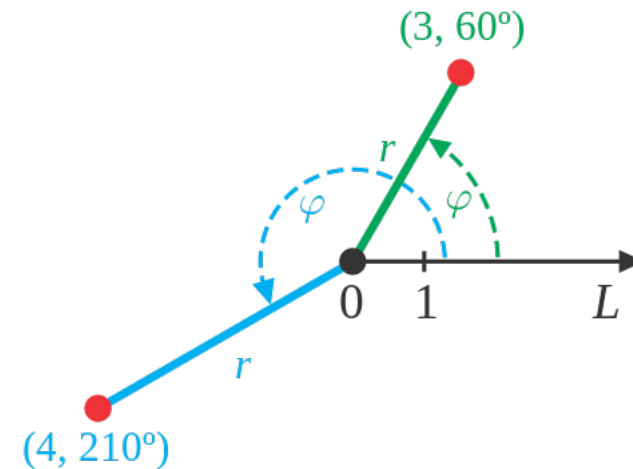
https://en.wikipedia.org/wiki/Cartesian_coordinate_system



Polar coordinate system

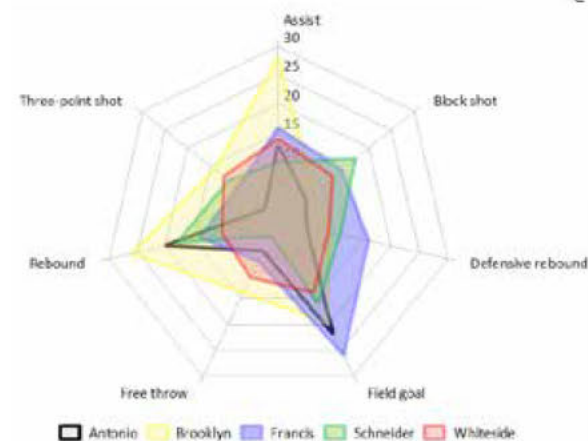
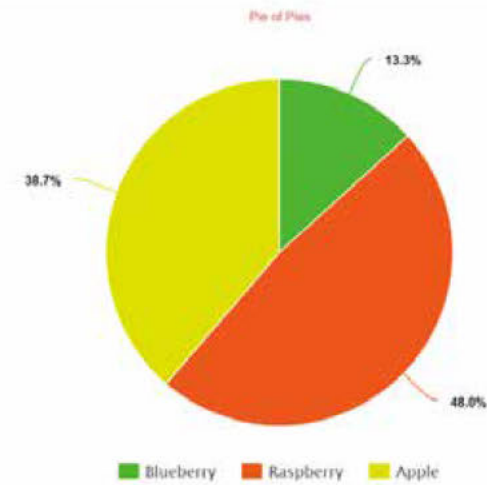
- Polar coordinate system: a point is referenced by a distance from the reference point and an angle from a reference direction.

https://en.wikipedia.org/wiki/Polar_coordinate_system



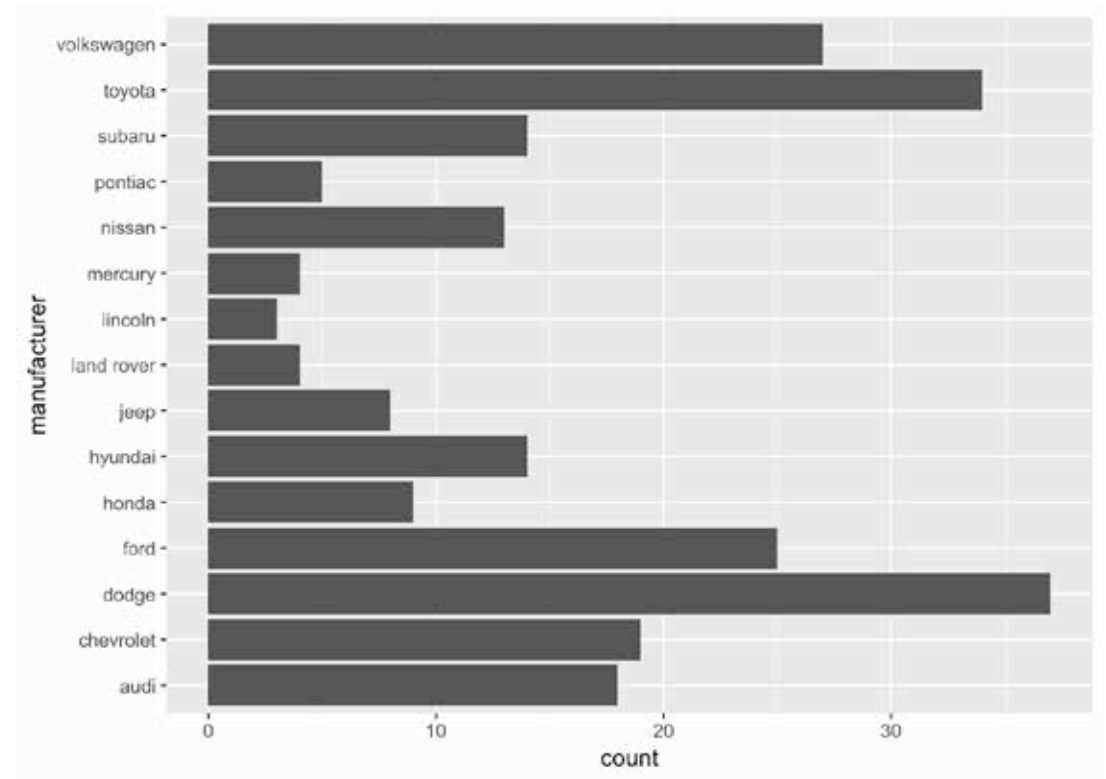
Some graphs are only different by the coordinate system

- Polar area graph types (such as pie chart, Nightingale graph, and spider graph) are some other graph types in the Cartesian coordinate system!
 - What are they?
- Is there any graph type that is not consistent with these coordinate systems?



Why do we want to flip the two axes?

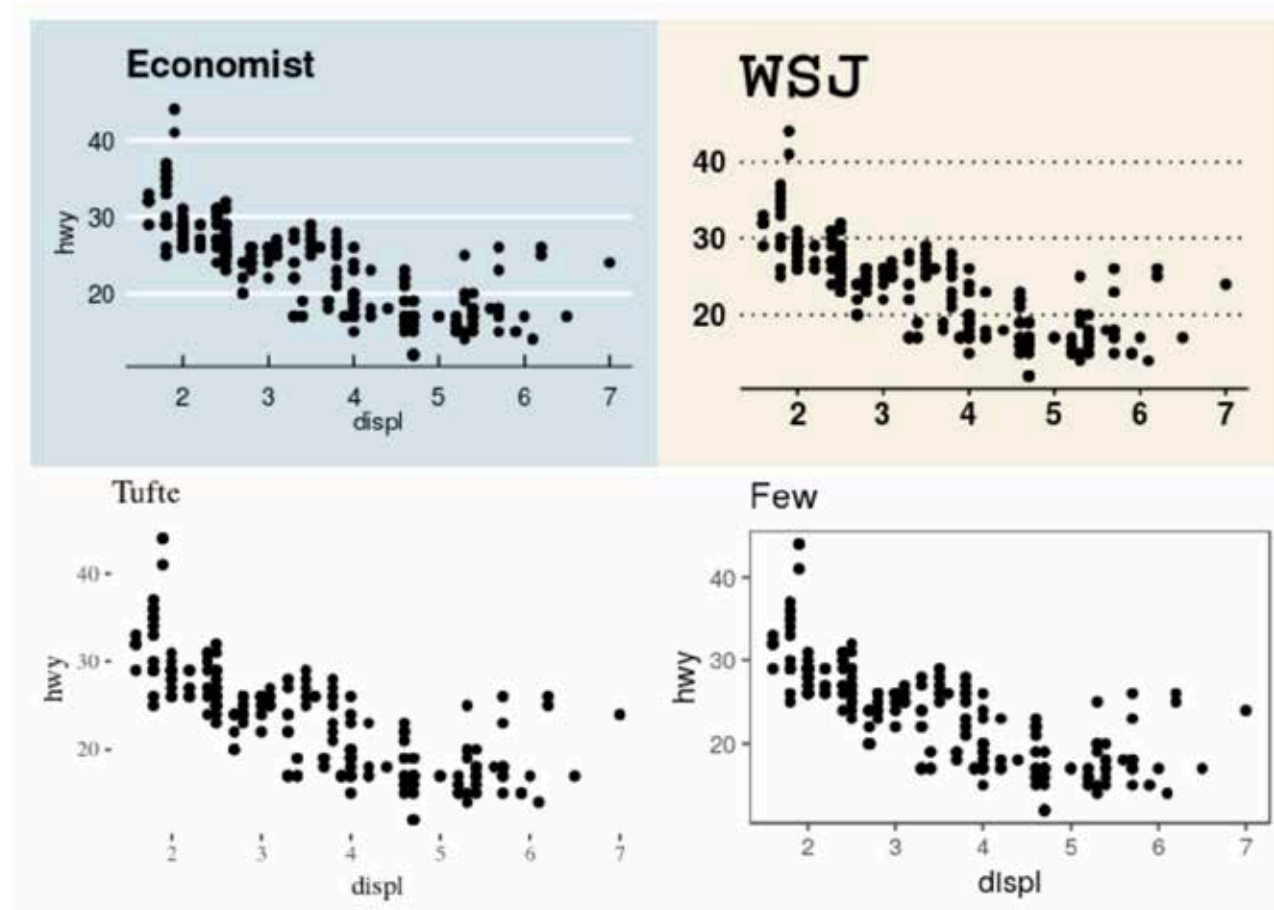
- In most cases, we use a flipped Cartesian coordinate system in a bar chart, where there are many objects to be compared with each other.
 - It is always easier to print your graph longer vertically than horizontally.



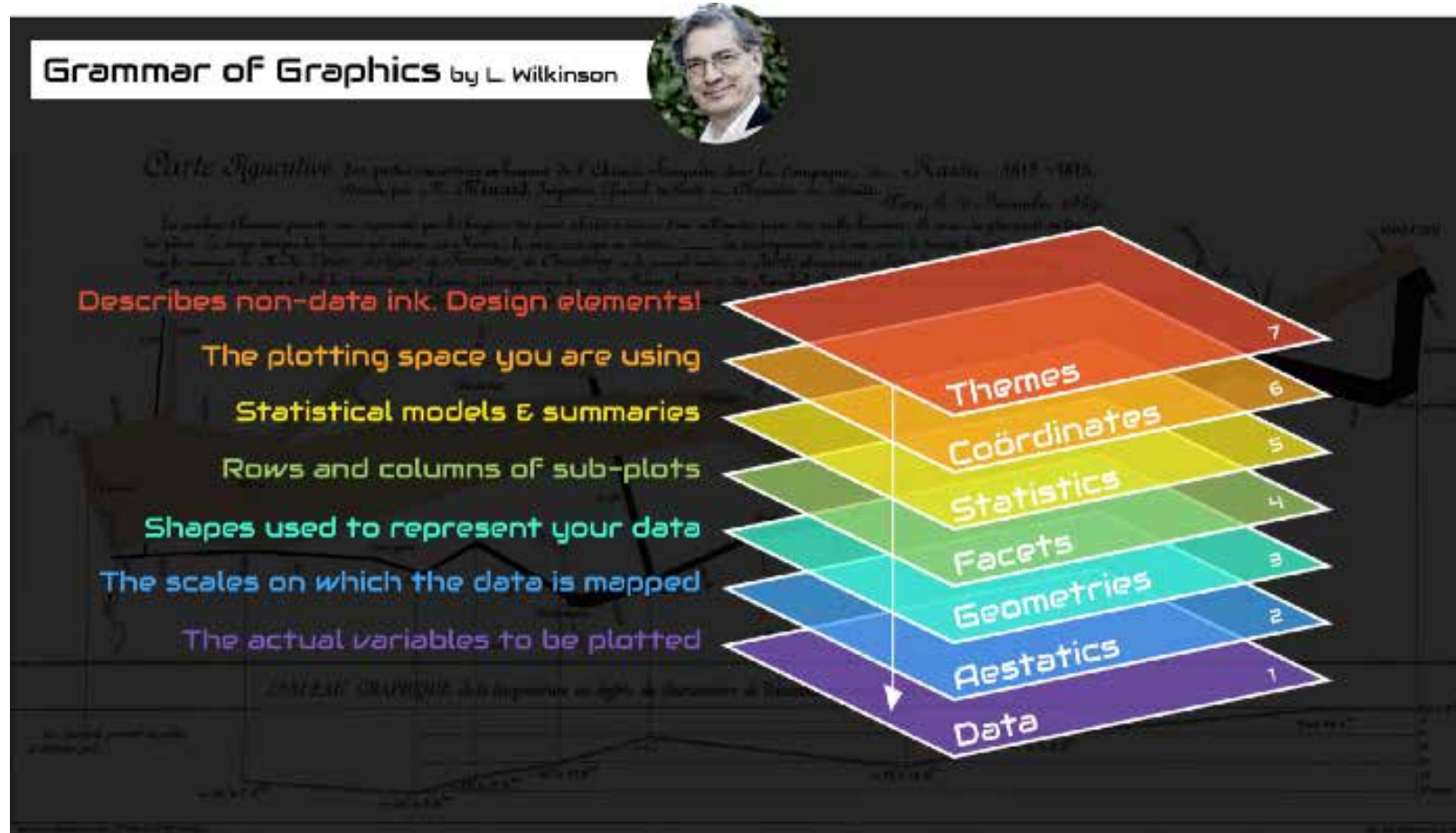
Theme (I)

- Theme is about how the non-data aspects of the graph should be like, such as:
 - Formats of titles and captions
 - Formats of axis and legend titles and labels
 - Background color
 - Displacement of components (such as guideline or labels)
- Theme is almost totally detached to the visual representations of data.

Theme (II)



Let's take a look at this picture again



Good resources

- <https://medium.economist.com/mistakes-weve-drawn-a-few-8cdd8a42d368>
- <https://venngage.com/blog/how-to-choose-the-best-charts-for-your-infographic/>
- <https://www.data-to-viz.com/caveats.html>