Table of Contents

PART 1: WORKING WITH PROTÉGÉ	2
1: Locating WebProtégé	2
Getting Started with WebProtégé Creating a New Project	
5. Establishing hierarchies	5
6. Creating individuals and establishing relationships	6
PART 2: DOWNLOADING AND VISUALIZING YOUR	
ONTOLOGY	8
1. Downloading your ontology for visualization	
2. Viewing your RDF/XML encoded ontology	
3. Working with WebVOWL	
4. Working with the RDF Validator	



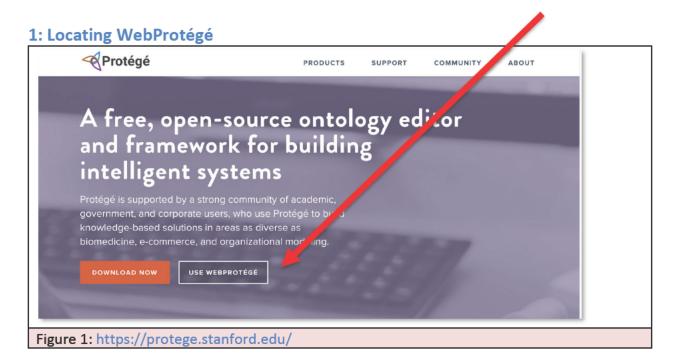
Greenberg latest update: June 2023 Original created by Tim Gorichanaz and J. Greenberg (Winter term 2019)

PART 1: WORKING WITH PROTÉGÉ

Protégé is a free, open-source, ontology editor.

Please note Protégé is available in two ways:

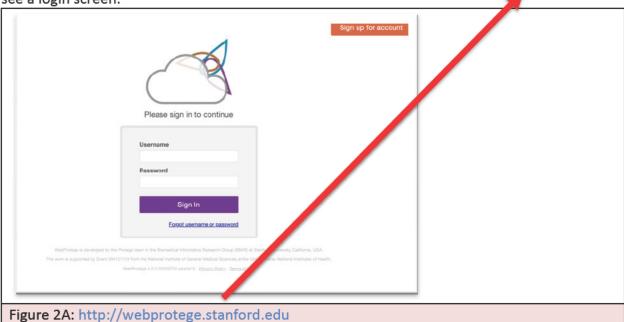
- WebProtégé: A web application that you can run from your browser (**We will be working with the Web application/platform in this tutorial.)
- Protégé Desktop: Desktop software that needs to be installed on your computer.



Protégé provides a convenient way to deal with the technical and visual aspects of making an ontology. It's important to emphasize that working with and building the ontology comes after you have thought through the ontology. If you can't yet sketch out your ontology on paper, you're not ready to go into Protégé. Said another way, before you launch your own Protégé project, make sure you've thought through the different classes/subclasses, properties, etc., in your ontology.

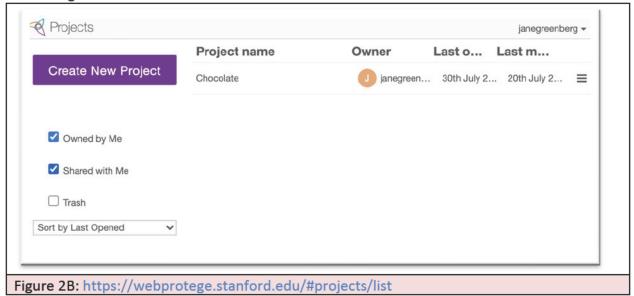
2. Getting Started with WebProtégé

To get started with Protégé, go to: http://webprotege.stanford.edu with WebProtégé . You will see a login screen.



At the top right, click Sign up for an account. Fill out the form and then click Create Account. You should get a message saying Registration complete.

Now you can sign in. Enter your username and password and click *Sign in*. You will see something like this:



You are signed-in!

3. Creating a New Project

Click the Create New Project button at the upper left (Figure 2A above, PURPLE BUTTON). Give it whatever name you like and a description. (Note, for future reference, you can upload a file if you already have something started.)

Click the ≡ symbol at the righthand side and select Open (Figure 2Babove), far right-hand side).

You will then come to a screen like the one shown below, Figure 3.

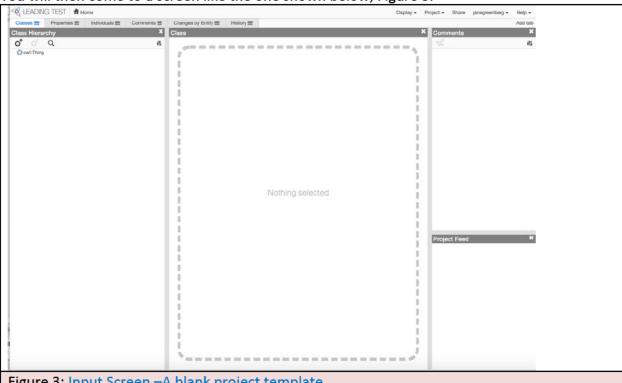
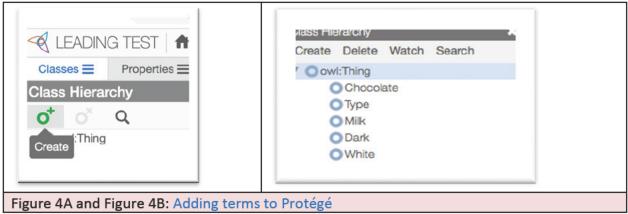


Figure 3: Input Screen -A blank project template

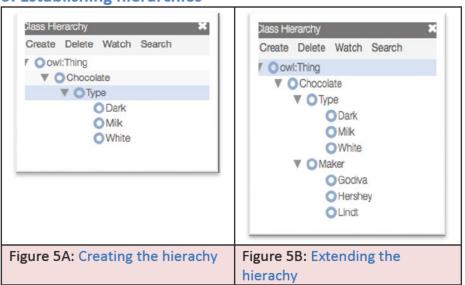
4. Establishing ontology terms (semantic concepts)

See the upper-leftmost section of the window, under Class Hierarchy. There are options to Create, Delete, and Search.



Click Create to create a class. A window will pop up where you can type in the classes (terms) you would like to add and select the create button. (Note: You may also type multiple terms in at once, hitting enter after each term). Type the following words, each in as a new entry: Chocolate, Type, Milk, Dark, White, move to step 5 to establish your hierarchies.

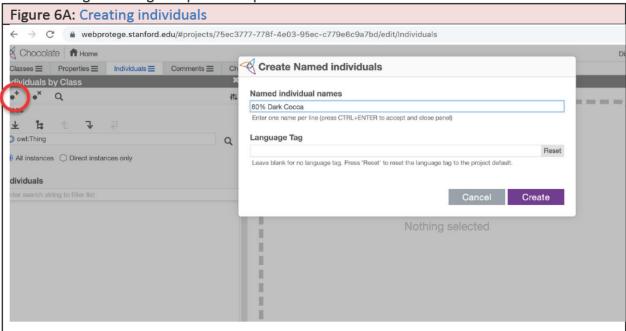
5. Establishing hierarchies



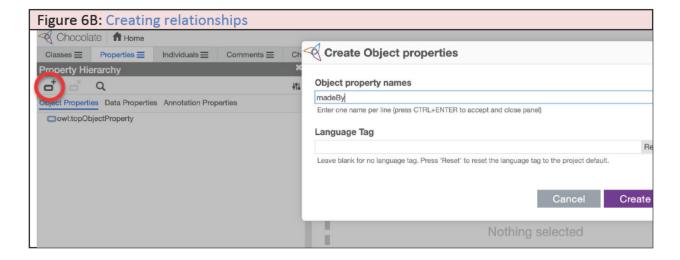
Establishing hierarchies can be done by dragging and dropping. **Drag Milk onto Type.** You'll see that Milk moves to be indented below Type. **You may do the same for Dark and White. Then, drag Type onto Chocolate.** Note that you can click the to expand and contract a class. Now your hierarchy should look like Figure 5B. Notice, 5B also has a hierarchy for Maker. This was created the same way.

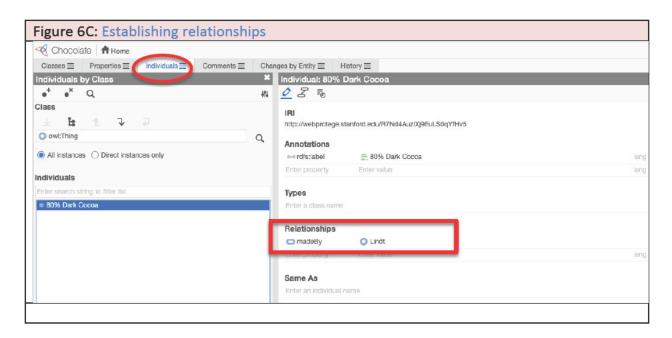
6. Creating individuals and establishing relationships

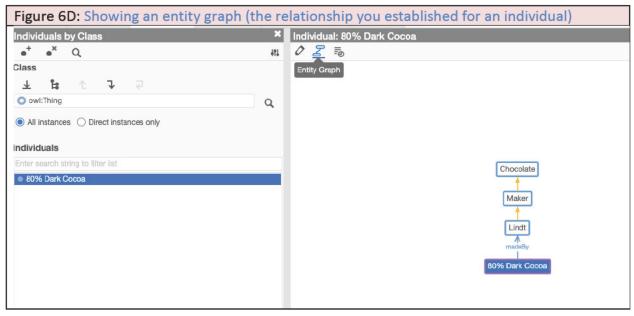
We want to have some individuals in our ontology. On the left-hand side, find the section that says *Individuals by Class*. Click Create. Type in: 80% Dark Cocoa. Then click the *Create* button. The following two images capture this process.



This individual is made by Lindt, and we can specify that there is a relationship between an individual and a Maker.



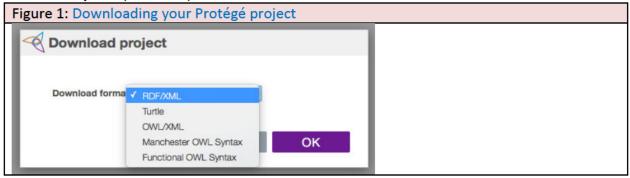




PART 2: DOWNLOADING AND VISUALIZING YOUR ONTOLOGY

1. Downloading your ontology for visualization.

When you are done making an ontology, you may download Protégé for operation in any information system you're using. To do that, first click Home at the top left of the screen. Now, to the right of the project you want, click the \equiv symbol and select *Download*. You will be presented with some options. In this class, you'll turn in an ontology in RDF/XML format, so select this option (FIGURE 1)



A zip file will download, and if you extract that, you'll get a .owl file that you can open. To see what it looks like, **open it in a plain text editor**. Change your file extension to "txt". The below image shows a snippet of the encoding ontology RDF/XML.

2. Viewing your RDF/XML encoded ontology

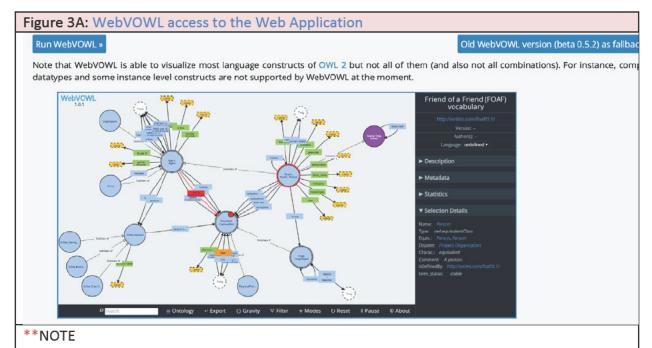
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Figure 2: OWL view of your ontology

| Toot-ontology.owl = chocolate-ontologies-owl-REVISION-HEAD|
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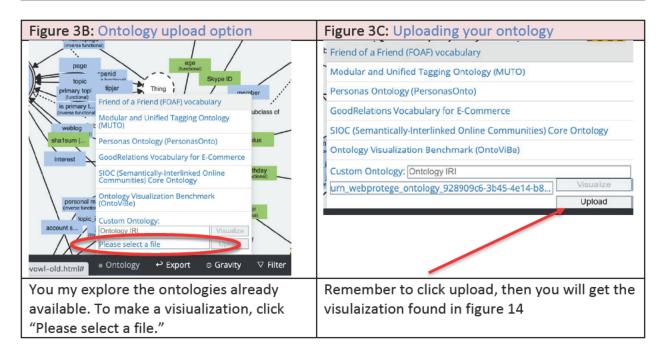
This may not be very interesting, and it's hard to visualize the ontology's structure. So, you can experiment with WebVOWL and/or the RDF Validator. I (Jane) recommend you try at least one of these visualization tools, if not both.

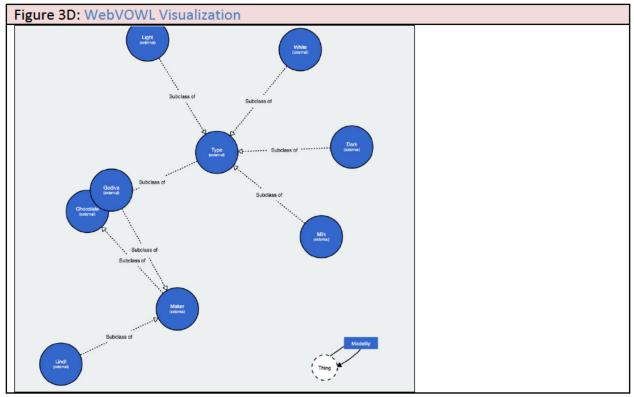
3. Working with WebVOWL

You may access WebVOWL at: http://vowl.visualdataweb.org/webvowl.html



- Preferred: OldWebVOWL beta 0.5.2 (right-hand side). This is a solid stand-by that many people use daily.
- You may absolutely try "Run WebVOWL" (left-hand side, and if it works great, if the system hangs on for too long, please use, OldWebOWL





Your WebVOWL Visualization.

4. Working with the RDF Validator

You may also play explore the W3C RDF Validator: https://www.w3.org/RDF/Validator/, which allows you to parse your ontology and generate a graph

