

## **AA Division Rules**

**No Bunting or Intentional Walks permitted**

**Dropped third strike and infield fly are NOT in effect**

**No Stealing Home. The runner at third must be forced, walked, or hit in**

**Only the Manager may speak to the umpire**

**Three (3) Coaches maximum permitted in the dugout**

**When the defensive team is out in the field, all coaches must remain in the dugout**

**New Inning Begins When 3<sup>rd</sup> Out is Made**

**Pitch Count Rules will be strictly enforced**

**Official game time begins once the umpire says "Play Ball"**

**Ten (10) run rule is in effect after Four (4) innings (3 ½ if the home team is ahead)**

**Stalling at the end of the game is NOT permitted**

**No New Inning after Two (2) hour time limit.**

**Hard cutoff after 2 hours and 20 minutes - no sunset rule (game will revert to previous full inning)**

- The base runner(s) must maintain contact with the base until the pitched ball has crossed the plate.
- Base stealing by the runner is allowed at second base for the first half of the season. There will be no advance on an overthrow from the catcher on a steal attempt in the first half of the season.
- Stealing will be allowed at second and third base only, starting the second half of the season. The runner can advance to third on an overthrow from the catcher in the second half of the season.
- Substitutions in defensive play do not alter the batting order
- No player shall remain out of the defensive alignment for more than three (3) consecutive outs.
- Coaches must remain in the dugout until time is called by the umpire
- Run limit of five (5) runs per inning. Seven (7) runs in the 6th inning or later only.
- There is no "Must Slide Rule" in Little League. However, any runner is out when he/she does not slide or attempt to get around a fielder who has the ball and is waiting to make the tag. Runners cannot slide headfirst while advancing but are allowed to slide headfirst when retreating to a base.

- When there is an overthrow to first base, the play is called dead and the runner will be rewarded a free base to second.
- The play will be deemed dead once the baseball is established by an infielder, in the infield.
- A runner cannot attempt to advance while the ball is controlled by an infielder
- A runner in the process of advancing on a ball that isn't controlled by an infielder may continue to the next base as long as they are halfway or more to the next base. If the runner is not more than halfway when an infielder controls the ball, the runner must return to the base.
- Minimum playing requirement: All players must play one full inning in the infield before the completion of the 4th inning.