

For the first programming assignment, here is what to **hand in**:

- 1) Java source code ONLY.
 - **WebServer.java** (place all your code in task 1 in a file named 'WebServer.java')
 - **FtpClient.java** (the completed version of FtpClient.java)Place both files in a **zipped** archive (use your **LAST NAME** as the archive name) and submit through Pilot.
- 2) Print-out of the following:
 - WebServer.java (ENTIRE code).
 - FtpClient.java (ONLY two functions: *connect* and *getFile*)Submit this at the demo session.

Additional Instructions (WebServer)

- In your code, write your name at the beginning of your code and make sure the package name is 'webserver'.

```
/**
 * Assignment 1
 * Student Name
 **/
package webserver;
import java.io.*;
```

- ...
- Use port number 6789 for the WebServer. Only change it if it is being used by another service/process running on your machine.
- Your WebServer should print the ENTIRE request message (i.e. GET message) made by the browser as well as the formed *response* message on the console (no need to show entity body except for 'Not Found').

```
Request:
-----
...
```

```
Response:
-----
...
```

Please, make sure you follow the above instructions and 'test' your code before submitting, you will risk losing many points if your code does not compile/function correctly.