ANDY QIN

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EDUCATION

May 2016 UC BERKELEY

GPA: 3.45 / 4.00 Berkeley, CA

B.A. Computer Science (Machine Learning) Certificate in Human-Centered Design

Coursework: Machine Learning - in progress (CS 189), Artificial Intelligence (CS 188),

Efficient Algorithms (CS 170), Algorithms and Data Structures (CS 61B), Linear Algebra (Math 54)

EXPERIENCE

May 2014 – **APPLE, INC.**

Cupertino, CA

Aug 2014

Software Engineer Intern

- Built a data visualization tool for gathering third-party metrics in the OS X Server application.
- Learned Objective-C and Cocoa application programming best practices.
- Identified and fixed several bugs that shipped in the GM.
- For full story: www.andyq.in/#/apple

Jun 2013 – **CODEPREP.ORG**

Los Angeles, CA

Jul 2014

CEO, Co-Founder

- CodePrep is a school aimed to teach middle school and high school students the fundamentals of computer science and practical web development in a beginner-friendly environment.
- Designed and built the website at www.codeprep.org using Flask, HTML, CSS, and JavaScript.
- For full story: www.andyq.in/#/codeprep

Dec 2013 - **CENTER FO**

CENTER FOR ENTREPRENEURSHIP & TECHNOLOGY

Berkeley, CA

May 2014

Front End Engineer Intern

- Maintained the Virtual CET platform, a "mini-Linkedin" for Berkeley student entrepreneurs and faculty.
- Wrote the "Company Profile" feature, enabling users to beautifully display their companies and funding needs.
 Used HTML, CSS, JavaScript, and Django.

LEADERSHIP

Nov 2013 – CS198: WEB DESIGN DECAL (CLASS)

Berkeley, CA

Present

Instructor

- The Web Design DeCal is a student-taught class in web design, and teaches students of all backgrounds how to create beautiful webpages using HTML, CSS, and JavaScript. (www.wdd.io)
- Responsibilities include selecting 100 students from 900+ applicants, delivering lectures, and grading assignments.
- Spearheaded live webcasting of all of our lecture content on YouTube, with the vision that anyone with an Internet connection can attend class. (<u>live.wdd.io</u>)
- For full story: www.andyq.in/#/wdd

PROJECTS

- MNIST DIGIT CLASSIFIER: Implemented a machine learning model based on k-nearest neighbors in Python to classify handwritten digits from the MNIST dataset.
- MAPREDUCING FIFTEEN PUZZLE: Used the Spark API to strongly solve the generalized Fifteen puzzle. To keep running times low, utilized lazy evaluation and partitioning data to reducing locally to save time.
- **DNA RECOMBINATION ALGORITHM:** Wrote a Python program that takes overlapping substrings of a DNA strand and recombines them to form the original DNA superstring.
- JUMPING CUBES: Wrote game logic in Java for a CLI board game and an AI player that can find forced wins 4 moves ahead.
- PERSONAL WEBSITE: A mobile-responsive, single page application built with Angular S. www.andyq.in

SKILLS AND INTERESTS

- TECHNICAL SKILLS: Python, Java, Objective-C, D3.js, Web Development (HTML, CSS, jQuery, Angular S)
- INTERESTS: Virtual Reality, Science Fiction, Pedagogy, Adventures, Running, Basketball