Fishing Hole

An Android Application by Jonathan Brashears

What is Fishing Hole?

Intro

Fishing Hole is an android application that works with Google's Map API.

It allows fishermen to pin their favorite locations on the map and store it along with pertinent information, including fish species, fish size, ocean temperature, and ocean depth.

Why?

My Uncle is an avid fisherman and often mentions that he wishes he could store his favorite spots and navigate to them.

Fishing Hole takes this a step further and also allows its users to share their fishing spots with other users.

Main Requirements

• Allow the creation and storage of pins on a map.

 Allow users the ability to search their pins easily

 Allow users to share their pins with friends who also use the app

How it works

Pin Creation

The process starts with the user initiating a pin creation request. Fishing Hole then requests the map information from Google.

Upon successfully retrieving the map information, Fishing Hole prompts the user to fill in various fields related to the pin.

Once the user confirms, the information is sent to the database and stored.

Viewing and Searching Pins

This process starts when the user selects the "View Pin" option. The user is then prompted with a list of their pins or given the option to search their pins.

If the user elects to search, they are prompted to enter a search term. Fishing Hole then queries the database for matches. This allows users to search for spots where they have previously caught a certain type of fish.

Upon selecting a specific pin, the more detailed information is displayed.

Sharing Pins

This process is initiated by the user selecting the "Share Pin" option.

This can be done from the main screen, or while a pin is already selected.

If done from the main screen the user is prompted to search his or her fishing spots to share.

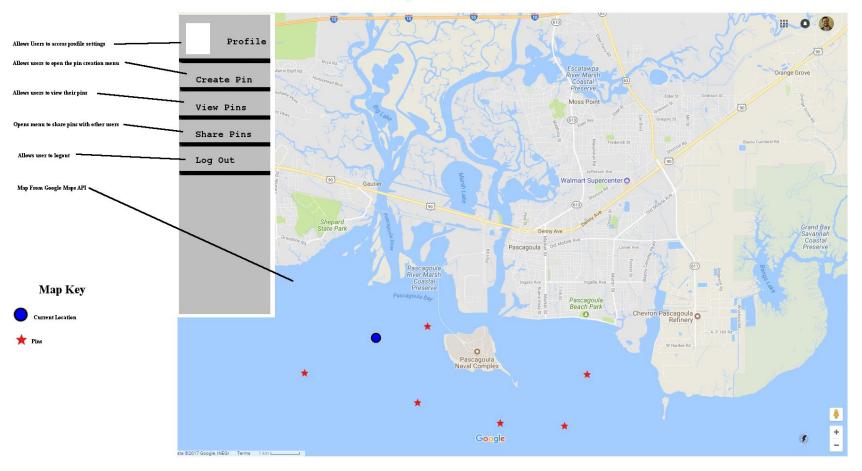
Once a pin is selected, the user is asked to enter a username or email to share with. The username is checked with the database, and the pin is added to the account.

The Database

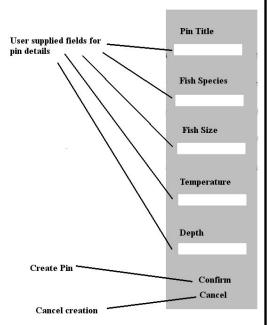
| Fishing Hole ER Diagrams | | | | Jonathan Brashears | |
|--------------------------|----------|-------------|---------------|--------------------|-------------|
| | | | | | |
| | | i i | | | 1 |
| User | | Locations | Fish | | Oceanograph |
| User ID | 8 | Location ID | Fish ID | | Ocean ID |
| First | | Latitude | Species | | Depth |
| Last | | Longitude | Size | | Temperature |
| Email | | | | | |
| Username | | | | | |
| Password | | | | | |
| User | | | Locations | | |
| int | User ID | Primary Key | int | Location ID | Primary Key |
| string | First | 45 20 15 | double | Latitude | |
| string | Last | | double | Longitude | |
| string | Email | | | | |
| string | Username | | Oceanographic | | |
| string | Password | | int | Ocean ID | Primary Key |
| | | | double | Depth | |
| Fish | | | double | Temperature | |
| int | Fish ID | Primary Key | | | |
| string | Species | 45 82 | | | |
| string | Size | | | | |

The User Interface

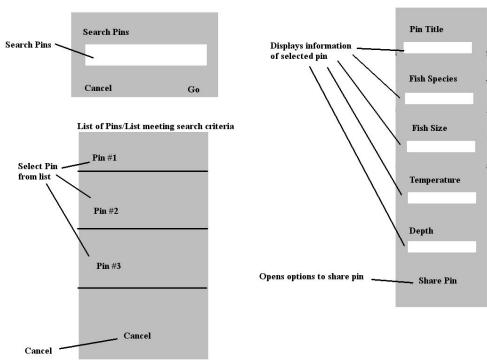
Fishing Hole User Interface



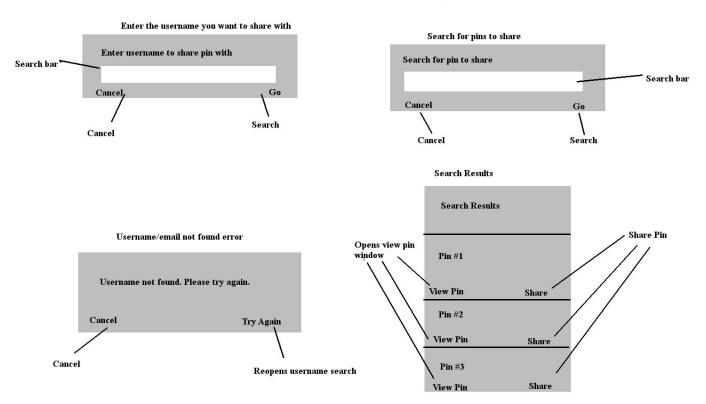
User Interface for Create Pin Option



User Interface for View Pins Options



User Interface for Share Pin Option



Conclusion

This project was interesting and I learned a lot about the work that goes into creating even a very simple application.

Not incredibly attached to the idea

Thanks