# Zabegalovka

# Restaurant Software Requirements Specification For Menu & Ordering System

Version <1.1>

grade: 88

comments: the collaboration diagrams are great, only the overall one providing the entire system is not given. The petri-nets are all wrong and not in par with the col. diags--whoever developed them need to work hard to pick up how to draw an acceptable petri-nets.

**Revision History** 

Date	Version	Description	Author
24/04/22	<1.0>	First draft of the report	Mohamed Kharma Radmir Sataev Jacob Onbreyt Yevheniya Solomyana Matheus Figueroa
26/04/22	<1.1>	Second draft of the report	Mohamed Kharma Radmir Sataev Jacob Onbreyt Yevheniya Solomyana Matheus Figueroa

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#### **Phase II: Design Report**

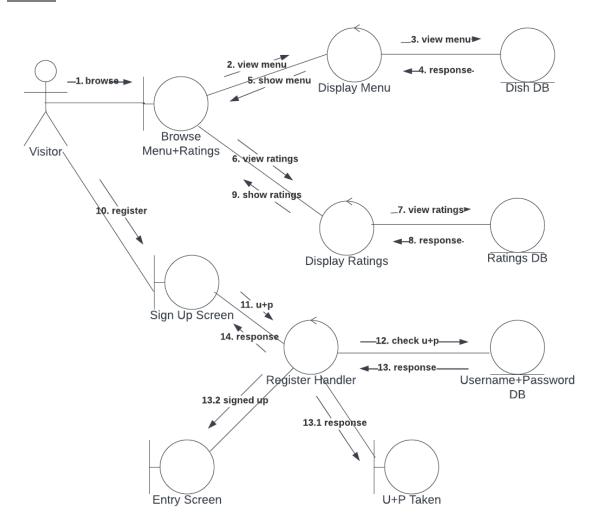
#### 1 Introduction

This report is meant to provide the data structure and logic to carry out the functionalities dictated by the specification. Keep in mind the implementation will be entirely based on this document, adequate details should thus be given at length.

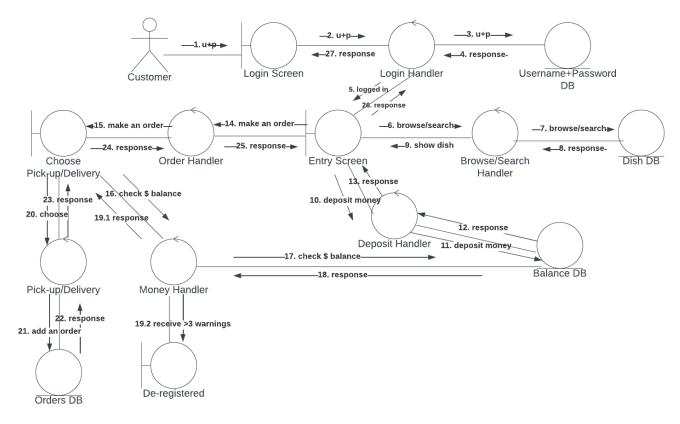
#### 1.1 Collaboration Class Diagram provide an abstracted high-level col. diag

An overall picture of the system is described in the collaboration class diagram. It is divided into parts based on users who interact with the online restaurant delivery system. The diagram shows how objects use the system and their according behaviors. It also provides an overall overview of the Zabegalovka system.

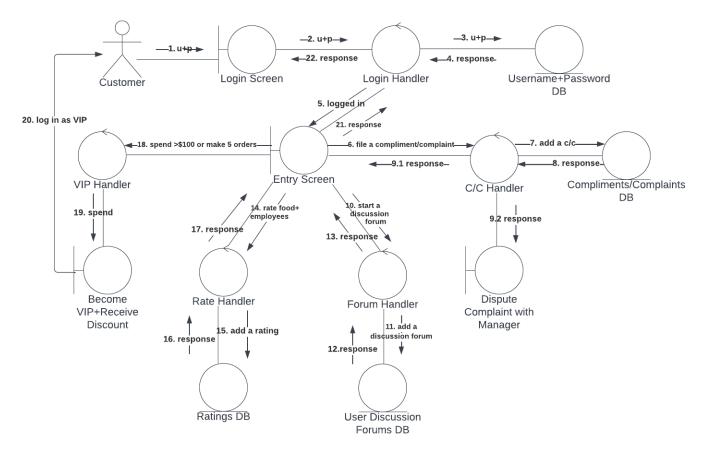
#### 1.1.1 Visitor:



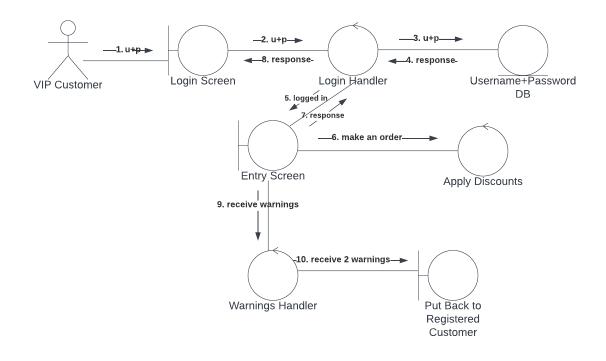
#### 1.1.2 Registered Customer:



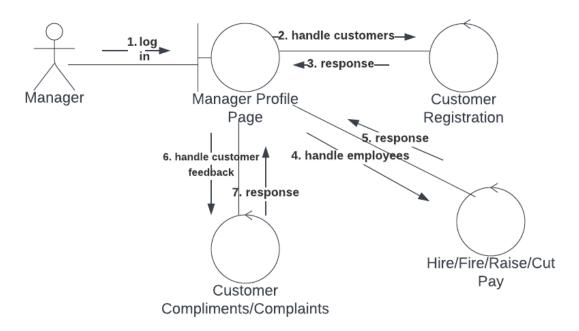
Registered Customer (cont.): divided into two parts for better viewing and understanding



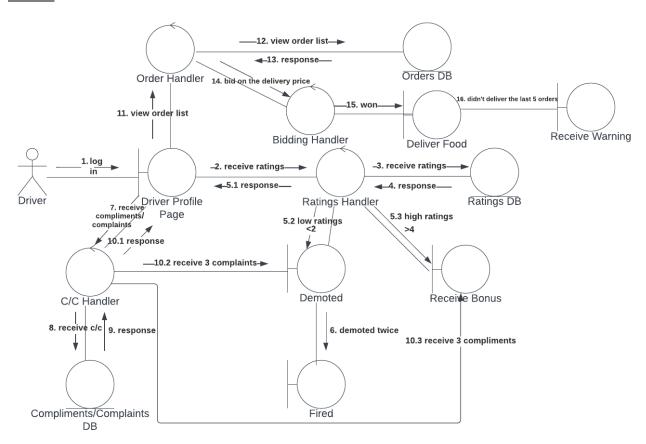
# <u>VIP Customer:</u> shown additional VIP privileges; overall has same behaviors as Registered Customers



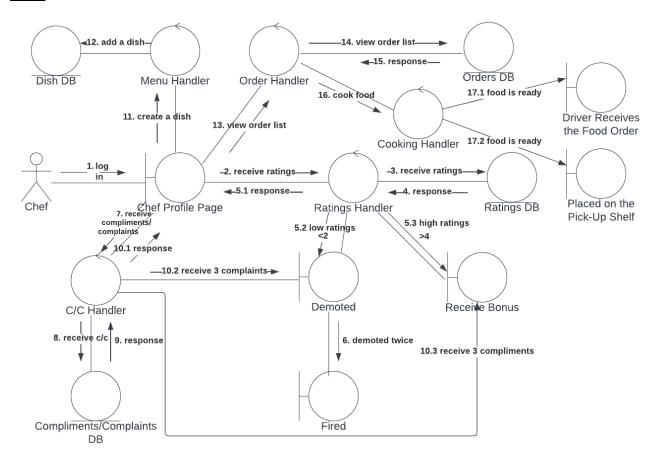
#### 1.1.3 Manager:



#### 1.1.4 <u>Driver:</u>



#### 1.1.5 Chef:



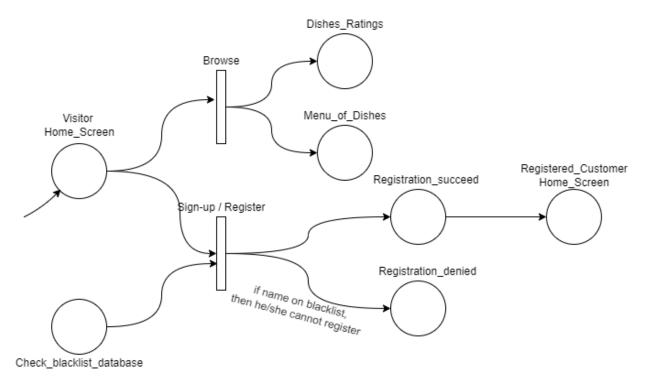
#### 2 Use Cases

Scenarios for each use case: normal AND exceptional scenarios. Collaboration or sequence class diagram for each use case, choose 3 or more use cases: draw the Petri-nets instead of class diagrams

#### 2.1 Customer as Visitor Use Cases

Use-Case: Browse the menu / sign up for an account

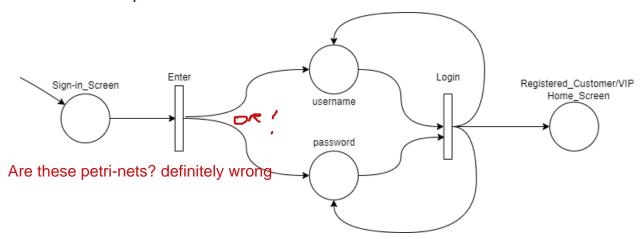
- Normal Use Case Scenario: Visitor is only able to browse restaurant dishes menu and ratings. Also, can apply and be a registered customer.
- Exceptional Scenario: Check the blacklist database of the restaurant, if the customer was previously a registered customer who got kicked-out, his/her registration will be denied (cannot register).



#### 2.2 <u>Customer as Registered Use Cases</u>

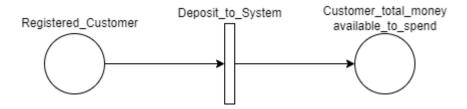
Use-Case: Login

- Normal Use Case Scenario: customer provide the correct username and password for authorization
- Exceptional Scenario: Customer provided wrong username/password. Optional: Give him/her the choice to rest password if can't remember.



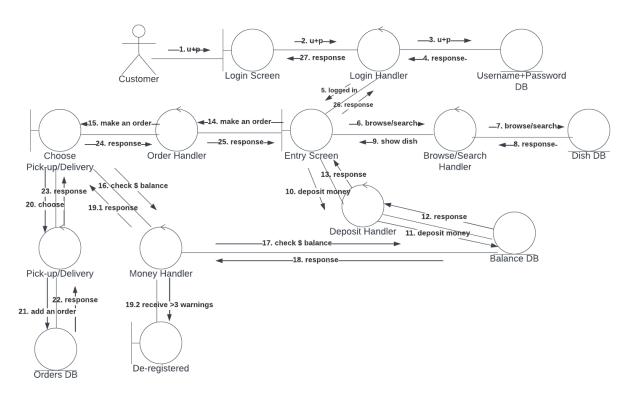
**Use-Case:** Deposit Money

- Normal Use Case Scenario: Every registered customer must deposit money into his/her account to use it for ordering.
- Exceptional Scenario: None.



#### **Use-Case:** Order Dishes

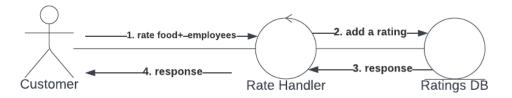
- Normal Use Case Scenario: once the customer logs in, he/she can browse all available dishes and add any of the dishes to his/her order cart. After the registered customer chooses all the desired dishes and his deposited balance money is enough for the order, then he gets to choose whether he/she wants to pick up their order or have it delivered. Lastly, when the order gets submitted, it gets added on the Orders database.
- Exceptional Scenario: Customer balance is not enough for the order. Thus, the customer is asked to add more balance before submitting the order and receive a warning for being reckless. Having 3 warnings as a registered customer will result in getting de-registered.



#### Use-Case: Rate dishes/delivery service

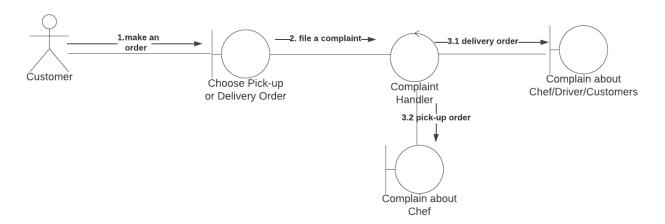
- Normal Use Case Scenario: Once the order is completed, customers can review their order through the history page and rate the dish and delivery service between 1 to 5 stars, where 1 being the lowest rating and 5 being the highest.
- Exceptional Scenario: None.

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#### **Use-Case:** Complaints

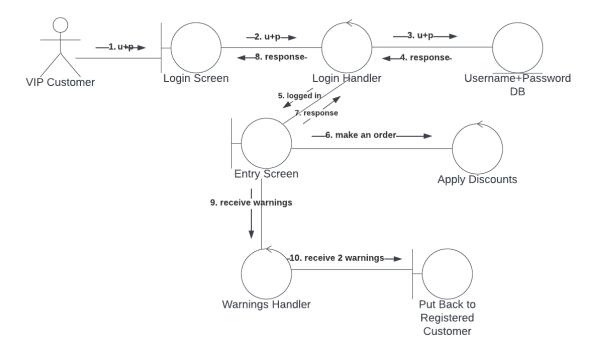
- Normal Use Case Scenario: After receiving the order, the customer can file a complaint about the Chef cook or the Delivery person service or other customers who didn't behave in the discussion forums.
- Exceptional Scenario: If the customer chooses to pick up the order, he/she can only complain about the Chef



#### 2.3 Customer as VIP Use Cases

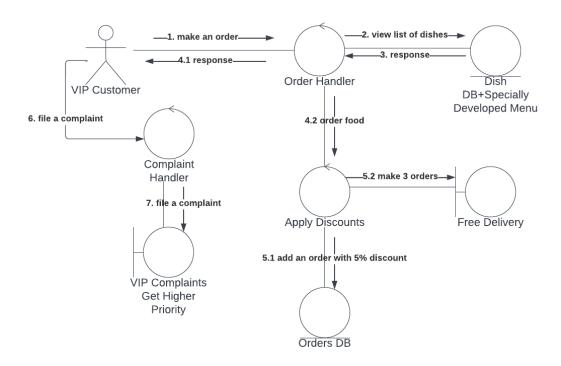
#### Use-Case: VIP customer

- Normal Use Case Scenario: Registered customers could become VIP customers if they spent more than \$100 or had 5 ordered without any outstanding complaints.
- Exceptional Scenario: VIPs having 2 warnings are put back to registered customers (with warnings cleared)



#### **Use-Case:** perks for VIP customers

- Normal Use Case Scenario: VIP customers will receive 5 % discount on their ordinary orders and 1 free delivery for every 3 orders, have access to specially developed dishes, and their complaints/compliments are counted twice as important as ordinary ones
- Exceptional Scenario: None

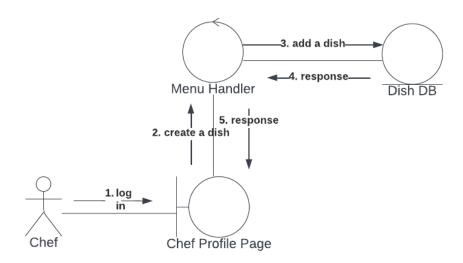


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#### 2.4 Chef Use Cases

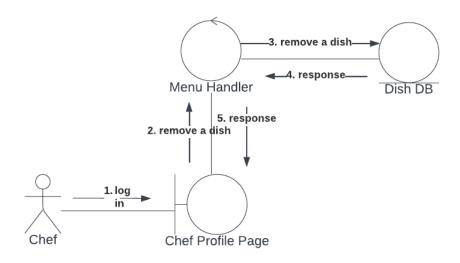
Use-Case: Add item to menu

- Normal Use Case Scenario: Chef can add a dish to the menu including the name, description, price, and picture of the dish.
- Exceptional Scenario: None



Use-Case: Remove item from menu

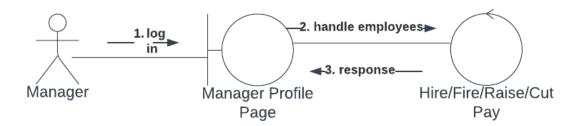
- Normal Use Case Scenario: Chef can remove dish from the menu.
- Exceptional Scenario: None



#### 2.5 Manager Use Cases

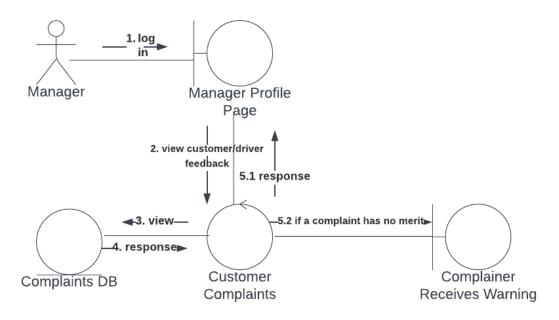
Use-Case: Managing employees

- Normal Use Case Scenario: A manager hires/raises/fires/cuts pay for chefs and delivery people.
- Exceptional Scenario: None



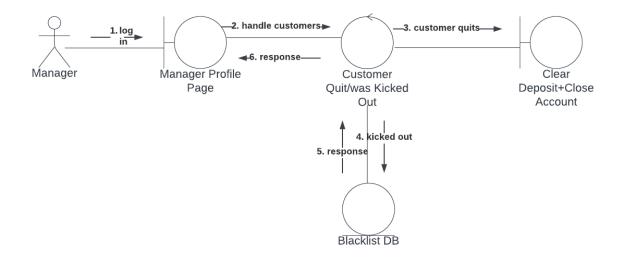
#### **Use-Case:** Deal with complaints

- Normal Use Case Scenario: All filed complaints received from Customers or Delivery people will be reported to the manager, in which the manager decided if the complaint is valid or not.
- Exceptional Scenario: If any of the complaints is found to be without merit, the person who filed it will receive the warning

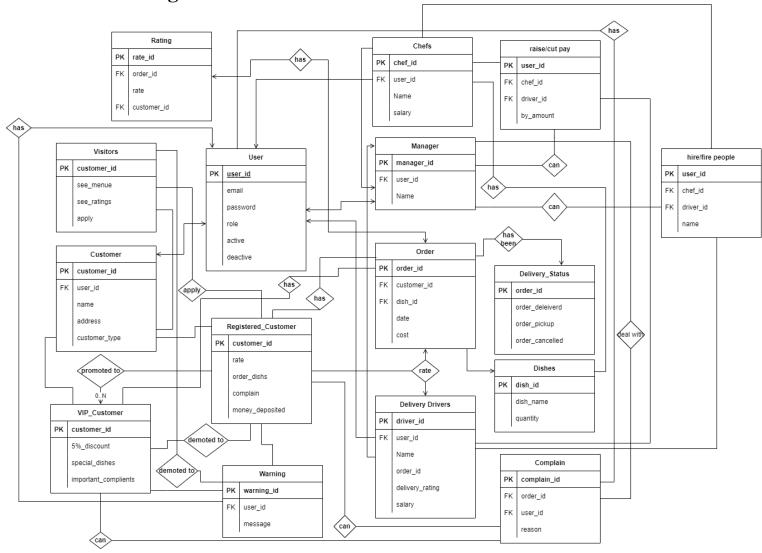


#### **Use-Case:** Managing Users accounts

- Normal Use Case Scenario: Customers who get kicked out (due to exceeding the limited warning) or choose to quit will be handled by the manager, in which their deposit will be cleared, and their account closed. All kicked out customers will be added to the restaurant blacklist database (cannot register again)
- Exceptional Scenario: None



# 3 E/R Diagram



# 4 Detailed Design

#### 4.1 <u>Customer Methods:</u>

```
Login:
LoginUser( user , passwd) {
       exist = checkDB (user, passwd);
       if (exist) {
       if(exist.stat = VIP)
       VIPSignIn();
              signIn();
Sign Up:
SignUpUser (username, passwd) {
       User newuser = new User ();
       newuser.setUsername(username);
       newuser.setPassword(passwd);
       if (newuser.success) {
              signIn();
       else {
              invokeError();
}
Menu Viewing:
getmenu() {
       return List<dish>
       //return all menu items
}
getMenuByName(dishName) {
       return List<dish> of dishName;
}
getMenuByRating (rating) {
       return List<dish> of rating;
}
```

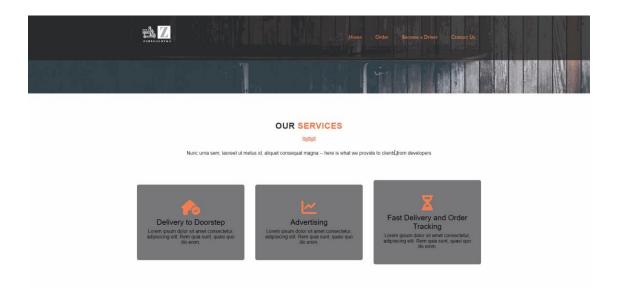
```
Order Item / Delete Item:
       //create or update order
       orderFood(dishname, quantity) {
              exist = findInDB(dishname);
              if (exist) {
                      addToCart(dishname,quantity);
       }
       deleteFood(dishname,quantity) {
              if (quantity == cart.dishname.size) {
                      deleteAll(dishname);
              else {
                      for (i = 0 \text{ to quantity}) {
                              deleteOne(dishname);
                      }
       }
       Ratings / Complaints:
       RateResturant(name, rate, comment) {
              if (rate != null) {
                      restaurant.name.rate += rate;
               }
       }
       ResturantComplaint(name, complaint) {
              if (complaint != null) {
                      restaurant.name.complaintArray.append(complaint);
       }
4.2 <u>Chef Methods:</u>
      Add / Delete item from menu:
     addToMenu(item) {
              exist = checkItemInDB(item);
              if (!exist) {
                      restaurant.menu.addItem(item);
               }
```

```
deleteFromMenu(item) {
    exist = checkItemInDB(item);
    if (exist) {
        restaurant.menu.deleteItem(item);
    }
}
```

#### 4.3 Manager Methods:

# 5 System Screens

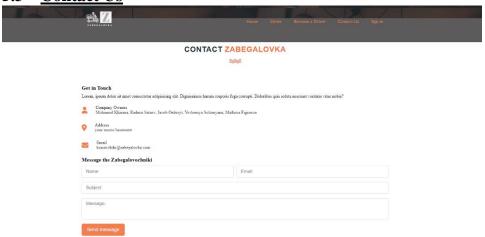
#### 5.1 Home Page



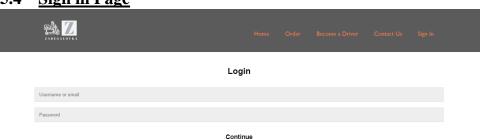
# 5.2 Featured Restaurants



# 5.3 Contact Us

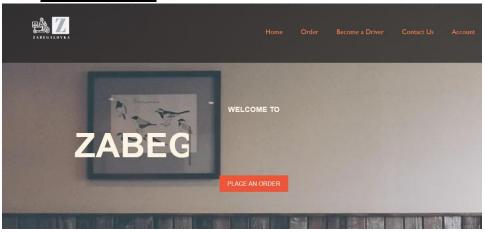


#### 5.4 Sign in Page



Forgot your password? Don't have an account? Create account

# 5.5 After singing in



# **6 Group Meetings**

In total, we have had 5 meetings:

Meeting #	Time Spent	Date	Reason for meeting
1	1 Hour	March 22, 2022	Got to know each other's
2	2 Hours	March 25, 2022	Discussed how we are going to approach the project
3	3 Hours	March 27, 2022	Worked on the first report
4	1 Hours	April 24, 2022	Discussed and decided to make a web application
5	4 Hours	April 25, 2022	Worked on the application and second report

# 7 Additional Information

Address of the git repo (github, gitlab, bitbucket, etc.) of your team's work so far - put all materials including this report there

GitHub repo