

Sequencing

There are two ways to record notes into a pattern, step mode & live mode.

Step Mode

While write is not lit, choose a note by pressing a button 1-16. Then press write to enter write mode. Pressing buttons 1-16 will enter the last selected note on those steps.

Live Mode

While write is not lit, and the pattern is not playing, hold write, then press play. Once in live mode, notes played using the buttons 1-16 will be stored in the current pattern.

Parameter Lock

While in step mode, hold down a lit step and move a knob to store a parameter lock for that step. There are 128*16 parameter locks available.

While in playback, holding down record and moving a knob will store parameter locks for playing steps as it passes.

Edit Page

To change the page you are currently editing for the pattern, press the page button. This only applies if the pattern has more than 16 steps.

Parameters

Hold **prm** & press one of the 1-16 buttons to select a parameter. When a parameter is selected, it will be displayed onscreen, and using the a/b knobs will edit it. Most parameters apply to the voice across all patterns, except as noted.

Note:

Some parameters have a second page, which is accessed by holding **prm** & pressing the 1-16 button a second time while already on this page.

1 Timbre / Color when in synth mode, this affects the voice. In Sample mode this changes sample in / out points. In midi mode this edits velocity & hold time.

2 Filter Cutoff & Resonance lowpass filter

3 Volume / Pan

4 Legato / Fine Tune legato affects pitch slide

5 Envelope 1 This envelope is always routed to volume, but can be routed to a second target additionally.

6 Envelope 2 This envelope is unrouted by default. It can be routed to a single target.

9 Envelope 1 Destination + Depth An additional routing for the Env. Depth is how much the envelope affects the parameter.

10 Envelope 2 Destination + Depth

Edit Controls

Copy Voice

Hold **rec** + **sound** + 1-16 to copy the current voice to a different channel. This will overwrite the voice in this channel.

Copy Pattern

Hold **rec** + **pat** + 1-16 to copy the current pattern to a different pattern.

Erase Pattern

Hold **exit** + **pat** to erase the current pattern.

Erase Voice

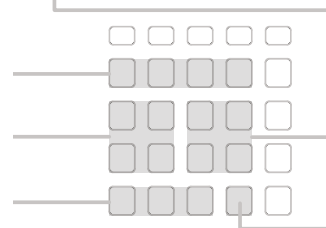
Hold **Exit** + **prm** to erase the current Voice.

7 LFO The LFO speed is derived from the current tempo, so changing the tempo will alter this speed.

11 LFO destination Destination for the lfo.

8 Retrigger speed & length - Lower speeds are faster. Length is how many retriggers there will be.

12 Retrigger decay if the retriggers fade in (negative) or fade out (positive)



16 Voice Mode Set the synth mode for this channel. Choose between Synth, Sample, and MIDI. See next page for details.

13 Pattern Length how many steps this voice uses on this pattern, and how fast each step is. This can be set per voice per pattern. When editing this parameter, press **prm**+13 again to double the pattern length

14 Probability Rnd sets a random probability for each step (or an individual step is set via parameter locks). Len sets a number of time the step plays per pass through the pattern. For example 1:3 will play on the first pass through the pattern, every 3 times through the pattern.

15 Effect sends Delay and reverb sends. Press **prm** a second time to access delay settings. The delay is a simple digital buffer, so live edits will introduce glitches.

Technical Notes

Voice stealing

There are 8 voices, but 16 sequence channels. Voices are grouped in pairs, 1-5, 2-6, 9-13 and so on. Voices will be muted when a voice from their pair starts playing. This does not apply to midi channels.

Startup in usb boot

Hold **rec** while plugging in usb (from device off) to enter usb boot mode. This allows you to flash new firmware. There are also two small buttons on the right of the unit. The top is upboot, and the bottom is reset. Hold the top one, then press the bottom to reboot in USB mode if all else fails.

Sample Rate / Bit depth

Internal sample rate is 32KHz, bit depth is 16 or 32 bits fixed point depending on synthesis stage.

Clock input

The clock sync can be driven in PO mode (pulse per 1/8th note) or volca (pulse per 1/16th note). The audio input has protection diodes, and will clamp input voltages.

If there is crosstalk with loud clock signals, use the included attenuator to lower the volume of the signal.

Special Parameters

Ⓢ prms + Ⓢ pat: Pattern change length During playback, when you change pattern, it will wait until the end of this bar length before changing patterns. Useful if you want to change every four measures.

Ⓢ prms + Ⓢ play: Bpm & sync options Sync can be set to PO (pocket operator, volca, 2 pulses per quarter note), 4PQ (4 pulses per quarter note), Midi, or a combination of midi & one of the other two. Press a second time to access Sync Out settings.

Ⓢ prms + Ⓢ rec: Root note & scale Octave and root note apply to the 1-16 buttons. Press a second time to access different scales. These settings will not change existing recorded notes.

Quick Start: Repeat

Step Record

Press the **rec** key (lower right) to enter record mode. Now Press the **1-16 keys** to set the current note to play (above rec key) to hear the pattern playback.

Live Record

Exit play mode, then hold **rec** + press **play**. This will enter live write (play button will light up red). Press the **1-16 keys** to enter notes live.

Conditional triggers

Hold **prms** + 14 (prob) then use A to set Rnd and B to set the percentage of notes that will play randomly.

Parameter Lock Live Record

Hold **prms** + 2 (Filter) to enter cutoff editing. Hold down the **rec** key and twist the A knob to store a live filter cutoff sequence.

Parameter Lock step

Hold **prms** + 15 (Fxs). Make sure write is on (**rec** key is red) but live write is off (play is green or unlit). Hold down a step that has a note recorded (the 1-16 key is purple). While holding this key rotate A knob to increase the delay fx send for this step.

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Christophe Favergeon

Additional Thanks

Morgan & Ziv thanks for letting me play with this stuff so much. Its been a journey.

The Plinky Discord What a weird feral synth chat room. Wouldn't have been possible without you.

Specs

Midi in (trs a or b) / out (trs a)

Usb charging and Usb midi

Audio in / out (audio click sync on left channel)

32x128 oled screen

2 potentiometers for data input

16 sequencing channels with 8 synthesized voices, or 16 midi out voices

16 patterns with 4096 pattern locks. Patterns support 1-64 steps, with conditional triggers

Sampling from audio in or onboard mic

Main Keys


 **ON / sound**

Hold **ON** to power on.

Hold **sound** + **1-16 key** to select the target channel.

∞ pat

Hold **pat** + **1-16 key** to select an edit pattern. When playing, the pattern won't change until the end of the bar. Hold and select multiple patterns to setup a playback chain (up to 16 chain steps)

 **prm**


Hold **prm** + **1-16 key** to select a parameter on the current voice to edit. Some other keys have additional parameters, and some keys have a second page of parameters that can be entered by pressing the key twice while holding **prm**.

 **exit**

Hold **exit** + **ON** to shut down the device.

exit + **pat** to clear the current pattern.

exit + **sound** + **1-16** to clear a sample.

 **dws smp**

Hold **smp** + **16** to sample

Sequence Keys

 **mute:lfx**

Hold **mute** + **1-16 key** to mute a sequence channel.

 **page**

Choose edit page when sequencing patterns with more than 16 steps.

 **play**

Start playing back the pattern. When in sync input mode, will wait for an external trigger to start.

 **rec**

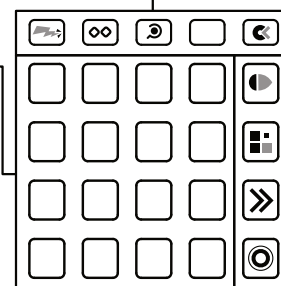
Switch between sequence recording and note playing for the 16 keys. **rec** + **play** to enter "live record".

1-16 Keys

Live play notes when record is disabled.

Enter sequence steps with record enabled.

Hold **prm** + **1-16** to choose parameter



AudCalc

AudCalc is a pocket sequencer and synthesizer with open source firmware. It has 8 high quality synthesis voices, thanks to the cores from mutable instruments braids. The sequencer is advanced for a portable instrument, supporting parameter locks, conditional triggers, and various time signatures and loop lengths. Its fun to jam with by itself, and can link into your larger portable music setup via midi or cv clock.

The firmware, hardware and mechanical design are all easily extensible for those that would like to find other uses for audcalc.

Thank you for making noises with AudCalc. Please reach out to jonbro@gmail.com with any questions. The repository with latest firmware and additional notes is available at <https://github.com/jonbro/AudCalc/>

Quick Start: Bleep

Turn On

Hold **ON** (top left key) to turn on the device.

Play

Press a **1-16 key** to play a note. As you are doing further edits, keep pressing the **1-16 keys** to hear your sound change.

Edit the Sound

Hold **prm** + 5 (env1) then turn the B knob to increase the decay on the sound. It should ring out for longer.

Wobble

Hold **prm** + 11 (Lfo Target), then choose Cut to route the LFO to cutoff. Hold **prm** + 7, then edit the Rate and Depth to change the wobble amount.

Main Osc

Hold **prm** + 16 (Mode), then choose Synth with the A knob, and WMAP with the B knob. Hold **prm** + 1 (timbre) then edit the sound with the A + B knobs.

Open Source

Audcalc would not have been possible without tons of open source software. AudCalc also open source and is permissively licensed where possible. Full license details are on <https://github.com/jonbro/Audcalc/>

Auto Crossover Midi input circuit is used with permission from kay / lpzw modules - <https://leipzigwest.org>

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