Jonathon Buckley

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EDUCATION Carnegie Mellon University School of Computer Science

Bachelors of Computer Science, May 2017

GPA: 3.71

SKILLS

Computer Languages/Markups Frameworks/Libraries

JavaScript, Python, C#, Java, HTML, CSS, C++, PHP, SQL ASP.NET MVC, Django, Twitter-Bootstrap, jQuery, Node.js, Flask

WORK EXPERIENCE

Summer 2015 **Google** (Seattle, Washington)

Software Engineering, Tools and Infrastructure Intern

- Worked on internal tool for debugging JavaScript unit tests
- Integrated multiple technologies including a Chrome Extension, a Python Flask server, and a C++ script

Summer 2014 Cube4 LLC (New Albany, Ohio)

Web Developer

- Contributed to an ACA compliance Software as a Service
- Worked heavily with ASP.NET MVC, DevExpress UI Framework

OSU CSE Research and Development (Columbus, Ohio)

Summer 2013 Software Engineering Intern

- Built front and back end of webapp to visualize geographically-tagged datasets
- Integrated motion sensing technology (Microsoft Kinect)

LEADERSHIP AND SERVICE First Robotics Competition

Lead Programmer, Drive Team Captain (2012-13)

- Led & organized FRC robotics programming team
- Developed extensively in Java, using NI cRIO controller

PROJECTS

Fall 2014 to Present Carnegie Mellon Solar Racing Website

- Leveraged Node.js backend, Twitter-Bootstrap frontend
- Viewable at www.cmsr.co

MHacks 2014 Hanashi

- Ephemeral messaging service that pairs two strangers for short period; focus on conversation vs. meeting people
- Django backend, Twitter-Bootstrap frontend

Hack CMU 2013 CMUEats

- Wrote webapp for mapping/detailing dining locations at CMU
- PHP backend, Twitter-Bootstrap frontend

References Available Upon Request