Survey

Preliminary Questions							
i. A	re you a full-time	student?					
	Yes No						
ii. A	Are you in the proc	cess of writing	a dissertation	?			
	Yes No						
Pro	oceed to section .	A if both que	$estions\ i\ and$	ii are answ	ered as "Yes"		
Α.	Demographic Q	uestions					
1. V	What is your gende	er?					
	Male Female						
2. 8	Select your age bra	cket					
	under 18 18 - 29 30 - 39 40 - 49 50+						
3. V	What is the name of	of the course the	hat you are rea	iding for?			
В.	Current Situatio	on Questions					
4. A	Are you finding the	conduct of th	e dissertation	engaging?			
	Yes No						
	How much on a 1 (on ?	lowest) to 5 (h	nighest) scale a	re you feeling	engaged with the di	issei	
	$\underset{\square}{\operatorname{Lowest}}$				Highest □		
	1	9	9	4	F		

6. A	re you willing to	re-experience tl	he conduct of	the dissertation	n again ?	
	Yes No					
C. 0	Gamification Qu	iestions				
7. D	o you like playing	games?				
	Yes No					
8. D	o you thing think	games can be	used to boost	real work prod	duction?	
	Yes No					
9. D	o you know what	gamification is	s all about?			
	Yes No					
D. 1	Prototype Ques	tions				
$Us\epsilon$	er is shown prot	otype				
10.	Do you believe tha	at such system	will work?			
	Yes No					
11.	Does this tool con	aplicates or fac	ilitates the pro	oduction of you	ur dissertation?	
	Facilitates Complicates					
	How much from 1 ertation?	l to 5 do you f	eel this tool w	rill help you in	the production	of your
	Lowest				Highest	
	1	2	3	4	5	
Е. С	Comparison Que	estions				
	Between the curre which, is more like		_		process presented	by the
	Current System Gamified System	L				
	Between the curre		_		process presented	by the

	Current System Gamified System
	Between the current dissertation process and the gamified process presented by the which, is more likely to help in time management?
	Current System Gamified System
	Between the current dissertation process and the gamified process presented by the which, is more likely to make you more productive?
	Current System Gamified System
	Between the current dissertation process and the gamified process presented by the which, is more likely to leave a positive experience?
	Current System Gamified System
	Between the current dissertation process and the gamified process presented by the which, is more likely to engage users?
	Current System Gamified System
19. agai	If the dissertation process is gamified will you be willing to undergo the same process in ?
	Yes No