



Bose Connected Music Cloud Infrastructure, Team, Strategy

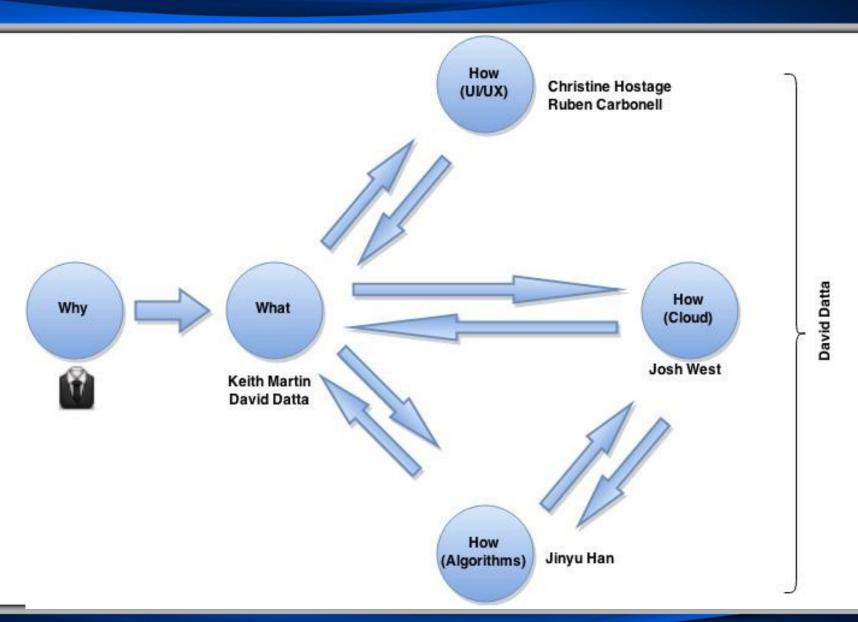
Josh West <josh_west@bose.com> Cloud Architect Home Entertainment Division



Bose Connected Music Project

- Home Entertainment Division
- Research and Advanced Development
- Product Owner & Manager: Keith Martin
- Algorithms and Cloud Experience







What are we doing?

- Collecting usage data from multiple sources.
- Processing data in [near] real time.
- Agnostic API platform for enhanced experience applications to build upon. Examples:
 - Context aware smart recommendation engine
 - Playlist generation
 - Music metadata search



What are we doing?

- Preparing for future applications of this system:
 - Connected Home
 - Connected Car
- Connected Experience. Connected Ecosystem.
- Learning about our customers
 - Market Analytics
 - Application Usage



What are we doing?

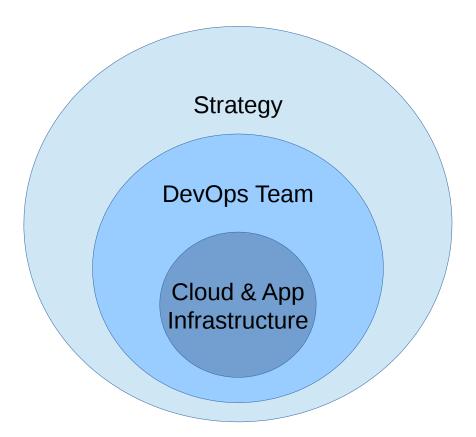
- Theo: Smart playlist generator (dial in variety)
- Trio: Lean back. Three choices for on-to-listen.
 Expected, recommended and wild card. Based on context and past behavior.
- Kaboodle: Party mode group playlist experience.
- Web Dashboard: Interact with your experience.
 Statistics, privacy, and tuning.



Improve the User Experience!



How: Cloud





How: Cloud: Infrastructure

- Introduction to Cloud Computing
- Infrastructure as a Service
- Amazon Web Services
 - Pioneered laaS in 2006 (Xen)
- Multiple cloud providers available today:
 - Microsoft Azure
 - Google Compute Engine
 - Rackspace Cloud, HP Helion, etc....



Jeff Bezos AWS Memo

- All teams will henceforth expose their data and functionality through service interfaces.
- Teams must communicate with each other through these interfaces.
- There will be no other form of inter-process communication allowed: no direct linking, no direct reads of another team's data store, no shared-memory model, no back-doors whatsoever. The only communication allowed is via service interface calls over the network.
- It doesn't matter what technology they use.
- All service interfaces, without exception, must be designed from the ground up to be externalizable. That is to say, the team must plan and design to be able to expose the interface to developers in the outside world. No exceptions.
- Anyone who doesn't do this will be fired. Thank you; have a nice day!

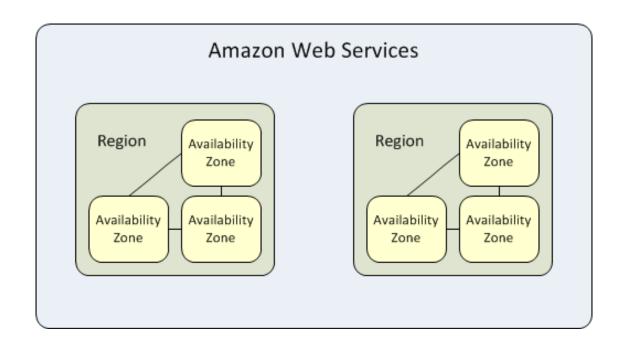


Amazon Web Services Concepts

- Instance: virtual server
- Region: collection of datacenters proximally located network is one fabric (connected)
- Availability Zone: datacenter with a region
- Billing (usage): cpu time, network traffic, storage, ...

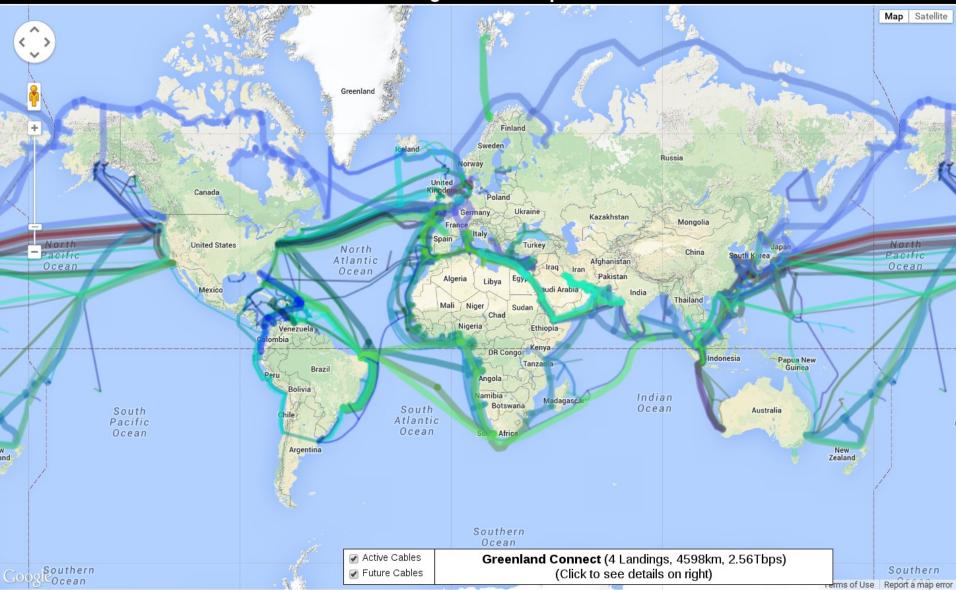


AWS Regions and Availabilty Zones

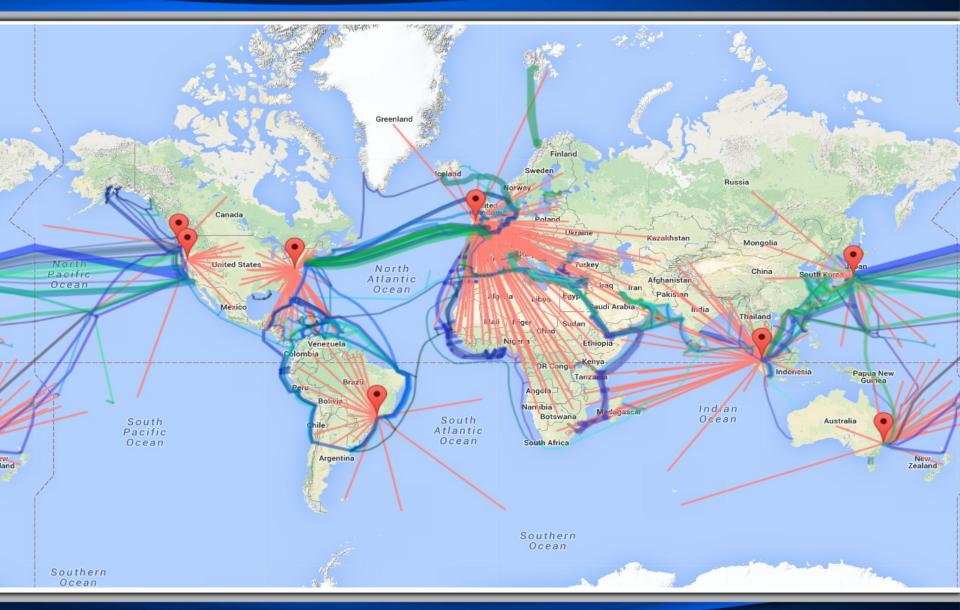




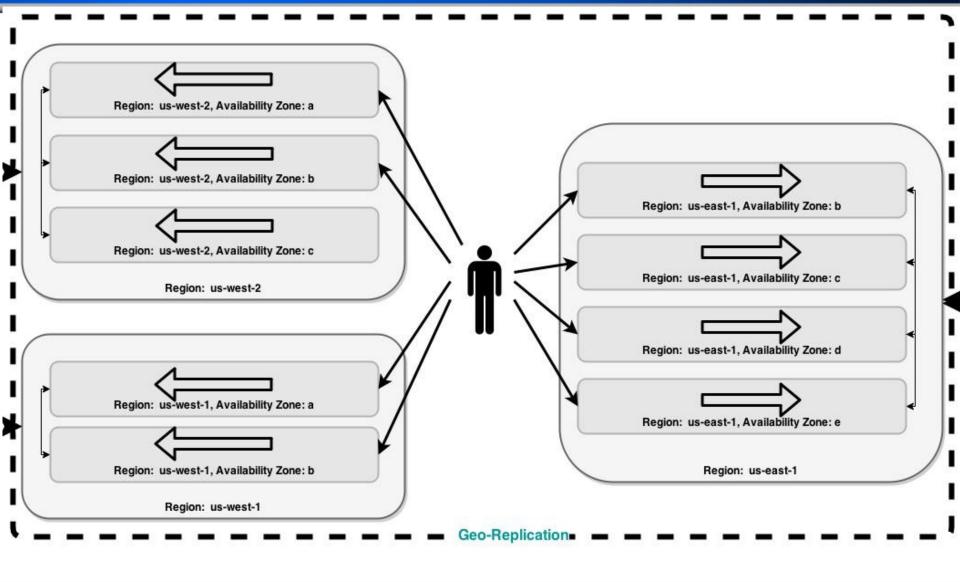
Greg's Cable Map



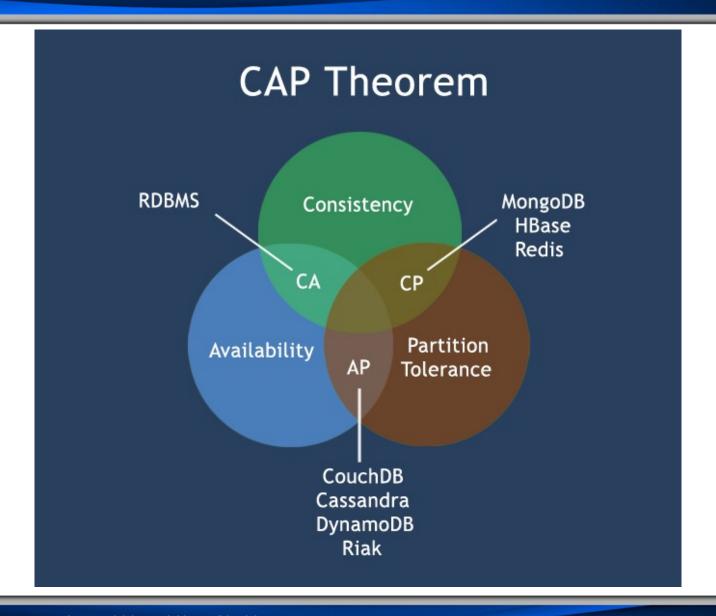




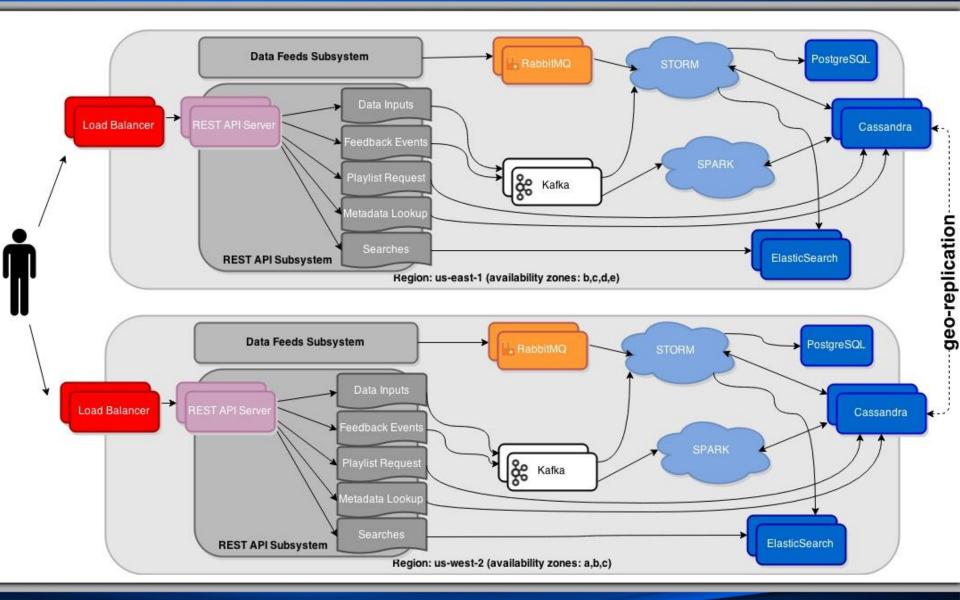












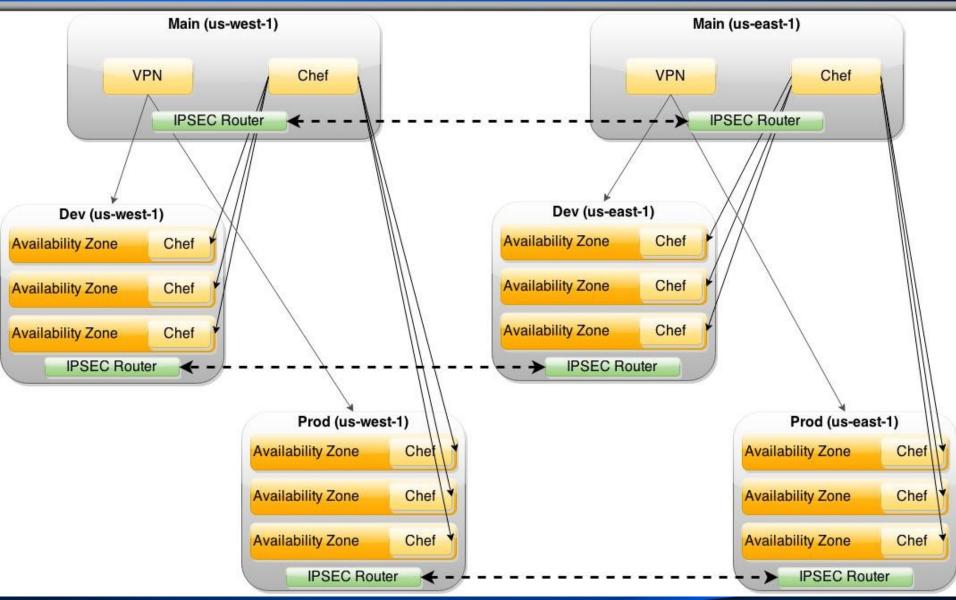


Cloud Environments

- Development
- Testing
- Load Testing
- EFE Dedicated?

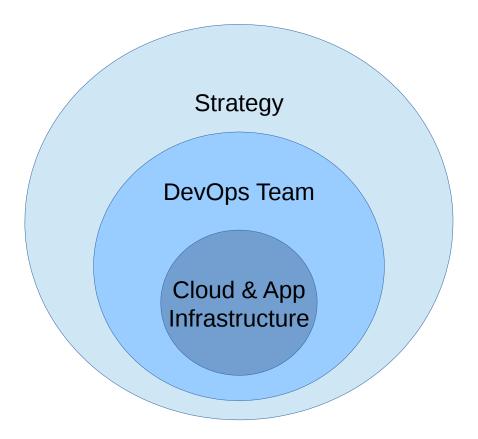
- Production
- Main
- Analytics







How: Cloud



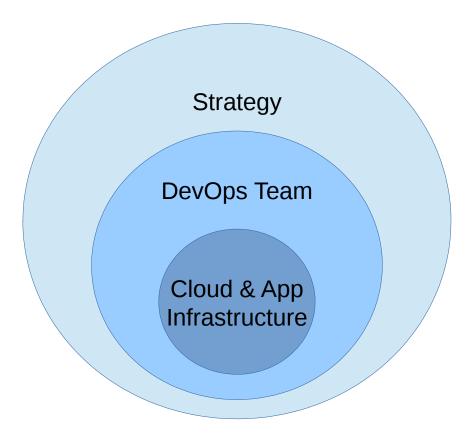


How: Cloud: Team

- People!
- We are hiring!
 - 6+ open positions for this year
 - Machine Learning Experts
 - Cloud Engineering, Big Data, High Availability Rockstars
 - Consulting firms and experts.



How: Cloud





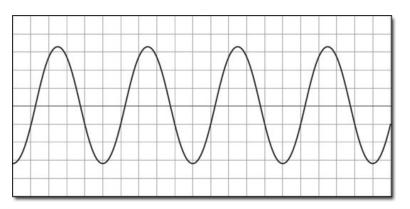
Cloud Strategy

- Enable us to lower risk, tolerate failures
- Enable us to be cost/budget sensitive
- Enable us to be flexible and portable
- Let us build for global scale (and domination)
- Open to the future; open to constant change
- Strike balance between Not/Invented Here Syndrome



(Not) Invented Here Syndrome

- With invent of {I,P,M,S}aaS, now seeing IHS
 - Vendor and solution lock-in
 - Great for start-ups (few people, no time)
 - We are not a start-up (well, sorta).
 - ▶ We have the expertise to "Do It Right"™





Strategy: Horizonal Scaling





Strategy: Infrastructure as Code







Fabric

Cloud Provisioning and Configuration

Server and Service Configuration

Data Loads and Sysadmin Tasks



Strategy: Expect Failure!





Strategy: Security





Strategy: Cross Cloud Provider (Hybrid)





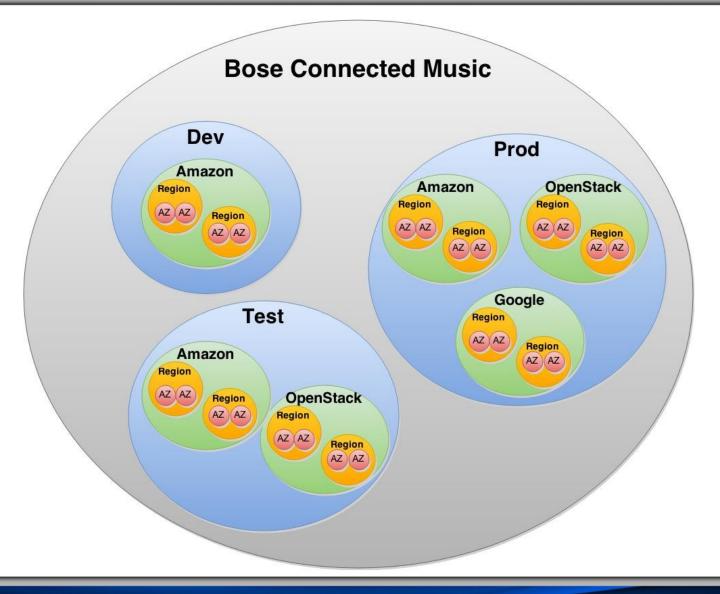


















Questions?