# **Chapter 1**

# **Linear solvers**

The purpose of this tutorial is to show how to specify different linear solvers for oomph-lib's Newton solver.

- Overview
- · List of available linear solvers
- · How to change the LinearSolver
  - Direct solvers
  - Iterative linear solvers and preconditioners
  - Third-party iterative linear solvers and preconditioners
- Problem-specific preconditioners

## 1.1 Overview

As discussed in the bottom-up discussion of oomph-lib's data structure, by default oomph-lib's Newton solver, Problem::newton\_solve(...) solves the linear systems arising during the Newton iteration with its default linear solver, SuperLUSolver, a wrapper to Demmel, Eistenstat, Gilbert, Li & Liu's sparse direct solver SuperLU.

oomph-lib provides a large number of alternative linear solvers that may be used instead. All linear solvers within the library are derived from the base class LinearSolver which contains a single pure virtual function virtual void solve(Problem\* const &problem\_pt, DoubleVector &result)=0;

whose task it is to compute the solution  $\delta \mathbf{x}$  (returned in the vector result) of the linear system

$$\mathcal{J}\delta\mathbf{x} = -\mathbf{r}$$

where  ${\bf r}$  and  ${\cal J}$  are the global Jacobian and the residual vector, computed by the Problem pointed to by problem\_pt. The LinearSolver class also defines linear-algebra-type interfaces that allow the solution of linear systems with matrices other than the Problem's Jacobian matrix. However, these methods may not be implemented for all linear solvers.

## 1.2 List of available linear solvers

oomph-lib's linear solvers can be sub-divided into serial and parallel, and direct and iterative linear solvers. Here is a quick overview of the available linear solvers. If you are viewing this document online, the links take you directly to the solvers' class references which explain any solver-specific member functions.

· Serial solvers:

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#### - Direct solvers:

\* SuperLUSolver: oomph-lib's default linear solver, a wrapper to Demmel, Eistenstat, Gilbert, Li & Liu's sparse direct solver SuperLU.

\* HSL\_MA42: A wrapper to the frontal solver MA42 from the HSL library. This solver is available free-of-charge for UK academics. The source code can be dropped into the oomph-lib distribution; see the instructions in the dummy code

```
external_src/oomph_hsl/dummy_frontal.f
```

- \* DenseLU: A direct solver, based on the LU decomposition of the Jacobian matrix which is stored as a dense matrix. Given that the Jacobian matrices arising from most problems are sparse, this is likely to be a very inefficient solver. It is mainly used by the derived (and even more inefficient!) solver FD\_LU.
- \* FD\_LU: Almost certainly the world's most inefficient solver. It computes the Jacobian matrix by finite differencing the global residual vector, without taking any sparsity into account. Mainly used by developers as a last-resort sanity check.

#### - Iterative solvers:

- \* oomph-lib provides its own implementations of various standard iterative linear solvers. They are derived from the base class IterativeLinearSolver and are typically templated by the matrix type used store the Jacobian matrix. In most cases you will want to set the template argument MATRIX to CRDoubleMatrix:
  - GMRES: A Krylov subspace solver for symmetric and non-symmetric linear systems. The memory usage increases with each iteration but the iteration can be restarted.
  - BiCGStab: A Krylov subspace method for symmetric and non-symmetric linear systems. The memory requirement remains constant throughout the iteration.
  - · CG: The classical conjugate gradient method for symmetric positive definite matrices. The memory requirement remains constant throughout the iteration.
  - · GS: Gauss-Seidel a stationary iterative solver.
- \* oomph-lib also provides wrappers to third-party iterative linear solvers. These tend to provide their own implementations of GMRES, BiCGStab, CG, etc. but are not necessarily derived from oomph-lib's own IterativeLinearSolver base class.
  - · HypreSolver: A wrapper to the high-performance linear solvers/preconditioners from the Scalable Linear Solvers Project.

 TrilinosAztecOOSolver: A wrapper to the linear solvers from the Trilinos Project.

#### · Parallel solvers:

#### - Direct solvers:

\* When oomph-lib is compiled with MPI support, its default linear solver SuperLUSolver becomes a wrapper to Demmel, Eistenstat, Gilbert, Li & Liu's parallel sparse direct solver Super← LU\_DIST. This behaviour can be over-ruled with the member function SuperLUSolver::set\_solver\_type(...)

whose argument must specify one of the three options listed in the enumeration SuperLU $\leftarrow$  Solver::Type. This allows the serial solver SuperLU to be used even if oomph-lib is compiled with MPI support.

\* MumpsSolver: is a wrapper to the MUMPS multifrontal solver that is available when oomph-lib is compiled with MPI support and support for MUMPS.

#### - Iterative solvers:

- \* HypreSolver: A wrapper to the high-performance linear solvers/preconditioners from the Scalable Linear Solvers Project.
- \* TrilinosAztecOOSolver: A wrapper to the linear solvers from the Trilinos Project.

## 1.3 How to change the LinearSolver

## 1.3.1 Direct solvers

Changing <code>oomph-lib's</code> linear solver is straightforward. For instance, to change the linear solver to <code>oomph-lib's</code> <code>DenseLU</code> solver, simply create an instance of this solver and pass a pointer to it to the <code>Problem</code>. This most easily done in the <code>Problem</code> constructor:

```
// Change solver to DenseLU
linear_solver_pt() = new DenseLU;
```

In any subsequent calls to <code>oomph-lib's Newton solver</code>, <code>DenseLU</code> will now be used to solve the linear systems arising during the Newton iteration.

### 1.3.2 Iterative linear solvers and preconditioners

The specification of an iterative linear solver is just as easy: For instance, to specify <code>comph-lib's</code> conjugate gradient solver CG (storing the Jacobian matrix in compressed row format) as the linear solver, add

```
// Change solver to CG
IterativeLinearSolver* solver_pt=new CG<CRDoubleMatrix>;
linear_solver_pt()=solver_pt;
```

to the problem constructor. We note that, by default, <code>oomph-lib'sIterativeLinearSolvers</code> perform the preconditioning using the trivial "identity preconditioner". Most Krylov subspace solvers perform very poorly without some sort of preconditioning.

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Specific preconditioners may be implemented by deriving from the Preconditioner base class, by implementing its two pure virtual functions

```
/// \short Apply the preconditioner. Pure virtual generic interface
/// function. This method should apply the preconditioner operator to the
  /// vector r and return the vector z.
  virtual void preconditioner_solve(const DoubleVector &r, DoubleVector &z)=0;
  /// \ short Apply the preconditioner. Pure virtual generic interface
  /// function. This method should apply the preconditioner operator to the /// vector {\bf r} and return the vector {\bf z}. (broken virtual)
  virtual void preconditioner_solve_transpose(const DoubleVector &r,
                                                   DoubleVector &z)
   // Throw an error
   throw OomphLibError("This function hasn't been implemented yet!",
                         OOMPH_CURRENT_FUNCTION,
                         OOMPH_EXCEPTION_LOCATION);
  /// \short Setup the preconditioner: store the matrix pointer and the
  /// communicator pointer then call preconditioner specific setup()
  /// function.
  void setup(DoubleMatrixBase* matrix_pt)
   // Store matrix pointer
   set_matrix_pt(matrix_pt);
   // Extract and store communicator pointer
DistributableLinearAlgebraObject* dist_obj_pt=
   dynamic_cast<DistributableLinearAlgebraObject*>(matrix_pt);
      (dist obj pt!=0)
     set_comm_pt(dist_obj_pt->distribution_pt()->communicator_pt());
   else
     set_comm_pt(0);
   double setup_time_start = TimingHelpers::timer();
   setup();
   double setup time finish = TimingHelpers::timer();
   Setup_time = setup_time_finish - setup_time_start;
  /// \ Short Compatability layer for old preconditioners where problem
  /// pointers were needed. The problem pointer is only used to get a
  /// communicator pointer.
  void setup(const Problem* problem_pt, DoubleMatrixBase* matrix_pt)
   ObsoleteCode::obsolete();
   setup(matrix_pt);
  /// Set up the block preconditioner quietly!
  void enable_silent_preconditioner_setup()
   // Set the appropriate (silencing) boolean to true
   Silent_preconditioner_setup=true;
  } // End of enable_silent_preconditioner_setup
  /// Be verbose in the block preconditioner setup
  void disable_silent_preconditioner_setup()
   \ensuremath{//} Set the appropriate (silencing) boolean to false
   {\tt Silent\_preconditioner\_setup=false;}
  } // End of disable silent preconditioner setup
  /// \short Setup the preconditioner. Pure virtual generic interface
  virtual\ void\ setup() = 0;
and
   ^{\prime}// \short Setup the preconditioner. Pure virtual generic interface
  /// function.
  virtual void setup() = 0;
```

Note that, by default, oomph-lib's IterativeLinearSolvers employ left preconditioning.

oomph-lib provides fully-functional implementations of several general-purpose preconditioners. For instance, the zero-fill-in incomplete LU factorisation preconditioner ILU(0) may be employed by adding the lines

```
// Specify preconditioner
solver_pt->preconditioner_pt()=new ILUZeroPreconditioner<CRDoubleMatrix>;
```

to the Problem constructor.

Of particular interest is the availability of an "exact preconditioner"

SuperLUPreconditioner whose use guarantees the convergence of any iterative solver within a single iteration – useful for code development.

## 1.3.3 Third-party iterative linear solvers and preconditioners

oomph-lib provides wrappers to various third-party iterative linear solvers and preconditioners. We stress that these solvers are not necessarily implemented as <code>oomph-libIterativeLinearSolvers</code> since their interfaces for the specification of preconditioners, etc may differ from those employed by <code>oomph-lib</code>. Furthermore, unlike <code>SuperLUSolver</code> these solvers are not distributed as part of <code>oomph-lib</code> so you have to build/install them separately before installing <code>oomph-lib</code> (<code>oomph-lib</code>'s build machinery can do this for you if you wish; see <code>installation instructions</code> for details). Once this is done, they may be used like any other linear solver.

#### 1.3.3.1 Trilinos

oomph-lib provides wrappers to the iterative linear solvers/preconditioners from the Trilinos Project. The demo code TrilinosSolver\_test.cc demonstrates how use various combinations of solvers/preconditioners. Here is a brief overview:

#### **Trilinos solvers**

The wrappers to Trilinos' Krylov subspace solvers are implemented as <code>oomph-lib</code> IterativeLinear  $\leftarrow$  Solvers, allowing them to be used via the standard interfaces described above. For instance, to use <code>oomph-lib</code>'s wrapper to <code>Trilinos</code>' Aztec solver, using <code>Trilinos</code>' ML multilevel preconditioner, set the solvers and preconditioners as usual:

```
// Create a Trilinos Solver
TrilinosAztecOOSolver* linear_solver_pt = new TrilinosAztecOOSolver;

// Create the Trilinos ML preconditioner
TrilinosMLPreconditioner* preconditioner_pt = new TrilinosMLPreconditioner;

// Set the preconditioner pointer
linear_solver_pt->preconditioner_pt() = preconditioner_pt;

// Set linear solver
problem.linear_solver_pt() = linear_solver_pt;
```

The actual Krylov subspace solver used by the <code>Trilinos</code> solver is specified by passing an enumerated flag (defined as static member data in the <code>TrilinosAztecOOSolver</code> class) to the solver. For instance, <code>Trilinos'</code> CG. GMRES and BiCGStab solvers are selected with

## **Trilinos preconditioners**

respectively.

oomph-lib provides wrappers to Trilinos' ML and IFPACK preconditioners that allows them to be used as oomph-lib Preconditioners that may be used with oomph-lib's own IterativeLinear Solvers. Here is an example that shows how to build an instance of oomph-lib's GMRES, preconditioned with its wrapper to Trilinos' IFPACK preconditioner:

```
// Create oomph-lib linear solver
IterativeLinearSolver* linear_solver_pt=new GMRES<CRDoubleMatrix>;
// Create Trilinos IFPACK preconditioner as oomph-lib Preconditioner
Preconditioner* preconditioner_pt=new TrilinosIFPACKPreconditioner;
// Pass pointer to preconditioner to oomph-lib IterativeLinearSolver
linear_solver_pt->preconditioner_pt()=preconditioner.pt;
```

## 1.3.3.2 Hypre

oomph-lib provides wrappers to the high-performance linear solvers/preconditioners from the Scalable Linear Solvers Project. The demo code HypreSolver\_test.cc demonstrates how use various combinations of solvers/preconditioners. Here is a brief overview:

## Hypre solvers

The wrappers to Hypre's Krylov subspace and AMG solvers are implemented as <code>oomph-libLinearSolvers(notIterativeLinearSolvers!)</code>

so the interfaces for the specification of preconditioners etc. differ from those for oomph-lib's own IterativeLinearSolvers.

```
The HypreSolver is set like any other LinearSolver:
    // Create a new Hypre linear solver
HypreSolver* hypre_linear_solver_pt = new HypreSolver;
    // Set the linear solver for problem
problem.linear_solver_pt() = hypre_linear_solver_pt;
```

The actual solver used by the HypreSolver is specified by passing an enumerated flag (defined as static member data in the HypreSolver class) to the solver. For instance, Hypre's AMG, CG, GMRES and BiCGStab solvers

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#### are selected with

```
hypre_linear_solver_pt->hypre_method() = HypreSolver::BoomerAMG;

Or
    hypre_linear_solver_pt->hypre_method() = HypreSolver::CG;

Or
    hypre_linear_solver_pt->hypre_method() = HypreSolver::GMRES;

Or
    hypre_linear_solver_pt->hypre_method() = HypreSolver::BiCGStab;

respectively.
```

These Krylov subspace methods may then be preconditioned by <code>Hypre's</code> own (internal) preconditioners, again by specifying the method via an enumerated flag. So, to use no preconditioning, or to precondition with <code>BoomerAMG</code> (and AMG-based preconditioner), <code>Euclid</code> (an ILU preconditioner) or <code>ParaSails</code> (a sparse approximate inverse preconditioner), set:

```
hypre_linear_solver_pt->internal_preconditioner() = HypreSolver::None;

or
    hypre_linear_solver_pt->internal_preconditioner() = HypreSolver::BoomerAMG;

or
    hypre_linear_solver_pt->internal_preconditioner() = HypreSolver::Euclid;

or
    hypre_linear_solver_pt->internal_preconditioner() = HypreSolver::ParaSails;

respectively.
```

### Hypre preconditioners

oomph-lib provides wrappers to Hypre's preconditioners that allows them to be used as <code>oomph-lib</code> Preconditioners that may be used with <code>oomph-lib's</code> own <code>IterativeLinearSolvers</code>. Here is an example that shows how to build an instance of <code>oomph-lib's</code> <code>BiCGStab</code> and to use the <code>Hypre</code> Preconditioner as the preconditioner:

```
// Build and instance of BiCGStab and pass it to the problem oomph_linear_solver_pt = new BiCGStabcCRDoubleMatrix>;
problem.linear_solver_pt() = oomph_linear_solver_pt;

Now we build an instance of a HyprePreconditioner

// Create a new Hypre preconditioner

HyprePreconditioner* hypre_preconditioner_pt = new HyprePreconditioner;

and set it as the Preconditioner for oomph_lib's BiCGStab solver:
    oomph_linear_solver_pt->preconditioner_pt()=hypre_preconditioner_pt;
```

The actual preconditioning methodology to be used by the HyprePreconditioner is again selected via enumerated flags. i.e.

```
hypre_preconditioner_pt->hypre_method() = HyprePreconditioner::BoomerAMG;

or
    hypre_preconditioner_pt->hypre_method() = HyprePreconditioner::Euclid;

or
    hypre_preconditioner_pt->hypre_method() = HyprePreconditioner::ParaSails;
```

## 1.4 Problem-specific preconditioners

In addition to "general-purpose" preconditioners like ILU, <code>oomph-lib</code> provides a number of problem-specific preconditioners which are typically based on the library's block preconditioning framework. Separate documentation is available for these:

- We provide a (very!) detailed discussion of oomph-lib's block preconditioning framework.
- Another tutorial discusses oomph-lib's "general purpose" block preconditioners.
- The NavierStokesSchurComplementPreconditioner for Navier-Stokes problems is described in its own tutorial.
- The FSIPreconditioner for monolithically-discretised fluid-structure interaction problems is described in its own tutorial

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• We provide a preconditioner for large-displacement solid mechanics problems in which boundary displacements are prescribed.

• The previous preconditioner is mainly used as a subsidiary block preconditioner for the solution of fluid-structure interaction problems with (pseudo-)solid fluid mesh updates.

# 1.5 PDF file

A pdf version of this document is available.