

## For the Teacher: Weather Bingo

A C B D A C D A C B C B

C A A D C C B B D C A B

B D A B B C D A C D B A



<b>Objective</b>	Students will be able to recognize (listening) the names of weather-related words.
<b>Functional Language</b> <i>Students will need</i>	<ul style="list-style-type: none"> <li>to indicate they have won: “Bingo!” or “I have Bingo.”</li> </ul>
<b>Vocabulary</b> <i>Students will need</i>	vocabulary of weather: <i>Avalanche, Cloudy, Earthquake, Eclipse, Flood, Hailstorm, Lightening, Partly-sunny, Rain</i> <i>Snow, Sun, Tornado, Tsunami</i> <i>Volcano eruption, Wildfire, Wind</i>
<b>Pronunciation</b> <i>Students will need</i>	<ul style="list-style-type: none"> <li>Two-syllable words with stress on first syllable:                CLOUD-y                EARTH-quake                HAIL-storm             </li> </ul>

	<p>WILD-fire PART-ly SUNN-y</p> <ul style="list-style-type: none"> <li>• Two-syllable words with stress on 2<sup>nd</sup> syllable: e-CLIPSE</li> <li>• Three-syllable words with stress on 2<sup>nd</sup> syllable: tsu-NAM-i tor-NAD-o vol-CAN-0 e-RUPT-ion</li> <li>• Three-syllable words with stress on 3<sup>rd</sup> syllable: a-va-LANCHE</li> </ul>
<p><b>Assessment</b> <i>Teachers can check for success by</i></p>	<ul style="list-style-type: none"> <li>• noting how quickly and accurately students place a marker on their phones.</li> <li>• noting accuracy when a student calls “Bingo.” (1/4 of students should call it at the same time.)</li> <li>• having a proficient student “call” while walking around the room watching.</li> </ul>
<p><b>Instructions</b></p>	<p>Before class, tell students to download the 10<sup>th</sup> grade Natural</p>

## Disasters activity “Weather Bingo.”

Tell  $\frac{1}{4}$  of the class to download the A card,  $\frac{1}{4}$  to download B,  $\frac{1}{4}$  to download C and the  $\frac{1}{4}$  to download D. To start the activity, have students bring up their cards on their phones. If Bingo is a new game for the students, explain that you will name a weather item. If students have a picture on their phone matching this weather word, they should place a small grain of rice or other small object on the activity. The goal is to get four squares in a row (up, down, or diagonal) with an object on them. When they get four in a row, they should yell out “Bingo!” or “I have Bingo.” The teacher will check and then the game will start over with all cards cleared.

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<b>Script</b>	<p>Choose randomly from the following weather words to ensure a different winning group with each game:</p> <p><i>Avalanche</i></p> <p><i>Cloudy</i></p> <p><i>Earthquake</i></p> <p><i>Eclipse</i></p> <p><i>Flood</i></p> <p><i>Hailstorm</i></p> <p><i>Lightening</i></p> <p><i>Partly-sunny</i></p> <p><i>Rain</i></p> <p><i>Snow</i></p> <p><i>Sun</i></p> <p><i>Tornado</i></p> <p><i>Tsunami</i></p> <p><i>Volcano eruption</i></p> <p><i>Wildfire</i></p> <p><i>Wind</i></p>

# Weather Bingo Card A



# Weather Bingo Card B





# Weather Bingo Card C



# Weather Bingo Card D

