STK4030 Summary

Kristoffer H. Hellton

23rd of November 2015

The plan for today

- General overview of the course
- Key concepts
- Relations between methods
- Some further extensions
- Uncovered topics
- What is relevant for the written exam!

Spam or Email??

	george	you	your	hp	free	hpl	!	our	re	edu	remove
spam	0.00	2.26	1.38	0.02	0.52	0.01	0.51	0.51	0.13	0.01	0.28
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The aim is important!

- Prediction and learning, OR
- Explanation and inference.

Inference: fitting models and quantifying uncertainty, the traditional focus of statistics

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- Other possibilities
 - L_1 loss is more robust towards outliers
 - Exponential loss beneficial in classification (Adaboost) different weights

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- Flexible *f* but additional restrictions/penalties:
 - Linear
 - Basis expansions
 - Additive
 - Tree structure
 - Smooth
 - Dimension reduction (Variable selection/PCA)
 - Penalties on parameters (Ridge/Lasso)
 - Selection: AIC, BIC, Crossvalidation

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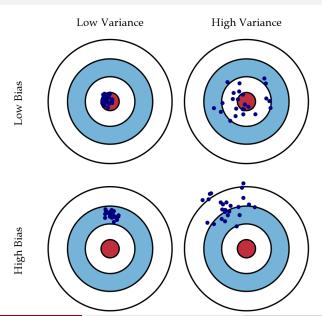
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- Same data for fitting and evaluation too optimistic! (Over-fitting)

Example: K nearest neighbor

The best fit to training data: K = 1. Bad for test data.

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Example: K nearest neighbor

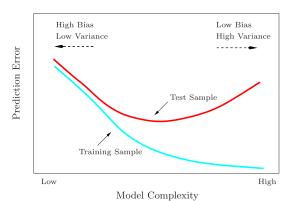
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- Sometimes training set divided into two:
 - Training set: Fitting of model/method
 - Validation set: Selection of model/method

But training/validation/test sets can each be too small

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- Compromise: 10-fold or 5-fold crossvalidation.

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But large p or small n gives problems:

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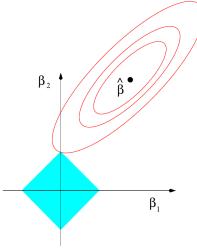
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 - Best subset selection
 - Dimension reduction: PCR/PLS

$$PRSS_{\lambda}^{lasso}(\beta) = \sum_{i=1}^{n} \left(y_i - \beta_0 - \sum_{j=1}^{p} x_{ij} \beta_j \right)^2 + \lambda \sum_{j=1}^{p} |\beta_j|$$

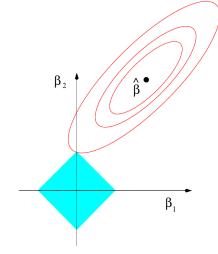
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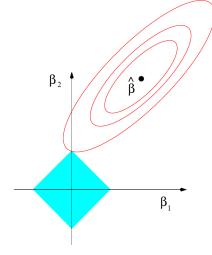
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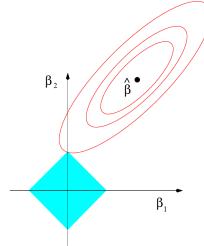


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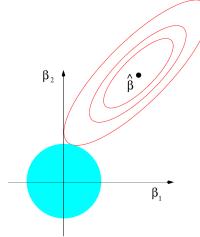
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Not linear in \mathbf{y} , must be calculated by algorithm; least angle regression (LAR).



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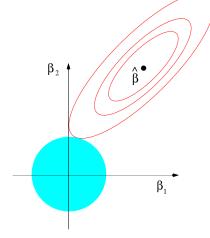
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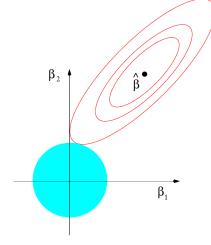
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- Coefficients of correlated variables are shrunken toward each other.

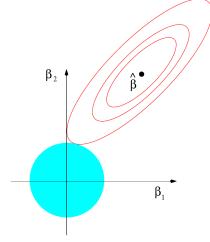


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Ridge and lasso combined in elastic-net (sum of both penalties).

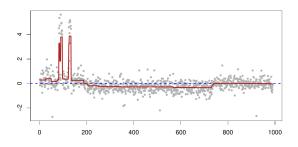


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The future!

The future of penalized regression:

- Fused lasso for functional data: $\lambda \sum_{j=1}^{p-1} |\beta_{j+1} \beta_j|$
- Group lasso for covariates in predefined groups.
- SLOPE (Sorted L-One Penalized Estimation), lasso with multiple testing



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Best subset selection: Find the subset of size k with smallest RSS (up to $p \le 30 \sim 40$), and select k with crossvalidation.

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	Estimator	Formula	_
	Best subset (size M)	$\hat{\beta}_j \cdot I(\hat{\beta}_j \ge \hat{\beta}_{(M)})$)
	Ridge	$\hat{\beta}_j/(1+\lambda)$	
	Lasso	$\operatorname{sign}(\hat{\beta}_j)(\hat{\beta}_j - \lambda)_+$	
Best Subs	et Ric	ge	Lasso
(0,0		(0,0)	(0.0)

For orthogonal design: $p = n, \mathbf{X}^T \mathbf{X} = I$, the methods can be seen as different *thresholding* of the OLS estimates.

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PCR/PLS

Principal component regression (PCR); uses the m first principal components $\mathbf{D}_m \mathbf{U}_m (\mathbf{X} = \mathbf{U} \mathbf{D} \mathbf{V}^T)$

$$\hat{\beta}_{m}^{PCR} = \mathbf{V}_{m}\hat{\theta},$$

where $\hat{\theta}$ is the OLS estimate based on $\mathbf{D}_m \mathbf{U}_m$.

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Partial least squares (PLS); constructs linear combinations of inputs, but based on the correlation with response \mathbf{y} ,

- the PLS directions are iteratively calculated by algorithm.
- Solution is nonlinear function of y.

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Linear classification method if decision boundary is linear

• Treat as regression problem

- Treat as regression problem
 - Linear regression

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- Modeling of p(x|y) through Bayes classifier
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- Direct search for decision boundary
 - Separating hyperplanes: percetrons, support vector machines

Discriminant Analysis

Assuming Gaussian densities for each class k

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$$f_k(x) = \frac{1}{(2\pi)^{p/2} |\Sigma_k|^{p/2}} \exp\left\{-\frac{1}{2}(x-\mu_k)^T \Sigma_k^{-1}(x-\mu_k)\right\},$$

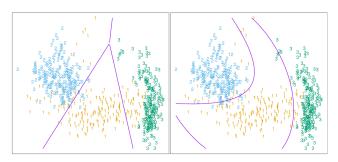
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in Bayes classifier gives QDA and LDA. Does not require normality, but will be optimal in the sense of the Bayes classifier.



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Beyond lineary: Basis expansions

• Decompose in basis functions $f(x) = \sum_{m=1}^{M} \beta_m h_m(x)$

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- Different h_m functions:
 - Piecewise polynomials
 - Splines
 - Sigmaoids (Neural network)
 - Piecewise constant (trees)

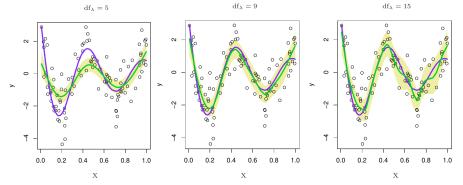
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- Different h_m functions:
 - Piecewise polynomials
 - Splines
 - Sigmaoids (Neural network)
 - Piecewise constant (trees)
- Restrictions on model complexity
 - Effective number of parameters (splines, GAM)
 - Generalized crossvalidation
 - Ridge-type (Neural network)

Smoothing splines

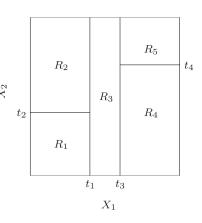
$$PRSS(f,\lambda) = \sum_{i=1}^{N} (y_i - f(x_i)^2 + \lambda \int (f''(t))^2 dt,$$

where the smoothing parameter λ controls the fit to the data.

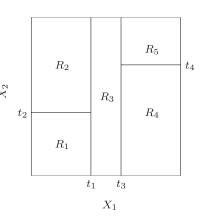


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$$\bullet \ \mathcal{R}^p = R_1 \cup R_2 \cup \cdots \cup R_M$$

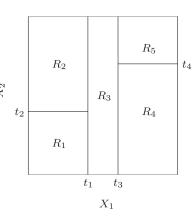


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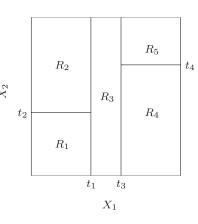
•
$$\mathcal{R}^p = R_1 \cup R_2 \cup \cdots \cup R_M$$

Model $f(\mathbf{x}) = \sum_{m=1}^{M} c_m I(\mathbf{x} \in R_m)$



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$$\mathcal{R}^p = R_1 \cup R_2 \cup \cdots \cup R_M$$

- Model $f(x) = \sum_{m=1}^{M} c_m I(x \in R_m)$
- Too flexible model, restrictions through
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 - Sequential definition of R_m 's
 - Splitting only through one variable at a time.
 - Pruning of tree
- Classification: $\Pr(y = k | \mathbf{x}) = p_{m(\mathbf{x}),k}$ where $\mathbf{x} \in R_{m(\mathbf{x})}$. Estimate $\hat{p}_{m,k} = \frac{1}{N_m} \sum_{\mathbf{x}_i \in R_m} I(y_i = k)$

• Forward stagewise additive modeling

- Forward stagewise additive modeling
- Fitting many simple functions or base learner

$$f_M(x) = \sum_{i=1}^M \beta_m b(x, \gamma_m),$$

• by sequentially adding new basis functions to the expansion without adjusting earlier included parameter/coefficients.

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- Fitting many simple functions or base learner

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- For squared error loss the basis function explaining the current residual is added at each iteration.

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- Typical algorithms: AdaBoost for classification, GradientBoost for regression
- Boosting with shrinkage use implicit lasso-style penalty

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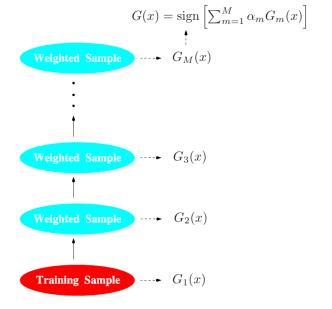


FIGURE 10.1. Schematic of AdaBoost. Classifiers are trained on weighted versions of the dataset, and then combined to produce a final prediction.

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Bagging

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only to reduce the variance of the prediction.

• Improves the variance of nonlinear, high variance and low bias learners, such as trees.

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Random forests

The variance of bagged predictions is trade-off between variance and correlation:

$$\operatorname{var}\left[\hat{f}_{bag}(x)\right] = \rho\sigma^2 + \frac{1-\rho}{B}\sigma^2$$

- Bagged or bootstrap trees are (highly) correlated.
- Idea behind random forests: reduce the correlation without increasing the variance.
- Achieved through random selection of the input variables.

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- Idea behind random forests: reduce the correlation without increasing the variance.
- Achieved through random selection of the input variables.
- Before each split, select $m \le p$ (typically \sqrt{p} or p/3) of the input variables at random as candidates for splitting.

Boosting STK4030 9th of Nov 27 / 29

Kernel smoothing and regression

- Kernel smoothing and regression
- BIC and bootstraping

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- Baysian methods, EM algorithm, MCMC

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- Explanation: Which covariates are important?
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- Often: Prediction performance used as criterion for evaluating importance of covariate
- Problems:
 - Lack of predictive power might be due to too little data.
 - Predictive power may be because of indirect influence through other covariates