${\bf section}\ homestay\ {\bf parents}\ standard_toolkit$

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1 General

section general parents homestay

We want to have a few basic types here. We need to know general information about all of the users in the system:

- Email address, this is the unique identifier in the system
- Password, this has restrictions:
 - At least 8 characters in length
 - 1 digit
 - 1 uppercase character
 - 1 lowercase character
- First name, should be non-empty
- Last name, should be non-empty

```
[Email, Password, FirstName, LastName]
```

```
\begin{array}{c|c} Month ::= January \\ & | February \\ & | March \\ & | April \\ & | May \\ & | June \\ & | July \\ & | August \\ & | September \\ & | October \\ & | November \\ & | December \\ Day == \mathbb{N} \\ Year == \mathbb{N} \end{array}
```

We want to know whether or not the user is an admin or not. This is used so that they get access to certain features in the application.

```
\begin{array}{c} AdminFlag ::= \\ Admin \\ \mid NotAdmin \end{array}
```

```
InappropriateFlag ::= Zero \ | First \ | Second \ | Third \ | Remove
```

Using these basic types we construct more complex types in the system. The applicant is the user of the system. Password tokens are used to reset the password.

```
\begin{split} & Applicant == Email \times Password \times FirstName \times LastName \times AdminFlag \\ & PToken == \mathbb{N} \times Email \\ & Date == Month \times Day \times Year \\ & IFlag == Email \times InappropriateFlag \end{split}
```

We need to be able to notify the user of what is happening in the application. So, we enumerate the possible responses from actions taken.

```
Response ::= \\ InvalidToken \\ | PasswordResetSuccessful \\ | LoginSuccessful \\ | InvalidAvailability \\ | ValidAvailability
```

We need to know about the host stuff.

```
Smoking ::= EnjoysSmoking \mid NonSmoking \\ Pets ::= NoPets \mid YesPets
```

```
Price == \mathbb{N}
Availability == Date \times Date
HostPreference == Applicant \times Smoking \times Pets
Posting == HostPreference \times Availability \times Price
```

Our initial state is just a bunch of empty sets.

```
HomestayInitial \\ Applicants: \mathbb{P} Applicant \\ Emails: \mathbb{P} Email \\ Passwords: \mathbb{P} Password \\ Valid, Invalid: \mathbb{P} PToken \\ IFlags: \mathbb{P} IFlag \\ Postings: \mathbb{P} Posting \\ HostPreferences: \mathbb{P} HostPreference \\ \hline Applicants = \varnothing \\ Emails = \varnothing \\ Passwords = \varnothing \\ Valid = Invalid = \varnothing \\ IFlags = \varnothing Postings = \varnothing \\ HostPreferences = \varnothing \\ HostPreferences = \varnothing
```

In the database we need to ensure that there is each email address is unique, and that the password tokens are either valid or invalid.

1.1 General Operators

It gets kind of silly to have to rewrite these operators and functions each time, so we have some helpers here.

We want an easy way to update an applicant. This helper function updates the applicant in the set of all applicants, identified by the email address.

```
updateFirstOf3: (X \times Y \times Z) \times X \to X \times Y \times Z
\forall xyz: X \times Y \times Z; \ x: X \bullet
\exists x_0: X; \ y: Y; \ z: Z \mid xyz = (x_0, y, z) \bullet
updateFirstOf3(xyz, x) = (x, y, z)
```

```
[X, Y, Z] = \underbrace{updateSecondOf3: (X \times Y \times Z) \times Y \rightarrow X \times Y \times Z}
\forall xyz: X \times Y \times Z; \ y: Y \bullet
\exists x: X; \ y_0: Y; \ z: Z \mid xyz = (x, y_0, z) \bullet
updateSecondOf3(xyz, y) = (x, y, z)
```

We're going to Greenspun up some stuff.

```
Ord ::= LT \mid EQ \mid GT
```

```
month2Nat: Month \rightarrow \mathbb{N}
month2Nat: January = 1 \land month2Nat: February = 2 \land month2Nat: March = 3 \land month2Nat: April = 4 \land month2Nat: May = 5 \land month2Nat: July = 7 \land month2Nat: July = 7 \land month2Nat: August = 8 \land month2Nat: September = 9 \land month2Nat: October = 10 \land month2Nat: November = 11 \land month2Nat: December = 12
```

```
\begin{array}{c} InFlag2Nat:InappropriateFlag \rightarrow \mathbb{N}\\ \hline InFlag2Nat\ Zero = 0 \ \land\\ InFlag2Nat\ First = 1 \ \land\\ InFlag2Nat\ Second = 2 \ \land\\ InFlag2Nat\ Third = 3 \ \land\\ InFlag2Nat\ Remove = 4 \end{array}
```

```
Nat2InFlag: \mathbb{N} \rightarrow InappropriateFlag
Nat2InFlag: 0 = Zero \land Nat2InFlag: 1 = First \land Nat2InFlag: 2 = Second \land Nat2InFlag: 3 = Third \land Nat2InFlag: 4 = Remove
```

function 42 leftassoc $(_ \otimes _)$

```
- \otimes \_ : \mathbb{P} Applicant \times Applicant \rightarrow \mathbb{P} Applicant
\forall a_1 : Applicant; \ a_3 : \mathbb{P} Applicant \bullet
\exists \ p_0, p_1 : Password;
fn_0, fn_1 : FirstName;
ln_0, ln_1 : LastName;
ad_0, ad_1 : AdminFlag;
e : Email;
a_0 : Applicant \mid
a_1 = (e, p_1, fn_1, ln_1, ad_1) \wedge (a_0 = (e, p_0, fn_0, ln_0, ad_0) \in as) \bullet
as \otimes a_1 = (as \setminus \{a_0\}) \cup \{a_1\}
```

```
 \begin{array}{c} updateHostPrefs: \mathbb{P}\ HostPreference \times HostPreference \rightarrow \mathbb{P}\ HostPreference \\ \hline \forall\ hp: HostPreference;\ hps: \mathbb{P}\ HostPreference \bullet \\ \hline \exists\ hp_0: HostPreference \mid \\ firstOf3\ hp_0 = firstOf3\ hp \bullet \\ updateHostPrefs(hps, hp) = (hps \setminus \{hp_0\}) \cup \{hp\} \end{array}
```

. $RemoveUser_$

 $\Delta Home stay Database$

A?:Applicant

E: Email

P: Password

FN: FirstName

LN: LastName

AF: AdminFlag

(E, P, FN, LN, AF) = A?

 $Applicants' = Applicants \setminus \{A?\}$

 $Emails' = Emails \setminus \{E\}$

HostPreferences' = HostPreferences

Passwords' = Passwords

Valid' = Valid

 $\mathit{Invalid'} = \mathit{Invalid}$

Postings' = Postings

2 Login

section login parents general

When we go to create a new account, we need some information from the user. We update all of our sets to reflect the new addition. After they have successfully created an account, they are taken to the main menu.

```
CreateUserAccount $$ \Delta HomestayDatabase $$ E?: Email $$ FN?: FirstName $$ LN?: LastName $$ P?: Password $$ E? \not\in Emails $$ Emails' = Emails $$ \cup \{E?\} $$ Passwords' = Passwords $$ \cup \{P?\} $$ Applicants' = Applicants $$ \cup \{(E?, P?, FN?, LN?, NotAdmin)\} $$ Valid' = Valid $$ Invalid' = Invalid $$ Postings' = Postings $$ HostPreferences $$
```

```
CreateAdminAccount
\Delta HomestauDatabase
E? : Email
FN?: FirstName
LN?: LastName
P?: Password
AD?: AdminFlag\\
E? \not\in Emails
AD? = Admin
Emails' = Emails \cup \{E?\}
Passwords' = Passwords \cup \{P?\}
Applicants' = Applicants \cup \{(E?, P?, FN?, LN?, AD?)\}
Valid' = Valid
\mathit{Invalid'} = \mathit{Invalid}
Postings' = Posting
HostPreferences' = HostPreferences
```

A person can create either a user account, or they can create an admin account. The idea is that the admin account isn't something that you can

specify, but you must be given a link to sign up for. The link you follow gives the admin flag.

 $CreateAccount == CreateUserAccount \lor CreateAdminAccount$

To login, a user needs to enter their email and password. At this point they are taken to the main menu.

```
 \begin{array}{l} -Login \\ \hline \Xi Homestay Database \\ E?:Email \\ P?:Password \\ FN:FirstName \\ LN:LastName \\ AD:AdminFlag \\ Resp!:Response \\ \hline E?\in Emails \\ P?\in Passwords \\ (E?,P?,FN,LN,AD)\in Applicants \\ Resp!=LoginSuccessful \\ \end{array}
```

Users can reset their password if they forget it. We take an email address, generate a password token, then dish that off to the email address. The user then finds the email with the reset token/link and proceeds to reset their password.

This is supposed to be one more step of indirection so that the user wont have their password reset at random. Of course, if the email address is already compromised, it doesn't make much difference.

```
\_ForgotPassword
 \Delta Home stay Database
 E?:Email
 T!: PToken
 ID:\mathbb{N}
 P: Password
 FN: FirstName
 LN: LastName
 AD:AdminFlag
 E? \in \mathit{Emails}
  \begin{split} (E?,P,FN,LN,AD) \in Applicants \\ ID = \# \ Valid + \# \ Invalid + 1 \end{split} 
 T! = ID \mapsto E?
 Valid' = Valid \cup \{T!\}
 Invalid' = Invalid
 Applicants' = Applicants
 \mathit{Emails'} = \mathit{Emails}
 Passwords^{\prime}=Passwords
 Postings' = Postings
 HostPreferences' = HostPreferences
```

Once the user has the password token, they can enter their new password. We let them know that the reset was successful.

ResetPassword _

 $\Delta Home stay Database$

P?, P: Password

T?: PToken

Resp!: Response

 $ID:\mathbb{N}$

E: Email

FN: FirstName

LN: LastName

AD:AdminFlag

 $App_0, App_1 : Applicant$

 $T? \in Valid$

E = second T?

 $Valid' = Valid \setminus \{T?\}$

 $Invalid' = Invalid \cup \{T?\}$

 $App_0 = (E, P, FN, LN, AD) \in Applicants$

 $App_1 = (E, P?, FN, LN, AD)$

 $Applicants' = Applicants \otimes App_1$

Resp! = PasswordResetSuccessful

 $\mathit{Emails'} = \mathit{Emails}$

 $Passwords^{\prime}=Passwords$

Postings' = Postings

HostPreferences' = HostPreferences

3 Student

 ${\bf section}\ student\ {\bf parents}\ general$

4 Host

section host parents general

The host section allows the user to view and modify preferences specific to hosting a location. There are some general preferences for each host, e.g. smoking, and pets. Then there are preferences for each host location, e.g. price and availability.

 $EditHostPreferences == EditHostSmoking \lor EditHostPets$

So long as the start date is before the end date, we consider the Availability to be valid.

```
 \begin{array}{c} ValiDateGood \\ A?: Availability \\ Resp!: Response \\ Start, End: Date \\ Y_0, Y_1: Year \\ M_0, M_1: Month \\ D_0, D_1: Day \\ \hline \\ ((M_0, D_0, Y_0), (M_1, D_1, Y_1)) = A? \\ (Y_0 < Y_1) \lor \\ (Y_0 = Y_1 \land month2Nat \ M_0 < month2Nat \ M_1) \lor \\ (Y_0 = Y_1 \land M_0 = M_1 \land D_0 < D_1) \\ Resp! = ValidAvailability \\ \end{array}
```

If the start date is after the end date, then no bueno.

```
ValiDateBad \\ A?: Availability \\ Resp!: Response \\ Start, End: Date \\ Y_0, Y_1: Year \\ M_0, M_1: Month \\ D_0, D_1: Day \\ \hline\\ ((M_0, D_0, Y_0), (M_1, D_1, Y_1)) = A? \\ (Y_0 > Y_1) \lor \\ (Y_0 = Y_1 \land month2Nat \ M_0 > month2Nat \ M_1) \lor \\ (Y_0 = Y_1 \land M_0 = M_1 \land D_0 > D_1) \\ Resp! = InvalidAvailability
```

 $ValiDate == ValiDateGood \lor ValiDateBad$

5 Administrator

section admin parents general

Administrator login only needs to act like an inbox with "flag as inappropriate" or "accept/reject match" messages from students. The administrator will have a link to the group chat that is flagged and can add messages or end the chat if it is inappropriate. If the student and host decide to chat, once they send in their accept/reject match to the admin, the admin will have final approval to accept or reject the match.

```
MatchFlag ::= \\ Accept \\ | Reject \\ \\ Message ::= \\ OneAccept \\ | TwoAccepts \\ | NoAccepts \\ | Inappropriate \\ \\ \hline AdminMatch : Message <math>\Rightarrow MatchFlag \\ \hline AdminMatch OneAccept = Reject <math>\land AdminMatch NoAccepts = Reject \land AdminMatch TwoAccepts = Accept
```

```
\_AdminInappropriate \_
 \Delta Homestay Database
 M?: Message
 E?:Email
 I: IFlag
 In, In 2: In appropriate Flag
 M? = Inappropriate
 \{E? \mapsto In\} = \{E?\} \lhd \mathit{IFlags}
 In \neq Remove
 In2 = Nat2InFlag((InFlag2Nat\ In) + 1)
 IFlags' = IFlags \oplus \{E? \mapsto In2\}
 In2 \neq Remove
 Applicants' = Applicants
 Emails' = Emails
 Passwords' = Passwords
 Valid' = Valid
 Invalid' = Invalid
```

6 Group Chat

 ${\bf section}\ group_c hat\ {\bf parents}\ general$

7 Profile

 ${\bf section}\ profile\ {\bf parents}\ general$