## ECS 140A Homework 2

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- 1. Give the output using (a) static scoping and (b) dynamic scoping.
  - (a) With static scoping, the program outputs
    - Q 1 1
    - P 1 3
    - Q 1 5
    - P 1 3
  - (b) With dynamic scoping, the program outputs
    - Q 1 1
    - P 1 3
    - Q 5 5
    - P 5 3
- 2. Consider the following program.
  - (a) Show the runtime stack, including static pointers, each time a block or procedure is entered or exited.

action	stack	static pointers
start:	(empty)	
+A:	A	
+P/D:	ΑP	$P{\rightarrow}A$
+S:	ΑPS	$P \rightarrow A S \rightarrow P$
+Q/C:	A P S Q	$P \rightarrow A S \rightarrow P Q \rightarrow P$
+T:	A P S Q T	$P \rightarrow A S \rightarrow P Q \rightarrow P T \rightarrow Q$
+R/B:	A P S Q T R	$P \rightarrow A S \rightarrow P Q \rightarrow P T \rightarrow Q R \rightarrow A$
+U:	APSQTRU	$P \rightarrow A S \rightarrow P Q \rightarrow P T \rightarrow Q R \rightarrow A U \rightarrow R$
-U:	APSQTR	$P \rightarrow A S \rightarrow P Q \rightarrow P T \rightarrow Q R \rightarrow A$
-R/B:	APSQT	$P \rightarrow A S \rightarrow P Q \rightarrow P T \rightarrow Q$
-T:	A P S Q	$P \rightarrow A S \rightarrow P Q \rightarrow P$
-Q/C:	APS	$P \rightarrow A S \rightarrow P$
-S:	ΑP	$P{\rightarrow}A$
-P/D:	A	
+E:		$E{ ightarrow}A$
+R/F:	$A \to R$	$E \rightarrow A R \rightarrow A$
+U:	$A \to R U$	$E \rightarrow A R \rightarrow A U \rightarrow R$
-U:	$A \to R$	$E \rightarrow A R \rightarrow A$
-R/F:	ΑE	$E{ ightarrow}A$
-E:		
-A:	(empty)	

(b) Show the runtime stack and the display each time a block or procedure is entered or exited.

action	stack	display ( $@$ = pointer to or address of)
start:	(empty)	(empty)
	A	@A
+P/D:	ΑP	@A @P
+S:	ΑPS	@A @P @S
+Q/C:	A P S Q	@A @P @Q
+T:	A P S Q T	@A @P @Q @T
+R/B:	APSQTR	@A @R
+U:	APSQTRU	@A @R @U
-U:	APSQTR	@A @R
-R/B:	A P S Q T	@A @P @Q @T
-T:	APSQ	@A @P @Q
-Q/C:	ΑPS	@A @P @S
-S:		@A @P
-P/D:	A	@A
+E:	ΑE	@A @E
+R/F:	ΑER	@A @R
+U:	ΑΕRU	@A @R @U
-U:	ΑER	@A @R
-R/F:	ΑE	@A @E
-E:		@A
-A:	(empty)	(empty)

- 3. Give the output from the following program for each of the following parameter passing combinations:
  - (a) x, y, z by value.
    - 1 2 3
    - 1 2 3
    - 2 1 1
    - 1 2 3
  - (b) x, y, z by reference.
    - 1 2 3
    - 2 1 1
    - 1 2 2
    - 1 1 1
  - (c) x, y, z by name.
    - 1 2 3
    - 2 2 1
    - 1 2 2
    - 1 2 1
  - (d) x by reference, y by name, z by value.

- 1 2 3
- 2 2 1
- 1 2 2
- 1 2 1
- (e) x, y by name, z by reference.
  - 1 2 3
  - 2 2 1
  - 1 2 2
  - 1 1 1