# Dynamics and Relativity

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## Lecture 1: Introduction

20 Jan. 10:00

# 1 Basic Concepts

#### Books

- 1. Classical Mechanics Douglas (more examples)
- 2. Classical Mechanics Tom Kibblet (more chatty)
- 3. Lecture Notes David Tong

## 1.1 Newtonian Mechanics

A particle is an object of insignificant size. For now, its only attribute is its position.

For large objects, we take the center of mass to define the position and treat them like a particle.

To describe the position, we pick a reference frame: a choice of origin and 3 coordinate axes. With respect to this frame, a particle sweep out a trajectory  $\mathbf{x}(t)$ . (sometimes, we may write  $\mathbf{r}(t)$ ).

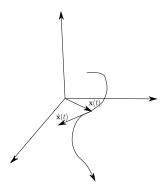


Figure 1: position and acceleration of a particle

Given two vector functions  $\mathbf{f}(t)$  and  $\mathbf{g}(t)$ ,  $\frac{d}{dt}(\mathbf{f} \cdot \mathbf{g}) = \frac{d\mathbf{g}}{t} \cdot \mathbf{g} + \mathbf{f} \cdot \frac{d\mathbf{g}}{dt}$  and  $\frac{d}{dt}(\mathbf{f} \times \mathbf{g}) = \frac{d\mathbf{g}}{t} \times \mathbf{g} + \mathbf{f} \times \frac{d\mathbf{g}}{dt}$ .

#### 1.2 Newtonian Laws of Motion

The framework of Newtonian mechanics rely on these axioms, known as *Newton's Laws*:

- N1: Left alone, a particle moves with constant velocity.
- **N2**: The rate of change of momentum is proportional to the force.
- N3: Every action has an equal and opposite reaction.

#### 1.3 Inertial Frames and The First Law

For many reference frames, N1 isn't true! It only holds for frames that are not themselves accelerating. Such frames are called *inertial frames*:

**Definition 1.1 (Inertial Frame).** In an inertial frame,  $\ddot{\mathbf{x}} = 0$  when left alone.

A better framing of the 1st law is (N1' inertial frames exist).

For most purposes, this room approximates an inertial frame.

## 1.4 Galilean Relativity

Inertial frames are not unique. Given an inertial frame S, in which a particle has coordinates  $\mathbf{x}$ , we can construct another inertial frame S' in which the coordinates of the particle are given by  $\mathbf{x}'$ .

1. Translations:  $\mathbf{x}' = \mathbf{x} + \mathbf{a}$ , where a is a constant.

#### 1 BASIC CONCEPTS

- 2. Rotations:  $\mathbf{x}' = R\mathbf{x}$ , where R is a  $3 \times 3$  matrix with  $R^T R = I$ .
- 3. (Galilean) Boost:  $\mathbf{x}' = \mathbf{x} + \mathbf{v}t$ .

For each of these, if there is no force on a particle.  $\ddot{\mathbf{x}} = 0 \implies \ddot{\mathbf{x}}' = 0$ 

The Galilean principle of relativity tells us that the laws of physics are the same

- 1. At every point in space.
- 2. No matter which direction you face.
- 3. No matter what constant velocity you move at.
- 4. At all moments in time.

The above are experimentally tested facts.

There is no such thing as "absolutely stationary", but notice that acceleration is absolute. You don't have to accelerate relative to something.

#### Lecture 2: Newton's Second Law

22 Jan. 10:00

#### 1.5 Newton's Second Law

Here we present a different formulation of Newton's Second Law than A-levels.

**Definition 1.2.** The equation of motion of a particle subjected to a force  ${\bf F}$  is

$$\frac{\mathrm{d}}{\mathrm{d}t}(m\dot{\mathbf{x}}) = \mathbf{F}(\mathbf{x}, \dot{\mathbf{x}})$$

where  $\mathbf{p} = m\dot{\mathbf{x}}$  is momentum, m is inertial mass, It is a measure of the reluctance of a particle to move.

When  $\frac{dm}{dt} = 0$  (so true in most situations), we have

#### Theorem 1.1 (Newton's Second Law).

$$m\ddot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \dot{\mathbf{x}}).$$

The equation above of motion is a second order differential equation, so we need to specify two initial conditions for each degree of freedom.

**Example.** When  $\mathbf{x} \in \mathbb{R}^3$ , we have three degrees of freedom, so we need six initial conditions.

There are two steps in any Newtonian mechanics problem:

- Write down the equations(s),
- Solve it.

## 2 Forces

#### 2.1 Potentials in One Dimension

Consider a particle moving in a line with position x(t). Suppose that F = F(x), i.e. it depends on position, not on velocity. We define a *potential energy* V(x) by

$$F = -\frac{\mathrm{d}V}{\mathrm{d}x}$$
  $\mathbf{x}$   $V(x) = -\int_{x_0}^x \mathrm{d}x' F(x').$ 

Note that the prime does not denote derivative here; x' is a dummy variable.

The equation of motion is

$$m\ddot{x} = -\frac{\mathrm{d}V}{\mathrm{d}x}.\tag{1}$$

**Proposition 2.1.** The energy  $E = \frac{1}{2}m\ddot{x} + V(x)$  is conserved (i.e.  $\dot{E} = 0$ ) for any trajectory which obeys the equation of motion.

*Proof.* We have the following,

$$\frac{\mathrm{d}E}{\mathrm{d}t} = m\dot{x}\ddot{x} + \frac{\mathrm{d}V}{\mathrm{d}x}\dot{x}$$
$$= \dot{x}(m\ddot{x} + \frac{\mathrm{d}V}{\mathrm{d}x})$$
$$= 0 \quad \text{by (1)}$$

Note, however, if  $F = F(x, \dot{x})$ , there is no conserved quantity.

**Example (Harmonic Oscillater).** When  $V = \frac{1}{2}kx^2$ , (1) becomes  $m\ddot{x} = -kx$ . And the general solution is

$$x(t) = A\cos(wt) + B\sin(wt)$$

where  $w := \sqrt{\frac{k}{m}}$  is the angular frequency. A and B are integration constants.

It's simple to show that  $E = \frac{1}{2}m\dot{x}^2 + \frac{1}{2}kx^2$  is constant.

The time taken to complete a cycle is the period  $T = \frac{2\pi}{\omega}$ .

For a general potential V(x), the conserved quantity allows us to solve any one-dimensional problem.

$$E = \frac{1}{2}m\dot{x}^2 + V(x)$$

$$\implies \frac{\mathrm{d}x}{\mathrm{d}t} = \pm\sqrt{\frac{2}{m}(E - V(x))}$$

$$\implies t - t_0 = \pm\int_{x_0}^x \frac{dx'}{\sqrt{\frac{2}{m}(E - V(x'))}}$$

which is the solution, and we just need to do the integral.

# Motion in a Potential

Sometimes even if you can't do the integral, it's simple to get a qualitative picture of the solution.

**Example.** If the potential is  $V(x) = m(x^3 - 3x)$ . If we drop the particle at

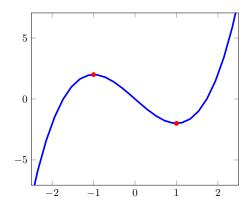


Figure 2: Graph of the potential function

 $x=x_0$ , the total energy  $E=V(x_0)$  which is all potential. We have the following several cases,

- 1.  $x_0 = \pm 1 \implies$  particle stays there at all time because (1) says there must be no force.
- 2.  $x_0 \in (-1,2) \implies \text{particle oscillates back and force in dip.}$

The initial energy is all potential, and it turns this into kinetic energy and falls down the dip.