

Programming Assignment

You can use any programming language you prefer (MATLAB, Python, C/C++, or Julia, for example). Write down your code as clearly as possible and add suitable comments. Turn in the hard copy of answers to each problem and submit your code to `ece154ucsd@gmail.com` with the exact subject ECE 154C (HW1).

1. Write a program for a function `binaryHuffman(pmf)` that takes a probability vector `pmf` and outputs a binary Huffman code. For example,

```
["0", "10", "11"] = binaryHuffman([0.8, 0.1, 0.1])
```

- (a) Run the program for $\text{pmf} = \{0.9, 0.1\}$ and compute the average length of the resulting Huffman code.
 - (b) Consider block lengths $n = 2, 5, 10$. For each block length, find the Huffman code and the average length per symbol.
 - (c) Repeat (a) and (b) with $n = 1, 3, 5$ for probabilities $\text{pmf} = \{0.5, 0.25, 0.25\}$.
 - (d) Repeat (a) and (b) with $n = 1, 2, 3$ for probabilities $\text{pmf} = \{0.53, 0.28, 0.1, 0.05, 0.04\}$.
2. Write a program for a function `ShannonFano(pmf)` that takes a probability vector `pmf` and outputs a Shannon–Fano code. Repeat the same experiments as in the previous problem.
 3. Using the programs in the previous two problems, find a probability $p \in [0, 1]$ and a block length n such that the average length for the Shannon–Fano code for $\text{pmf} = \{p, 1 - p\}$ is different from that of the Huffman code.
 4. Consider a source with probability vectors $\{p, 1 - p\}$. We find the average length per symbol when $n = 10$ symbols of this source is encoded using Huffman coding.
 - (a) Using `binaryHuffman`, plot the average length per symbol. The plot should be evaluated at 100 values of p .
 - (b) Find the average (over p) of the average length per symbol. Comment on how much a Bernoulli source with random bias $P \sim \text{Unif}[0, 1]$ can be compressed on average.