## Project 1 - example with solution

Write a function to determine which elements of an array are integers (i.e., ..., -2, -1, 0, 1, 2, ...), with the following specifications:

```
function I = isinteger2(A)
%ISINTEGER2 Determines which elements of an array are integers.
%
    I = ISINTEGER2(A) returns a logical array, I, of the same size
%
     as A, with 1s (TRUE) in the locations corresponding to integers
%
    (i.e., . . . -2 -1 0 1 2 . . .) in A, and 0s (FALSE) elsewhere.
    A must be a numeric array.
%
% Check the validity of A.
if ~isnumeric(A)
    error('A must be a numeric array.');
end
A = double(A);
I = A == floor(A);
In COMMAND WINDOW, you can check the result.
>> isinteger2([1 2 3 1.1 1/2])
ans =
  1×5 logical array
   1 1 1 0 0
```

## **Project 2**

Write a function to determine which elements of an array are even numbgers (i.e., ..., -4, -2, 0, 2, 4, ...), with the following specifications:

function E = iseven2(A)

%ISEVEN2 Determines which elements of an array are even numbers.

- % E = ISEVEN2(A) returns a logical array, E, of the same size as A,
- % with 1s (TRUE) in the locations corresponding to even numbers
- % (i.e., . . . -4 -2 0 2 4 . . .) in A, and 0s (FALSE) elsewhere.
- % A must be a numeric array.

Use of while or for loops is not allowed. See Project 1 regarding numeric arrays. Hint: Become familiar with function *floor*.

In COMMAND WINDOW, you can check the result.

>> iseven2([1 2 3 4 5])

ans =

1×5 logical array

0 1 0 1 0

## **Project 3**

Write an M-function with the following specifications:

Function H = imcircle2(R, M, N)

%IMCIRCLE2 Generates a circle inside a rectangle.

- % H = IMCIRCLE2(R, M, N) generates a circle of radius R centered
- % on a rectangle of height M and width N. H is a binary image with
- % 1s on the circle and 0s elsewhere. R must be an integer >=1.

Your program must check the vaility of R and also it should check to make sure that the specified circle fits in the given rectangle dimensions. Use of for or while loops is not permitted. Hint: Review function *meshgrid* and become familiar with function *floor*.

In COMMAND WINDOW, you can check the result.

>> imcircle2(3, 10, 16)

ans =

10×16 logical array

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0
0	0	0	0	0	1	1	0	0	0	1	1	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	1	1	0	0	0	1	1	0	0	0	0
0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0