

# Blockchain consensus: From proof-of work to proof-of-stake

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## 1. Introduction

With the introduction of Bitcoin in 2008 via the Bitcoin white paper [1], written by an author cloaked in anonymity – Satoshi Nakamoto - the notion of the blockchain was introduced to the world. The consensus model for this new concept was, and still is, generally called proof-of-work. Nodes in the network seeking to acquire rewards, associated with adding a block of transactions to the inter-connected chain of blocks that stretch right back to the very genesis block itself, compete to compute cryptographic puzzles. After a valid block of transactions is assembled and a hash containing enough leading zeroes is found for that block, the block is examined by other nodes in the network. If everything checks out, the block is added to the blockchain and other blocks will henceforth be added to it.

Process is important here of course because the system relies on it to provide security and ensure that the double-spending problem is solved. Solving this problem guarantees that the same unit of currency will not be spent twice. Prior to the introduction of Bitcoin this was something that was unsolved. Over the years confidence in Bitcoin has grown and today the network has a market cap of over \$157 billion dollars, measured in US currency. There are two main criticisms of Bitcoin, however.

One criticism of Bitcoin is that the network is slow and the other concerns the vast amounts of energy via electricity that is presently being used to secure the Bitcoin blockchain. Both of these things can potentially be addressed by improving Bitcoin's consensus model. The most popular idea with respect to replacing proof-of-work is easily, proof-of-stake. In this system nodes are generally chosen

to validate a block of transactions and receive the corresponding reward with the odds of doing so being based on the number of tokens that are held in a node's account [2,3,4,5].

## 2. Proof-of-Stake (PoS)

### 3. Pure Proof-of-Stake (PPoS)

Algorand is a blockchain protocol headed by former Turing award winner Silvio Micali. Algorand uses an alternate version of proof-of-stake called pure proof-of-stake (PPoS). Although Algorand has evolved since the paper, 'Algorand: Scaling Byzantine Agreements for Cryptocurrencies' was published in 2017 the basics surrounding the protocol can be found in it [2].

Algorand implements a new Byzantine Agreement protocol to establish consensus. Verifiable Random Functions are used which allow network nodes to privately check if they have been selected to participate in assembling a new block. This same mechanism allows for nodes to include a proof of their selection in their network messages. Users therefore do not need to keep any private state except for their private keys which helps improve general security.

The protocol also allows Algorand to replace participants immediately after they send a message. This helps PPoS to differentiate itself from most regular proof-of-stake schemes. In many implementations of PoS, prospective validators need to lock their funds into the system. Algorand allows Users to have free access to their funds while also enjoying the benefit of potentially receiving rewards for being chosen as a block validator which

is a huge improvement. Having a larger pool of validators to choose from via the utilization of Verifiable Random Functions improves security because attacks carried out on a chosen group of validators is not as concerning anymore.

Results published [2] state that Algorand achieves a throughput over 125x greater than what can be achieved by Bitcoin with much faster block confirmation times to boot. Furthermore, the authors state that the network receives almost no penalty for scaling. The Algorand MainNet was launched in June 5 of 2019.

## References

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