Jonathan Enrique Aranguri

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I define myself as a continuous learner. I really believe in education as the basis for personal and social growth because I experienced it firsthand. And I love math and the challenges!

Education

University of La Matanza - Dept of Engineering and Technological Research, Argentina (2016 - Present)

- Informatic Engineer (equivalent to Computer Science Bachelor)
- GPA 7.6 (Scale 10.0)
- Expected graduation December 2024 / July 2025

Professional Experience

Retargetly - Ssr. Software Engineer - (June 2022 - Present)

- Hired as a Backend Engineer using Golang, Javascript, Java and Python(Spark).
- Participation in cloud migrations(AWS), and performance improvements.
- I led some integrations with external platforms(MGID, Taboola and Epsilon) and collaborated with others(Tiktok).

MercadoLibre - Ssr. Software Engineer - (July 2021 - June 2022)

- "Above expectations" & "Role Model" in the Annual Performance Review 2021.
- Lecture dictation for more than 20 persons about Kotlin for Server side with very good feedback.
- Referent in "Flox", an **internal open source library**. Support for more than 22 other teams. Helping to start 10 new project with this technology

MercadoLibre - Software Engineer Analyst - (January 2020 - June 2021)

- Above expectations" in the Annual Performance Review 2020. Promoted 6 months later.
- Lecture series about Kotlin Language for my teammates with very positive feedback. The team started using Kotlin as their main language.
- Design & Coding for a complete Backend Initiative with Java. This refactor increased conversion of flow by 15%.

MercadoLibre - Software Engineer Assistant - (June 2019 - December 2019)

- "Above expectations" in the Annual Performance Review 2020 and promotion.
- Contributions to 12 Android libraries including some of the architecture team's libs.

SysOne - Jr. FullStack Developer - (January 2019 - June 2019)

- New web project started for an insurance company from scratch.
- Bug Fixes for existing projects.

Appstract - Jr. Android Developer - (December 2017- August 2018)

- Bug Fixes for existing applications, some of them with more than 10.000 downloads in Google Play.

Programming Skills

- Android Development Prime expertise, with Kotlin and Java. Flutter used in freelance work.
- Design Patterns/UML Applying it every work day in RFCs documents for new developments.
- Programming languages Professional Level: Kotlin, Java, Golang.
 - Student Projects : **C/C++**, Javascript, **Dart**, C#, Bash, PowerShell.
 - Learning : Swift, **Python**.
- Others tools

 Unit testing, Git, Firebase, Scrum, Grafana, AWS, Docker.