

SESSION

5-24-16

	Trainer	User
New	Check ID, PW, LID link	Check ID, PW, LID link add user "in ID, LID" to users.data
LL	<p>→ Link loading - trainer</p> <p>Sends lookform every 2s (x30) Look for user link entry in users.data FOUND → Cut out Entry, make session file → Start_session - trainer</p>	<p>→ Link loading - user</p> <p>Sends XMLHttpRequest every 2s (x30) Check if session file exists FOUND → Start_session - user</p> <p>IF User Leaves EARLY (or timeout) → Cut out user link entry from users.data</p>
SS	<p>Show START button (add cancel button?)</p> <p>IF trainer leaves early → delete session file</p> <p>→ IF ses file does not exist (user left early) → Session_ended</p> <p>Append "Session started" to ses file Session - trainer</p>	<p>Sends xhr every 2s (x30) Check if session has started</p> <p>STARTED → load points & level from user.data (k/30 from old ses)</p> <p>Session - User</p> <p>File does not exist (trainer left early) → Session_ended</p> <p>Leave early or timeout → Delete session file → Session_ended</p>
SES	<p>Tic button → Ses File Exists?</p> <p>yes → append "tic detected" to ses file NO (user left) → Session_ended</p> <p>End button → xhr "session_end - trainer"</p> <p>Does ses file exist? yes: append "session ended" no (user left): Session_ended</p> <p>Leave early → xhr "session_end - trainer"</p>	<p>Point & Rate counters</p> <p>Frame ()</p> <p>→ If ses.file.length > oldL (file has been edited, see last frame) → return "newL[&tic][&tic][&end]" → if #end > 0 → xhr "session_end - user" → if #tic > 0 → rate=0, flash red</p> <p>→ If no new entries → Increase rate, points, level according to reward scheme</p> <p>→ Next frame (after delay)</p> <p>Leave early → xhr "session_end - user"</p> <p>→ load user.data → write new level, points → archive session file</p>

ses_ended

Title: Session Ends
 Return to Home → index.html