All

* Balance
  + Power
  + Health
  + Recipe
  + Pollution
* Images
  + Pictures
  + Tints
* Sounds
* Technology tree
  + Disable recipes

Building

* Entity
* Item
* Recipe
* Technology
* Names

Waste

* *Latrine* 
  + Wood en stone
* *Waste disposal*
* Chemical
  + *Fertilizer*
  + *Solid fuel*
  + *Sulfur*
* Solids
  + compost

Food

* Foodhut
* Cantine
* Restaurant
* Fish
  + Fishing robot
  + Fishing boot
  + Fishing tech
    - Range
    - Cooking
  + Recipes
* Apples

Work

* Buildings
  + Training center
  + School
  + University
* Jobs
  + Engineer
  + Manager
  + Worker
  + Environmentalist
  + Single, team, group

Military

* Turrets / Units
  + Machinegunnest
  + Sniper
  + Rocket

Punishment

* Destroy buildings at random?
* Colonists rampaging
* Remove colonists from jobs

Rampaging mob

* Colonists detroying stuff

Fishing

* Mashmod fishing machine

02.

Added a latrine for them to do their business

Change waste to: solid-fuel, sulphur or fertilizer

Added a school and university for higher level education