**Starter:**

Flug: Swablu -> Altaria/Eis

Wasser: Shellos -> Gastrodon/Elektro

Kampf: Riolu -> Lucario/Flug

Käfer: Cutiefly -> Ribombee/Stahl

**Rest:**

Unlicht: Absol **Durkir Cave / Pongia Village** , Zorua -> Zoruark/Käfer **Grassy-Grassland/Durkir Cave**

Elektro: Morpeko **Pongia Village**, Togedemaru **Grassy-GrassLand**, Dedenne/Boden **Lunar Peak**

Feuer: Sizzlipede -> Centiskorch/Wasser **Foggy-Forest/Grassy-Grassland**

Normal: Skwovet -> Greedent/Kampf . **Pongia Village**

Geist: Phantump -> Trevenant/Unlicht . **Foggy-Forest**

Psycho: Spoink -> Grumpig/ Geist **Grassy-Grassland**

Fee: Morelull -> Shiinotic/Gift . **Foggy-Forest**

Stein: Kabuto -> Kabutops/Gras **Loungie-Lake**

Boden: Drilbur, Exadrill/ Normal **Durkir-Cave**

Eis: Snom -> Frosmoth/Stei **Lunar Peak / Pongia Village**

Stahl: Bronzor -> Bronzong/Drache . **Lunar Peak / Durkir Cave**

Gift: Croagunk -> Toxicroak/Psycho **Loungie-Lake / Pongia Village**

Gras: Foongus -> Amoongus/Feuer **Foggy-Forest / Loungie-Lake**

Drache: Librava -> Libelldra/Fee **Lunar Peak / Loungie-Lake**