# Jonathan Price

### Skills

Skill Areas Test Driven Development, Real-Time Programming, Distributed Systems, Web Development, Object

Oriented Programming, Agile Development, Automation, Continuous Integration, Data Analysis

Languages Python, JavaScript, C, C++, Java, Go, Bash scripting, R, Prolog, PHP, SQL, HTML, CSS, SVG, LaTeX

Technologies Jenkins, Git, Node.js, Linux, GDB, Eclipse, Visual Studio, REST APIs, PostgreSQL, SQLite, MySQL

# Work Experience

Oct 2016 - **Software Engineer**, The Boeing Company, St. Louis, MO.

Present o Developed real-time, distributed software for aircraft training simulator.

- Increased simulation fidelity by correcting discrepancies between simulator and aircraft behavior, including battery conservation logic and behavior of controls for pilot display brightness.
- Performed peer reviews of code; conceived and presented designs at design reviews.
- Created Jenkins jobs for packaging and deployment.
- Automated backup and version control of shared configuration and data files.
- o Developed tools to generate metrics of development progress and to aggregate Git commits by task.
- o Improved trainer response time by implementing caching of simulation scenario files.
- TECHNOLOGIES USED: Test-Driven Development, Inter-Process Communication, Python, C, C++, Git, GDB, Eclipse, Visual Studio, Packet analysis with Wireshark, REST APIs, Google Test

#### May 2016 - **Software Developer Intern**, *IBM*, Lenexa, KS.

Aug 2015  $\,\,$  o Identified classes build errors likely to be automatically resolvable.

- Created Jenkins jobs to automatically restart the applicable failing builds.
- Wrote scripts to aggregate disk space and up time of all Unix build nodes, covering five operating systems.
- o Designed and implemented an online dashboard with an error classification rule editor.
- TECHNOLOGIES USED: Continuous Integration, Jenkins, JavaScript, HTML, CSS, Bash scripting, Perl, Groovy

#### Aug 2014 - Research Assistant, University of Missouri, Columbia, MO.

Dec 2014 • Prototyped a web application to enable crowd-sourced labeling of hyperspectral satellite imagery. These labels could then be used to train the supervised learning algorithm which the lab was developing.

• TECHNOLOGIES USED: JavaScript, SVG, HTML, CSS, Machine Learning

Jun 2014 - Research Intern, University of Missouri, Columbia, MO.

Jul 2014 • Participated in week-long intensive training in bioinformatics and high-performance computing.

- Developed a method for analyzing sets of syntenic genes in five species of grasses.
- o Gathered, formatted, and filtered large genomic datasets using Unix shell and Perl scripts.
- TECHNOLOGIES USED: Bash scripting, Perl, data analysis, bioinfomatics

## Jun 2013 - Research Assistant, University of Missouri, Columbia, MO.

Aug 2014 • Modeled Protein-Protein Interaction Networks in Arabidopsis using dynamic network models.

- Developed a mathematical framework for characterizing dynamic networks.
- TECHNOLOGIES USED: Mathematical modeling, Network science, Genetics and Proteomics

Aug 2013 - Mathematics Tutor, University of Missouri, Columbia, MO.

Dec 2013 • Tutored Calculus one-on-one by appointment.

Jan 2012 - Mathematics and Supplemental Instruction Tutor, San Diego City College, San Diego, CA.

May 2012 • Provided both one-on-one and group tutoring in mathematics up to Calculus II.

- Proctored exams and assisted students with practice problems during classwork period.
- Graded homework and in-class assignments.
- Organized and led study groups of 3-8 students.

## Education

May 2016 Truman State University, Bachelors of Science, Computer Science.