

```
translations for all locales in the translations editor.
<resources>
    <string name="app_name" translatable="false">FirstApp</string>
    <string name="text1">Bienvenido</string>
```

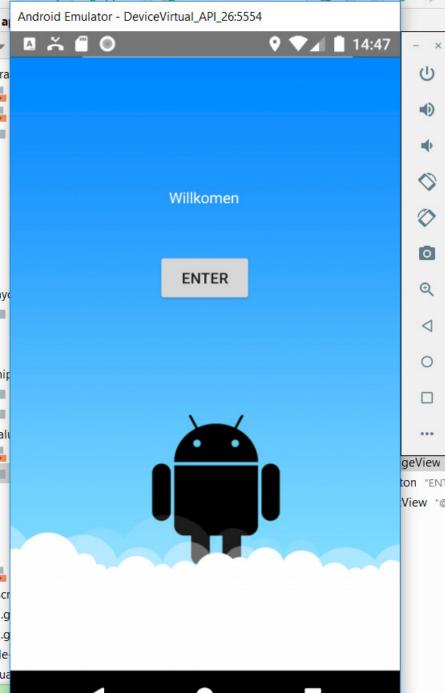
de\strings.xml × € Translations Editor

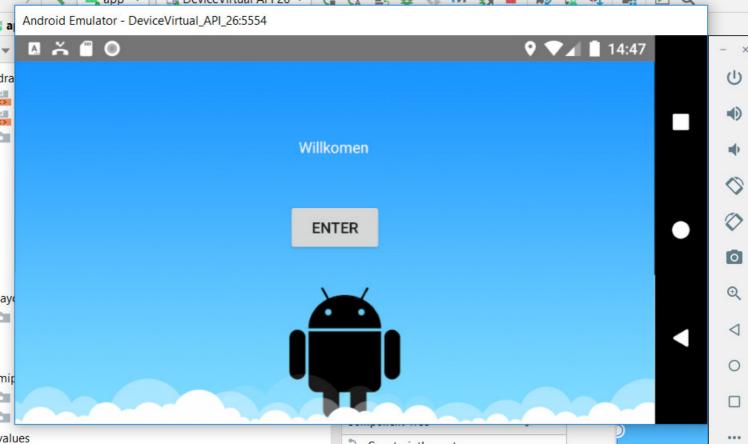
values\strings.xml ×

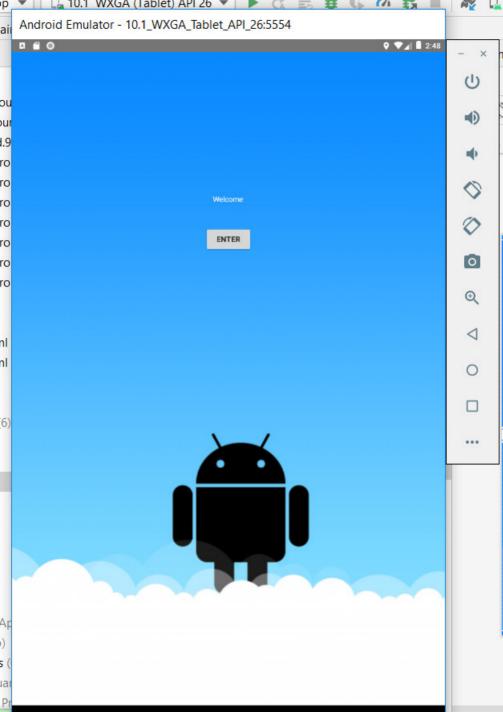
yout\activity\_main.xml ×

</resources>

				en) French (fr)	German (de)
app_name app/src/	/main/res	✓ FirstAp	op		
text1 app/src/	/main/res	Bienve	enido Welcome	Bienvenue	Willkomen







Welcome

**ENTER** 

