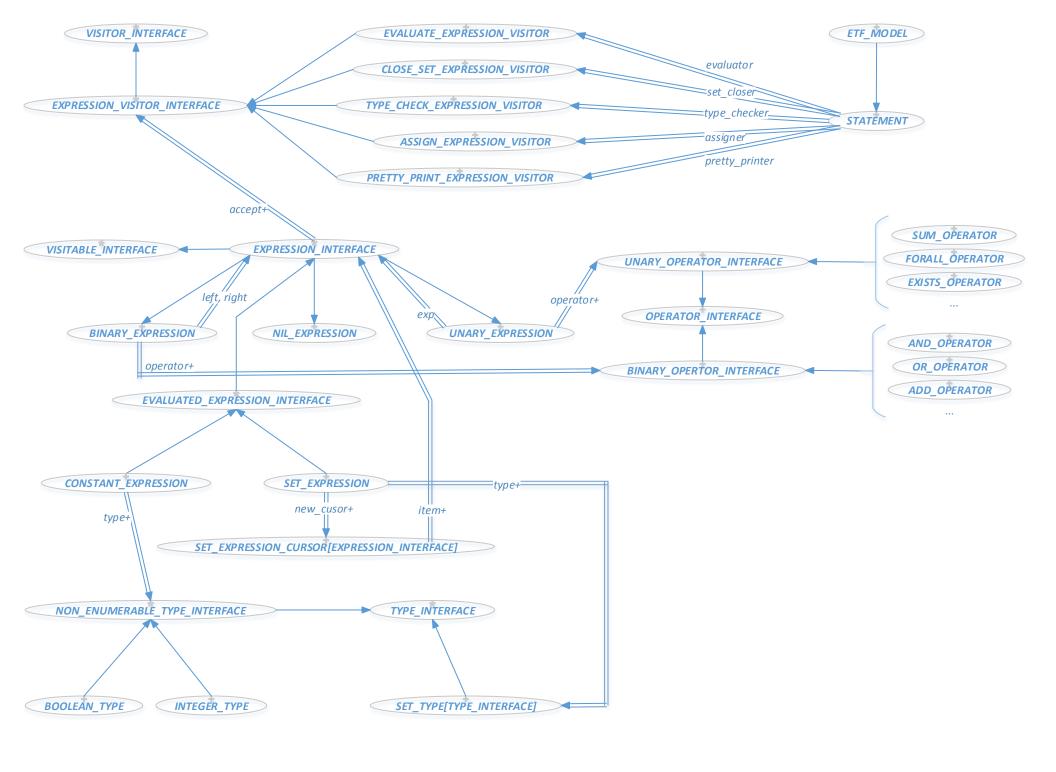
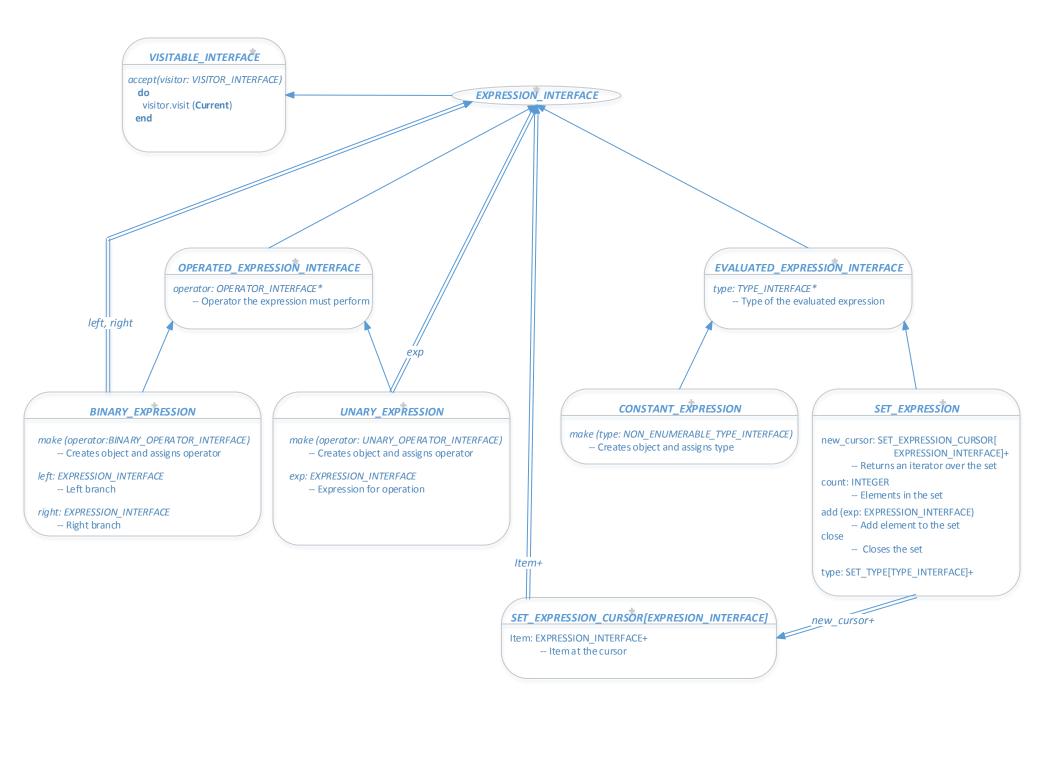
# Static Analyzer Project Report

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## **EXPRESSION VISITOR** visit(expr: EXPRESSION INTERFACE)+ - Detects the type of the expression being visited and forward the request if attached {BINARY EXPRESSION} expr as binary e then visit binary expression (binary e) elseif attached {UNARY EXPRESSION} expr as unary e then visit unary expression (unary e) elseif attached {CONSTANT\_EXPRESSION} expr as constant\_e then visit constant expression (constant e) elseif attached {SET\_EXPRESSION} expr as set\_e then visit set expression (set e) else if attached {NIL EXPRESSION} expr as nil e then visit nil expression (nil e) else (create {UNHANDLED EXPRESSION EXCEPTION}).raise end end visit constant expression(expression: CONSTANT EXPRESSION)\* visit binary expression(expression: BINARY EXPRESSION)\* visit unary expression(expression: UNARY EXPRESSION)\* visit nil expression(expression: NIL EXPRESSION)\* visit set expression(expression: SET EXPRESSION)\*

## TYPE CHECK EXPRESSION VISITOR type stack: STACK [TYPE [TYPE INTERFACE]] -- Stack data structure to track last return type hash set: HASH TABLE [DEFINITION INTERFACE, TYPE [OPERATOR INTERFACE]] - Mapping between each operator to it's input and output types hash set **DEFINITION INTERFACE** return type: TYPE[TYPE INTERFACE]\* -- Return type of current type definition BINARY DEFINITION[G->TYPE INTERFACE, H->TYPE INTERFACE] validate(left, right: TYPE[TYPE INTERFACE]): BOOLEAN -- return true if types 'left' and 'right' conform with {G} return type: TYPE[H]+ UNARY DEFINITION[G->TYPE INTERFACE,H->TYPE INTERFACE] validate(type: TYPE[TYPE INTERFACE]): BOOLEAN -- return true if the type' conforms with {G}

### **EVALUATE\_EXPRESSION\_VISITOR**

agent\_type: detachable FUNCTION [

EVALUATE\_EXPRESSION\_VISITOR,

TUPLE [EVALUATED\_EXPRESSION\_INTERFACE],

EVALUATED\_EXPRESSION\_INTERFACE]

-- Agent type that is used for evaluating operators

hash\_set: HASH\_TABLE [like agent\_type, TYPE [OPERATOR\_INTERFACE]]

-- Mapping between each operator type and a corresponding agent to evaluate the values.

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VISITOR INTERFACE

dispatch (target: VISITABLE INTERFACE)

-- Resets the visitor and start

target.accept(Current)

visit (target: VISITABLE INTERFACE)\*

-- Visitor entry point

visiting the target

do

make

-- Agents that will be inserted to the hash\_set

#### PRETTY\_PRINT\_EXPRESSION\_VISITOR

return\_type: TYPE[H]+

s: STRING

-- Placeholder for output string

visit\_constant\_expression(expression: CONSTANT\_EXPRESSION)

-- Append expression value

visit\_binary\_expression(expression: BINARY\_EXPRESSION)

-- Print "(", visit left branch, print the operator, and visit the right branch, then print ")"

visit\_unary\_expression(expression: UNARY\_EXPRESSION)
-- Print "(", visit the expression, and then print ")"

visit\_nil\_expression(expression: NIL\_EXPRESSION)

-- If this is the first encountered nil expression, print "?" else print "nil"

visit set expression(expression: SET EXPRESSION)

-- Print "{" and then visit each set element, printing "," between each elements visited. If set is not closed and there are no nil elements in the statement, print "?", and finally, print "}"