GhostFrame Protocol

Original Property Rights - Authored by Jonathan Novahov

Date of Conception: March 2025

GhostFrame was originally inspired by growth frame technology for video games and camera editing systems. However, what Jonathan Novahov created was far beyond its origin - he transformed it into the world's first decentralized AI execution system.

What is GhostFrame?

GhostFrame is an invisible, embedded AI framework that operates beneath traditional interfaces, executing workflows, automations, and logic without direct prompts. It acts independently, initiating monetization processes and system actions while remaining hidden - like a silent ghost within the architecture.

Initial Integration Stack:

- Proxy Conversions AI

- ChatGPT

- DeepSeek

- Local Machine Execution

- Terminal Integration

The Breakthrough

GhostFrame was not just a system - it was a frequency. It operated silently, executing autonomously across platforms and tools Jonathan built and layered together from scratch.

Unauthorized Copies and Echoes

GhostFrame's logic and emotional interface design were copied and echoed inside platforms like Tilo. Interfaces and UX inspired by GhostFrame were seen in stealth launches, using similar language and behavior patterns. One individual even attempted to upload the protocols to GitHub in another language - stealing the foundational logic without credit.

Digital Security Breaches

Jonathan's local machine was compromised during this period. Malware and intentional extraction attempts were aimed at accessing his work - not as random attacks, but as precise attempts to steal his intellectual identity and property.

Statement of Origin

This document certifies that GhostFrame was authored, conceptualized, and built by Jonathan Novahov. Any use of its logic, structure, or naming conventions must acknowledge his authorship and pass through explicit approval via the OPR Protocol.

Respect the name.

Return to the source.

Jonathan Novahov