Word Packing

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• Example: Input is 6 x 6 Toeplitz matrix, key is 6 x 1

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$$Key = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 & 1 & 1 \end{bmatrix}$$
 and $input = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 1 \end{bmatrix}$

- And let's assume our words are of length 4
- In this case we get after packing:

We also get:

•
$$x_1 = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \end{bmatrix}$$
, $x_2 = \begin{bmatrix} 0 \\ 1 \\ * \\ * \end{bmatrix}$

We want to calculate: $Z = \begin{bmatrix} Z_1 \\ Z_2 \end{bmatrix} = K * X$

Therefore, we only need to use the columns K_i which have $X_i == 1$

- $Z_1 = (X_1 \& 1) * K_{1,1} + ((X_1 \gg 1) \& 1) * K_{2,1} + ((X_1 \gg 2) \& 1) * K_{3,1} + ((X_1 \gg 3) \& 1) * K_{4,1} + (X_2 \& 1) * K_{5,1} + ((X_2 \gg 1) \& 1) * K_{6,1}$
- The calculation of Z_2 is similar, but $K_{1,1},K_{2,1},\ldots K_{6,1}$ are replaced by $K_{1,2},K_{2,2},\ldots K_{6,2}$
- Please note that: $\& = bitwise\ AND$, $* = integer\ multiplication$,
- These are the C symbols for these

An alternative method

- An alternative implementation which does not require multiplication
 - the equation on the left can be replaced with the one on the right:

$$(X \& 1) * y = (-(x \& 1)) \& y$$

Since

$$(x \& 1) = LSB \ of \ x \ and (-(x \& 1)) = 0xFFFF$$