Simulating e-scooter ride sharing DSSC Project Proposal

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Project Plan - Recap

- 1. Build a model to simulate demand and journeys of a shared e-scooter system
- 2. Empirically asses (and tune) the model using e.g. data visualization
- 3. Analyse the resulting data



Building a model - Recap

- We will need to simulate the following:
 - A city environment incl. population distribution, city layout
 - ► Scooter demand incl. variation throughout the day
 - Journeys incl. destinations, routes

Animating Journeys

- ▶ We can animate demand and journeys
- ► This has proved very helpful for debugging

Heatmaps

We can use heatmaps to visualize most travelled streets

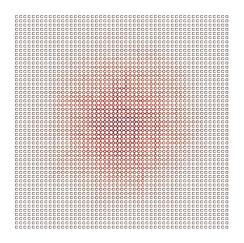


Figure: Heatmap indicating volume of travel on each street, (darker=more volume)

An extension: multiple destination hubs

- Currently requests and journey destinations are sampled unimodally
- ► We can easily extend our model to handle multiple popular destination hubs e.g. work sector, train station etc.
- ► This can be done for example by sampling a destination from a Gaussian Mixture

An extension: multiple destination hubs

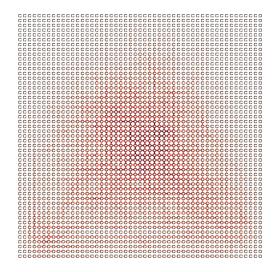


Figure: Heatmap with multiple destination hubs

Plan for next week

- Using a basic cost model for operating a scooter service can we:
 - ▶ Identify an optimal number of scooters for a city
 - Find an optimal placement for the scooters at the start of a day

Questions?