JONATHAN REYES

Software Engineer

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ABOUT

Architecting solutions for internet industry product development, system improvement microservices, and data management. Established experience with large scale projects that spanned multiple programming languages, full stack technologies, and product teams.

SKILLS

- PHP
- C++
- Python
- ORM
- Bash
- Javascript
- Zend Framework
- Database & Migrations
- Splunk Metrics
- Escalation Support
- Agile Methodology
- Documentation

TECHNOLOGY

- Git
- JIRA
- Linux
- Oracle
- Jenkins
- PagerDuty
- Slack & Jabber
- Remote Desktop Protocol

EDUCATION

Bachelor of Computer Science
Minor in Mathematics
University of North Texas
May 2015

Certifications
Game Programming
Technical Communication

WORK EXPERIENCE

Software Engineer II
IBM Bluemix | SoftLayer Infrastructure
2017 - Present

- Developed SoftLayer API with Compute Tribe, focusing on Bare Metal provisions for worldwide customers.
- Implemented and improved automated system services for failure notifications, server recovery, and feature deployment testing.
- Data center launch lead for OS image, VSI, and Bare Metal server provisions.

Software Engineer I
SoftLayer, an IBM Company
2015 - 2017

- Further developed employee portal to manage, update, and display inventory spanning component level objects to regional server fleets.
- Contributed to class architecture and implementation of new products for fortune 500 companies.