

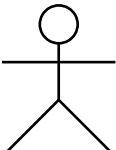
## Simple Role Play Adventure System

ADV Tokens	Unspent	Total
Main		
Primary		
Hard		
Normal		
Easy		

Character

Occupation

	Spec	Total	Modifier
<b>Body</b>			
Strength			
Dexterity			
Health			
<b>Mind</b>			
Intelligence			
Wisdom			
Equilibrium			

Status	IP		
Body		/	
Mind		/	
Wounds	Light	Med	Heavy
Body			
Mind			
Scratch:			
Penalty			

Backgrounds

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