

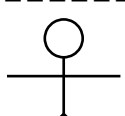
## Simple Role Play Adventure System

ADV Tokens	Unspent	Total
Main	_____	_____
Primary	_____	_____
Hard	_____	_____
Normal	_____	_____
Easy	_____	_____

Character

Occupation

	Spec	Total	Modifier
<b>Body</b>			
Strength			
Dexterity			
Health			
<b>Mind</b>			
Intelligence			
Wisdom			
Equilibrium			

Status	IP		
Body	<input type="text"/>	/	<input type="text"/>
Mind	<input type="text"/>	/	<input type="text"/>
Wounds	Light	Med	Heavy
Body	<input type="text"/>	<input type="text"/>	<input type="text"/>
Mind	<input type="text"/>	<input type="text"/>	<input type="text"/>
Scratch:	-----		
Penalty			

Backgrounds

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